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# Security Protocol and Data Model (SPDM) Specification

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This document's normative language is English. Translation into other languages is permitted.

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# 1 Foreword

The Platform Management Components Intercommunication (PMCI) Working Group of the DMTF prepared the *Security Protocol and Data Model (SPDM) Specification* (DSP0274). DMTF is a not-for-profit association of industry members that promotes enterprise and systems management and interoperability. For information about the DMTF, see https://www.dmtf.org.

# 2 Acknowledgments

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# **3 Abstract**

The Security Protocol and Data Model (SPDM) Specification defines messages, data objects, and sequences for performing message exchanges between *devices* over a variety of transport and physical media. The description of message exchanges includes *authentication* of hardware identities and measurement for firmware identities. The SPDM enables efficient access to low-level security capabilities and operations. The SPDM can be used with other mechanisms, including non-PMCI- and DMTF-defined mechanisms.

# **4 Document conventions**

- · Document titles appear in *italics*.
- The first occurrence of each important term appears in *italics* with a link to its definition.
- · ABNF rules appear in a monospaced font.

# 4.1 Scope

This specification describes how to use messages, data objects, and sequences to exchange messages between two devices over a variety of transports and physical media. This specification contains the message exchanges, sequence diagrams, message formats, and other relevant semantics for such message exchanges, including authentication of hardware identities and firmware measurement for firmware identities.

Other specifications define the mapping of these messages to different transports and physical media. This specification provides information to enable security policy enforcement but does not specify individual policy decisions.

# 4.2 Normative references

The following referenced documents are indispensable for the application of this specification. For dated or versioned references, only the edition cited (including any corrigenda or DMTF update versions) applies. For references without a date or version, the latest published edition of the referenced document (including any corrigenda or DMTF update versions) applies.

- ISO/IEC Directives, Part 2, Principles and rules for the structure and drafting of ISO and IEC documents, https://isotc.iso.org/livelink/livelink.exe?func=ll&objld=4230456&objAction=browse&sort=subtype
- IETF RFC5234, Augmented BNF for Syntax Specifications: ABNF, January 2008, https://tools.ietf.org/html/ rfc5234
- USB Authentication Specification Rev 1.0 with ECN and Errata through January 7, 2019 https://www.usb.org/ sites/default/files/ USB%20Authentication%20Specification%20Rev%201.0%20with%20ECN%20and%20Errata%20through%20J anuary%207%2C%202019.zip
- TCG Algorithm Registry, Family "2.0", Level 00 Revision 01.27, February 7, 2018 https://trustedcomputinggroup.org/resource/tcg-algorithm-registry/

#### ASN.1 - ISO-822-1-4

• ITU-T X.680

Available at: https://www.itu.int/rec/dologin\_pub.asp?lang=e&id=T-REC-X.680-201508-I!!PDF-E&type=items

• ITU-T X.681

Available at: https://www.itu.int/rec/dologin\_pub.asp?lang=e&id=T-REC-X.681-201508-I!!PDF-E&type=items

• ITU-T X.682

Available at: https://www.itu.int/rec/dologin\_pub.asp?lang=e&id=T-REC-X.682-201508-I!!PDF-E&type=items

• ITU-T X.683

Available at: https://www.itu.int/rec/dologin\_pub.asp?lang=e&id=T-REC-X.683-201508-I!!PDF-E&type=items

#### DER - ISO-8825-1

• ITU-T X.690

Available at: https://www.itu.int/rec/dologin\_pub.asp?lang=e&id=T-REC-X.690-201508-I!!PDF-E&type=items

#### X509v3 — ISO-9594-8

• ITU-T X.509

Available at: https://www.itu.int/rec/dologin\_pub.asp?lang=e&id=T-REC-X.509-201210-I!!PDF-E&type=items

#### ECDSA

• NIST-FIPS-186-4, Section 6

Available at: https://nvlpubs.nist.gov/nistpubs/FIPS/NIST.FIPS.186-4.pdf

• NIST P256, secp256r1; NIST P384, secp384r1; NIST P521, secp521r1: NIST-FIPS-186-4, Appendix D

Available at: https://nvlpubs.nist.gov/nistpubs/FIPS/NIST.FIPS.186-4.pdf

#### RSA

 As defined in TCG Algorithm Registry, Family "2.0", Level 00 Revision 01.27, February 7, 2018, Table 3: https://trustedcomputinggroup.org/wp-content/uploads/TCG\_Algorithm\_Registry\_Rev\_1.22.pdf

#### SHA2-256, SHA2-384, and SHA2-512

 FIPS PUB 180-4 FEDERAL INFORMATION PROCESSING STANDARDS PUBLICATION Secure Hash Standard (SHS)

Available at: https://nvlpubs.nist.gov/nistpubs/FIPS/NIST.FIPS.180-4.pdf

#### SHA3-256, SHA3-384, and SHA3-512

 FIPS PUB 202FEDERAL INFORMATION PROCESSING STANDARDS PUBLICATION SHA-3 Standard: Permutation-Based Hash and Extendable-Output Functions

Available at: https://nvlpubs.nist.gov/nistpubs/FIPS/NIST.FIPS.202.pdf

# 4.3 Terms and definitions

In this document, some terms have a specific meaning beyond the normal English meaning. This clause defines those terms.

The terms "shall" ("required"), "shall not," "should" ("recommended"), "should not" ("not recommended"), "may," "need not" ("not required"), "can" and "cannot" in this document are to be interpreted as described in ISO/IEC Directives, Part 2, Clause 7. The terms in parentheses are alternatives for the preceding term, for use in exceptional cases when the preceding term cannot be used for linguistic reasons. Note that ISO/IEC Directives, Part 2, Clause 7 specifies additional alternatives. Occurrences of such additional alternatives shall be interpreted in their normal English meaning.

The terms "clause," "subclause," "paragraph," and "annex" in this document are to be interpreted as described in ISO/IEC Directives, Part 2, Clause 6.

The terms "normative" and "informative" in this document are to be interpreted as described in ISO/IEC Directives, Part 2, Clause 3. In this document, clauses, subclauses, or annexes labeled "(informative)" do not contain normative content. Notes and examples are always informative elements.

This specification uses these terms:

Term	Definition
authentication	Process of determining whether an entity is who or what it claims to be.
authentication initiator	Endpoint that initiates the authentication process by challenging another endpoint.
byte	Eight-bit quantity. Also known as an <i>octet</i> . Note: SPDM specifications shall use the term byte, not octet.
certificate	Digital form of identification that provides information about an entity and certifies ownership of a particular an asymmetric key-pair.

Term	Definition
certificate authority (CA)	Trusted third-party entity that issues certificates.
certificate chain	Series of two or more certificates. Each certificate is signed by the preceding certificate in the chain.
certificate signing request (CSR)	One of the first steps towards getting a certificate.
component	Similar to the PCI Express specification's definition, a physical entity.
device	Physical entity such as a network card or a fan.
endpoint	Logical entity that communicates with other endpoints over one or more transport protocol.
intermediate certificate	Certificate that is neither a root certificate nor a leaf certificate.
leaf certificate	Last certificate in a certificate chain.
message	See SPDM message.
message body	Portion of an SPDM message that carries additional data.
message originator	Original transmitter, or source, of an SPDM message.
message transcript	The concatenation of a sequence of messages in the order in which they are sent and received by an endpoint. The final message included in the message transcript may be truncated to allow inclusion of a signature in that message which is computed over the message transcript.
most significant byte (MSB)	Highest order <i>byte</i> in a number consisting of multiple bytes.
Negotiated State	A set of parameters that represent the state of the communication between a corresponding pair of Requester and Responder at the successful completion of the NEGOTIATE_ALGORITHMS messages. These parameters may include values provided in VERSION, CAPABILITIES and ALGORITHMS messages. Additionally, they may include parameters associated with the transport layer. They may include other values deemed necessary by the Requester or Responder in order to continue or perserve communication with each other.
nibble	Computer term for a four-bit aggregation, or half of a byte.
nonce	Number that is unpredictable to entities other than its generator. The probability of the same number occurring more than once is negligible. Nonce may be generated by combining a pseudo random number of at least 64 bits, optionally concatenated with a monotonic counter of size suitable for the application.
payload	Information-bearing fields of a message. These fields are separate from the fields and elements, such as address fields, framing bits, checksums, and so on, that transport the message from one point to another. In some instances, a field can be both a payload field and a transport field.
physical transport binding	Specifications that define how a base messaging protocol is implemented on a particular physical transport type and medium, such as SMBus/I <sup>2</sup> C, PCI Express™ Vendor Defined Messaging, and so on.
SPDM message	Unit of communication in SPDM communications.

Term	Definition
SPDM message payload	Portion of the message body of an SPDM message. This portion of the message is separate from those fields and elements that identify the SPDM version, the SPDM request and response codes, and the two parameters.
SPDM request message	Message that is sent to an endpoint to request a specific SPDM operation. A corresponding SPDM response message acknowledges receipt of an SPDM request message.
SPDM response message	Message that is sent in response to a specific SPDM request message. This message includes a Response Code field that indicates whether the request completed normally.
Platform Management Component Intercommunications (PMCI)	Name of a working group under the Distributed Management Task Force that defines standardized communication protocols, low-level data models, and transport definitions that support communications with and between management controllers and management devices that form a platform management subsystem within a managed computer system.
Requester	Original transmitter, or source, of an SPDM request message. It is also the ultimate receiver, or destination, of an SPDM response message.
Responder	Ultimate receiver, or destination, of an SPDM request message. It is also the original transmitter, or source of an SPDM response message.
root certificate	First certificate in a certificate chain, which is self-signed.
Trusted Computing Base (TCB)	(Reference: https://en.wikipedia.org/wiki/Trusted_computing_base) The trusted computing base (TCB) of a computer system is the set of all hardware, firmware, and/or software components that are critical to its security, in the sense that bugs or vulnerabilities occurring inside the TCB might jeopardize the security properties of the entire system. By contrast, parts of a computer system outside the TCB must not be able to misbehave in a way that would leak any more privileges than are granted to them in accordance to the security policy.

# 4.4 Symbols and abbreviated terms

This specification uses these abbreviations:

Abbreviation	Definition
СА	certificate authority
CSR	certificate signing request
MSB	most significant byte
PMCI	Platform Management Component Intercommunications
SPDM	Security Protocol and Data Model

# **4.5 Conventions**

The following conventions apply to all SPDM specifications.

# 4.5.1 Reserved and unassigned values

Unless otherwise specified, any reserved, unspecified, or unassigned values in enumerations or other numeric ranges are reserved for future definition by the DMTF.

Unless otherwise specified, reserved numeric and bit fields shall be written as zero (0) and ignored when read.

# 4.5.2 Byte ordering

Unless otherwise specified, for all SPDM specifications *byte* ordering of multi-byte numeric fields or multi-byte bit fields is "Little Endian"(that is, the lowest byte offset holds the least significant byte, and higher offsets hold the more significant bytes).

# 4.5.3 SPDM data types

 Table 1 lists the abbreviations and descriptions for common data types that SPDM message fields and data structure definitions use. These definitions follow DSP0240 — PLDM Base Specification.

#### Table 1: SPDM data types

Data type	Interpretation
ver8	Eight-bit encoding of the SPDM version number. Version Encoding defines the encoding of the version number.
bitfield8	Byte with eight bit fields. Each bit field can be separately defined.
bitfield16	Two-byte word with 16-bit fields. Each bit field can be separately defined.

# 4.5.4 Version encoding

The SPDMVersion field represents the version of the specification through a combination of *Major* and *Minor* nibbles, encoded as follows:

Version	Matches	Incremented when
Major	Major version field in the SPDMVersion field in the SPDM message header.	Protocol modification breaks backward compatibility.

Version	Matches	Incremented when
Minor	Minor version field in the SPDMVersion field in the SPDM message header.	Protocol modification maintains backward compatibility.

EXAMPLE:

Version  $3.7 \rightarrow 0x37$ 

Version  $1.0 \rightarrow 0 \times 10$ 

Version  $1.2 \rightarrow 0x12$ 

An *endpoint* that supports Version 1.2 can interoperate with an older endpoint that supports Version 1.0 only, but the available functionality is limited to what is defined in SPDM specification Version 1.0.

An endpoint that supports Version 1.2 only and an endpoint that supports Version 3.7 only are not interoperable and shall not attempt to communicate beyond GET\_VERSION.

The detailed version encoding returned by the VERSION response message contains an additional byte indicating specification bug fixes or development versions. See VersionNumberEntry definition.

### 4.5.5 Notations

The following notations are used for SPDM specifications:

Notation	Description
M:N	In field descriptions, this notation typically represents a range of byte offsets starting from byte M and continuing to and including byte N ( $M \le N$ ). The lowest offset is on the left. The highest offset is on the right.
[4]	Square brackets around a number typically indicate a bit offset. Bit offsets are zero-based values. That is, the least significant bit [LSb] offset = 0.
[7:5]	A range of bit offsets. The most significant is on the left, and the least significant is on the right.
1b	A lowercase <b>b</b> after a number consisting of 0s and 1s indicates that the number is in binary format.
0×12A	A leading 0x indicates that the number is in hexadecimal format.

# 4.6 SPDM message exchanges

The message exchanges defined in this specification are between two endpoints and are performed and exchanged through sending and receiving of SPDM messages defined in SPDM messages. The SPDM message exchanges are

defined in a generic fashion that allows the messages to be communicated across different physical mediums and over different transport protocols.

The two endpoints have a role of either a Requester or Responder. All messages are paired as command/response with the Requester initiating all communication and the Responder replying to the communication.

Endpoints may implement both Requester and Responder capabilities. It is possible for a pair of endpoints to be involved with two SPDM message streams between each other with each endpoint having a Requester role and a Responder role. These two streams are mutually exclusive.

The message exchanges defined in this specification include Requesters that:

- 1. Discover and negotiate the security capabilities of a Responder.
- 2. Authenticate the identity of a Responder.
- 3. Retrieve the firmware measurement of a Responder.

These message exchange capabilities are built on top of well-known and established security practices across the computing industry. A brief overview for each of the message exchange capabilities is described in the following sections. Some of the message exchange capabilities are based on the security model defined in USB Authentication Specification Rev 1.0.

# 4.6.1 Security capability discovery and negotiation

This specification defines a mechanism for a Requester to discover the security capabilities of a Responder. For example, an endpoint could support multiple cryptographic hash functions that are defined in this specification. Furthermore, the specification defines a mechanism for a Requester and Responder to select a common set of cryptographic algorithms to be used for all following message exchanges before another negotiation is initiated by the Requester, if an overlapping set of cryptographic algorithms exists that both endpoints support.

## 4.6.2 Identity authentication

In this specification, the authenticity of a Responder is determined by digital signatures using well-established techniques based on public key cryptography. A Responder proves its identity by generating digital signatures using a private key, and the signatures can be cryptographically verified by the Requester using the public key associated with that private key.

At a high-level, the authentication of a Responder's identity involves these processes:

#### Identity provisioning

The process followed by device vendors during or after hardware manufacturing. A trusted root *certificate authority (CA)* generates a *root certificate (RootCert)* that is provisioned to the *authentication initiator* to allow the authentication initiator to verify the validity of the digital signatures generated by the endpoint during runtime authentication.

The root CA also indirectly through the *certificate chain* endorses a per-part public/private key pair, where the private key is provisioned to or generated by the endpoint. A device carries a certificate chain, with the root being the RootCert and the leaf being the device certificate (*DeviceCert*), which contains the public key corresponding to the device private key.

#### Runtime authentication

The process by which an authentication initiator (Requester) interacts with a Responder in a running system. The authentication initiator can retrieve the certificate chain(s) from the Responder and send a unique challenge to the Responder. The Responder then signs the challenge with the private key. The authentication initiator verifies the signature using the public key of the Responder as well as any intermediate public keys within the certificate chain using the root certificate as the trusted anchor.

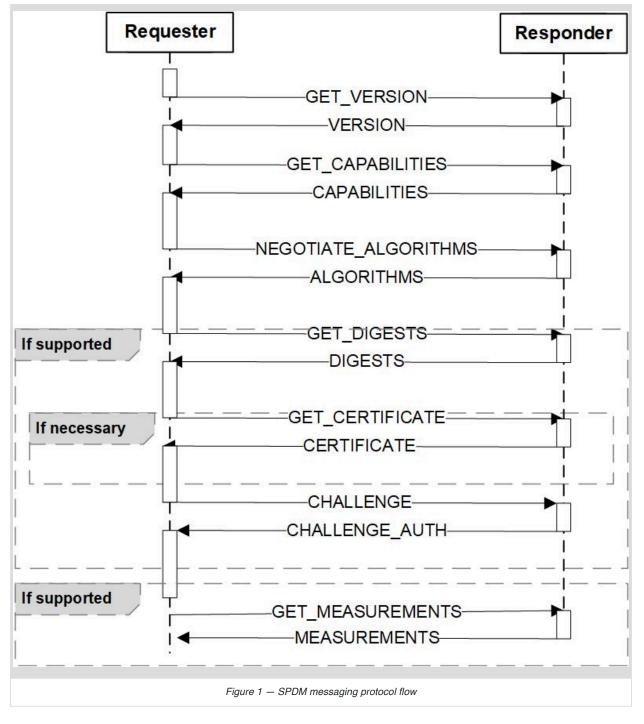
## 4.6.3 Firmware and configuration measurement

Measurement is a term that describes the process of calculating the cryptographic hash value of a piece of firmware/ software or configuration data and tying the cryptographic hash value with the endpoint identity through the use of digital signatures. This allows an authentication initiator to establish that the identity and measurement of the firmware/software or configuration running on the endpoint.

# 4.7 SPDM messaging protocol

The SPDM messaging protocol defines a request-response messaging model between two endpoints to perform the message exchanges outlined in SPDM message exchanges. Each SPDM request message shall be responded to with an SPDM response message as defined in this specification unless otherwise stated in this specification.

Figure 1 depicts the high-level request-response flow diagram for SPDM. An endpoint that acts as the Requester sends an SPDM request message to another endpoint that acts as the *Responder*, and the Responder returns an SPDM response message to the Requester.



All SPDM request-response messages share a common data format, that consists of a four-byte message header and zero or more bytes message payload that is message-dependent. The following clauses describe the common message format and SPDM messages details each of the request and response messages. The Requester shall issue GET\_VERSION, GET\_CAPABILTIES, and NEGOTIATE\_ALGORITHMS request messages before issuing any other request messages.

# 4.7.1 Generic SPDM message format

Table 2 defines the fields that constitute a generic SPDM message, including the message header and payload. The fields within the SPDM messages are transferred from the lowest offset first.

Table 2 — Generic SPDM message formats

Byte 1									Byte 2									Byte 3								Byte 4							
7 6 5 4 3 2 1 0						7	6	5	4	3	2	1	0	7	6	5	4	3 2	2 1	0	7	6	5	4	3	2	1	0					
SPDM Major Version SPDM Minor Version							Request Response Code Param1 Param2																										
	SPDM message payload (zero or more bytes)																																

Table 3 defines the fields that are part of a generic SPDM message.

Table 3 — Generic SPDM message field definitions

Field name	Field size (bits)	Description
SPDM Major Version	4	The major version of the SPDM Specification. An endpoint shall not communicate by using an incompatible SPDM version value. See Version encoding.
SPDM Minor Version	4	The minor version of the SPDM Specification. A specification with a given minor version extends a specification with a lower minor version as long as they share the major version. See Version encoding.
Request Response Code	8	The request message code or response code, which are enumerated in Table 4 and Table 5. 0x00 through 0x7F represent response codes and 0x80 through 0xFF represent request codes.
Param1	8	The first one-byte parameter. The contents of the parameter is specific to the Request Response Code.
Param2	8	The second one-byte parameter. The contents of the parameter is specific to the Request Response Code.
SPDM message payload	Variable	Zero or more bytes that are specific to the Request Response Code.

# 4.7.2 SPDM request codes

Table 4 defines the SPDM request codes. The **Implementation Requirement** column indicate requirements on the Requester.

All SPDM-compatible implementations shall use the following request codes.

Unsupported request codes shall return an ERROR response message with ErrorCode=UnsupportedRequest .

#### Table 4 — SPDM request codes

Request	Code value	Implementation Requirement	Message format
GET_DIGESTS	Ø×81	Optional	See Table 16.
GET_CERTIFICATE	Øx82	Optional	See Table 18.
CHALLENGE	Øx83	Optional	See Table 20.
GET_VERSION	Ø×84	Required	See Table 7.
GET_MEASUREMENTS	Ø×EØ	Optional	See Table 22.
GET_CAPABILITIES	ØxE1	Required	See Table 10.
NEGOTIATE_ALGORITHMS	ØxE3	Required	See Table 13.
RESPOND_IF_READY	Ø×FF	Required	See Table 31.
VENDOR_DEFINED_REQUEST	Ø×FE	Optional	See Table 104.
Reserved	0x80, 0x85 - 0xDF, 0xE2, 0xE4 - 0xFD	SPDM implementations compatible with this version shall not use the reserved request codes.	

## 4.7.3 SPDM response codes

The Request Response Code field in the SPDM response message shall specify the appropriate response code for a request. All SPDM-compatible implementations shall use the following response codes.

On a successful completion of an SPDM operation, the specified response message shall be returned. Upon an unsuccessful completion of an SPDM operation, the ERROR response message shall be returned.

Table 5 defines the response codes for SPDM. The **Implementation Requirement** column indicate requirements on the Responder.

#### Table 5 — SPDM response codes

Response	Value	Implementation Requirement	Message format
DIGESTS	0×01	Optional	See Table 16.

Response	Value	Implementation Requirement	Message format
CERTIFICATE	0×02	Optional	See Table 18.
CHALLENGE_AUTH	0×03	Optional	See Table 20.
VERSION	0×04	Required	See Table 8.
MEASUREMENTS	0×60	optional	See Table 24.
CAPABILITIES	0×61	Required	See Table 11.
ALGORITHMS	0x63	Required	See Table 14.
VENDOR_DEFINED_RESPONSE	0×7E	Optional	See Table 105.
ERROR	0x7F	See Table 26.	
Reserved	0x00, 0x05 - 0x5F, 0x62, 0x64 - 0x7D	SPDM implementations compatible with this version shall not use the reserved response codes.	

# 4.8 Concurrent SPDM message processing

This clause describes the specifications and requirements for handling concurrent overlapping SPDM request messages.

If an endpoint can act as both a Responder and Requester, it shall be able to send request messages and response messages independently.

# 4.8.1 Requirements for Requesters

A Requester shall not have multiple outstanding requests to the same Responder, with the exception of GET\_VERSION addressed in GET\_VERSION request message and VERSION response message. If the Requester has sent a request to a Responder and wants to send a subsequent request to the same Responder, then the Requester shall wait to send the subsequent request until after the Requester completes one of the following actions:

- · Receives the response from the Responder for the outstanding request.
- Times out waiting for a response.
- Receives an indication, from the transport layer, that transmission of the request message failed.

A Requester may send simultaneous request messages to different Responders.

# 4.8.2 Requirements for Responders

A Responder is not required to process more than one request message at a time.

A Responder that is not ready to accept a new request message shall either respond with an ERROR response message with ErrorCode=Busy or silently discard the request message.

If a Responder is working on a request message from a Requester, the Responder may respond with ErrorCode=Busy.

If a Responder allows simultaneous communications with multiple Requesters, the Responder is expected to distinguish the Requesters by using mechanisms that are outside the scope of this specification.

# 4.8.3 Timing requirements

Table 6 shows the timing specifications for Requesters and Responders.

If the Requester does not receive a response within **T1** or **T2** time accordingly, the Requester may retry a request message. A retry of a request message shall be a complete retransmission of the original SPDM request message.

The Responder shall not retry SPDM response messages. It is understood that the transport protocol(s) may retry failed packages, but that is outside of the SPDM specification.

#### 4.8.3.0.1 Timing measurements

A Requester shall measure timing parameters, applicable to it, from the end of a successful transmission of an SPDM request to the beginning of the reception of the corresponding SPDM response. A Responder shall measure timing parameters, applicable to it, from the end of the reception of the SPDM request to the beginning of transmission of the response.

#### 4.8.3.1 Timing specification table

In Table 6, the **Ownership** column specifies whether the timing parameter applies to the Responder or Requester.

#### Table 6 — Timing specification for SPDM Messages

Timing Parameter	Ownership	Value	Units	Description
RTT	Requester	See Description	See Description	This is the worst case round trip transport timing. The max value shall be the worst case total time for the complete transmission and delivery of an SPDM message round trip at the transport layer(s). The actual value for this parameter is transport/media specific.
ST1	Responder	100	ms	This shall be the maximum amount of time the Responder has to provide a response to requests that do not require cryptographic processing, such as GET_CAPABILITIES, GET_VERSION or NEGOTIATE_ALGORITHMS.
T1	Requester	RTT + ST1	ms	This shall be the minimum amount of time the Requester shall wait before issuing a retry for requests that do not require cryptographic processing. For details, see ST1.
СТ	Responder	2 <sup>CTExponent</sup>	US	This is the cryptographic timeout in microseconds. CTExponent is reported in the CAPABILITIES message. This timing parameter shall be the maximum amount of time the Responder has to provide any response requiring cryptographic processing, such as GET_MEASUREMENTS and CHALLENGE.
Т2	Requester	RTT + CT	us	This shall be the minimum amount of time the Requester shall wait before issuing a retry for requests that require cryptographic processing. For details, see CT.
RDT	Responder	2 <sup>RDTExponent</sup>	us	This is the Recommended Delay in microseconds. When the Responder is unable to complete cryptographic processing response within the CT time, it shall provide RDTExponent as part of the ERROR Response. See Table 28 for the RDTExponent value.
WT	Requester	RDT	us	This is the amount of time the Requester should wait before issuing <b>RESPOND_IF_READY</b> request. The Requester shall measure this time parameter from the reception of the ERROR response to the transmission of RESPOND_IF_READY request. The Requester may take into account the transission time of the ERROR from the Responder to Requester when calculating WT . For details, see RDT .

Timing Paramete	Ownership r	Value	Units	Description
WTMax	Requester	(RDT * RDTM) - RTT	us	This is the maximum wait time the Requester has to to issue RESPOND_IF_READY request unless the Requester issued a successful RESPOND_IF_READY earlier. After this time the Responder is allowed to drop the response. The Requester shall take into account the transmission time of the ERROR from the Responder to Requester when calculating WTMax . The value of RDTM is given in Table 28. The Responder should ensure WT <sub>Max</sub> does not result less than wT in determination of RDTM . For details, see ErrorCode=ResponseNotReady .

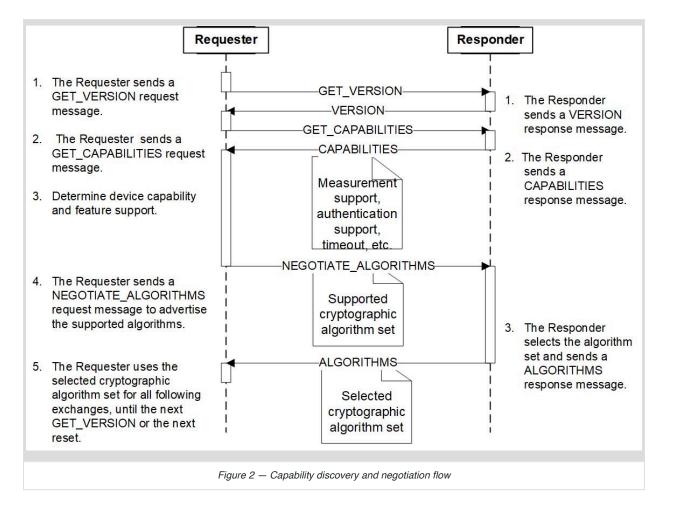
# 4.9 SPDM messages

SPDM messages can be divided into the following categories, supporting different aspects of security exchanges between a Requester and Responder:

- 1. Capability discovery and negotiation.
- 2. Hardware identity authentication.
- 3. Firmware measurement.

# 4.9.1 Capability discovery and negotiation

All Requesters and Responders shall support GET\_VERSION, GET\_CAPABILITIES and NEGOTIATE\_ALGORITHMS. Figure 2 shows the high-level request-response flow and sequence for the capability discovery and negotiation.



#### 4.9.1.1 GET\_VERSION request message and VERSION response message

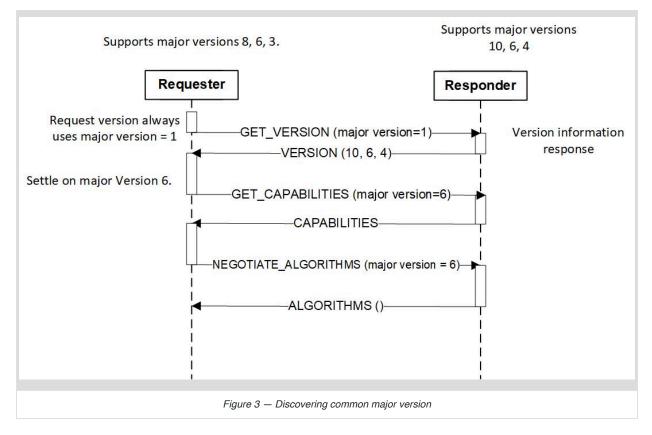
This request message shall retrieve an endpoint's SPDM version. Table 7 shows the GET\_VERSION request message format and Table 8 shows the VERSION response message format.

In all future SPDM versions, the GET\_VERSION and VERSION response messages will be backward compatible with all previous versions.

The Requester shall begin the discovery process by sending a GET\_VERSION request message with major version 0x1. All Responders must always support GET\_VERSION request message with major version 0x1 and provide a VERSION response containing all supported versions as described in Table 7.

The Requester shall consult the VERSION response to select a common (typically highest) version supported. The Requester shall use the selected version in all future communication of other requests. A Requester shall not issue other requests until it has received a successful VERSION response and has identified a common version supported by both sides. A Responder shall not respond to GET\_VERSION request message with ErrorCode=ResponseNotReady.

A Requester may issue GET\_VERSION request message at any time to a Responder, which is as an exception to the rules in Requirements for Requesters for the case where a Requester must restart the protocol because of internal error or reset. After receiving a GET\_VERSION request the Responder shall cancel all previous requests from the same Requester. Additionally, this message shall clear or reset the previously Negotiated State, if any, in both the Requester and its corresponding Responder.



#### Table 7 - GET\_VERSION request message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10
1	RequestResponseCode	1	<pre>0x84 = GET_VERSION</pre>
2	Param1	1	Reserved
3	Param2	1	Reserved

#### Table 8 — Successful VERSION response message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10
1	RequestResponseCode	1	0×04 = VERSION
2	Param1	1	Reserved
3	Param2	1	Reserved
4	Reserved	1	Reserved
5	VersionNumberEntryCount	1	Number of version entries present in this table (=n).
6	VersionNumberEntry1:n	2 x n	16-bit version entry. See Table 7.

#### Table 9 — VersionNumberEntry definition

Bit	Field	Value
[15:12]	MajorVersion	Version of the specification with changes that are incompatible with one or more functions in earlier major versions of the specification.
[11:8]	MinorVersion	Version of the specification with changes that are compatible with functions in earlier minor versions of this major version specification.
[7:4]	UpdateVersionNumber	Version of the specification with editorial updates but no functionality additions or changes. Informational; possible errata fixes. Ignore when checking versions for interoperability.
[3:0]	Alpha	Pre-release work-in-progress version of the specification. Backward compatible with earlier minor versions of this major version specification. However, because the Alpha value represents an in-development version of the specification, versions that share the same major and minor version numbers but have different Alpha versions may not be fully interoperable. Released versions must have an Alpha value of zero.

#### 4.9.1.2 GET\_CAPABILITIES request message and CAPABILITIES response message

This request message shall retrieve an endpoint's security capabilities.

Table 10 shows the GET\_CAPABILITIES request message format.

Table 11 shows the CAPABILITIES response message format.

Table 12 shows the flag fields definitions.

A Responder shall not respond to GET\_CAPABILITIES request message with ErrorCode= ResponseNotReady .

#### Table 10 - GET\_CAPABILITIES request message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0x10
1	RequestResponseCode	1	<pre>0xE1 = GET_CAPABILITIES</pre>
2	Param1	1	Reserved
3	Param2	1	Reserved

### Table 11 — Successful CAPABILITIES response message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10
1	RequestResponseCode	1	0x61 = CAPABILITIES
2	Param1	1	Reserved
3	Param2	1	Reserved
4	Reserved	1	Reserved
5	CTExponent	1	The value of this shall be the exponent of base 2. Used to calculate CT , as described in Table 6. The equation for CT shall be $2^{CT}$ microseconds (us). For example, if CTExponent is 10, CT is $2^{10} = 1024$ us.
6	Reserved	2	Reserved
8	Flags	4	See Table 1.

## Table 12 — Flag fields definitions

Byte	Bit	Field	Value
0	0	CACHE_CAP	If set, the Responder supports the ability to cache the Negotiated State across a reset. This allows the Requester to skip reissuing the GET_VERSION, GET_CAPABILITIES and NEGOTIATE_ALGORITHMS requests after a reset. The Responder shall cache the selected cryptographic algorithms as one of the parameters of the Negotiated State. If the Requester chooses to skip issuing these requests after the reset, the Requester shall also cache the same selected cryptographic algorithms.
0	1	CERT_CAP	If set, Responder supports GET_DIGESTS and GET_CERTIFICATE messages.
0	2	CHAL_CAP	If set, Responder supports CHALLENGE request message.

Byte	Bit	Field	Value			
0	4:3	MEAS_CAP	<ul> <li>The Responder's MEASUREMENT capabilities.</li> <li>00b . The Responder does not support MEASUREMENTS capabilities.</li> <li>01b . The Responder supports MEASUREMENTS but cannot perform signature generation.</li> <li>10b . The Responder supports MEASUREMENTS and can generate signatures.</li> <li>11b . Reserved</li> </ul>			
0	5	MEAS_FRESH_CAP	<ul> <li>Ø. As part of MEASUREMENTS response message, the Responder may return MEASUREMENTS that were computed during the last Responder's reset.</li> <li>1. The Responder can recompute all MEASUREMENTS in a manner that is transparent to the rest of the system and shall always return fresh MEASUREMENTS as part of MEASUREMENTS response message.</li> </ul>			
0	7:6	Reserved	Reserved			
1	7:0	Reserved	Reserved			
2	7:0	Reserved	leserved			
3	7:0	Reserved	Reserved			

#### 4.9.1.3 NEGOTIATE\_ALGORITHMS request message and ALGORITHMS response message

This request message shall negotiate cryptographic algorithms. A Requester shall not issue a NEGOTIATE\_ALGORITHMS request message until it receives a successful CAPABILITIES response message.

A Requester shall not issue any other SPDM requests, with the exception of GET\_VERSION until it receives a successful ALGORITHMS response message with exactly one asymmetric algorithm and exactly one hashing algorithm.

A Responder shall not respond to NEGOTIATE\_ALGORITHMS request message with ErrorCode=ResponseNotReady .

Table 13 shows the NEGOTIATE\_ALGORITHMS request message format.

Table 14 shows the ALGORITHMS response message format.

### Table 13 - NEGOTIATE\_ALGORITHMS request message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10
1	RequestResponseCode	1	0xE3 = NEGOTIATE_ALGORITHMS
2	Param1	1	Reserved

Offset	Field	Size (bytes)	Value	
3	Param2	1	Reserved	
4	Length	2	Length of the entire request message, in bytes. Length shall be less than 64 bytes.	
6	MeasurementSpecification	1	This field is a bitmask. The values for this field shall be those defined in the MeasurementSpecification field of GET_MEASUREMENTS request message and MEASUREMENTS response message. The Requester may set more than one bit to indicate multiple measurement specification support.	
7	Reserved	1	Reserved	
8	BaseAsymAlgo	4	Bit mask listing Requester-supported SPDM-enumerated asymmetric key signature algorithms for the purposes of signature verification. • Byte 0 Bit 0. TPM_ALG_RSASSA_2048 • Byte 0 Bit 1. TPM_ALG_RSAPSS_2048 • Byte 0 Bit 2. TPM_ALG_RSAPSS_3072 • Byte 0 Bit 3. TPM_ALG_RSAPSS_3072 • Byte 0 Bit 4. TPM_ALG_ECDSA_ECC_NIST_P256 • Byte 0 Bit 5. TPM_ALG_RSAPSS_4096 • Byte 0 Bit 5. TPM_ALG_RSAPSS_4096 • Byte 0 Bit 7. TPM_ALG_ECDSA_ECC_NIST_P384 • Byte 1 Bit 0. TPM_ALG_ECDSA_ECC_NIST_P521 All other values reserved.	
12	BaseHashAlgo	4	Bit mask listing Requester-supported SPDM-enumerated cryptographic hashing algorithms Byte 0 Bit 0. TPM_ALG_SHA_256 Byte 0 Bit 1. TPM_ALG_SHA_384 Byte 0 Bit 2. TPM_ALG_SHA_512 Byte 0 Bit 3. TPM_ALG_SHA3_256 Byte 0 Bit 4. TPM_ALG_SHA3_384 Byte 0 Bit 5. TPM_ALG_SHA3_312 All other values reserved.	
16	Reserved	12	Reserved	
28	ExtAsymCount	1	Number of Requester-supported extended asymmetric key signature algorithms (=A). A - shall be less than or equal to 8.	
29	ExtHashCount	1	Number of Requester-supported extended hashing algorithms (=E). A + E shall be less than or equal to 8.	
30	Reserved	2	Reserved for future use	
32	ExtAsym	4*A	List of Requester-supported extended asymmetric key signature algorithms. The format of this field is described in Extended Algorithm Field Format Table.	

Offset	Field	Size (bytes)	Value
32+4*A	ExtHash	1*L	List of the extended hashing algorithms supported by Requester. The format of this field is described in Extended Algorithm Field Format Table.

### Table 14 — Successful ALGORITHMS response message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10
1	RequestResponseCode	1	0x63 = ALGORITHMS
2	Param1	1	Reserved
3	Param2	1	Reserved
4	Length	2	Length of the response message, in bytes.
6	MeasurementSpecificationSel	1	Bit mask. The Responder shall select one of the measurement specifications supported by the Requester. Thus, no more than one bit shall be set. The values in this field shall be those defined in the MeasurementSpecification field of Table 25.
7	Reserved	1	Reserved
8	MeasurementHashAlgo	4	<ul> <li>Bit mask listing SPDM-enumerated hashing algorithm for measurements. M represents the length of the measurement hash field in measurement block structure (Table 20). The Responder shall ensure the length of measurement hash field during all subsequent MEASUREMENT response messages to the Requester until the next</li> <li>ALGORITHMS response message is M.</li> <li>Bit 0. Raw Bit Stream Only, M=0</li> <li>Bit 1. TPM_ALG_SHA_256, M=32</li> <li>Bit 2. TPM_ALG_SHA_512, M=64</li> <li>Bit 4. TPM_ALG_SHA3_256, M=32</li> <li>Bit 5. TPM_ALG_SHA3_256, M=32</li> <li>Bit 6. TPM_ALG_SHA3_512, M=64</li> <li>If the Responder supports GET_MEASUREMENTS, exactly one bit in this bit field shall be set. Otherwise, the Responder shall set this field to 0.</li> <li>A Responder shall only select Bit 0 if the Responder supports Raw Bit Streams as the only form of measurement; otherwise, it shall select one of the other bits.</li> </ul>
12	BaseAsymSel	4	Bit mask listing the SPDM-enumerated asymmetric key signature algorithm selected. A Responder that returns CHAL_CAP=0 and MEAS_CAP != 2 shall set this field 0. Other Responders shall set no more than one bit.

Offset	Field	Size (bytes)	Value	
16	BaseHashSel	4	Bit mask listing the SPDM-enumerated hashing algorithm selected. A Responder that returns $CHAL\_CAP=0$ and $MEAS\_CAP != 2$ shall set this field 0. Other Responders shall set no more than one bit.	
20	Reserved	12	Reserved.	
32	ExtAsymSelCount	1	The number of extended asymmetric key signature algorithms selected. Shall be either 0 or 1 (=A'). A Requester that returns CHAL_CAP=0 and MEAS_CAP != 2 shall set this field 0.	
33	ExtHashSelCount	1	The number of extended hashing algorithms selected. Shall be either 0 or 1 (=E'). A Requester that returns CHAL_CAP=0 and MEAS_CAP != 2 shall set this field 0.	
34	Reserved	2	2 Reserved	
36	ExtAsymSel	4*A'	The extended asymmetric key signature algorithm selected. Responder must be able to sign a response message using this algorithm and Requester must have listed this algorithm in the request message indicating it can verify a response message using this algorithm. The Responder shall use this asymmetric signature algorithm for all subsequent applicable response messages to the Requester. The format of this field is described in Extended Algorithm Field Format Table.	
36+4*A	ExtHashSel	4*E'	The extended Hashing algorithm selected. The Responder shall use this hashing algorithm during all subsequent response messages to the Requester. The Requester shall use this hashing algorithm during all subsequent applicable request messages to the Responder. The format of this field is described in Extended Algorithm Field Format Table.	

# Extended Algorithm Field Format Table

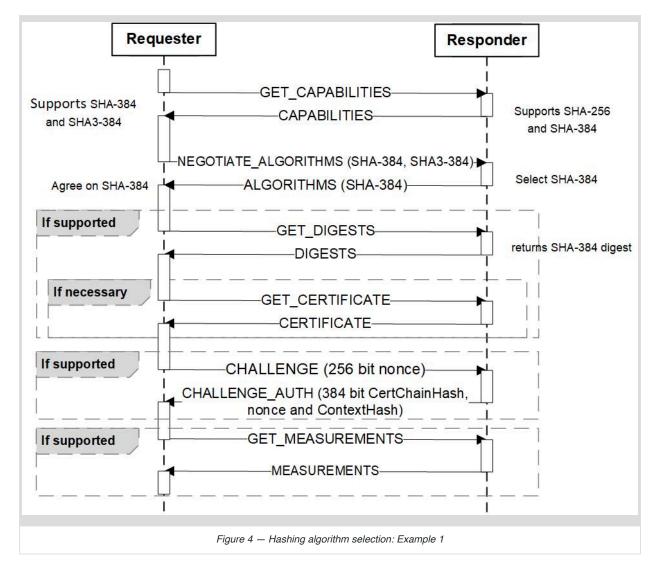
Offset	Field	Description
0	Registry ID	This field shall represent the registry or standards body. This field's value shall be one listed in the <b>ID</b> column of Table 29.
1	Reserved	Reserved
[2:3]	Algorithm ID	This field shall indicate the desired algorithm. The value of this field is owned by the registry or standards body. For details, see Table 29

A Responder shall not select both a SPDM-enumerated asymmetric key signature algorithm and an extended

asymmetric key signature algorithm. A Responder shall not select both a SPDM-enumerated hashing algorithm and an extended Hashing algorithm.

This clause illustrates how two endpoints negotiate base hashing algorithm.

In Figure 4, endpoint A issues NEGOTIATE\_ALGORITHMS request message and endpoint B selects an algorithm of which both endpoints are capable.

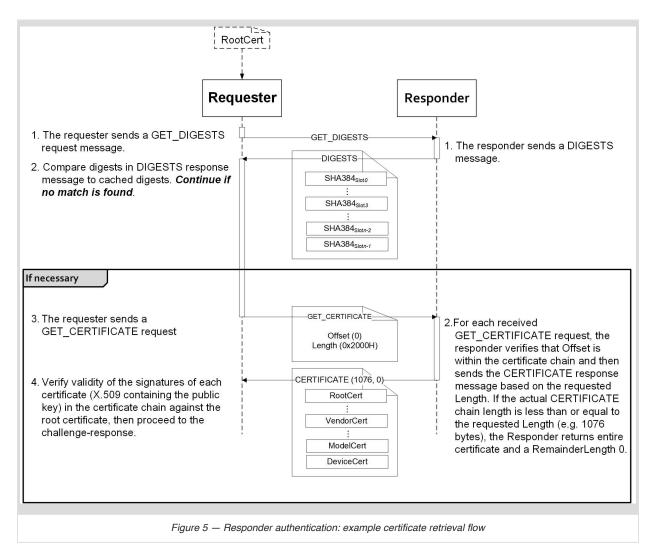


SPDM protocol accounts for the possibility that both endpoints may issue NEGOTIATE\_ALGORITHMS request messages independently of each other. In this case, the endpoint A Requester / endpoint B Responder communication pair may select a different algorithm compared to the endpoint B Requester / endpoint A Responder communication pair.

# 4.9.2 Responder identity authentication

This clause describes request messages and response messages associated with the Responder's identity authentication operations. All request messages in this clause shall be supported by a Responder that returns CERT\_CAP=1 and/or CHAL\_CAP=1 in the CAPABILITIES response message.

Figure 5 shows the high-level request-response message flow and sequence for Responder's identity authentication for *certificate* retrieval.



The GET\_DIGESTS request message and DIGESTS response message may optimize the amount of data required to be transferred from the Responder to the Requester, due to the potentially large size of a certificate chain. The cryptographic hash values of each of the certificate chains stored on an endpoint is returned with the DIGESTS response message, such that the Requester can cache the previously retrieved certificate chain hash values to

detect any change to the certificate chains stored on the device before issuing the GET\_CERTIFICATE request message.

For the runtime challenge-response flow, the signature field in the CHALLENGE\_AUTH response message payload shall be signed using the device private key over the hash of the message transcript defined in Table 103. This ensures cryptographic binding between a specific request message from a specific Requester and a specific response message from a specific Responder and allows the Requester to detect the presence of an active adversary attempting to downgrade cryptographic algorithms or SPDM Versions. Furthermore, a nonce generated by the Requester protects the challenge-response from replay attacks, whereas a nonce generated by the Responder prevents the Responder from signing over arbitrary data dictated by the Requester. The signature computation is restarted with the latest GET\_VERSION request received.

#### 4.9.2.1 Certificates and certificate chains

Each Responder that supports identity authentication shall carry at least one certificate chain. A certificate chain contains an ordered list of certificates, presented as the binary (byte) concatenation of the fields shown in Table 11. Each certificate shall be in ASN.1 DER-encoded X509v3 format. The ASN.1 DER encoding of each individual certificate can be analyzed to determine its length. The minimum number of certificates within a chain shall be one, in which case the single certificate is the device-specific certificate. The Responder shall contain a single public-private key pair per supported algorithm for its hardware identity, regardless of how many certificate chains are stored on the device. The Responder selects a single asymmetric key signature algorithm per Requester.

Certificate chains are stored in locations called slots. Each slot shall either be empty or contain one complete certificate chain. A Product shall not contain more than 8 slots. Slot 0 is populated by default. Additional slots may be populated through the supply chain such as by a platform integrator or by an end user such as the IT administrator. A slot mask is used to identify the certificate chains from the 8 slots.

In this document, H refers to the output size (bytes) of the hash algorithm agreed upon in NEGOTIATE\_ALGORITHMS.

Offset	Field	Size	Description
0	Length	2	Total length of the certificate chain, in bytes, including all fields in this table. This field is little endian.
2	Reserved	2	Reserved.
4	RootHash	н	Digest of the Root Certificate. Note that Root Certificate is ASN.1 DER-encoded for this digest. This field is big endian.
4 + H	Certificates	Ũ	One or more ASN.1 DER-encoded X509v3 certificates where the first certificate is signed by the Root Certificate or is the Root Certificate itself and each subsequent certificate is signed by the preceding certificate. The last certificate is the <i>Leaf Certificate</i> . This field is big endian.

#### Table 15 - Certificate chain format

#### 4.9.2.2 GET\_DIGESTS request message and DIGESTS response message

This request message shall be used to retrieve the certificate chain digests.

Table 16 shows the GET\_DIGESTS request message format.

Table 17 shows the DIGESTS response message format.

The digests in Table 13 are in big endian.

#### Table 16 — GET\_DIGESTS request message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0=0×10
1	RequestResponseCode	1	0x81=GET_DIGESTS
2	Param1	1	Reserved
3	Param2	1	Reserved

#### Table 17 — Successful DIGESTS response message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10
1	RequestResponseCode	1	0×01 = DIGESTS
2	Param1	1	Reserved
3	Param2	1	Slot mask. The bit in position K of this byte shall be set to 1b if and only if slot number K contains a certificate chain for the protocol version in the SPDMVersion field. (Bit 0 is the least significant bit of the byte.) The number of digests returned shall be equal to the number of bits set in this byte. The digests shall be returned in order of increasing slot number.
4	<pre>Digest[0]</pre>	н	Digest of the first certificate chain.
4 + (H * (n -1))	Digest[n-1]	н	Digest of the last (n <sup>th</sup> ) certificate chain.

#### 4.9.2.3 GET\_CERTIFICATE request message and CERTIFICATE response message

This request message shall retrieve the certificate chains.

Table 18 shows the GET\_CERTIFICATE request message format.

Table 19 shows the CERTIFICATE response message format.

The Requester should, at a minimum save the public key of the leaf certificate and associate it with each of the digests returned by DIGESTS message response. The Requester sends one or more GET\_CERTIFICATE requests to retrieve Responder's certificate chain.

#### Table 18 — GET\_CERTIFICATE request message

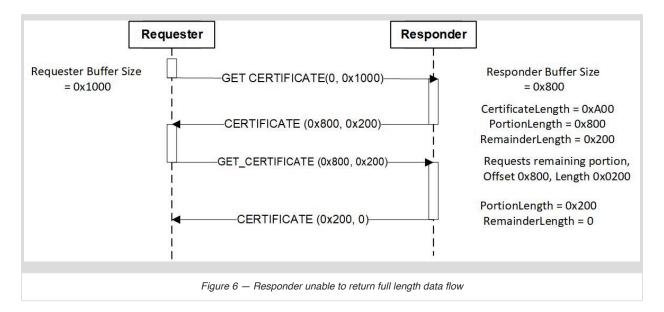
Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10
1	RequestResponseCode	1	0x82 = GET_CERTIFICATE
2	Param1	1	Slot number of the target certificate chain to read from. The value in this field shall be between 0 and 7 inclusive.
3	Param2	1	Reserved
4	Offset	2	Offset in bytes from the start of the certificate chain to where the read request message begins. The Responder should send its certificate chain starting from this offset. For the first GET_CERTIFICATE request, the Requester must set this field to 0. For non-first requests, Offset is the sum of PortionLength values in all previous GET_CERTIFICATE responses.
6	Length	2	Length of certificate chain data, in bytes, to be returned in the corresponding response. Length is an unsigned 16-bit integer. This is the smaller of the following two values: capacity of Requester's internal buffer for receiving Responder's certificate chain, and, RemainderLength of the preceding GET_CERTIFICATE response. For the first GET_CERTIFICATE request, the Requester should use the capacity of the Requester's receiving buffer. If offset=0 and length=0xFFFF, the Requester is requesting the entire chain.

#### Table 19 — Successful CERTIFICATE response message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10
1	RequestResponseCode	1	0x02 = CERTIFICATE
2	Param1	1	Slot number of the certificate chain returned.

Offset	Field	Size (bytes)	Value		
3	Param2	1	Reserved.		
4	PortionLength	2	Number of bytes of this portion of certificate chain. This should be less than or equal to Length received as part of the request. For example, the Responder might set this field to a value less than Length received as part of the request due limitations on the Responder's internal buffer.		
6	RemainderLength	2	Number of bytes of the certificate chain that have not been sent yet after the current response. For the last response, this field shall be 0 as an indication to the Requester that the entire certificate chain has been sent.		
8	CertChain	PortionLength	Requested contents of target certificate chain, formatted in DER. This field is big endiar		

Figure 6-1 shows the high-level request-response message flow for Responder response when it cannot return the entire data requested by the Requester in the first response.



#### 4.9.2.4 Leaf certificate

The SPDM endpoints for authentication must be provisioned with DER-encoded X.509 v3 format certificates. The leaf certificate must be signed by a trusted CA and provisioned to the device. For endpoint devices to verify the certificate, the following required fields must be present. In addition, to provide device information, use the Subject Alternative Name certificate extension othername field.

#### 4.9.2.4.1 Required fields

Field	Description
Version	The version of the encoded certificate shall be present and shall be 3, or value 2.
Serial Number	The CA assigned serial number shall be present with a positive integer value.
Signature Algorithm	The signature algorithm used by CA shall be present.
Issuer	The CA distinguished name shall be specified.
Subject Name	The subject name shall be present and shall represent the distinguished name associated with the leaf certificate.
Validity	The certificate may include this attribute. If the validity attribute is present, the value for <i>notBefore</i> field should be assigned the generalized 19700101000000Z time value and <i>notAfter</i> field should be assigned the generalized 99991231235959Z time value.
Subject Public Key Info	The device public key and the algorithm shall be present.
Extended Key Usage	The Extended Key Usage field shall be present and key usage bit for digital signature shall be set.

#### 4.9.2.4.2 Optional fields

Field	Description
Basic Constraints	If present, the CA value shall be FALSE .
Subject Alternative Name otherName	In some cases it might be desirable to provide device specific information as part of the device certificate. DMTF chose the otherName field to be used with a specific format to represent the device information. The use of othername field also provides flexibility for other alliances to be able to provide device specific information as part of the device certificate.

#### 4.9.2.4.3 Definition of othername using the DMTF OID

```
DMTFOtherName :== SEQUENCE {
    type-id [0] id-DMTF-device-info
    value [1] ub-DMTF-device-info
}
-- OID for DMTF device info --
```

```
id-DMTF-device-info OBJECT IDENTIFIER ::== { 1 3 6 1 4 1 412 274 1 }
-- All printable characters except ":" --
DMTF-device-string PrintableString ::== (ALL EXCEPT ":")
-- Device Manufacturer --
DMTF-manufacturer ::== DMTF-device-string
-- Device Product --
DMTF-product ::== DMTF-device-string
-- Device Serial Number --
DMTF-device-string
-- Device information string --
ub-DMTF-device-info UTF8String ::== (DMTF-manufacturer":"DMTF-product":"DMTF-serialNumber)
```

Annex B shows an example leaf certificate.

#### 4.9.2.5 CHALLENGE request message and CHALLENGE\_AUTH response message

This request message shall authenticate an endpoint through the challenge-response protocol.

Table 20 shows the CHALLENGE request message format.

Table 21 shows the CHALLENGE\_AUTH response message format.

Table 20 -	CHALLI	ENGE re	quest n	nessage
------------	--------	---------	---------	---------

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10
1	RequestResponseCode	1	0x83 = CHALLENGE
2	Param1	1	Slot number of the Responder's certificate chain that shall be used for authentication.

Offset	Field	Size (bytes)	Value
			Requested Measurement Summary Hash Type: 0x0 = No Measurement Summary Hash, 0x1 = TCB Component Measurement Hash,
3	Param2	1	<ul> <li>ØxFF = All measurements Hash.</li> <li>All other values reserved.</li> <li>When Responder does not support any measurements, Requester shall set this value to 0x0.</li> </ul>
4	Nonce	32	The Requester should choose a random value.

#### Table 21 — Successful CHALLENGE\_AUTH response message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10
1	RequestResponseCode	1	0x03 = CHALLENGE_AUTH
2	Param1	1	Shall contain the Slot number in the Param1 field of the corresponding CHALLENGE request. This value can be used, by the Requester, to check that the certificate matched what was requested.
3	Param2	1	Slot mask. The bit in position K of this byte shall be set to 1b if and only if slot number K contains a certificate chain for the protocol version in the SPDMVersion field. (Bit 0 is the least significant bit of the byte.)
4	CertChainHash	н	Hash of the certificate chain used for authentication. This field is big endian. This value can be used, by the Requester, to check that the certificate matched what was requested.
4 + H	Nonce	32	Responder-selected random value.

Offset	Field	Size (bytes)	Value
36 + H	MeasurementSummaryHash	Н	<ul> <li>When the Responder does not support measurement or requested param2 = 0, the field shall be absent.</li> <li>When the requested param2 = 1, this field shall be the combined hash of all measurements of all measurable components considered to be in the TCB required to generate this response.</li> <li>When the requested param2 = 1 and there are no measurable components in the TCB required to generate this response, this field shall be 0.</li> <li>When requested param2 = 0xFF, this field is computed as the hash(Concatenation(Measurement 1, Measurement 2,, Measurement N)) of all supported measurements.</li> </ul>
36 + 2H	OpaqueLength	2	Size of the OpaqueData field. The value shall not be greater than 1024 bytes.
38 + 2H	OpaqueData	OpaqueLength	Free-form field, if present. The Responder may include Responder-specific information and/or information defined by its transport.
38 + 2H + OpaqueLength	Signature	S	S is the size of the asymmetric signing algorithm output the Responder selected via the last ALGORITHMS response message to the Requester. Signature generation and verification processes are defined in the CHALLENGE_AUTH Signature generation and CHALLENGE_AUTH Signature verification clauses, respectively.

#### 4.9.2.6 CHALLENGE\_AUTH Signature generation

1. The Responder shall construct M1 and the Requester shall construct M2, message transcripts, as defined in Table 103

where:

- Concatenate( ) is the standard concatenation function.
- Concatenate() operation is performed only after a successful completion response on the entire contents of the request and the response.
- If a response contains ErrorCode= ResponseNotReady, the Concatenate() operation is performed on contents of the original request and the contents of the response received during RESPOND\_IF\_READY.
- If a response contains ErrorCode ~= ResponseNotReady, no concatenate operation is performed on the original request and the response.
- 2. The Responder shall generate:

Signature = Sign(SK, Hash(M1))

where:

- Sign is the asymmetric signing algorithm the Responder selected via the last ALGORITHMS response message sent by the Responder. See BaseAsymSel or ExtAsymSel fields in Table 11.
- Hash is the hashing algorithm the Responder selected via the last ALGORITHMS response message sent by the Responder. See BaseHashSel or ExtHashSel fields in Table 11.
- SK is the private Key associated with the Responder's leaf certificate in slot=Param1 of CHALLENGE request message.

#### 4.9.2.7 CHALLENGE\_AUTH Signature verification

Modifications to the previous request messages or the corresponding response messages by an active person-inthe-middle adversary or media error result in M2!=M1 and lead to verification failure.

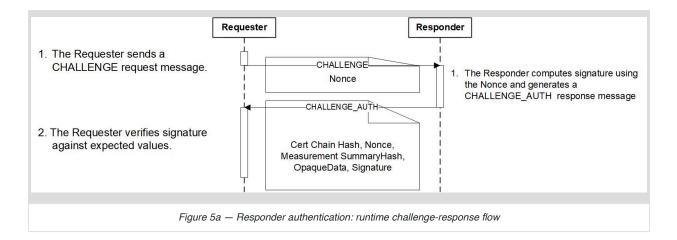
1. The Requester shall perform:

Verify(PK, Hash(M2), Signature)

where:

- PK is the public key associated with the leaf certificate of the Responder with slot=Param1 of the CHALLENGE request message.
- Verify is the asymmetric verification algorithm the Responder selected through the last ALGORITHMS response message as received by the Requester. See the BaseAsymSel or ExtAsymSel field in Table 11.
- Hash is the hashing algorithm the Responder selected via the last ALGORITHMS response message sent as received by the Requester. See the BaseHashSel or ExtHashSel field in Table 11.

Figure 5a shows the high-level request-response message flow and sequence for Responder's authentication for runtime challenge-response.



# 4.10 Request ordering and message transcript computation rules for M1 and M2

Table 103 defines how the message transcipt is constructed for M1 and M2 which are used in signature calculation and verification in the CHALLENGE\_AUTH response message. The possible request orderings after Power on Reset are listed below explicitly:

- GET\_VERSION, GET\_CAPABILITY, NEGOTIATE\_ALGORITHMS, GET\_DIGESTS, GET\_CERTIFICATE, CHALLENGE
- GET\_VERSION, GET\_CAPABILITY, NEGOTIATE\_ALGORITHMS, GET\_DIGESTS, CHALLENGE
- GET\_VERSION, GET\_CAPABILITY, NEGOTIATE\_ALGORITHMS, CHALLENGE
- GET\_DIGESTS, GET\_CERTIFICATE, CHALLENGE
- GET\_DIGESTS, CHALLENGE
- GET\_DIGESTS
- CHALLENGE

After a successful CHALLENGE\_AUTH response is received by the Requestor, or the Requestor sends a GET\_MEASUREMENTS request, M1 and M2 shall be set to null. Immediately after Power on Reset M1 and M2 shall be null. If a Requestor sends a GET\_VERSION message the Requestor and Responder shall reset M1 and M2 to null and recommence construction of M1 and M2 starting with the new GET\_VERSION message.

#### Table 103 — Request ordering and message transcript computation rules for M1/M2

Requests	Implementation Requirements	M1/M2 = Concatenate (A, B, C)
Power on Reset	NA	M1/M2 = null

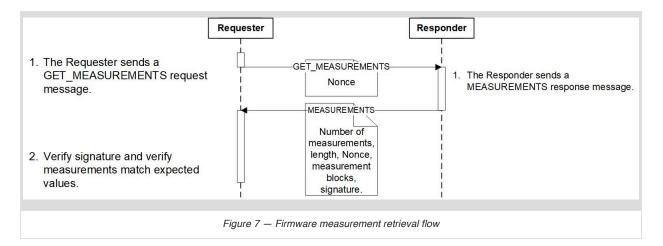
Requests	Implementation Requirements	M1/M2 = Concatenate (A, B, C)
GET_VERSION issue	The Requester may choose to issue this request any time, to allow Requester / Responder to determine an agreed upon Negotiated State . A Requester may detect out of synch condition typically when signature verification fails or when the Responder provides an unexpected error response.	M1/M2 = null
GET_VERSION , GET_CAPABILITIES , NEGOTIATE_ALGORITHMS	Requester shall always issue these requests in the order shown.	A = Concatenate (GET_VERSION, VERSION, GET_CAPABILITIES, CAPABILITIES, NEGOTIATE_ALGORITHMS, ALGORITHMS)
GET_VERSION , GET_CAPABILITIES , NEGOTIATE_ALGORITHMS	Requester may skip issuing these requests after a new Power on Reset, if the Responder has previously indicated CACHE_CAP = 1. In this case the Requester and Responder shall proceed with the previously Negotiated State	A = null
GET_DIGESTS , GET_CERTIFICATE	Requester shall always issue these requests in the order shown after NEGOTIATE_ALGORITHMS request completion or immediately after Power on Reset, if it chose to skip the previous three requests.	B = Concatenate (GET_DIGEST, DIGEST, GET_CERTFICATE, CERTIFICATE)
GET_DIGESTS , GET_CERTFICATE	Requester may choose to skip both requests after a new Power on Reset if it is capable of using previously cached response to these requests.	B = Null
GET_DIGESTS , GET_CERTIFICATE	Requester may choose to skip GET_CERTIFICATE request after a new Power on Reset if it is capable of using previously cached CERTIFICATE response.	B = (GET DIGESTS, DIGEST)
CHALLENGE	Requester shall issue this request to complete security verification of current requests and responses. The Signature bytes of CHALLENGE_AUTH shall not be included in C.	C = (CHALLENGE, CHALLENGE_AUTH\Signature).
CHALLENGE completion	Completion of CHALLENGE resets M1 and M2	M1/M2 = null
CHALLENGE	Requester may choose to skip this request and forgo security verification of previous requests and responses. Requester may typically skip CHALLENGE when it issues GET_DIGESTS directly after Power on Reset.	NA
GET_MEASUREMENTS	If the Requester chooses to issue GET_MEASUREMENTS and skips CHALLENGE completion, M1 and M2 are reset to null	M1/M2 = null

### 4.10.1 Firmware and other measurements

This clause describes request messages and response messages associated with endpoint measurement. All request messages in this clause shall be supported by an endpoint that returns MEAS\_CAP=01b or MEAS\_CAP=10b in CAPABILITIES response.

Figure 7 shows the high-level request-response flow and sequence for endpoint measurement. If MEAS\_FRESH\_CAP bit in the CAPABILITIES response message returns 0, and the Requester requires fresh measurements, the

Responder must be reset before GET\_MEASUREMENTS is resent. The mechanisms employed for resetting the Responder are outside the scope of this specification.



#### 4.10.1.1 GET\_MEASUREMENTS request message and MEASUREMENTS response message

This request message shall retrieve firmware measurements. A Requester should not send this message until it has received at least one successful CHALLENGE\_AUTH response message from the responder. The successful CHALLENGE\_AUTH response may have been received before the last Power on Reset.

Table 22 shows the GET\_MEASUREMENTS request message format.

Table 23 shows the GET\_MEASUREMENTS request message attributes.

Table 24 shows the MEASUREMENTS response message format.

#### Table 22 — GET\_MEASUREMENTS request message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10
1	RequestResponseCode	1	0xE0 = GET_MEASUREMENTS
2	Param1	1	Request attributes. See Table 23.
3	Param2	1	Measurement operation. A value of 0x0 shall query the Responder for the total number of measurements available. A value of 0xFF shall request all measurements. A value between 0x1 and 0xFE inclusively shall request the measurement at the index corresponding to that value.

Offset	Field	Size (bytes)	Value
4	Nonce	32	The Requester should choose a random value. This field is only present if a signature is required on the response. See Table 23.

#### Table 23 — GET\_MEASUREMENTS request attributes

Bit(s)	Value	Description
0	1	If the Responder can generate a signature as indicated in <b>CAPABILITIES</b> message, this bit's value shall indicate to the Responder to generate a signature. The Responder shall generate a signature in the corresponding response. The Nonce field shall be present in the request.
0	0	This bit's value shall be used for Responders incapable of generating a signature as indicated in <b>CAPABILITIES</b> message. For Responders capable of signature generation, this bit's value shall indicate the Requester does not want a signature. The Responder shall not generate a signature in the response. The Nonce field shall be absent in the request.
[7:1]	Reserved	Reserved

#### Table 24 — Successful MEASUREMENTS response message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10
1	RequestResponseCode	1	0×60 = MEASUREMENTS
2	Param1	1	When Param2 in the requested measurement operation is 0, this parameter shall return the total number of measurement indices on the device. Otherwise, this field is reserved.
3	Param2	1	Reserved
4	NumberOfBlocks	1	Number of measurement blocks (N) in <b>MeasurementRecord</b> . This field shall reflect the number of measurement blocks in <b>MeasurementRecord</b> . If Param2 in the requested measurement operation is 0, this field shall be 0.
5	MeasurementRecordLength	3	Size of the MeasurementRecord field in bytes. If Param2 in the requested measurement operation is 0, this field shall be 0.
8	MeasurementRecord	L= MeasurementRecordLength	Concatenation of all Measurement Blocks that correspond to the requested Measurement operation. The Measurement Block structure is defined in Measurement block.
8 + L	Nonce	32	The Responder should choose a random value.

Offset	Field	Size (bytes)	Value
40 + L	OpaqueLength	2	Size of the OpaqueData field in bytes. The value shall not be greater than 1024 bytes.
42 + L	OpaqueData	OpaqueLength	Free-form field, if present. The Responder may include Responder-specific information and/or information defined by its transport.
42 + L + OpaqueLength	Signature	S	Signature of the GET_MEASUREMENTS Request and MEASUREMENTS Response messages, excluding the Signature field and signed using the device private key (slot 0 leaf certificate private key). The Responder shall use the asymmetric signing algorithm it selected during the last ALGORITHMS response message to the Requester and S is the size of that asymmetric signing algorithm output.

#### 4.10.1.2 Measurement block

Each Measurement block defined in the MEASUREMENTS response message shall contain a four-byte descriptor (offsets 0-3), followed by the Measurement Data corresponding to a particular *Measurement Index* and *Measurement Type*. The blocks are ordered by Index .

The following table shows the format for a measurement block:

Table 25 -	<ul> <li>Measurement</li> </ul>	block format
------------	---------------------------------	--------------

Offset	Field	Size (bytes)	Value
0	Index	1	Index. This field shall represent the index of the measurement.
1	MeasurementSpecification	1	<ul> <li>This field is a bitmask. The value shall indicate the measurement specification that the requested Measurement follows and shall match the selected measurement specification in Algorithms message (See Table 14). Only one bit shall be set in the Measurement Block.</li> <li>Bit 0 = DMTF, as specified in (See Table 25a)</li> <li>All other bits are reserved.</li> </ul>
2	MeasurementSize	2	Size of Measurement , in bytes.
4	Measurement	MeasurementSize	For format of this field is defined by MeasurementSpecification

#### 4.10.1.3 DMTF Specification for the Measurement field of a Measurement block

The present clause is the specification for the format of the Measurement field in a Measurement block when the MeasurementSpecification field selects Bit 0 = DMTF. This format is specified in Table 25a.

## Table 25a — Format of the Measurement field in a Measurement block when the MeasurementSpecification field selects Bit 0 = DMTF

Offset	Field	Size (bytes)	Value
0	DMTFSpecMeasurementValueType	1	<ul> <li>This field is composed of two parts: bit [7] indicating the representation in DMTFSpecMeasurementValue , and bits [6:0] indicating what is being measured by</li> <li>DMTFSpecMeasurementValue . These values are set independently. These values are interpreted as follows: <ul> <li>[7] = 0b: Hash</li> <li>[7] = 1b : Raw Bit Stream</li> <li>[6:0] = 00h: immutable ROM</li> <li>[6:0] = 01h: mutable firmware</li> <li>[6:0] = 02h: hardware configuration, such as straps, debug modes</li> <li>[6:0] = 03h : firmware configuration, e.g., configurable firmware policy</li> </ul> </li> </ul>
1	DMTFSpecMeasurementValueSize	2	Size of DMTFSpecMeasurementValue , in bytes. When DMTFSpecMeasurementValueType[7] = 0b : Hash, the DMTFSpecMeasurementValueSize shall be derived from the measurement hash algorithm returned in the ALGORITHM response message.
3	DMTFSpecMeasurementValue	DMTFSpecMeasurementValueSize	DMTFSpecMeasurementValueSize bytes of cryptographic hash or Raw Bit Stream, as indicated in DMTFSpecMeasurementType[7].

#### 4.10.1.4 MEASUREMENTS Signature generation

1. The Responder shall construct L1 and the Requester shall construct L2 over their observed messages:

L1/L2 = Concatenate(GET\_MEASUREMENTS\_REQUEST1, MEASUREMENTS\_RESPONSE1, ..., GET\_MEASUREMENTS\_REQUESTn-1, MEASUREMENTS\_RESPONSEn-1, GET\_MEASUREMENTS\_REQUESTn, MESUREMENTS\_RESPONSEn)

where:

- Concatenate ( ) is the standard concatenation function.
- GET\_MEASUREMENTS\_REQUEST1 is the entire first GET\_MEASUREMENTS request message under

consideration, where the Requester has not requested a signature on that specific GET\_MEASUREMENTS request.

- MEASUREMENTS\_RESPONSE1 is the entire MEASUREMENTS response message without the signature bytes, as sent by the Responder in response to GET\_MEASUREMENT\_REQUEST1.
- GET\_MEASUREMENTS\_REQUESTn-1 is the entire last consecutive GET\_MEASUREMENTS request message under consideration, where the Requester has not requested a signature on that specific GET\_MEASUREMENTS request.
- MEASUREMENTS\_RESPONSEn-1 is the entire MEASUREMENTS response message without the signature bytes, as sent by the Responder in response to GET\_MEASUREMENT\_REQUESTn-1.
- GET\_MEASUREMENTS\_REQUESTn is the entire first GET\_MEASUREMENTS request message under consideration, where the Requester has requested a signature on that specific GET\_MEASUREMENTS request. (n is a number greater than equal to 1. When n equals 1, the Requester has not made any GET\_MEASUREMENTS request without signature prior to issuing GET\_MEASUREMENTS request with signature.)
- MEASUREMENTS\_RESPONSEn is the entire MEASUREMENTS response message without the signature bytes, as sent by the Responder in response to GET\_MEASUREMENT\_REQUESTn .
- Any communication between Requester and Responder other than GET\_MEASUREMENTS request or response resets L1/L2 computation to null.
- 2. The Responder shall generate:

Signature = Sign(SK, Hash(L1))

where:

- Sign is the asymmetric signing algorithm the Responder selected through the last ALGORITHMS response message sent by the Responder. See BaseAsymSel or ExtAsymSel fields in Table 11.
- Hash is the hashing algorithm the Responder selected through the last ALGORITHMS response message sent by the Responder. See BaseHashSel or ExtHashSel fields in Table 11.
- SK is the private Key associated with the Responder's slot 0 leaf certificate.

#### 4.10.1.5 MEASUREMENTS Signature verification

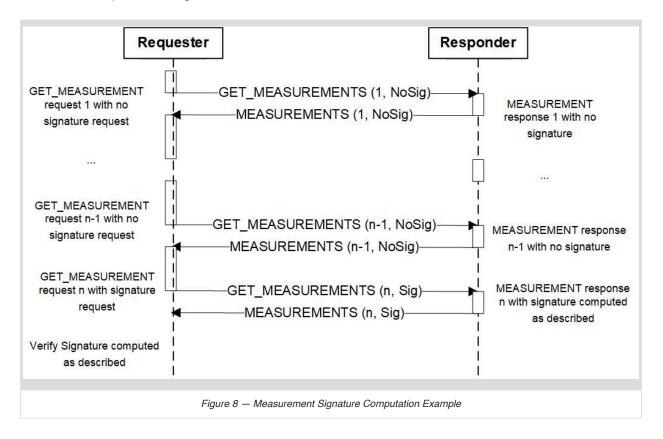
1. The Requester shall perform:

Verify(PK, Hash(L2), Signature)

where:

- PK is the public key associated with the slot 0 certificate of the Responder. PK is extracted from the CERTIFICATES response.
- Verify is the asymmetric verification algorithm the Responder selected through the last ALGORITHMS response message as received by the Requester. See BaseAsymSel or ExtAsymSel fields in Table 11.
- Hash is the hashing algorithm the Responder selected through the last ALGORITHMS response message sent as received by the Requester. See the BaseHashSel or ExtHashSel fields in Table 11.

Figure 8 shows an example of a typical Requester Responder protocol where the Requester issues 0 to n-1 GET\_MEASUREMENT requests without signature followed by a single GET\_MEASUREMENT request n with signature.



#### 4.10.2 ERROR response message

For an SPDM operation that results in an error, the Responder shall send an ERROR response message to the Requester.

Table 26 shows the ERROR response format.

Table 27 shows the detailed error code, error data, and extended error data.

 Table 28 shows the ResponseNotReady extended error data.

Table 29 shows the registry or standards body ID.

 Table 30 shows the ExtendedErrorData format definition for vendor or other standards-defined ERROR response message.

#### Table 26 — ERROR response message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10
1	RequestResponseCode	1	0×7F = ERROR
2	Param1	1	Error Code. See Table 27.
3	Param2	1	Error Data. See Table 27.
4	ExtendedErrorData	0-32	Optional extended data. See Table 27.

#### Table 27 — Error code and error data

Error code	Value	Description	Error data	ExtendedErrorData
Reserved	00h	Reserved	Reserved	Reserved
InvalidRequest	01h	One or more request fields are invalid	0×00	No extended error data is provided.
Reserved	02h	Reserved	Reserved	Reserved
Busy	03h	The Responder received the request message and the Responder decided to ignore the request message, but the Responder may be able to process the request message if the request message is sent again in the future.	0×00	No extended error data is provided.

Error code	Value	Description	Error data	ExtendedErrorData
UnexpectedRequest	04h	The Responder received an unexpected request message. For example, CHALLENGE before NEGOTIATE_ALGORITHMS .	0×00	No extended error data is provided.
Unspecified	05h	Unspecified error occurred.	00h	No extended error data is provided.
Reserved	06h	Reserved	00h	Reserved
UnsupportedRequest	07h	The RequestResponseCode in the Request message is unsupported.	RequestResponseCode in the Request message.	No extended error data is provided
Reserved	08h - 40h	Reserved	Reserved	Reserved
MajorVersionMismatch	41h	Requested SPDM Major Version is not supported.	00h	No extended error data provided.
ResponseNotReady 42h		See <b>RESPOND_IF_READY</b> clause.	00h	See Table 28.
RequestResynch	43h	Responder is requesting Requester to reissue GET_VERSION in order to resynch.	0×00	No extended error data provided.
Reserved	44h - FEh	Reserved	Reserved.	Reserved
Vendor/Other Standards Defined	FFh	Vendor or Other Standards defined	This field shall indicate the registry or standard body using one of the values in the ID column of Table 29.	See Table 30 for format definition.

#### Table 28 — ResponseNotReady extended error data

Offset	Field	Size (bytes)	Value
0	RDTExponent	1	Exponent expressed in logarithmic (base 2 scale) to calculate RDT time in uS after which the Responder will be able to provide successful completion response. For example, the raw value 8 indicates that the Responder will be ready in 2 <sup>8</sup> = 256 uS. Responder should use RDT to avoid continuous pinging and issue RESPOND_IF_READY after RDT time. For timing requirement details, see Table 6.
1	RequestCode	1	The request code that triggered this response.
2	Token	1	The opaque handle that the Requester shall pass in with the RESPOND_IF_READY request message.

Offset	Field	Size (bytes)	Value
3	RDTM	1	Multiplier used to compute WT <sub>Max</sub> in uS to indicate the response may be dropped after this delay. The multiplier shall always be greater than 1. The Responder may also stop processing the initial request if the same Requester issues a different request. For timing requirement details, see Table 6.

#### Table 29 — Registry or standards body ID

Unless otherwise specified, for algorithm encoding used in extended algorithm fields, consult the respective registry or standards body.

ID	Vendor ID Len (bytes)	Registry or standards body name	Description
0x0	0	DMTF	DMTF does not have a Vendor ID registry. At present, DMTF does not have any algorithms defined for use in extended algorithms fields.
0x1	2	TCG	Vendor is identified using TCG Vendor ID Registry. For extended algorithms, see TCG Algorithm Registry.
0x2	2	USB	Vendor is identified using USB's vendor ID.
0x3	2	PCI-SIG	Vendor is identified using PCI-SIG Vendor ID.
0x4	4	IANA	Vendor is identified using the Internet Assigned Numbers Authority's Private Enterprise Number (PEN).
0x5	4	HDBaseT	Vendor is identified using HDBaseT HDCD Entity.
0x6	2	MIPI	Vendor is identified using MIPI's Manufacturer ID

Table 30 — ExtendedErrorData format definition for vendor or other standards-defined ERROR response message

Byte Offset	Len	Field name	Description		
0	1	Len	Length of the VendorID field. If the ERROR is vendor defined, the value of this field shall equal the Vendor ID Len as described in Table 29 of the corresponding registry or standard body name. If the ERROR is defined by a registry or a standard, this field shall be zero, which also indicates the VendorID field is not present. The registry or standards body name in the ERROR is indicated in the Error Data field, such as Param2, and is one of the values in the ID column of Table 29.		

Byte Offset	Len	Field name	Description
1	Len	VendorID	The value of this field shall indicate the Vendor ID, as assigned by the registry or standards body. The length of this field is provided in Table 29. This field shall be in little endian format. The registry or standards body name in the ERROR is indicated in the Error Data field, such as Param2, and is one of the values in the ID column of Table 29.
1 + Len	Variable	OpaqueErrorData	Defined by the vendor or other standards.

## 4.10.3 RESPOND\_IF\_READY request message

This request message shall ask for the response to the original request upon receipt of **ResponseNotReady** error code. If the response to the original request is ready, the Responder shall return that response message. If the response to the original request is not ready, the Responder shall return the **ERROR** response message, set **ErrorCode** = **ResponseNotReady** and return the same token as the previous **ResponseNotReady** response message.

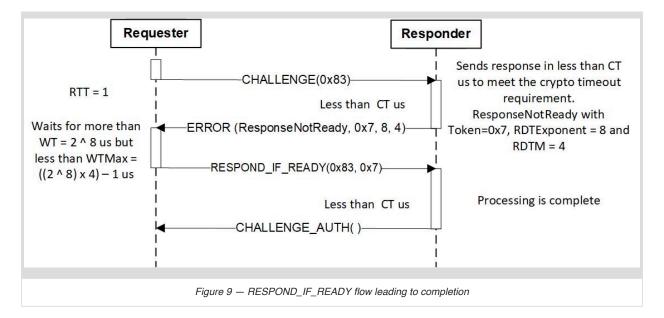


Table 30 shows the RESPOND\_IF\_READY request message format.

#### Table 31 — RESPOND\_IF\_READY request message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10

Offset	Field	Size (bytes)	Value
1	RequestResponseCode	1	0xFF = RESPOND_IF_READY
2	RequestCode	1	The original request code that triggered the ResponseNotReady error code response. Shall match the request code returned as part of the ResponseNotReady extended error data.
3	Token	1	The token that was returned as part of the ResponseNotReady extended error data.

## 4.10.4 VENDOR\_DEFINED\_REQUEST request message

This request message can be used by a Requester intending to define a unique request to meet its need. The format is defined in Table 104. The Requester should send this request message only after sending GET\_VERSION, GET\_CAPABILITIES and NEGOTIATE\_ALGORITHMS request sequence.

Table 104 shows the VENDOR\_DEFINED\_REQUEST request message format.

#### Table 104 - VENDOR\_DEFINED\_REQUEST` request message

Offset	Field	Size (bytes)	Value
0	SPDMVersion	1	V1.0 = 0×10
1	RequestResponseCode	1	<pre>@xFE = VENDOR_DEFINED_REQUEST</pre>
2	Reserved	1	Reserved
3	Reserved	1	Reserved
4	StandardID	2	This field shall indicate the registry or standard body using one of the values in the ID column of Table 29 name.
6	Len	1	Length of the Vendor ID field. If the VendorDefinedRequest is standard defined, Len shall be 0. If the VendorDefinedRequest is vendor defined, Len shall equal Vendor ID Len as described in Table 29.
7	VendorID	Len	The value of this field shall indicate Vendor ID, as assigned by the registry or standards body. This field shall be in little endian format.
7 + Len	ReqLength	2	The length of the VendorDefinedReqPayload
7 + Len + 2	VendorDefinedReqPayload	ReqLength	This field shall be used by the standard/vendor to send the request payload

#### 4.10.5 VENDOR\_DEFINED\_RESPONSE response message

This response message can be used by a Responder in response to VENDOR\_DEFINED\_REQUEST. The format is defined in Table 105.

Table 105 shows the VENDOR\_DEFINED\_RESPONSE response message format.

Offset	Field	Size (bytes)	Value	
0	SPDMVersion	1	$V1.0 = 0 \times 10$	
1	RequestResponseCode	1	0x7E = VENDOR_DEFINED_RESPONSE	
2	Reserved	1	Reserved	
3	Reserved	1	Reserved	
4	StandardID	2	This field shall indicate the registry or standard body using one of the values in the ID column of Table 29 name.	
6	Len	1	Length of the Vendor ID field. If the VendorDefinedRequest is standard defined, Len shall be 0. If the VendorDefinedRequest is vendor defined, Len shall equal Vendor ID Len as described in Table 29.	
7	VendorID	Len	The value of this field shall indicate Vendor ID, as assigned by the registry or standards body. This field shall be in little endian format.	
7 + Len	RespLength	2	The length of the VendorDefinedRespPayload	
7 + Len + 2	VendorDefinedRespPayload	ReqLength	This field shall be used by the standard/vendor to send the response payload	

## 4.11 SPDM messaging control and discovery examples

## 4.12 ANNEX A (informative)

The 1.0 revision of this specification will address scenarios where GET\_VERSION, VERSION, GET\_CAPABILITIES, CAPABILITIES, NEGOTIATE\_ALGORITHMS and ALGORITHMS messages can be optional.

In the v1.0 release, figures and tables will be renumbered.

## 4.13 ANNEX B - Leaf certificate example

Certificate:

```
Data:
   Version: 3 (0x2)
    Serial Number: 8 (0x8)
    Signature Algorithm: ecdsa-with-SHA256
    Issuer: C = CA, ST = NC, L = city, O = ACME, OU = ACME Devices, CN = CA
    Validitv
        Not Before: Jan 1 00:00:00 1970 GMT
        Not After : Dec 31 23:59:59 9999 GMT
    Subject: C = US, ST = NC, O = ACME Widget Manufacturing, OU = ACME Widget Manufacturing Unit, CN = w0123456789
    Subject Public Key Info:
        Public Key Algorithm: rsaEncryption
            RSA Public-Key: (2048 bit)
            Modulus:
                00:ba:67:47:72:78:da:28:81:d9:81:9b:db:88:03:
                e1:10:a4:91:b8:48:ed:6b:70:3c:ec:a2:68:a9:3b:
                5f:78:fc:ae:4a:d1:1c:63:76:54:a8:40:31:26:7f:
                ff:3e:e0:bf:95:5c:4a:b4:6f:11:56:ca:c8:11:53:
                23:e1:1d:a2:7a:a5:f0:22:d8:b2:fb:43:da:dd:bd:
                52:6b:e6:a5:3f:0f:3b:60:b8:74:db:56:08:d9:ee:
                a0:30:4a:03:21:1e:ee:60:ad:e4:00:7a:6e:6b:32:
                1c:28:7e:9c:e8:c3:54:db:63:fd:1f:d1:46:20:9e:
                ef:80:88:00:5f:25:db:cf:43:46:c6:1f:50:19:7f:
                98:23:84:38:88:47:5d:51:8e:11:62:6f:0f:28:77:
                a7:20:0e:f3:74:27:82:70:a7:96:5b:1b:bb:10:e7:
                95:62:f5:37:4b:ba:20:4e:3c:c9:18:b2:cd:4b:58:
                70:ab:a2:bc:f6:2f:ed:2f:48:92:be:5a:cc:5c:5e:
                a8:ea:9d:60:e8:f8:85:7d:c0:0d:2f:6a:08:74:d1:
                2f:e8:5e:3d:b7:35:a6:1d:d2:a6:04:99:d3:90:43:
                66:35:e1:74:10:a8:97:3b:49:05:51:61:07:c6:08:
                01:1c:dc:a8:5f:9e:30:97:a8:18:6c:f9:b1:2c:56:
                e8:67
            Exponent: 65537 (0x10001)
            X509v3 extensions:
        X509v3 Basic Constraints:
            CA: FALSE
        X509v3 Key Usage:
            Digital Signature, Non Repudiation, Key Encipherment
        X509v3 Subject Alternative Name:
            othername:1.3.6.1.4.1.412.274.1;UTF8STRING:ACME:WIDGET:0123456789
        Signature Algorithm: ecdsa-with-SHA256
        Signature Value:
            30:45:02:21:00:fc:8f:b0:ad:6f:2d:c3:2a:7e:92:6d:29:1d:
            c7:fc:0d:48:b0:c6:39:5e:c8:76:d6:40:9a:12:46:c3:39:0e:
            36:02:20:1a:ea:3a:59:ca:1e:bc:6d:6e:61:79:af:a2:05:7c:
```

7d:da:41:a9:45:6d:cb:04:49:43:e6:0b:a8:8d:cd:da:e

## 4.14 Change log

Version	Date	Description
0.9.0	2019-05-30	First draft version.

## 4.15 Bibliography

DMTF DSP4014, *DMTF Process for Working Bodies 2.6*, https://www.dmtf.org/sites/default/files/standards/ documents/DSP4014\_2.6.pdf