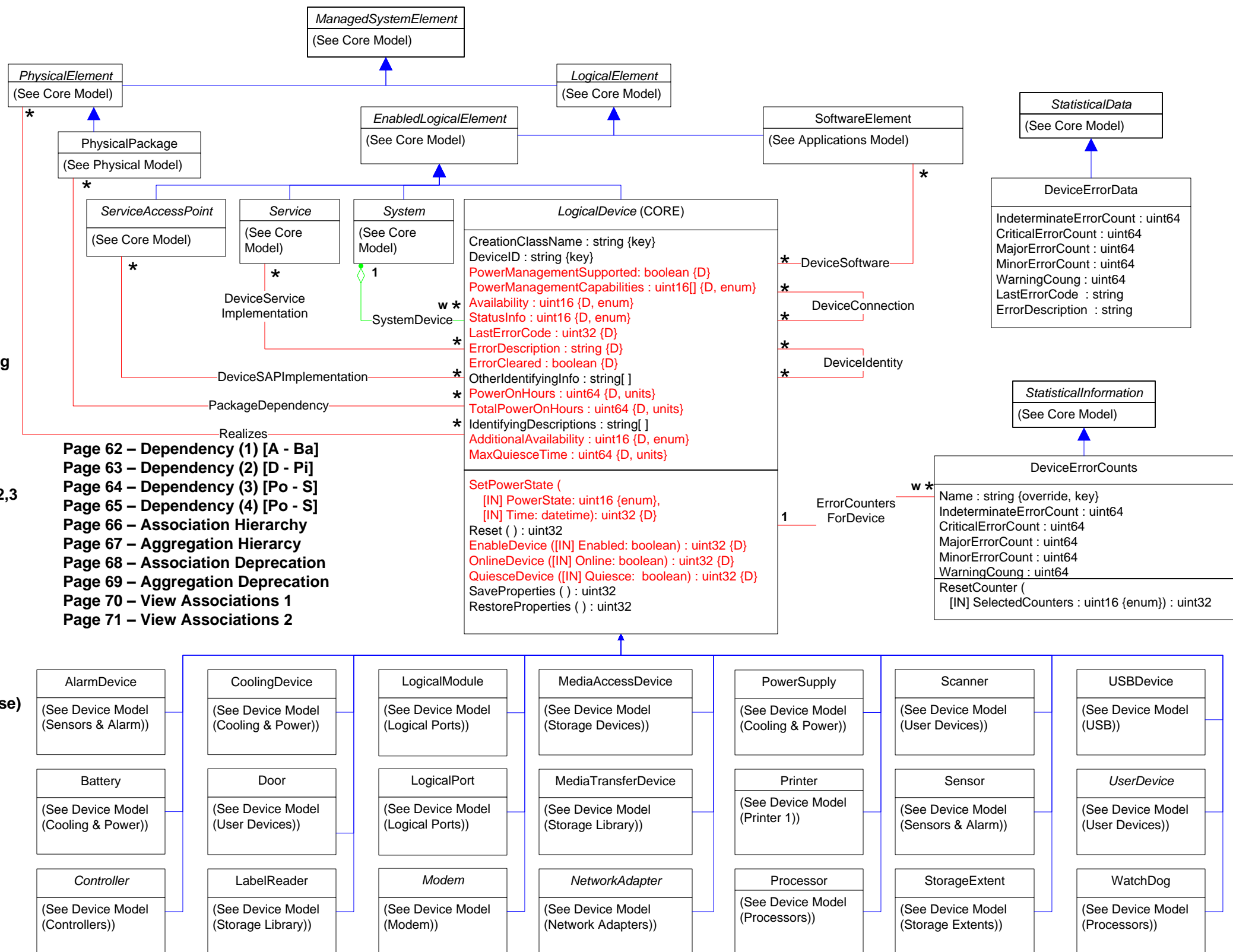






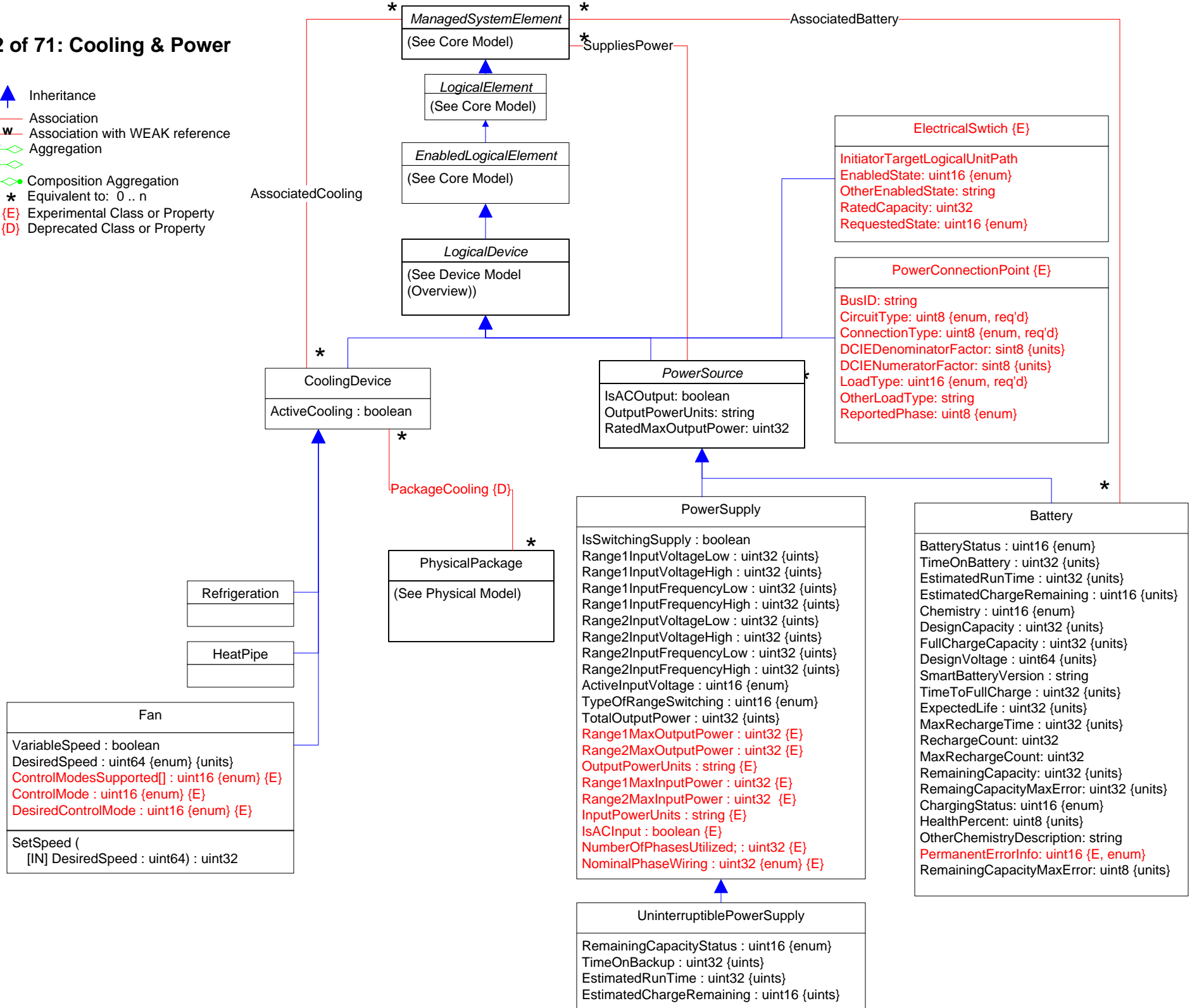


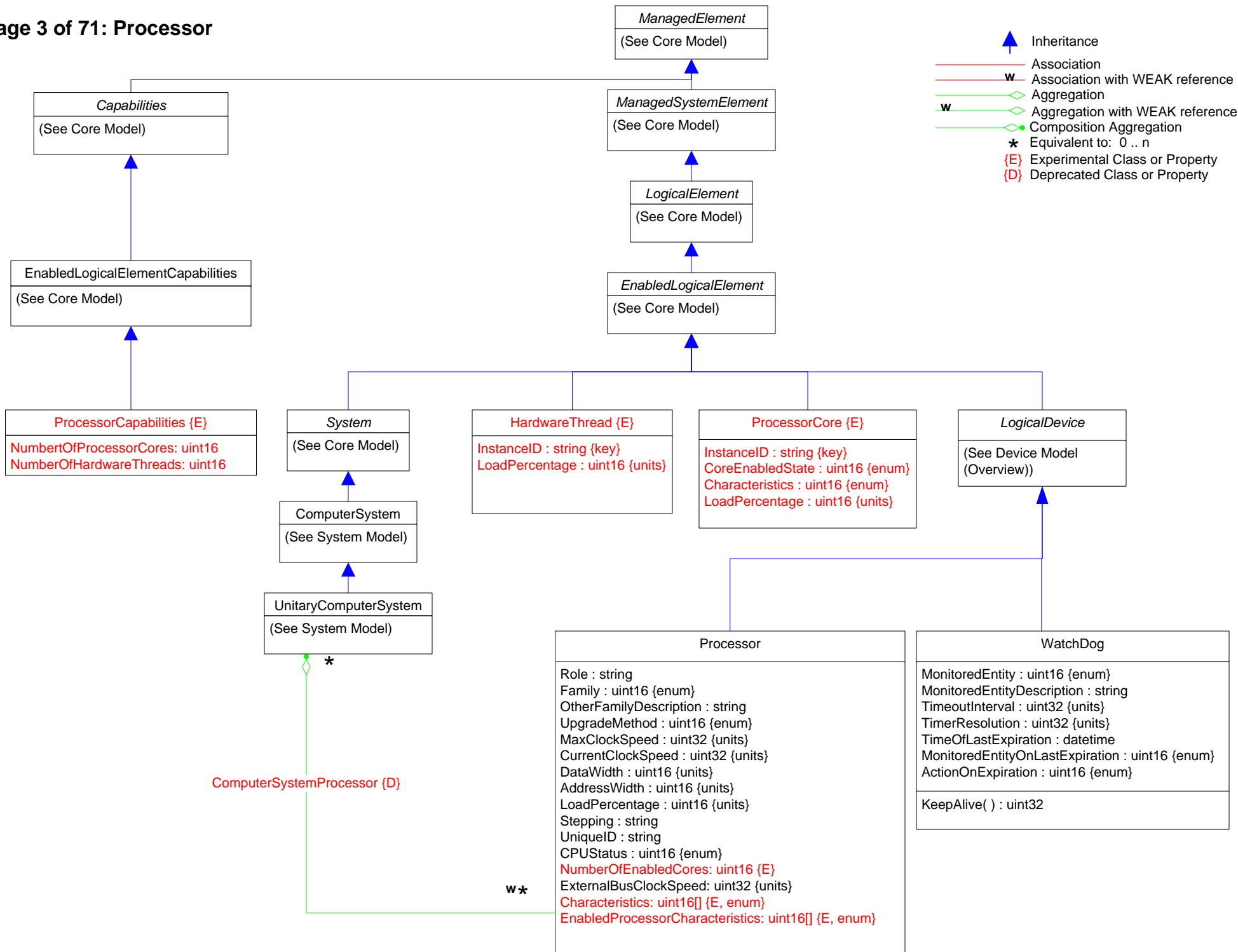
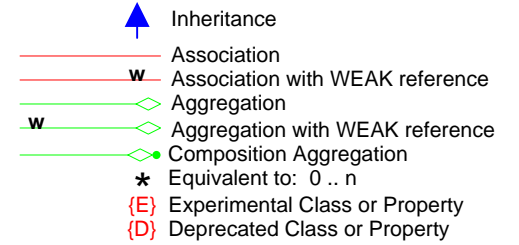
Page 1 – Overview
Page 2 – Cooling & Power
Page 3 – Processors
Page 4 – Controllers
Page 5 – Video Controllers
Page 6 – PCI Controllers
Page 7,8,9 – Logical Ports 1,2,3
Page 10 – Logical Port Group
Page 11 – Protocol Controllers
Page 12 – Network Adapters
Page 13 – Network Adapter Statistics
Page 14 – Fibre Channel
Page 15 – Fibre Channel Statistics
Page 16 – Fibre Channel Services & Zoning
Page 17 – InfiniBand
Page 18 – Storage Devices
Page 19 – Storage Multipath
Page 20,21 – Storage Extents 1,2
Page 22 – Storage Name Binding
Page 23 – SCC Extent Model
Page 24,25,26,27,28 – Storage Services 1,2,3
Page 29 – Storage Tiers 1
Page 30 – Storage Tiers 2
Page 31 – Storage Protection
Page 32 – Storage Groups
Page 33 - 38 – Storage Capabilities 1 - 5
Page 39 – Storage Settings
Page 40,41 – Storage Statistics 1,2
Page 42 – Storage Library
Page 43,44 – Storage Views 1,2
Page 45 – Storage Diagnostics
Page 46 – User Devices (Keyboards, Mouse)
Page 47 – Displays
Page 48,49 – Memory
Page 50 – Modems
Page 51,52,53 – Printing 1,2,3
Page 54 – Sensors & Alarm
Page 55 – 7 USB
Page 56 – Disk Group
Page 57 – Device Sharing
Page 58 – LED
Page 59 – WiFi Services
Page 60 – VTL
Page 61 – Operational Power












Page 2 of 71: Cooling & Power

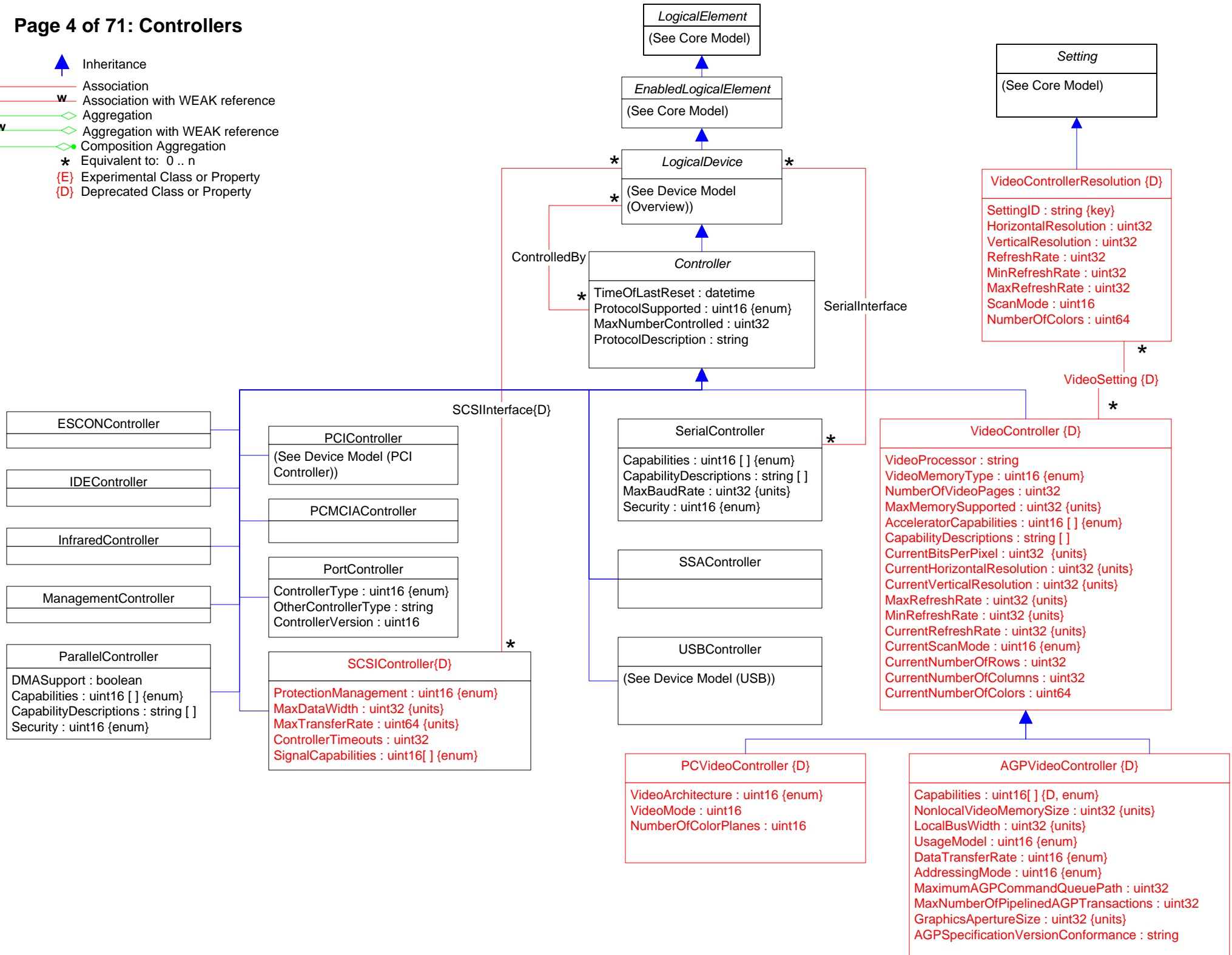
-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Composition Aggregation
-  Equivalent to: 0..n
- (E) Experimental Class or Property
- (D) Deprecated Class or Property












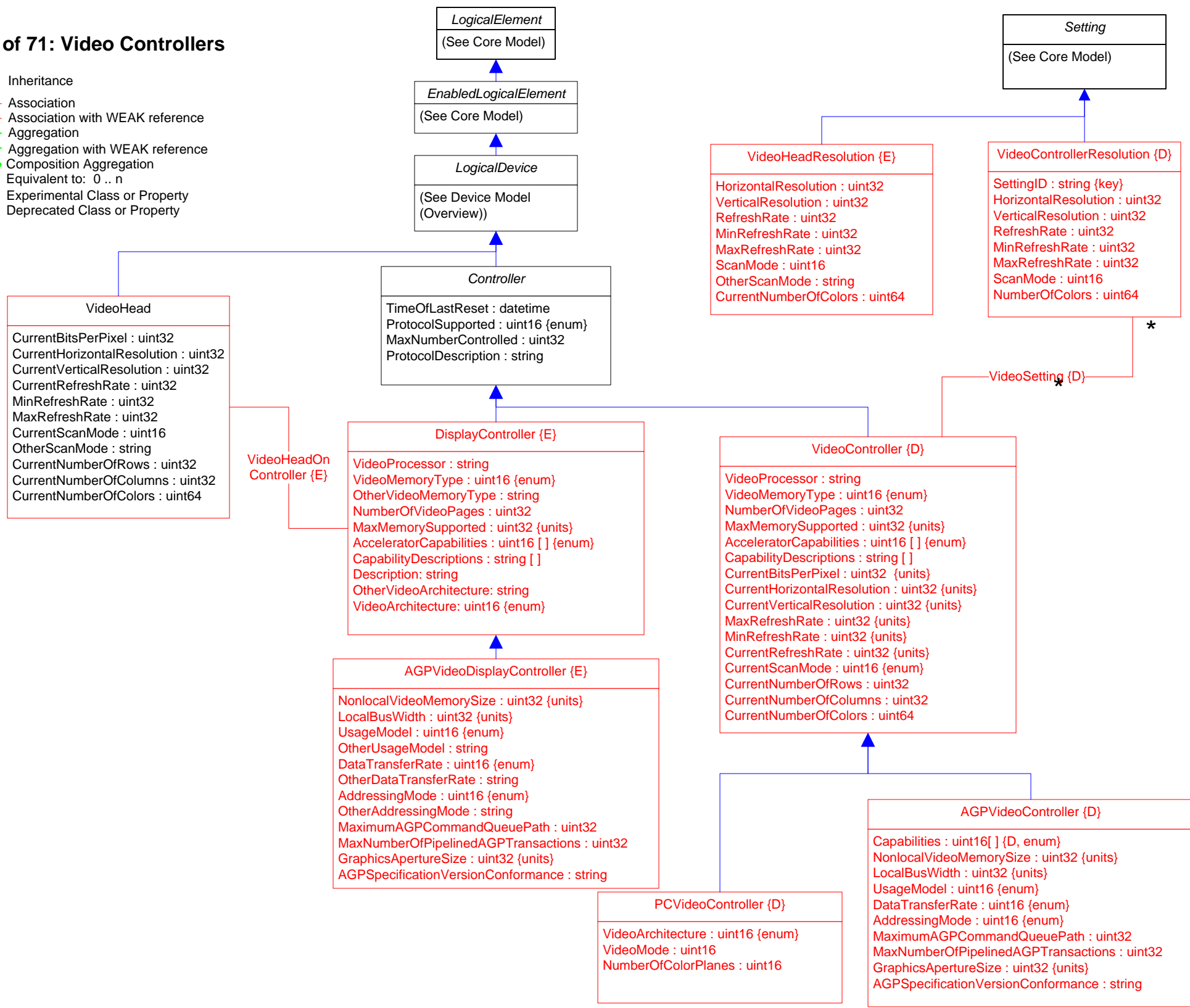


Page 4 of 71: Controllers










-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0 .. n
-  (E) Experimental Class or Property
-  (D) Deprecated Class or Property

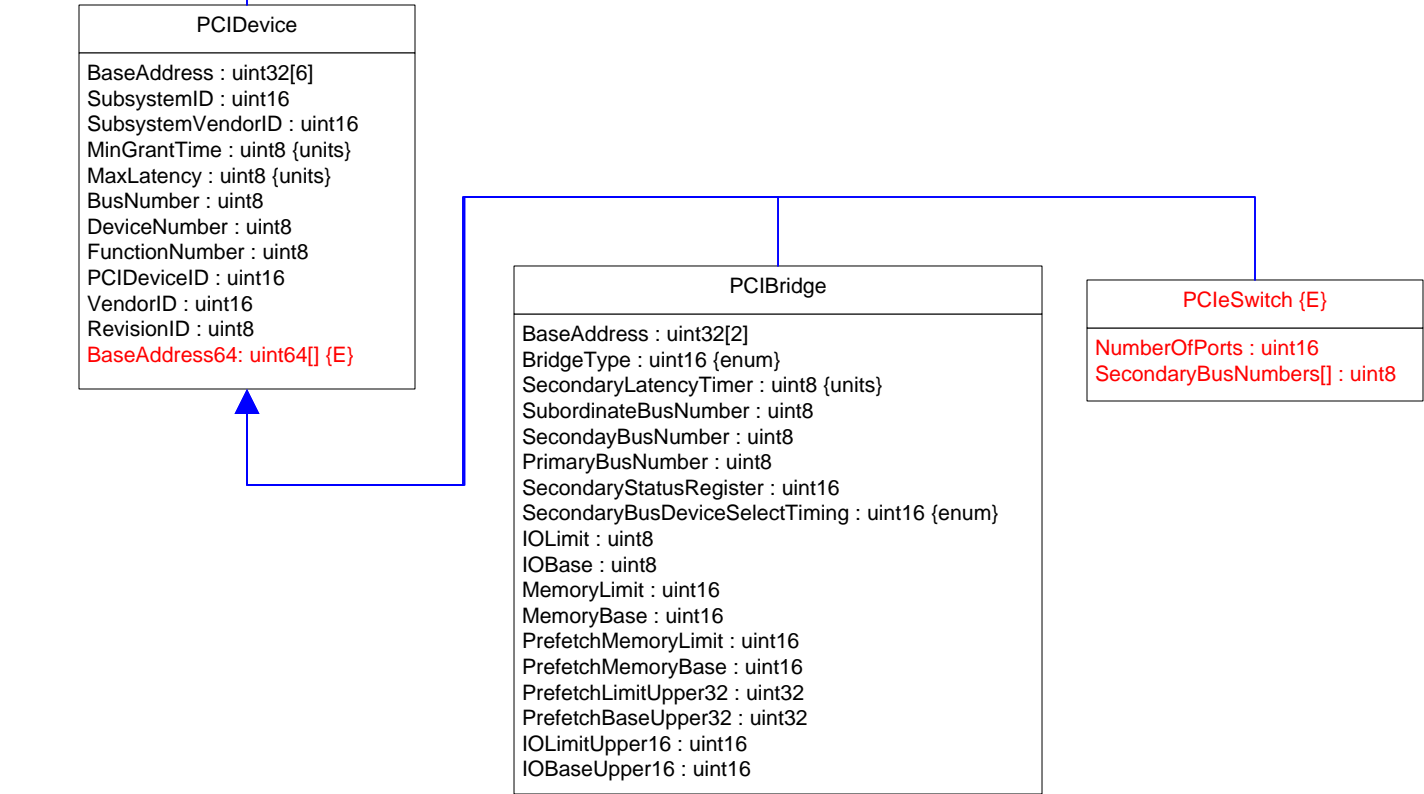
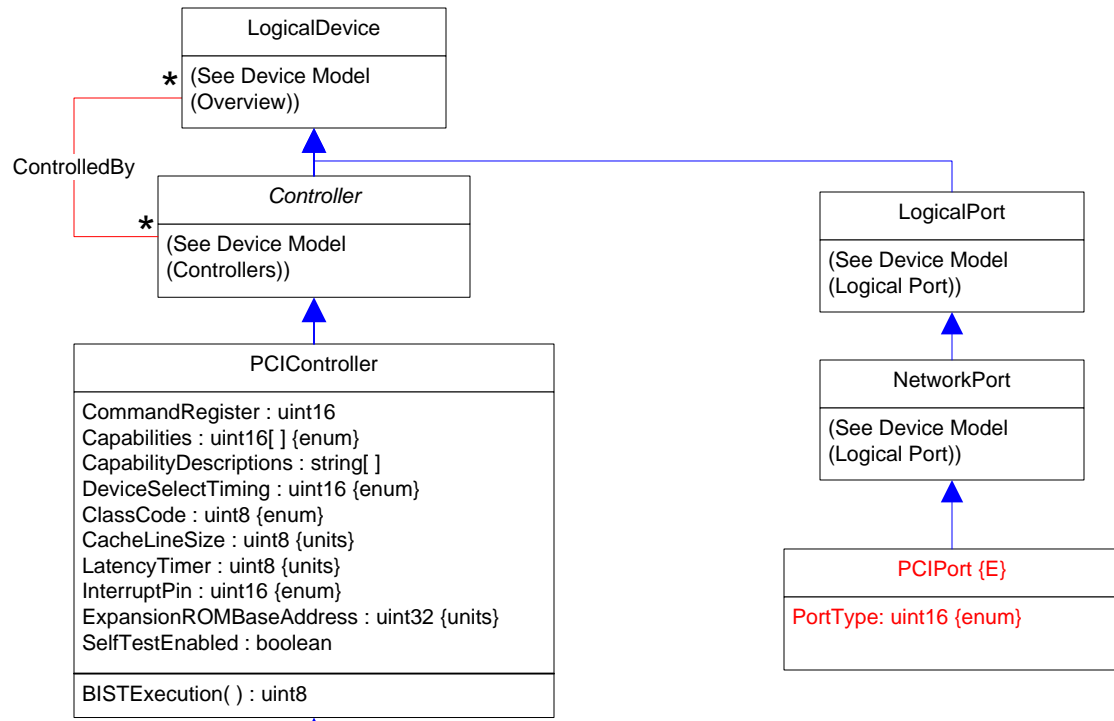
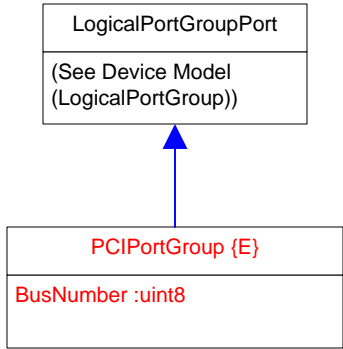


-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
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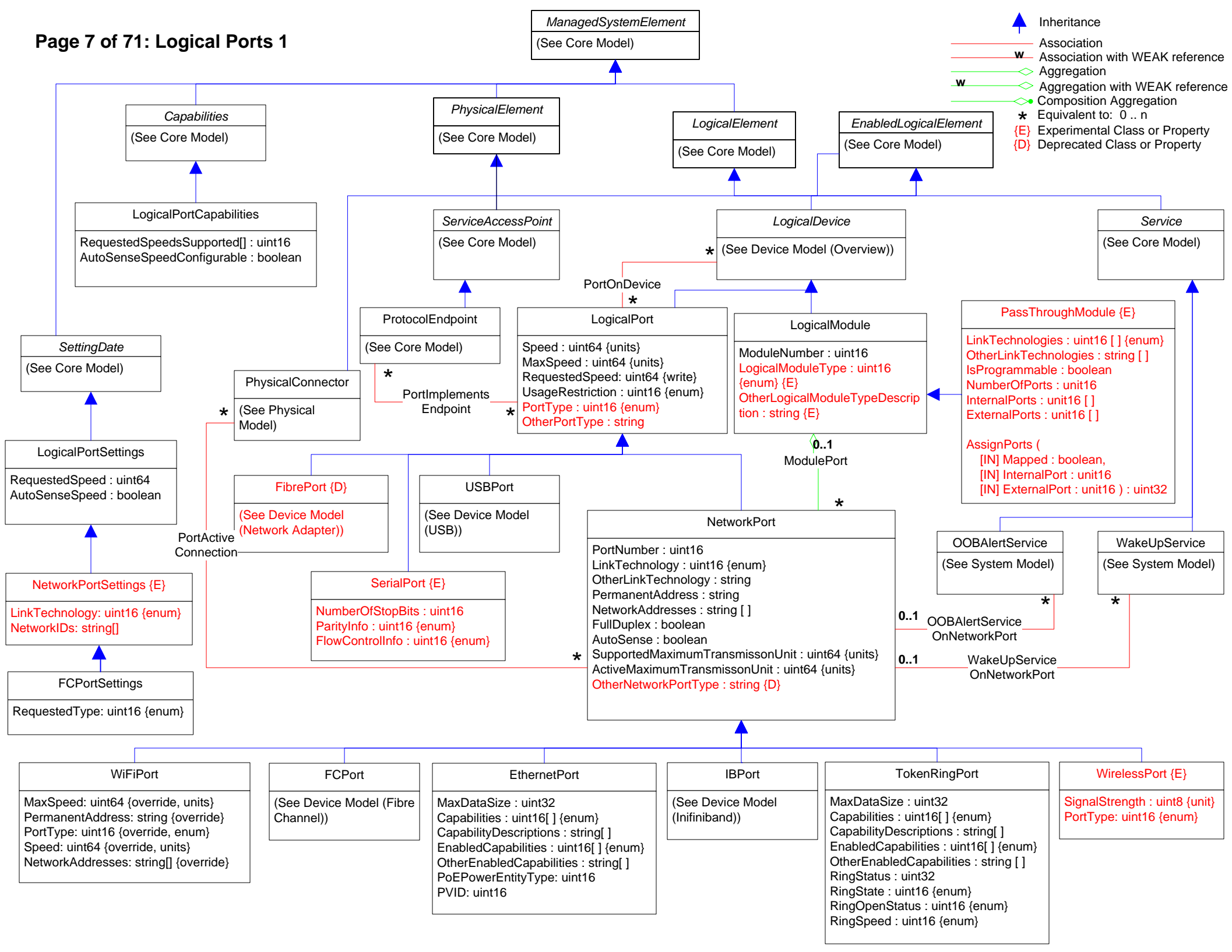
Page 6 of 71: PCI Controllers

-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0..n
-  Experimental Class or Property
-  Deprecated Class or Property

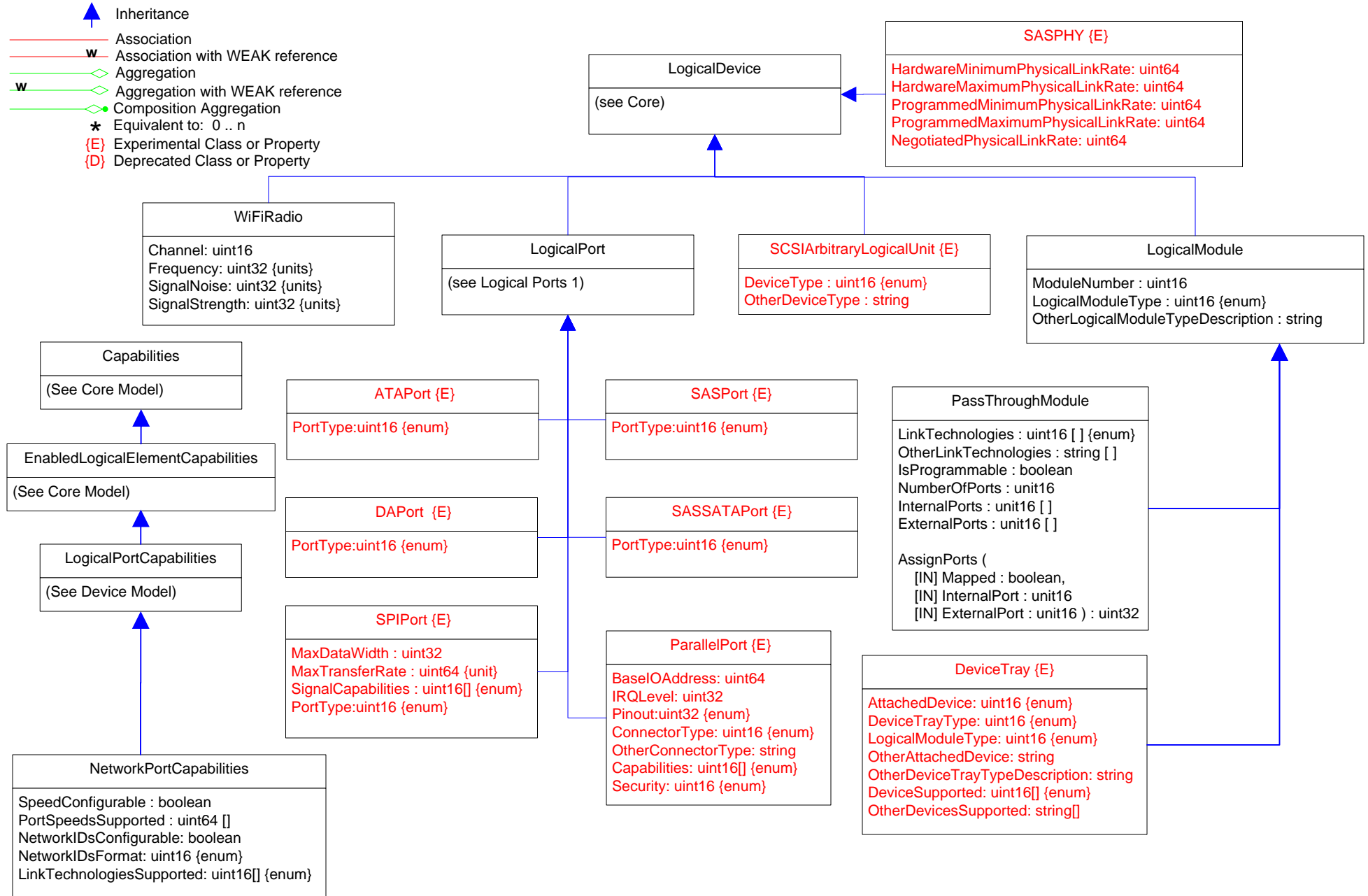











▲ Inheritance

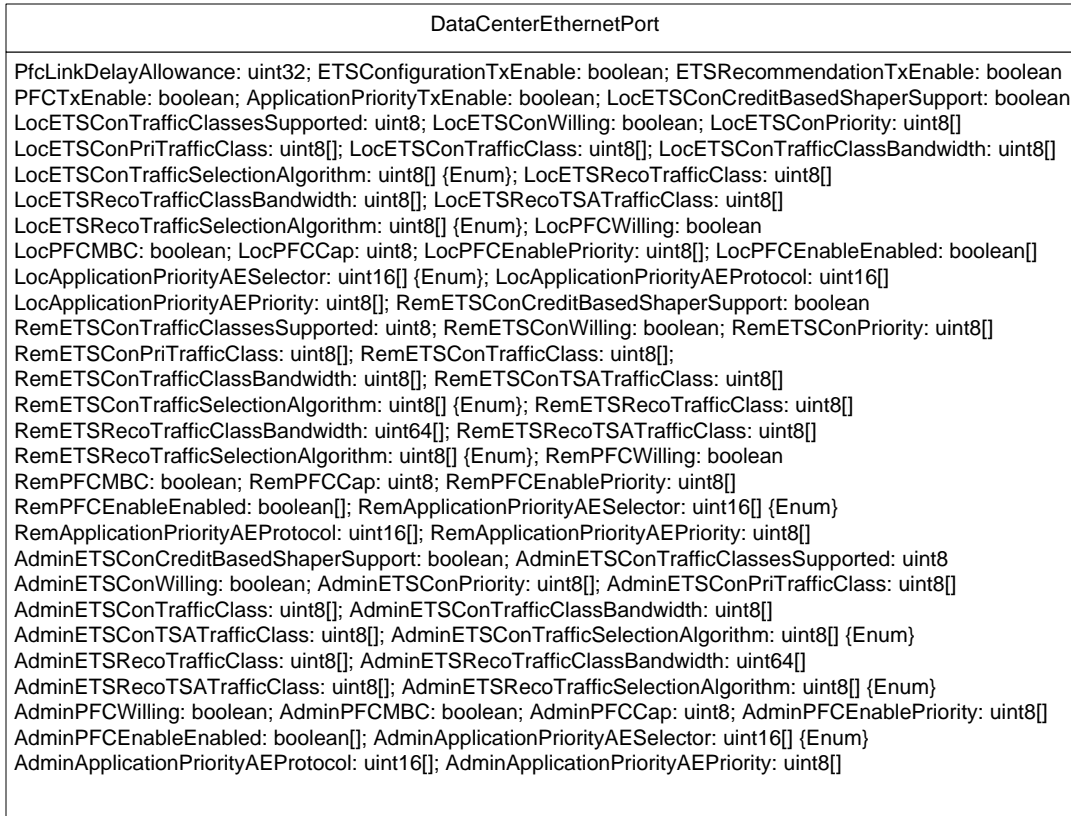
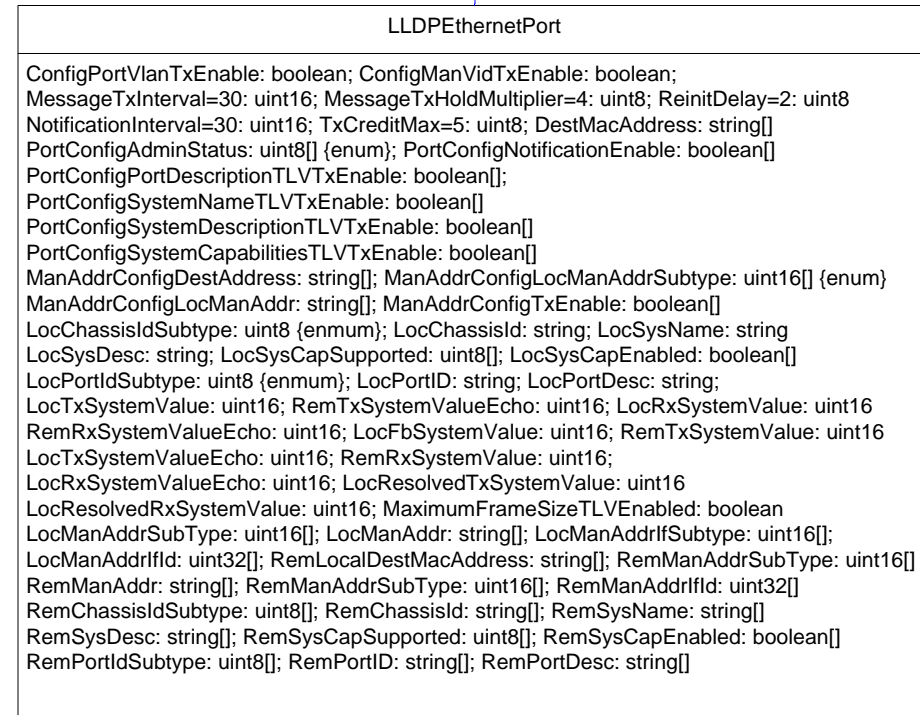
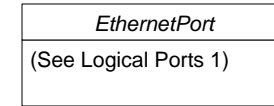
- Association
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- ◇ Aggregation
- w◇ Aggregation with WEAK reference
- ◇ Composition Aggregation
- * Equivalent to: 0..n
- {E} Experimental Class or Property
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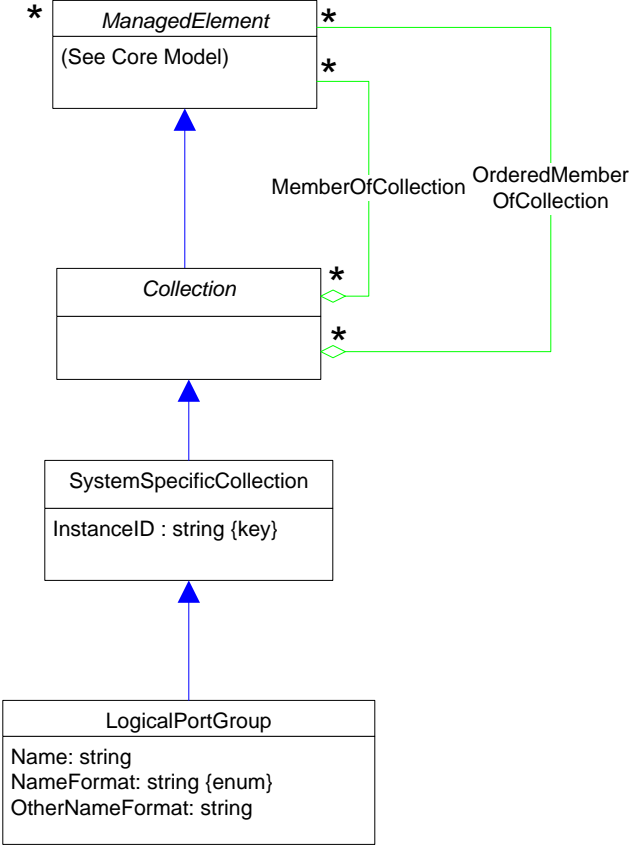


Page 8 of 71: Logical Ports 2

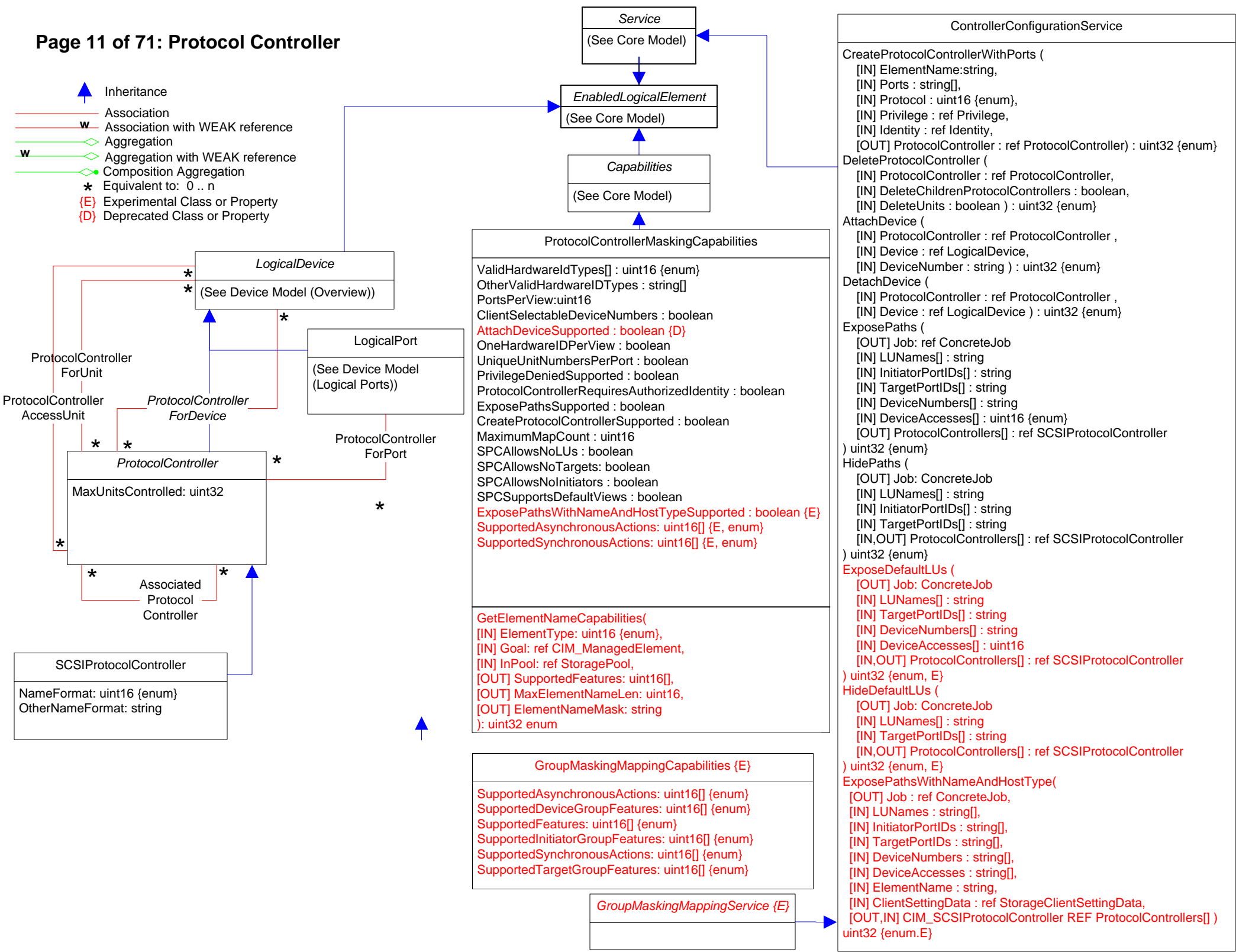


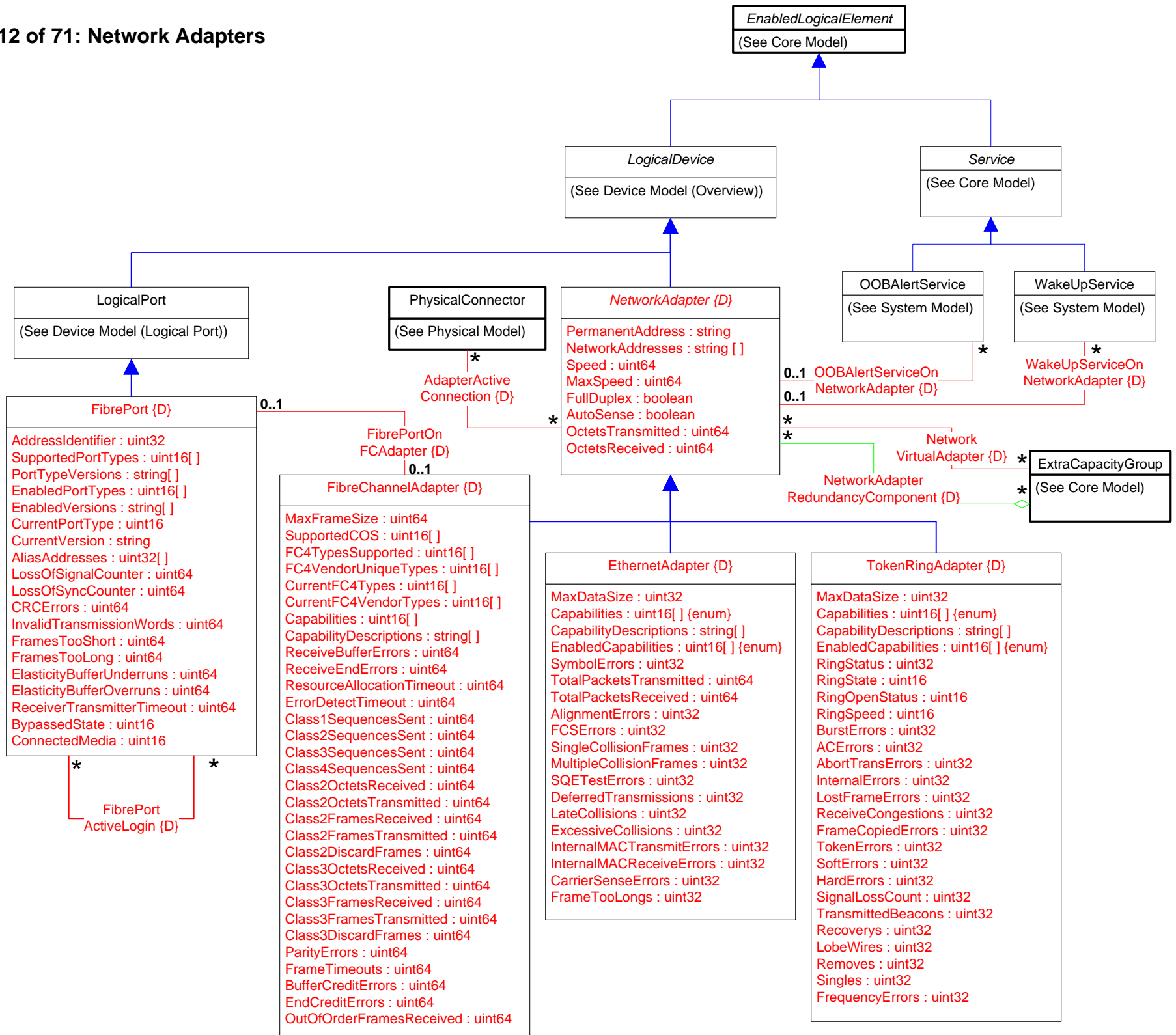
-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0 .. n
-  Experimental Class or Property
-  Deprecated Class or Property

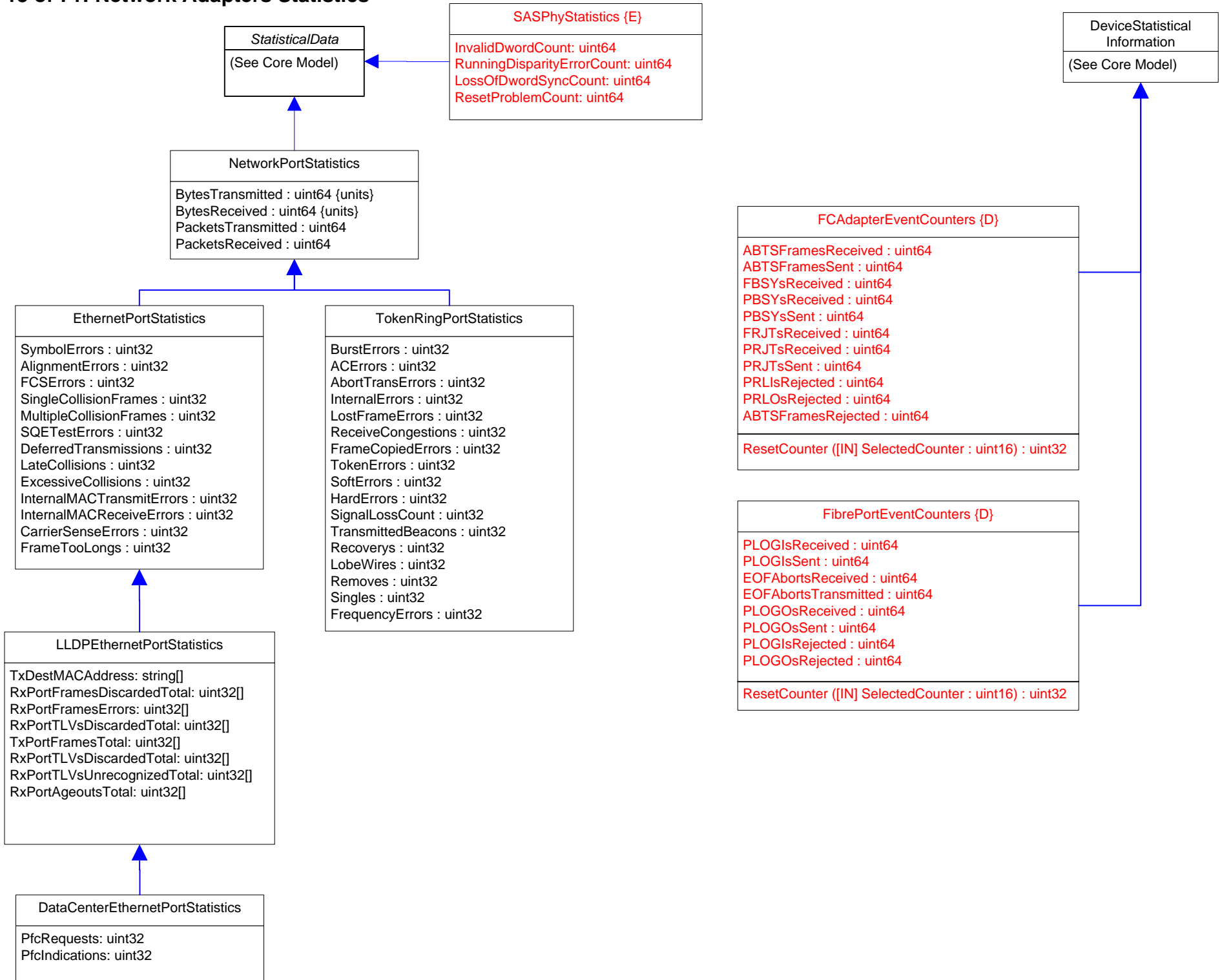













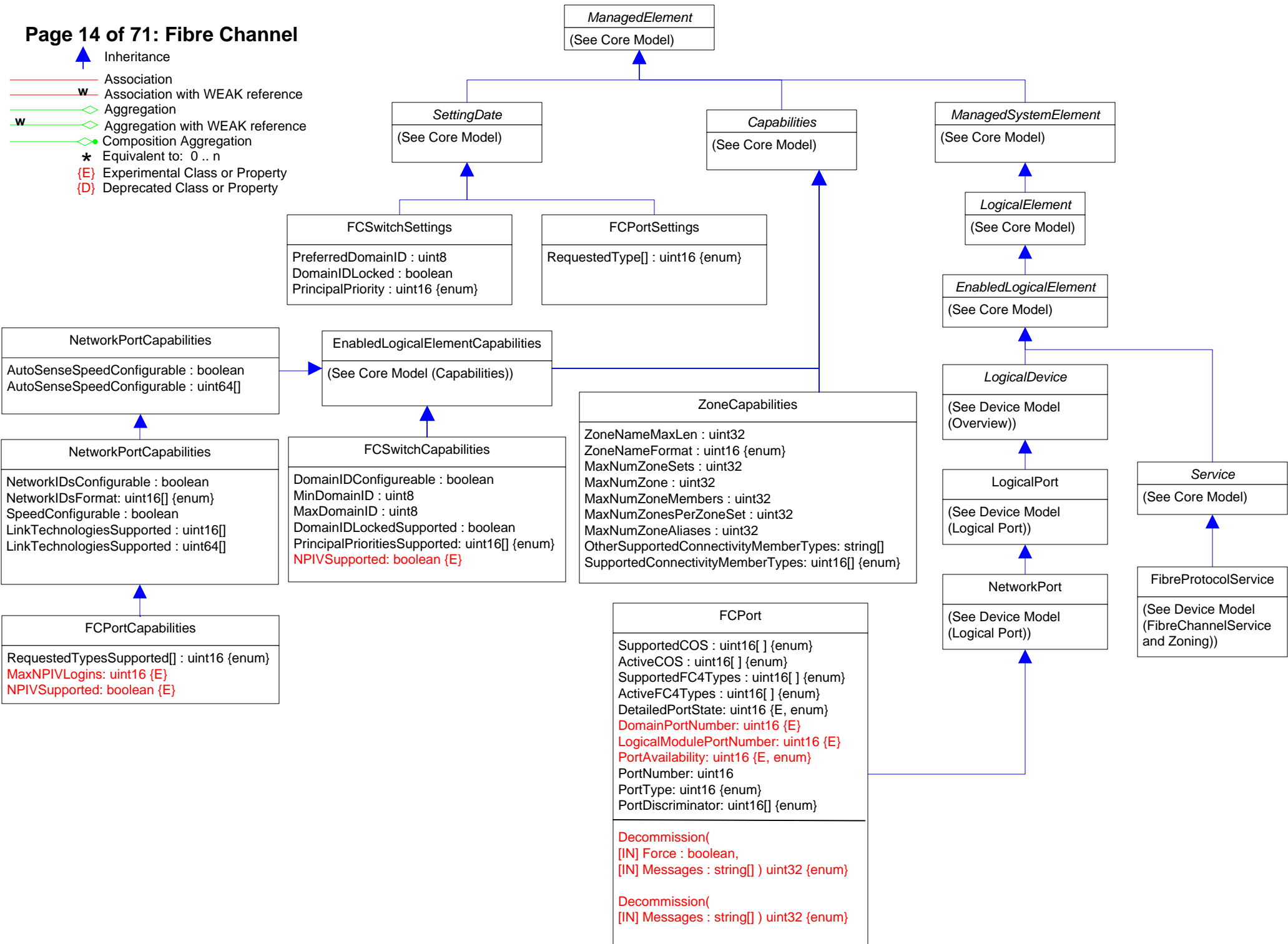
- ▲ Inheritance
- Association
- w Association with WEAK reference
- ◇ Aggregation
- w◇ Aggregation with WEAK reference
- ◇ Composition Aggregation
- * Equivalent to: 0 .. n
- {E} Experimental Class or Property
- {D} Deprecated Class or Property

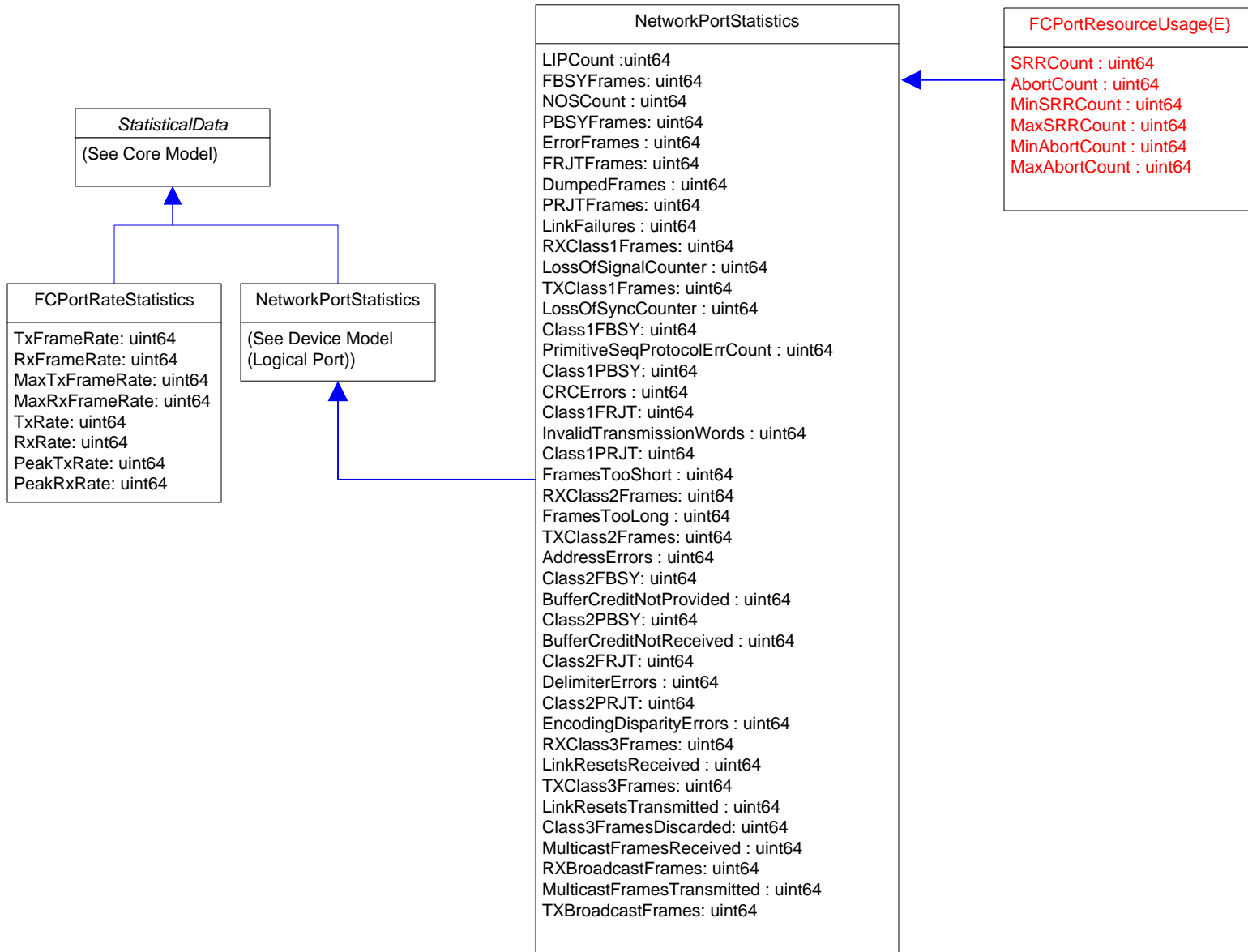















-  Inheritance
-  Association
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-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0 .. n
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-  Deprecated Class or Property





Page 16 of 71: Fibre Channel Service & Zoning

-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0 .. n
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-  Deprecated Class or Property

ZoneService

SessionState: uint16 {enum}
 RequestedSessionState : uint16 {enum}
 DefaultZoningState : uint16 {enum} (E)
 ConfigurationID: string (E)

CreateZoneSet(
 [IN] ZoneSetName: string {req'd},
 [IN, OUT] ZoneSet: ref CIM_ZoneSet): uint32 enum

CreateZone(
 [IN] ZoneName : string {req'd},
 [IN] ZoneType : uint16 {enum},
 [IN] ZoneSubType : uint16 {enum},
 [IN, OUT] Zone : ref CIM_Zone) : uint32 {enum}

CreateZoneAlias(
 [IN] CollectionAlias : string {req'd},
 [IN, OUT] ZoneAlias : ref CIM_NamedAddressCollection) : uint32 {enum}

CreateZoneMembershipSettingData(
 [IN] ConnectivityMemberType: uint16 {enum, req'd},
 [IN] ConnectivityMemberID: string {req'd},
 [IN] SystemSpecificCollection: ref CIM_SystemSpecificCollection {req'd},
 [IN, OUT] ZoneMembershipSettingData : ref CIM_ZoneMembershipSettingData) : uint32 {enum}

AddZone(
 [IN, OUT] ZoneSet : ref CIM_ZoneSet {req'd},
 [IN] Zone : ref CIM_Zone) : uint32 {enum}

AddZoneAlias(
 [IN] Zone : ref CIM_Zone {req'd},
 [IN] ZoneAlias: ref CIM_NamedAddressCollection) : uint32 {enum}

ActivateZoneSetWithJob(
 [IN] Activate: boolean,
 [IN, OUT] ConfigurationID: string,
 [OUT] Job: ref CIM_ConcreteJob,
 [IN] ZoneSet: ref CIM_ZoneSet): uint32 {E, enum}

SessionControlWithJob (
 [IN, OUT] ConfigurationID: string,
 [IN] RequestedSessionState: uint16 {enum},
 [OUT] Job: ref CIM_ConcreteJob): uint32 {E, enum}

Service
 (See Core Model)

ConnectivityCollection
 (See Network Model)

ConnectivityMembershipSettingData
 (See Network Model)

FibreProtocolService

ZoneMembershipSettingData










ZoneSet

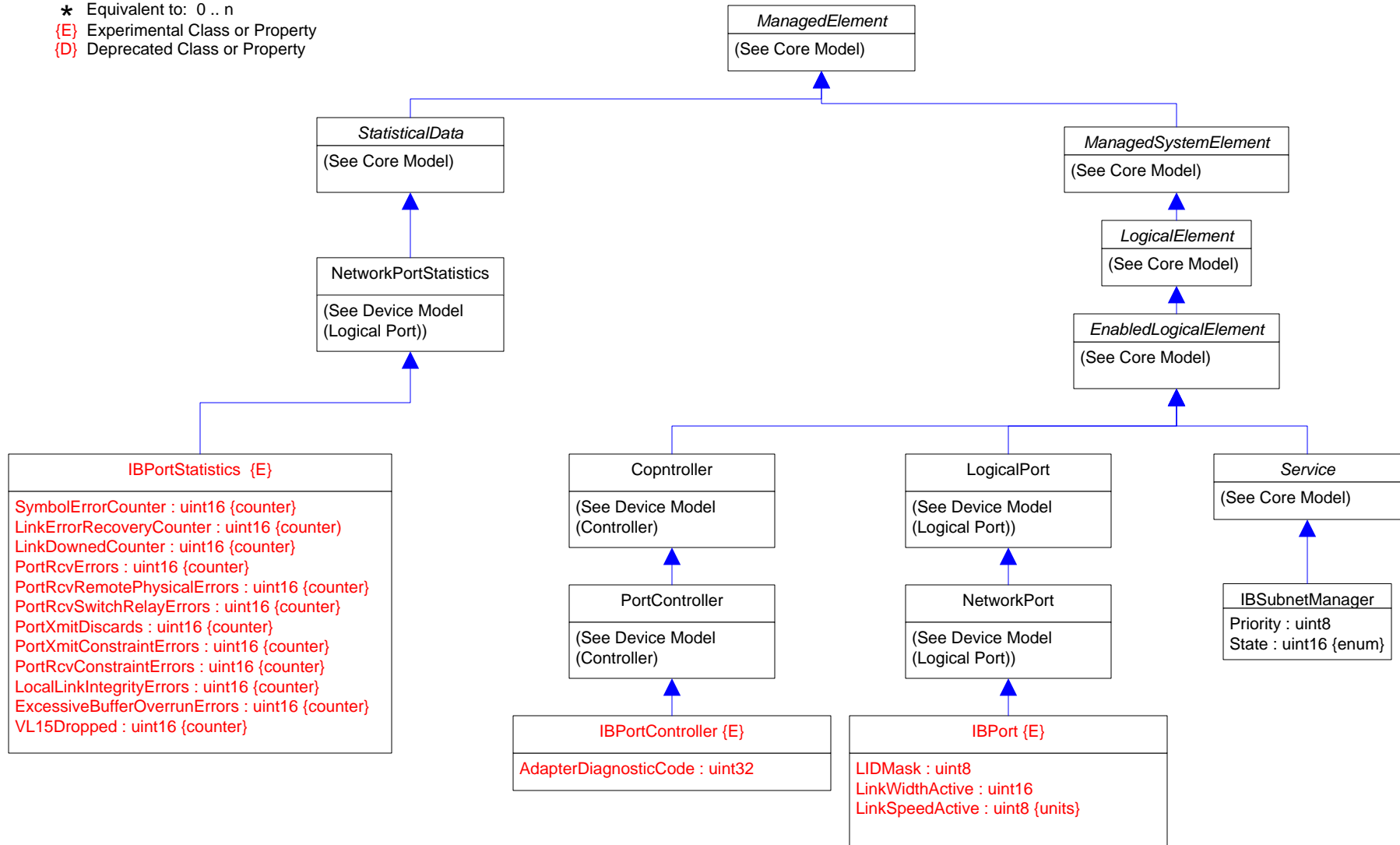
ElementName : string {override, req'd}
 Active : boolean {req'd}










Zone

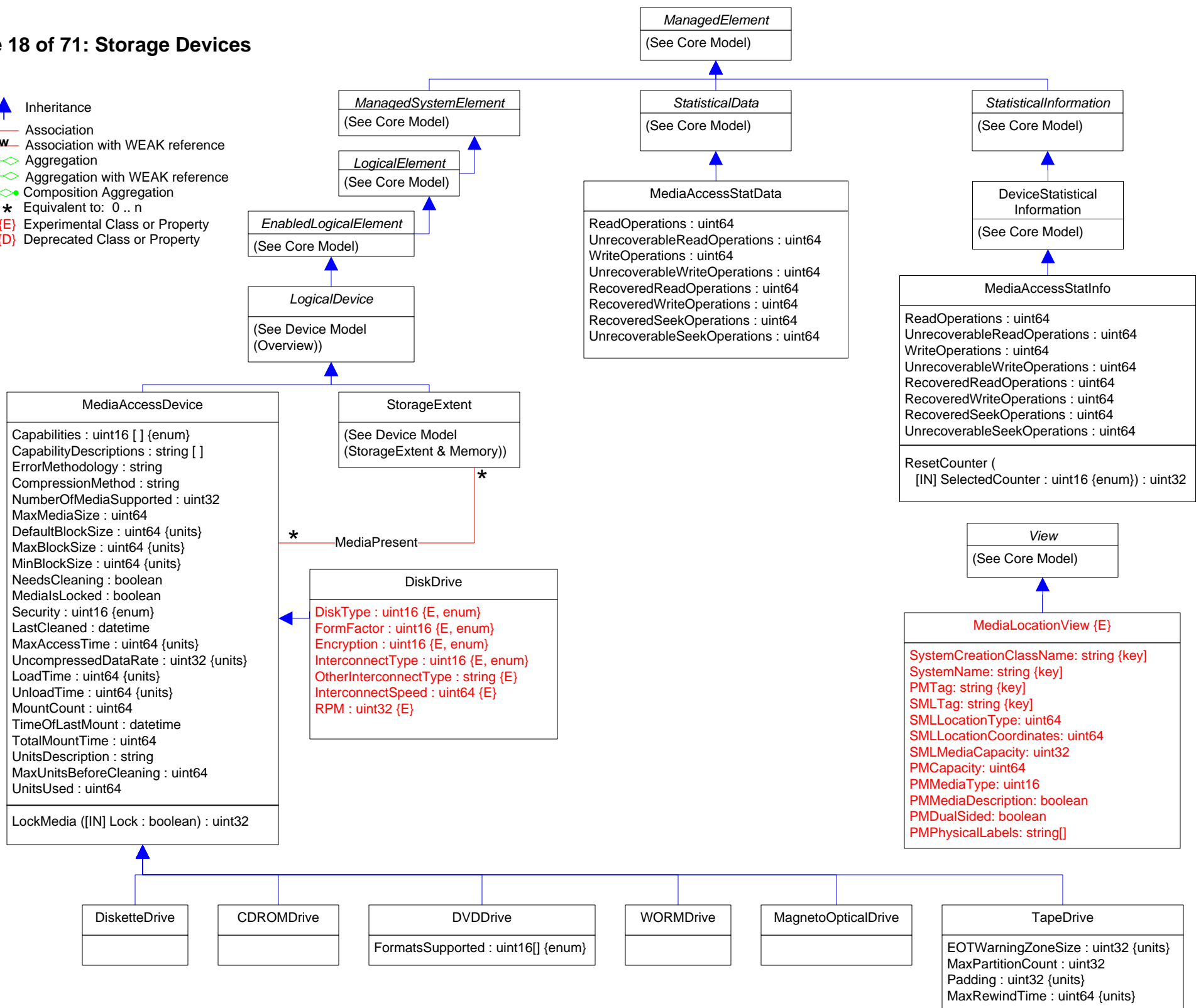
ElementName : string {override, req'd}
 Active : boolean {req'd}
 ZoneType : uint16 {enum, req'd}
 OtherZoneTypeDescription : string
 ZoneSubType : uint16 {enum}
 OtherZoneSubTypeDescription : string




-  Inheritance
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-  Aggregation with WEAK reference
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-  Deprecated Class or Property



-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0..n
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-  Deprecated Class or Property



Page 19 of 71: Storage Multipath

-  Inheritance
- Association
- Association with WEAK reference
- Aggregation
- Aggregation with WEAK reference
- Composition Aggregation
- Equivalent to: 0 .. n
- Experimental Class or Property
- Deprecated Class or Property

SystemSpecificCollection
(See Core Model)

Service
(See Core Model)

Capabilities
(See Core Model)

SCSITargetPortGroup

AccessState : uint16 {enum}
 SupportsLuAssignment : boolean
 ExplicitFailover : boolean
 Preferred : boolean
 Identifier : uint16

SCSIPathConfigurationService

SetTPGAccess (
 [IN] LogicalUnit : ref LogicalDevice
 [IN] TargetPortGroups : ref SCSITargetPortGroup []
 [IN] AccessStates {enum}
) : uint32 {enum}
 SetLoadBalanceAlgorithm (
 [IN] LogicalDevice : ref LogicalDevice
 [IN] LoadBalanceAlgorithm : uint16 {enum}
 [IN] OtherLoadBalanceAlgorithmDescription : string
) : uint32 {enum}
 AssignLogicalUnitToPortGroup (
 [IN] LogicalUnit : ref LogicalDevice
 [IN] TargetPortGroup : ref SCSITargetPortGroup
) : uint32 {enum}
 SetOverridePath (
 [IN] Path : ref SCSIInitiatorTargetLogicalUnitPath
) : uint32 {enum}
 CancelOverridePath (
 [IN] LogicalUnit: ref LogicalDevice
) : uint32 {enum}

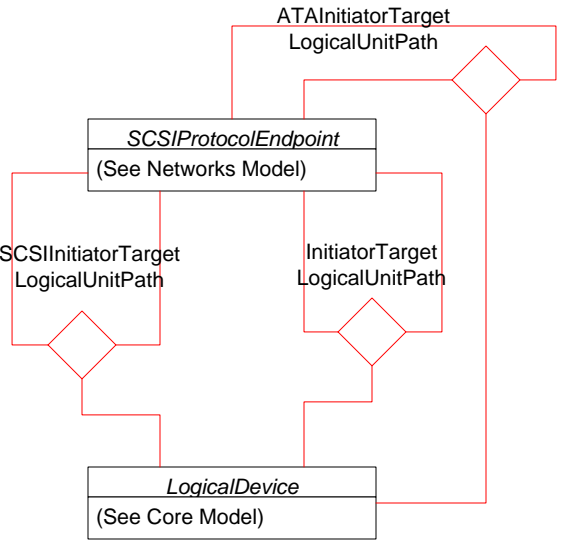
SCSIMultipathConfigurationCapabilities

SupportedLoadBalanceTypes : uint16 {enum}
 OtherSupportedLoadBalanceAlgorithmNames : string []
 OtherSupportedLoadBalanceVendorNames : string []
 CanSetTPGAccess : boolean
 CanOverridePaths : boolean
 ExposesPathDeviceFiles : boolean
 DeviceNameFilespace : string
 OnlySupportsSpecifiedProducts : boolean
 MaximumWeight : uint32
 PollingRateMax : uint32
 CurrentPollingRate: uint32
 AutoFailbackSupport : uint16 {Enum}
 AutoFailbackEnabled : boolean
 DefaultLoadBalanceType : uint16 {enum}

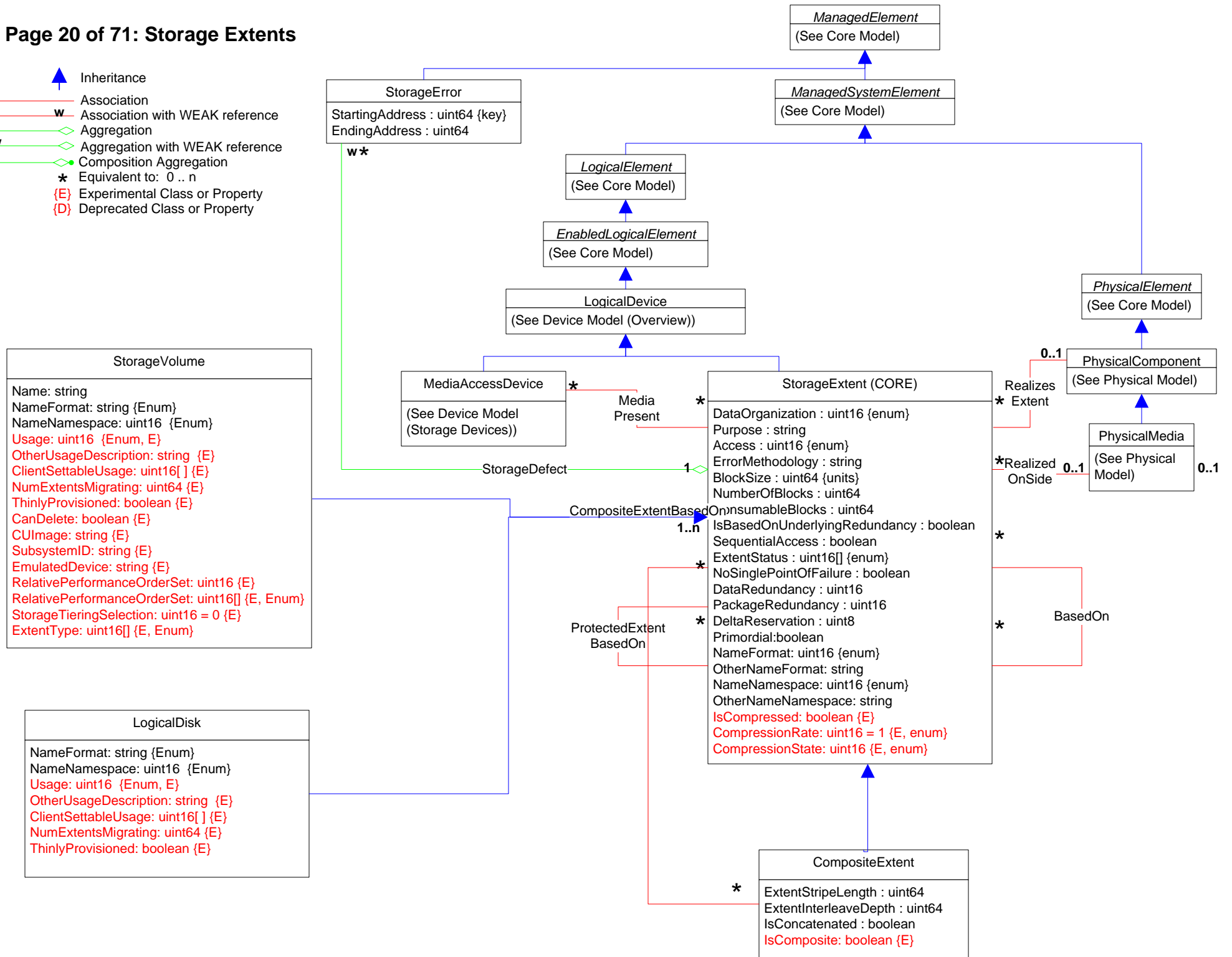
SettingData
(See Core Model)

SCSIMultipathSettings

Asymmetric: boolean
 AutoFailbackEnabled: uint16 {enum}
 CurrentLoadBalanceType: uint16 {enum}
 CurrentPollingRate: uint32
 OtherCurrentLoadBalanceType: string
 PollingRateMax: uint32



- Inheritance
- Association
- Association with WEAK reference
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- Aggregation with WEAK reference
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Capabilities
(See core model)

DiskPartitionConfigurationCapabilities {E}

PartitionStyle : uint16 {enum}
ValidSubPartitionStyles : uint16 [] {enum}
OtherValidSubPartitionStyles : string []
Version : uint16
MaxNumberOfPartitions : uint16
SupportedSynchronousActions: uint16[] {enum}
MaxCapacity : uint64
OverlapAllowed : boolean
PartitionTableSize : uint32

StorageElementCompositionCapabilities {E}

MaxCompositeElements: uint64
MaxCompositeSize: uint64
SupportsCompositeNaming: boolean
SupportsComposites: boolean
SupportsRepresentativeElement: boolean
CompositeSourcesSupported: uint16[] {enum}
CompositeCharacteristics: uint16[] {enum}
CompositeMethodsSupported: uint16[] {enum}
SupportedAsynchronousActions: uint16[] {enum}
SupportedStorageElements: uint16[] {enum}
SupportedSynchronousActions: uint16[] {enum}

Service
(See Core model)

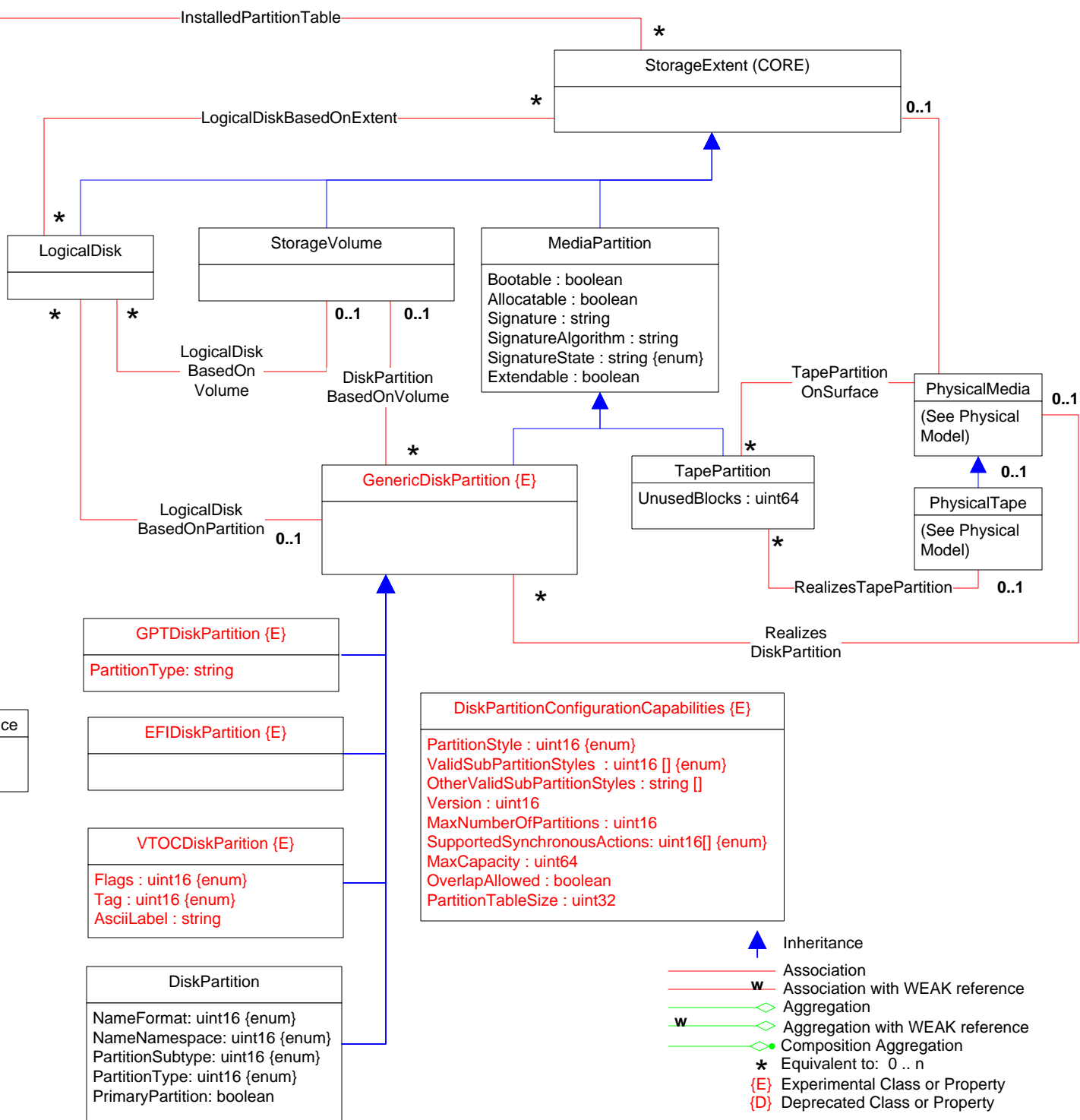
StorageElementCompositionService

DiskPartitionConfigurationService {E}










PartitioningSchemes : uint16 {enum}

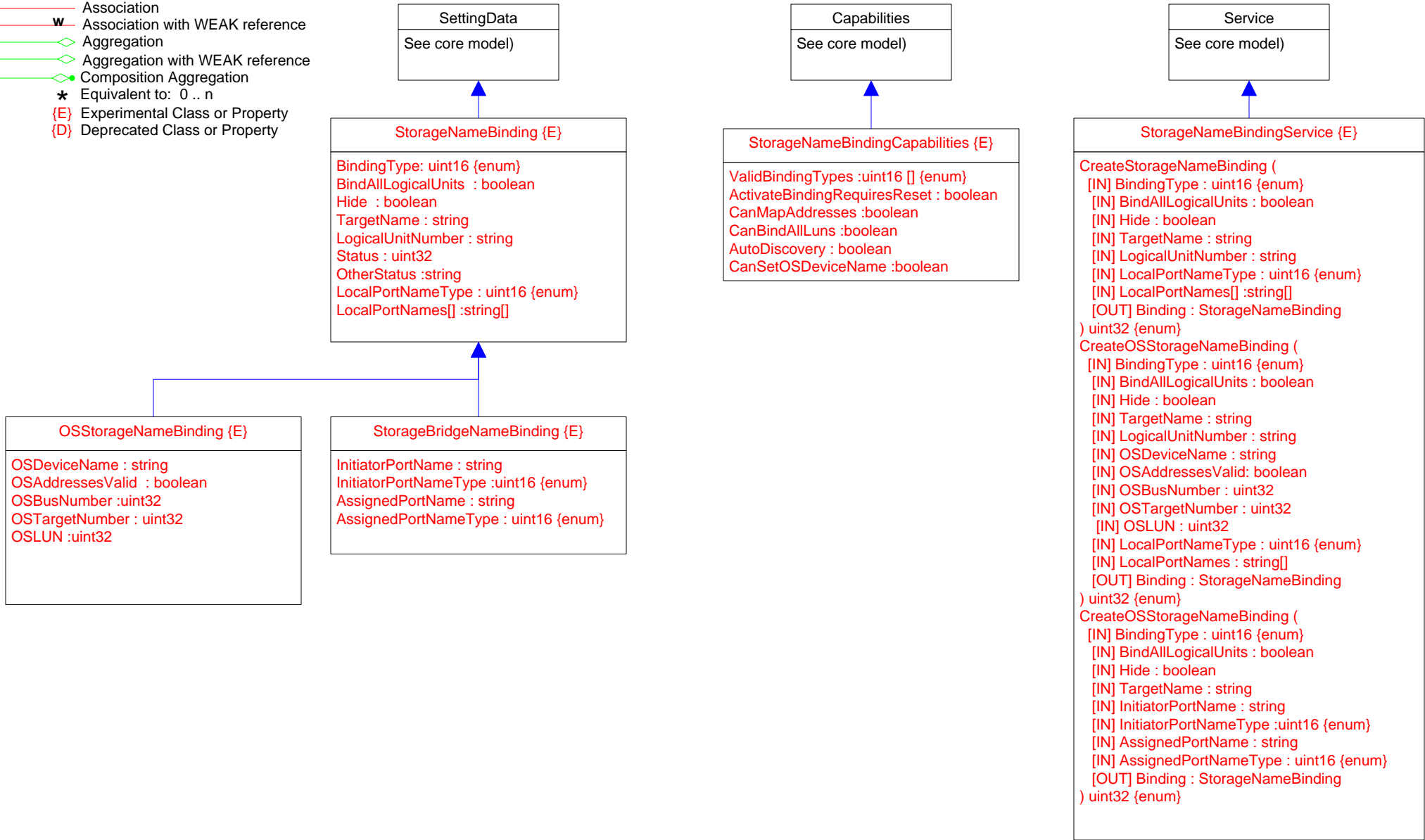
SetPartitionStyle ([IN] Extent : ref StorageExtent [IN] PartitionStyle : ref DiskPartitionConfigurationCapabilities) : uint32 {enum}

CreateOrModifyPartition ([IN] Extent : ref StorageExtent [IN] StartingAddress : uint64 [IN] EndingAddress : uint64 [IN] DeviceFileName : string [IN] Partition: ref GenericDiskPartition) : uint32 {enum}



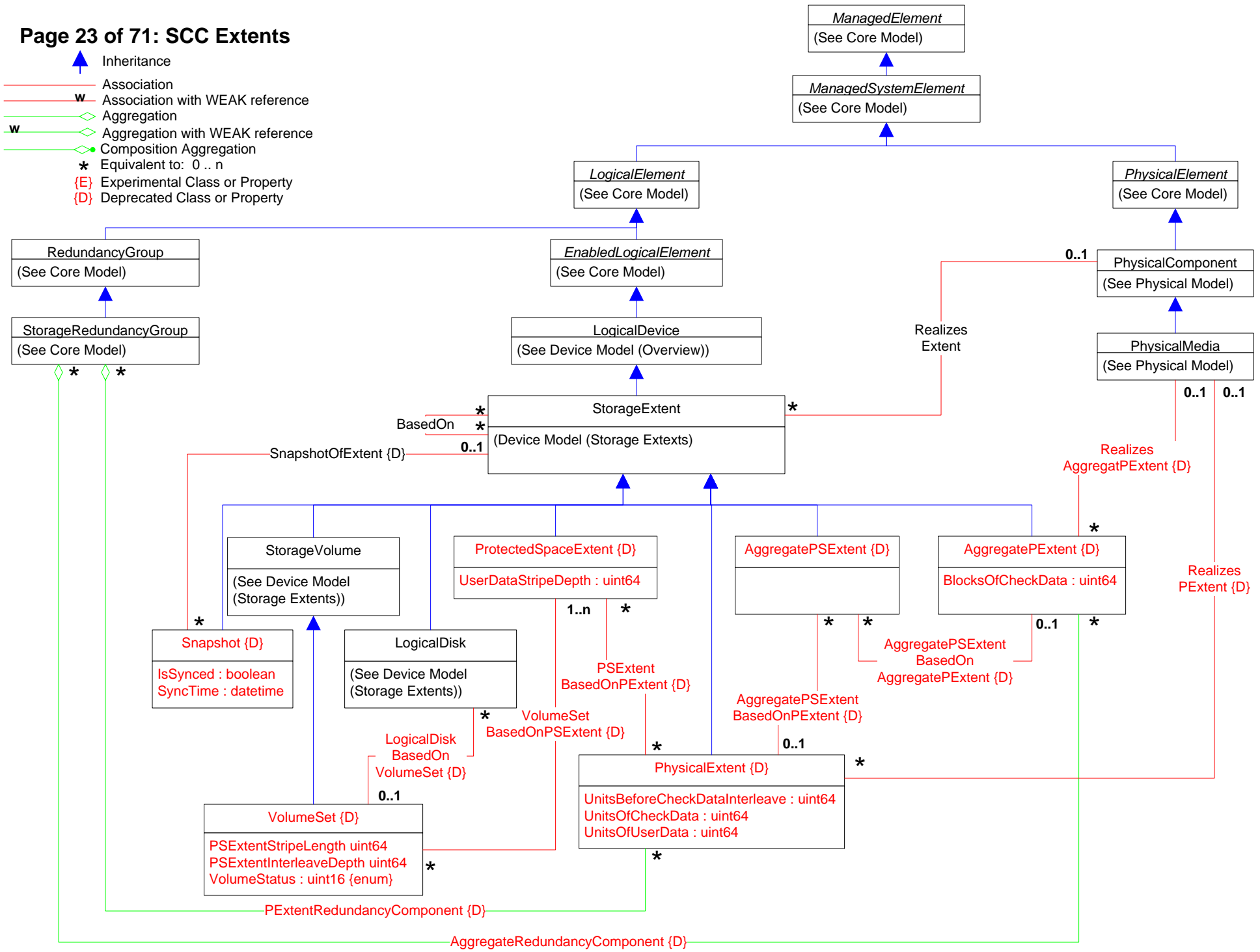
Page 22 of 71: StorageNameBinding

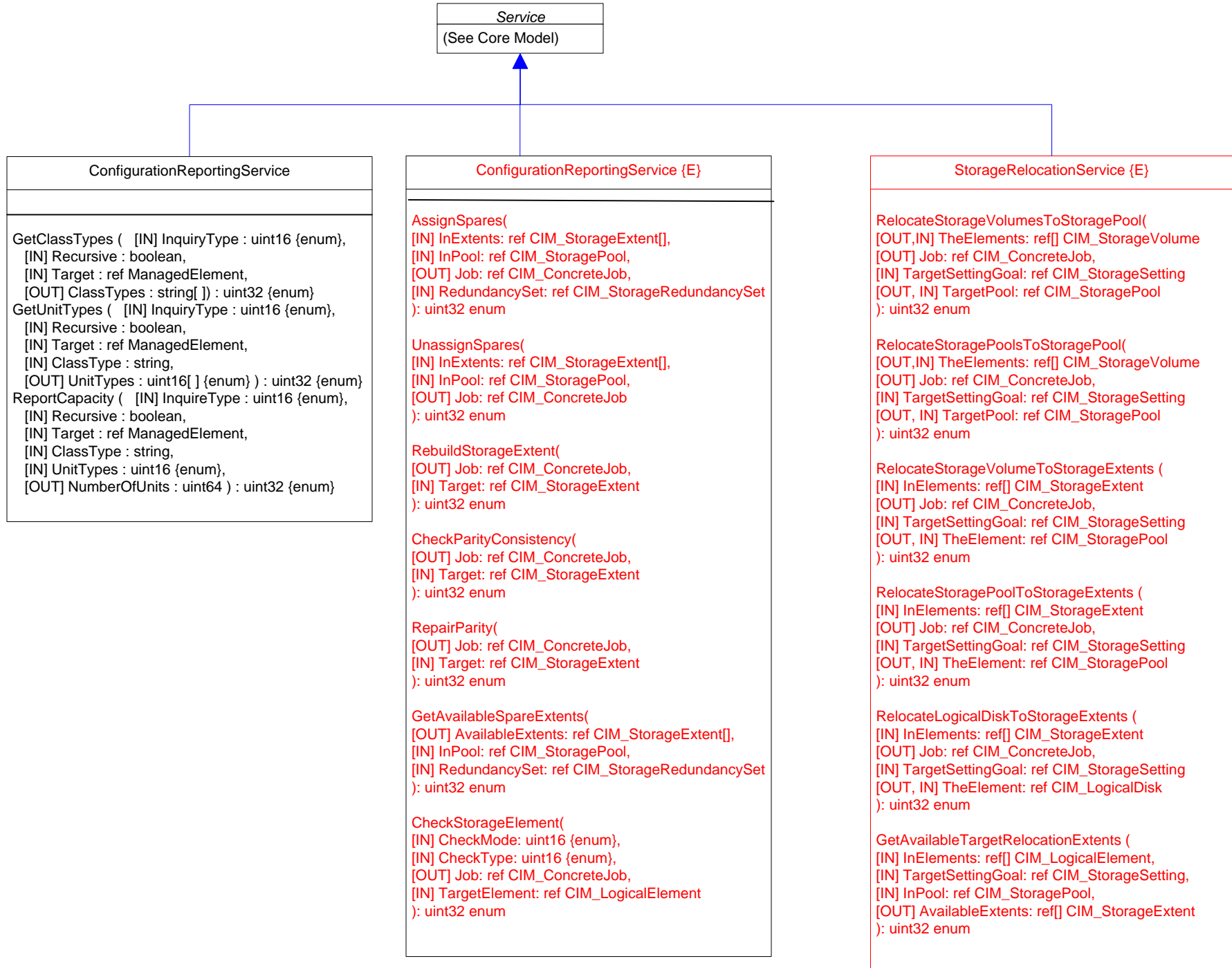
-  Inheritance
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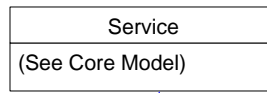


Page 23 of 71: SCC Extents

- ▲ Inheritance
- Association
- w Association with WEAK reference
- ◇ Aggregation
- ◇w Aggregation with WEAK reference
- ◇• Composition Aggregation
- * Equivalent to: 0 .. n
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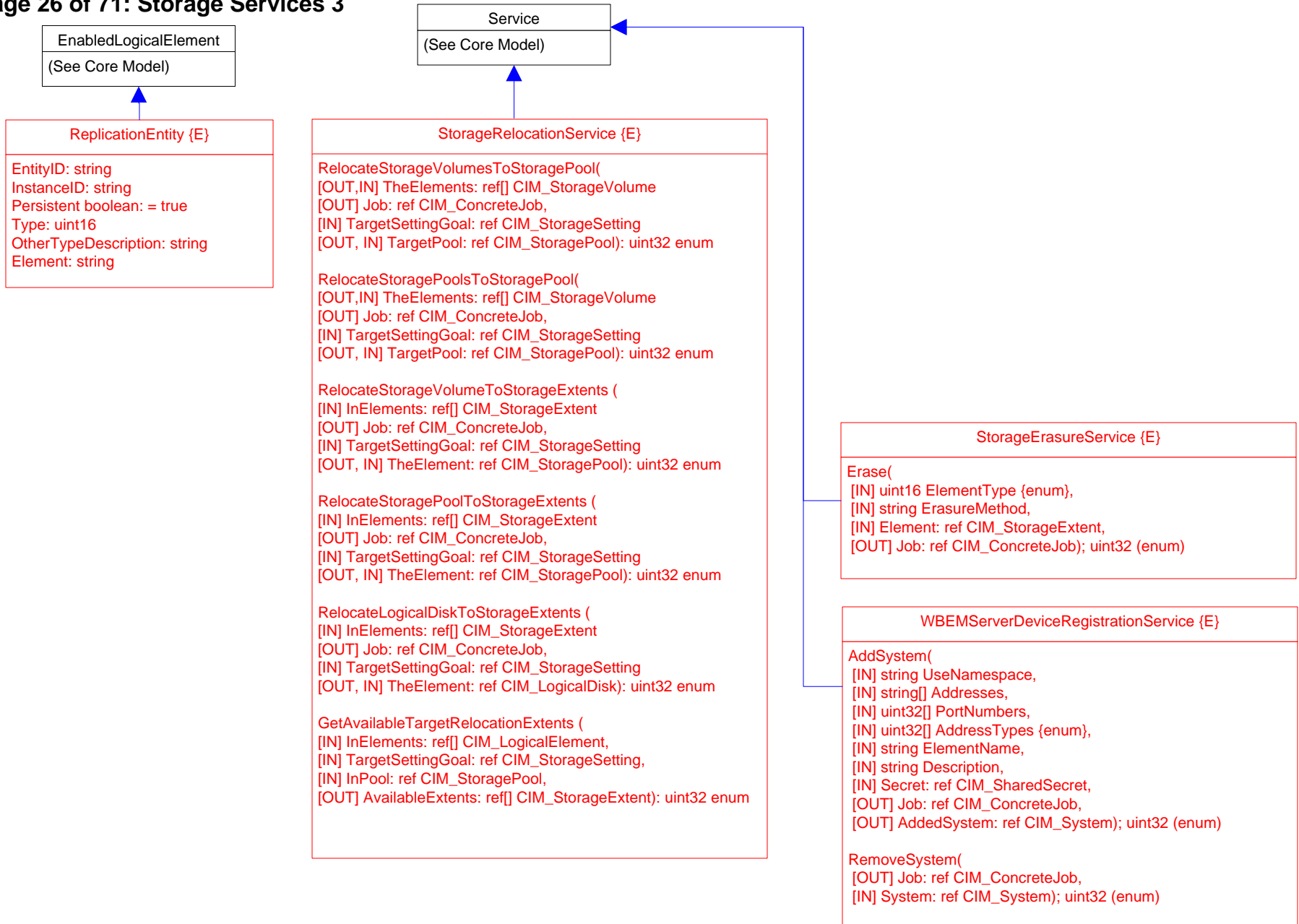


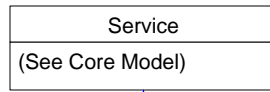
StorageConfigurationService {E}

```

CreateOrModifyStoragePool(
  [IN] string ElementName, [OUT] CIM_ConcreteJob ref Job, [IN] CIM_ManagedElement ref Goal, [IN] uint64 Size, [IN] string InPools[], [IN] string InExtents[], [OUT, IN] Pool: ref CIM_StoragePool ); uint32 (enum)
CreateOrModifyElementFromStoragePool(
  [IN] string ElementName, [IN] uint16 ElementType, [IN] Job: ref CIM_ConcreteJob, [IN] Goal: ref CIM_ManagedElement, [IN] uint64 Size, [IN] InPool: ref CIM_StoragePool, [OUT, IN] TheElement: ref CIM_LogicalElement ); uint32 (enum)
DeleteStoragePool(
  [IN] Job: ref CIM_ConcreteJob, [IN] Pool: ref CIM_StoragePool ); uint32 (enum)
ReturnToStoragePool(
  [IN] Job: ref CIM_ConcreteJob, [IN] TheElement: ref CIM_LogicalElement ); uint32 (enum)
CreateReplica(
  [IN] string ElementName, [IN] Job: ref CIM_ConcreteJob, [IN] SourceElement: ref CIM_LogicalElement, [IN] TargetElement: ref CIM_LogicalElement, [IN] TargetSettingGoal" ref CIM_ManagedElement, [IN] TargetPool: ref CIM_StoragePool, [IN] uint16 CopyType (enum)); uint32 (enum)
ModifySynchronization(
  [IN] uint16 Operation, enum, [IN] Job: ref CIM_ConcreteJob, [IN] Synchronization: ref CIM_StorageSynchronized ); uint32 (enum)
AttachReplica(
  [IN] Job: ref CIM_ConcreteJob, [IN] SourceElement: ref CIM_ManagedElement, [IN] TargetElement: ref CIM_ManagedElement, [IN] uint16 CopyType {enum}); uint32 (enum)
AttachOrModifyReplica(
  [IN] Job: ref CIM_ConcreteJob, [IN] SourceElement: ref CIM_ManagedElement, [IN] TargetElement: ref CIM_ManagedElement, [IN] uint16 CopyType, {enum} [IN] string Goal, [IN] ReplicationPipe: ref CIM_NetworkPipe ); uint32 (enum)
CreateOrModifyReplicationPipe(
  [IN] string PipeElementName, [IN] SourceSystem: ref CIM_ComputerSystem, [IN] TargetSystem: ref CIM_ComputerSystem, [IN] SourceEndpoint: ref CIM_ProtocolEndpoint[], [[IN] TargetEndpoint: ref CIM_ProtocolEndpoint[], [IN] string Goal, [OUT, IN] ReplicationPipe: ref CIM_NetworkPipe ); uint32 (enum)
CreateReplicationBuffer(
  [IN] Job: ref CIM_ConcreteJob, [IN] Host: ref CIM_ManagedElement, [IN] TargetElement: ref CIM_StorageExtent, [IN] TargetPool: ref CIM_StoragePool, [IN] ReplicaBuffer: ref CIM_Memory ); uint32 (enum)
CreateOrModifyElementFromElements(
  [IN] string ElementName, [IN] uint16 ElementType, {enum}, [IN] Job: ref CIM_ConcreteJob, [IN] Goal: ref CIM_ManagedElement, [IN] uint64 Size, [IN] InElements: ref CIM_StorageExtent[], [OUT, IN] TheElement: ref CIM_LogicalElement ); uint32 (enum)
ScsiScan(
  [OUT, IN] CIM_ConcreteJob ref Job, [IN] uint16 ConnectionType, {enum}, [IN] string OtherConnectionType, [IN] Initiators: ref CIM_SCSIProtocolEndpoint[], [IN] string Targets[], [IN] string LogicalUnits[] ); uint32 (enum)
RequestUsageChange(
  [IN] uint16 Operation, {enum}, [IN] uint16 UsageValue, [IN] string OtherUsageDescription, [IN] Job: ref CIM_ConcreteJob, [IN] TheElement: ref CIM_LogicalElement ); uint32 (enum)
GetElementsBasedOnUsage(
  [IN] uint16 ElementType, {enum}, [IN] uint16 Usage, [IN] uint16 Criteria, {enum}, [IN] ThePool: ref CIM_StoragePool, [IN] TheElements: ref CIM_ManagedSystemElement[]; uint32 (enum)
AssignStorageResourceAffinity(
  [IN] uint16 ResourceType, [IN] Job: ref CIM_ConcreteJob, [IN] StorageProcessor: ref CIM_ComputerSystem, [IN] StorageResources: ref CIM_LogicalElement[]; uint32 (enum)
CreateElementsFromStoragePools(
  [IN] string ElementNames[], [IN] uint16 ElementType, {enum}, [IN] uint64 ElementCount, [OUT] Job: ref CIM_ConcreteJob, [IN] Goal: ref CIM_SettingData, [IN] uint64 Size, [IN] InPools: ref CIM_StoragePool[], [IN] Collections: ref CIM_Collection, [IN] TheElements: ref CIM_LogicalElement[]; uint32 (enum)
ReturnElementsToStoragePool(
  [IN] uint16 Options, {enum}, [IN] Job: ref CIM_ConcreteJob, [IN] TheElements: ref CIM_LogicalElement[]; uint32 (enum)
GetAvailableTargetElements(
  [IN] SourceElement: ref CIM_LogicalElement, [IN] TargetPool: ref CIM_StoragePool[], [IN] uint16 CopyType, {enum}, [OUT] Candidates: ref CIM_LogicalElement[]; uint32 (enum)

```





ReplicationService {E}

CreateGroup([IN] GroupName: string,[IN] Members: ref[] CIM_LogicalElement,[IN] Persistent: boolean,[IN] DeleteOnEmptyElement: boolean,[IN] DeleteOnUnassociated: boolean,[OUT] ServiceAccessPoint: ref[] CIM_ReplicationGroup,[IN] ReplicationSettingData: string, [IN] ReservedAs uint16): uint32 enum

DeleteGroup([IN] ReplicationGroup: ref CIM_ReplicationGroup,[IN] ServiceAccessPoint: ref CIM_ServiceAccessPoint,[IN] RemoveElements: boolean,[IN] ReplicationSettingData: string): uint32 enum

AddMembers([IN] Members: ref[] CIM_LogicalElement,[IN] ReplicationGroup: ref CIM_ReplicationGroup,[IN] ServiceAccessPoint: ref CIM_ServiceAccessPoint,[IN] ReplicationSettingData: string): uint32 enum

RemoveMembers([IN] Members: ref[] CIM_LogicalElement,[IN] DeleteOnEmptyElement: boolean,[IN] ReplicationGroup: ref CIM_ReplicationGroup,[IN] ReplicationSettingData: string): uint32 enum

CreateElementReplica([IN] ElementName: string,[IN] SyncType: string {enum},[IN] Mode: string {enum},[IN] SourceElement: ref CIM_LogicalElement,[IN] SourceAccessPoint: ref CIM_ServiceAccessPoint,[OUT,IN] TargetElement: ref CIM_LogicalElement,[IN] ReplicationSettingData: string,[OUT,IN] Synchronization: ref CIM_Synchronized,[IN] TargetSettingGoal: ref CIM_SettingData,[IN] TargetPool: ref CIM_ResourcePool,[IN] WaitForCopyState: uint16,[IN] ConnectivityCollection: ref CIM_ConnectivityCollection, [IN] Collections: ref[] CIM_Collection): uint32 enum

CreateGroupReplica([IN] RelationshipName: string,[IN] SyncType: uint16 {enum},[IN] Mode: uint16 {enum},[IN] SourceGroup: ref CIM_ReplicationGroup,[IN] SourceElement: ref CIM_LogicalElement,[IN] SourceAccessPoint: ref CIM_ServiceAccessPoint,[IN] TargetGroup: ref CIM_ReplicationGroup,[IN] TargetElementCount: uint64,[IN] TargetAccessPoint: ref CIM_ServiceAccessPoint,[IN] Consistency: uint16 {enum},[IN] ReplicationSettingData: string,[OUT] Job: ref CIM_ConcreteJob,[OUT] Synchronization: ref CIM_Synchronized,[IN] TargetSettingGoal: ref CIM_SettingData,[IN] TargetPool: ref CIM_ResourcePool,[IN] WaitForCopyState: uint16,[IN] ConnectivityCollection: ref CIM_ConnectivityCollection, [IN] Collections: ref[] CIM_Collection): uint32 enum

CreateSynchronizationAspect([IN] Name: string,[IN] SyncType: uint16 {enum},[IN] Mode: uint16 {enum},[IN] SourceGroup: ref CIM_ReplicationGroup,[IN] SourceElement: ref CIM_ManagedElement,[IN] SourceAccessPoint: ref CIM_ServiceAccessPoint,[IN] Consistency: uint16 {enum},[IN] ReplicationSettingData: string,[OUT] Job: ref CIM_ConcreteJob,[OUT] SettingsState: ref CIM_SettingsDefineState): uint32 enum

ModifyReplicaSynchronization([IN] Operation: uint16 {enum},[IN] Synchronization: ref CIM_Synchronized,[IN] ReplicationSettingData: string,[IN] SyncPair: ref[] CIM_StorageSynchronized,[IN] SyncPair: ref[] CIM_Synchronized,[OUT] Job: ref CIM_ConcreteJob,[OUT] SettingsState: ref CIM_SettingsDefineState[IN] Force: boolean,[IN] WaitForCopyState: uint16, [IN] UpdatedSynchronization: ref CIM_Synchronized): uint32 enum

ModifyListSynchronization([IN] Operation: uint16 {enum},[IN] Synchronization: ref[] CIM_Synchronized,[IN] ReplicationSettingData: string,[OUT] Job: ref CIM_ConcreteJob,[OUT] SettingsState: ref CIM_SettingsDefineState,[IN] Force: boolean,[IN] WaitForCopyState: uint16, [IN] UpdatedSynchronization: ref[] CIM_Synchronized): uint32 enum

ModifySettingsDefineState([IN] Operation: uint16 {enum},[IN] SettingsState: ref CIM_SettingsDefineState,[IN,OUT] TargetElement: ref CIM_LogicalElement,[IN,OUT] TargetGroup: ref CIM_ReplicationGroup,[IN] TargetElementCount: string,[IN] TargetAccessPoint: ref CIM_ServiceAccessPoint,[IN] Synchronization: ref[] CIM_Synchronized,[IN] ReplicationSettingData: string,[OUT] Job: ref CIM_ConcreteJob,[IN] TargetSettingGoal: ref CIM_SettingData,[IN] TargetPool: ref CIM_ResourcePool,[IN] WaitForCopyState: uint16, [IN] ElementName: string, [IN] Collection: ref[] CIM_Collection): uint32 enum

GetAvailableTargetElements([IN] SourceElement: ref CIM_LogicalElement,[IN] SyncType: uint16 {enum},[IN] Mode: uint16,[IN] ReplicationSettingData: string,[IN] TargetAccessPoint: ref CIM_ServiceAccessPoint,[IN] TargetSettingGoal: ref[] CIM_SettingData,[IN] TargetPools: ref[] CIM_ResourcePool,[OUT] Job: ref CIM_ConcreteJob,[IN] Candidates: ref[] CIM_LogicalElement, [IN] MaxElementCount: uint16): uint32 enum

GetPeerSystems([IN] Options: uint16,[OUT] Job: ref CIM_ConcreteJob,[OUT] Systems: ref[] CIM_ComputerSystem, [OUT] LocalAccessPoints: ref[] CIM_ServiceAccessPoint, [OUT] RemoteAccessPoints: ref[] CIM_ServiceAccessPoint): uint32 enum

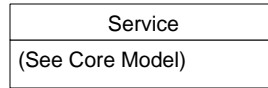
GetReplicationRelationships([IN] Type: uint16 (enum),[IN] SyncType: uint16 (enum),[IN] Mode: uint16 (enum),[IN] Locality: uint16 (enum),[IN] CopyState: uint16 (enum),[OUT] Job: ref CIM_ConcreteJob,[OUT] Synchronizations: ref[] CIM_Synchronized, [IN] ReplicationSettingData: string): uint32 enum

GetServiceAccessPoints([IN] System: ref CIM_ComputerSystem,[OUT] Job: ref CIM_ConcreteJob,[OUT] ComputerSystem: ref[] CIM_ServiceAccessPoint): uint32 enum

AddReplicationEntity([IN] ReplicationEntity: string,[IN] Persistent: boolean,[IN] InstanceNamespace: string,[OUT] ReplicationEntityPath: ref CIM_ReplicationEntity.): uint32 enum

AddServiceAccessPoint([IN] ServiceAccessPoint: string,[IN] InstanceNamespace: string,[OUT] ServiceAccessPointPath: ref CIM_ServiceAccessPoint): uint32 enum

AddSharedSecret([IN] SharedSecret: string,[IN] ServiceAccessPoint: ref CIM_ServiceAccessPoint,[IN] InstanceNamespace: string,[OUT] SharedSecretPath: ref CIM_SharedSecret): uint32 enum



ReplicationService {E} (continued)

CreateListReplica([IN] ElementNames: string[],[IN] SyncType: uint16 {enum},[IN] Mode: uint16 {enum},[IN] SourceElements: ref[] CIM_LogicalElement,[IN] SourceAccessPoint: ref CIM_ServiceAccessPoint,[IN] TargetElements: ref[] CIM_LogicalElement,[IN] TargetAccessPoint: ref CIM_ServiceAccessPoint,[IN] ReplicationSettingData: string,[OUT] Job: ref CIM_ConcreteJob,[OUT] Synchronizations: ref[] CIM_Synchronized,[IN] TargetSettingGoal: ref CIM_SettingData,[IN] TargetPool: ref CIM_ResourcePool,[IN] WaitForCopyState: uint16,[IN] ConnectivityCollection: ref CIM_ConnectivityCollection, [IN] Consistency: uint16, [IN] Collections: ref[] CIM_Collection): uint32 enum

CreateGroupReplicaFromElements([IN] RelationshipName: string,[IN] SyncType: uint16 {enum},[IN] Mode: uint16 {enum}, [IN,OUT] SourceGroup: ref CIM_ReplicationGroup [IN] SourceElements: ref[] CIM_LogicalElement,[IN] SourceGroupName: string,[IN] SourceAccessPoint: ref CIM_ServiceAccessPoint,[IN,OUT] TargetGroup: ref CIM_ReplicationGroup, [IN,OUT] TargetGroupName: string,[IN] TargetElements ref[] CIM_LogicalElement, [IN] TargetElements: string[], [IN] TargetAccessPoint: ref CIM_ServiceAccessPoint,[IN] Consistency: uint16 {enum},[IN] ReplicationSettingData: string,[OUT] Job: ref CIM_ConcreteJob,[OUT] Synchronization: ref CIM_Synchronized[IN] TargetSettingGoal: ref CIM_SettingData,[IN] TargetPool: ref CIM_ResourcePool,[IN] TargetPools: ref[] CIM_ResourcePool,[IN] WaitForCopyState: uint16,[IN] Collections: ref[] CIM_Collection): uint32 enum

GetReplicationRelationshipInstances([IN] Type: uint16 {enum},[IN] SyncType: uint16 {enum},[IN] Mode: uint16 {enum},[IN] Locality: uint16 {enum},[IN] CopyState: uint16,[OUT] Job: ref CIM_ConcreteJob,[OUT] Synchronization: ref CIM_Synchronized[IN] TargetSettingGoal: ref CIM_SettingData,[IN] TargetPool: ref CIM_ResourcePool,[IN] Synchronizations: string[], [IN] ReplicationSettingData: string): uint32 enum

ModifyListSettingsDefineState([IN] Operation: uint16 {enum},[IN] SettingsState: ref CIM_SettingsDefineState,[IN] TargetElements: ref[] CIM_LogicalElement,[IN,OUT] TargetGroup: ref CIM_ReplicationGroup,[IN] TargetElementCount: uint64,[IN] TargetAccessPoint: ref CIM_ServiceAccessPoint,[IN,OUT] Synchronization: ref[] CIM_Synchronized[IN] ReplicationSettingData: string,[OUT] Job: ref CIM_ConcreteJob,[IN] TargetSettingGoal: ref CIM_SettingData,[IN] TargetPool: ref CIM_ResourcePool,[IN] WaitForCopyState: uint16, [IN] ElementNames: string[], [IN] Collections: ref[] CIM_Collection): uint32 enum

AddToRemoteReplicationCollection([IN] LocalAccessPoints: ref[] CIM_ServiceAccessPoint,[IN] RemoteAccessPoints: ref CIM_ServiceAccessPoint, [IN] RemoteComputerSystem: ref CIM_ComputerSystem,[OUT] Job: ref CIM_ConcreteJob,[IN] ConnectivityCollection: ref CIM_ConnectivityCollection): uint32 enum

CreateRemoteReplicationCollection([IN] ElementName: string,[IN] LocalAccessPoints: ref CIM_ServiceAccessPoint,[IN] RemoteAccessPoints: ref CIM_ServiceAccessPoint,[IN] RemoteComputerSystem: ref CIM_ComputerSystem,[IN] Active: boolean,[IN] DeleteOnUnassociated: boolean,[OUT] Job: ref CIM_ConcreteJob,[IN] ConnectivityCollection: ref CIM_ConnectivityCollection,[IN] ReplicationSettingData: string): uint32 enum

RemoveFromRemoteReplicationCollection([IN] LocalAccessPoints: ref CIM_ServiceAccessPoint,[IN] RemoteAccessPoints: ref CIM_ServiceAccessPoint,[IN] RemoteComputerSystem: ref CIM_ComputerSystem, [OUT] Job: ref CIM_ConcreteJob,[IN] ConnectivityCollection: ref CIM_ConnectivityCollection): uint32 enum

CreateGroupReplicaFromElementSynchronizations([IN] RelationshipName: string, [IN] ElementSynchronizations ref[] CIM_Synchronized,[IN,OUT] SourceGroupName:string[] [IN,OUT] SourceGroup: ref CIM_ReplicationGroup, [IN] SourceAccessPoint: ref CIM_ServiceAccessPoint, [IN,OUT] TargetGroupName:string[] , [IN,OUT] string[] SourceGroupName, [IN,OUT] TargetGroup ref CIM_ReplicationGroup, [IN] TargetAccessPoint: ref CIM_ServiceAccessPoint, [IN] Consistency: uint16 , [IN] ReplicationSettingData: string , [OUT] Job: ref CIM_ConcreteJob, [OUT] GroupSynchronization ref CIM_Synchronized, [IN] WaitForCopyState: uint16): uint32 enum

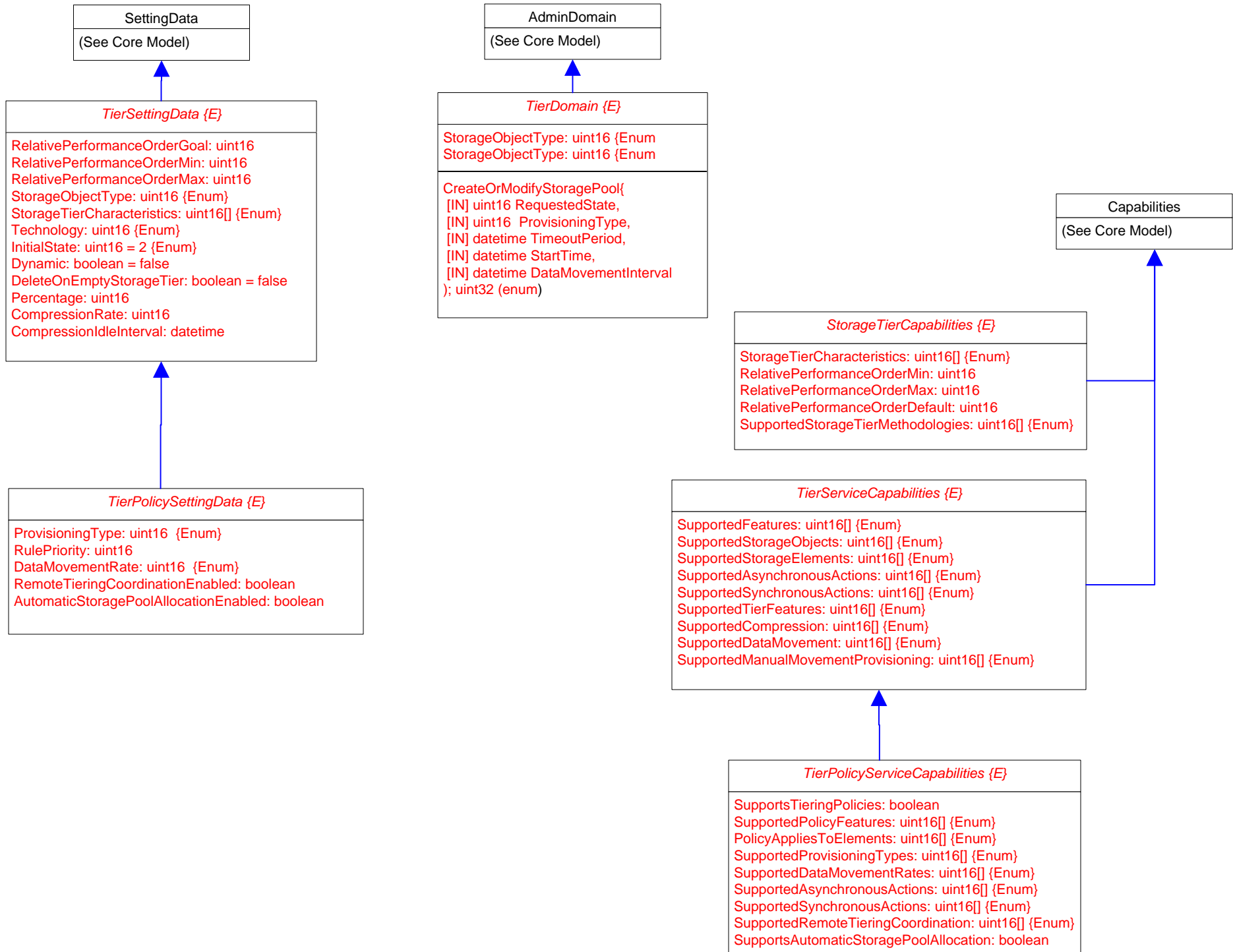
GetSynchronizationAspects([IN] SyncType: uint16, [IN] Mode: uint16, [IN] Locality: uint16, [IN] SyncState: uint16, [OUT] Job: ref CIM_ConcreteJob, [IN] CachedData: boolean, [IN] ReplicationSettingData: string, [OUT] SynchronizationAspects: ref[] CIM_SynchronizationAspect,): uint32 enum

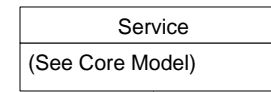
GetSynchronizationAspectInstances([IN] SyncType: uint16, [IN] Mode: uint16, [IN] Locality: uint16, [IN] SyncState: uint16, [OUT] Job: ref CIM_ConcreteJob, [IN] CachedData: boolean, [IN] ReplicationSettingData: string, [OUT] SynchronizationAspects: string,): uint32 enum

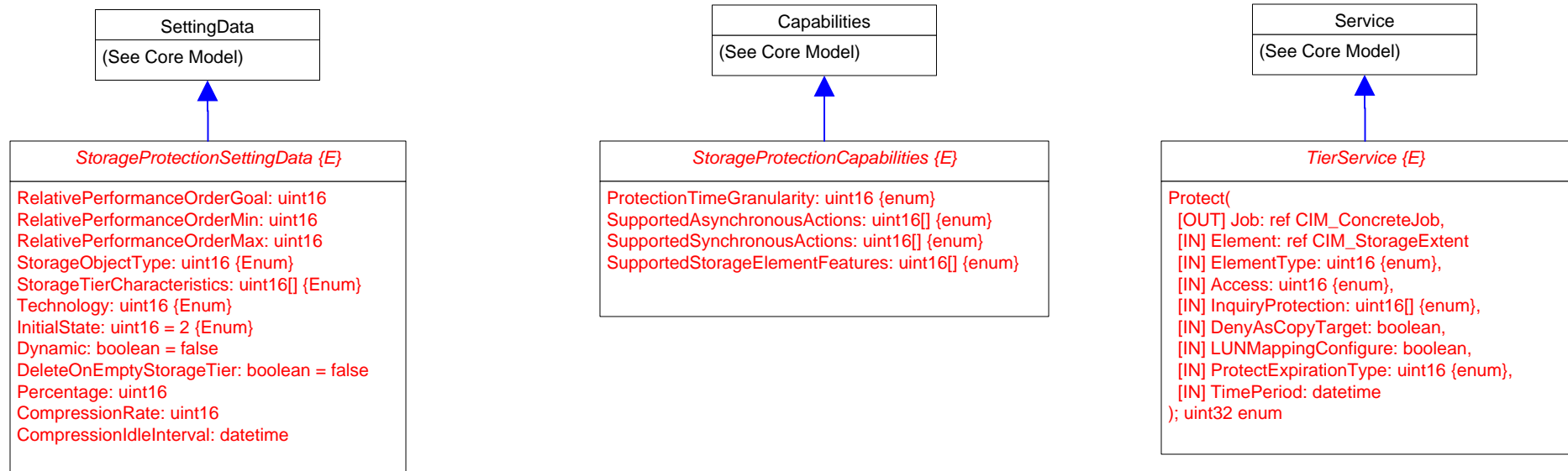
CreateGroupReplicaFromElementSynchronizations([IN] Synchronized ref CIM_Synchronized, [IN] SourceElements ref[] CIM_LogicalElement, [IN] TargetElements ref[] CIM_LogicalElement, [IN] SourceAccessPoint ref CIM_ServiceAccessPoint, [IN] TargetAccessPoint ref CIM_ServiceAccessPoint, [IN] TargetGroupName: uint16, [IN] ReplicationSettingData: string, [OUT] Job: ref CIM_ConcreteJob, [OUT] Synchronizations ref[] CIM_Synchronized, [IN] WaitForCopyState: uint16): uint32 enum

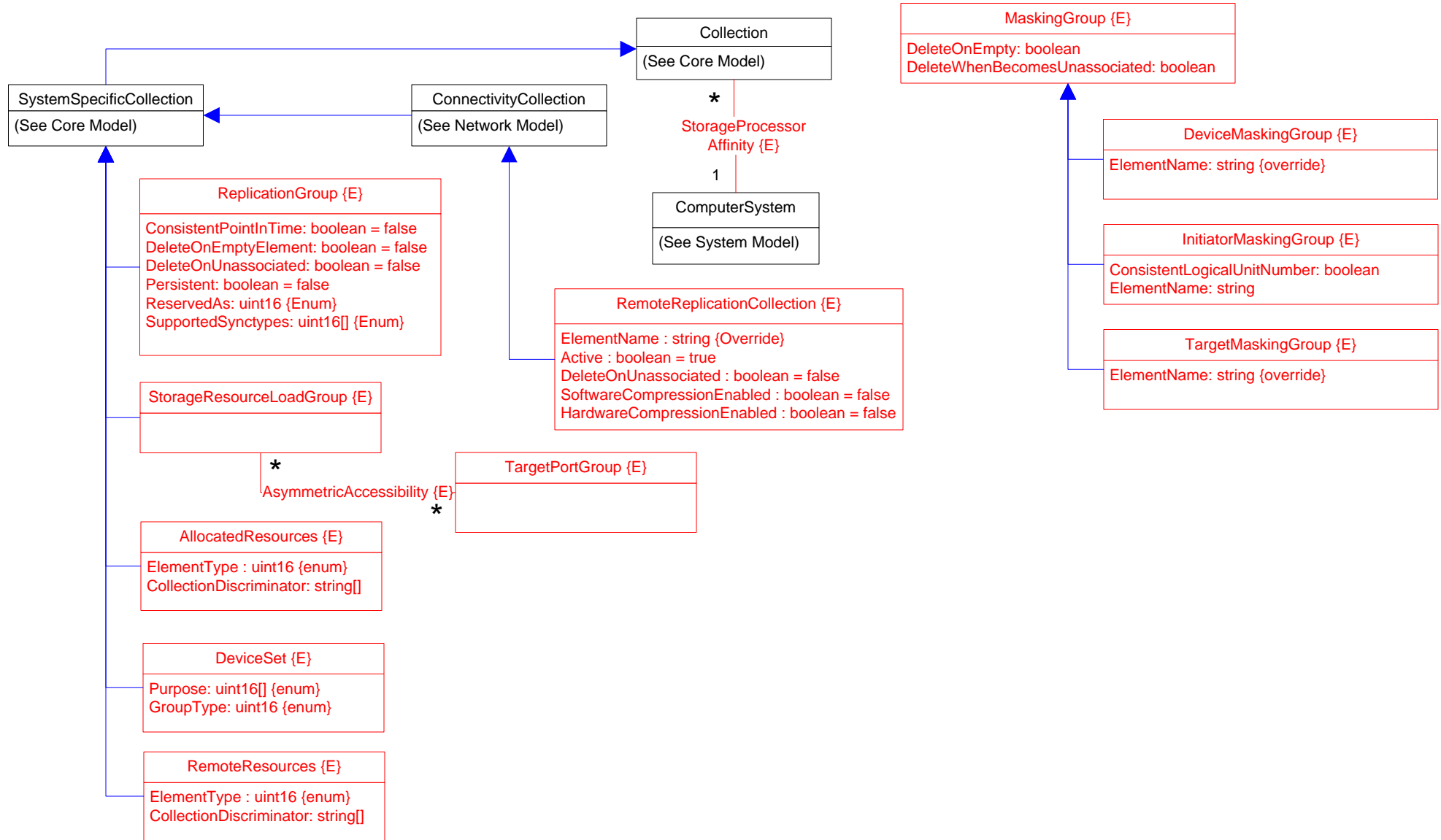
ConfirmTargetData([IN] Synchronized ref CIM_Synchronized, [IN] SourceAccessPoint ref CIM_ServiceAccessPoint, [IN] TargetAccessPoint ref CIM_ServiceAccessPoint, [IN] TargetGroupName: uint16, [IN] ReplicationSettingData: string, [OUT] Job: ref CIM_ConcreteJob, [IN] ConnectivityCollection ref CIM_ConnectivityCollection, [IN] WaitTime: datetime): uint32 enum

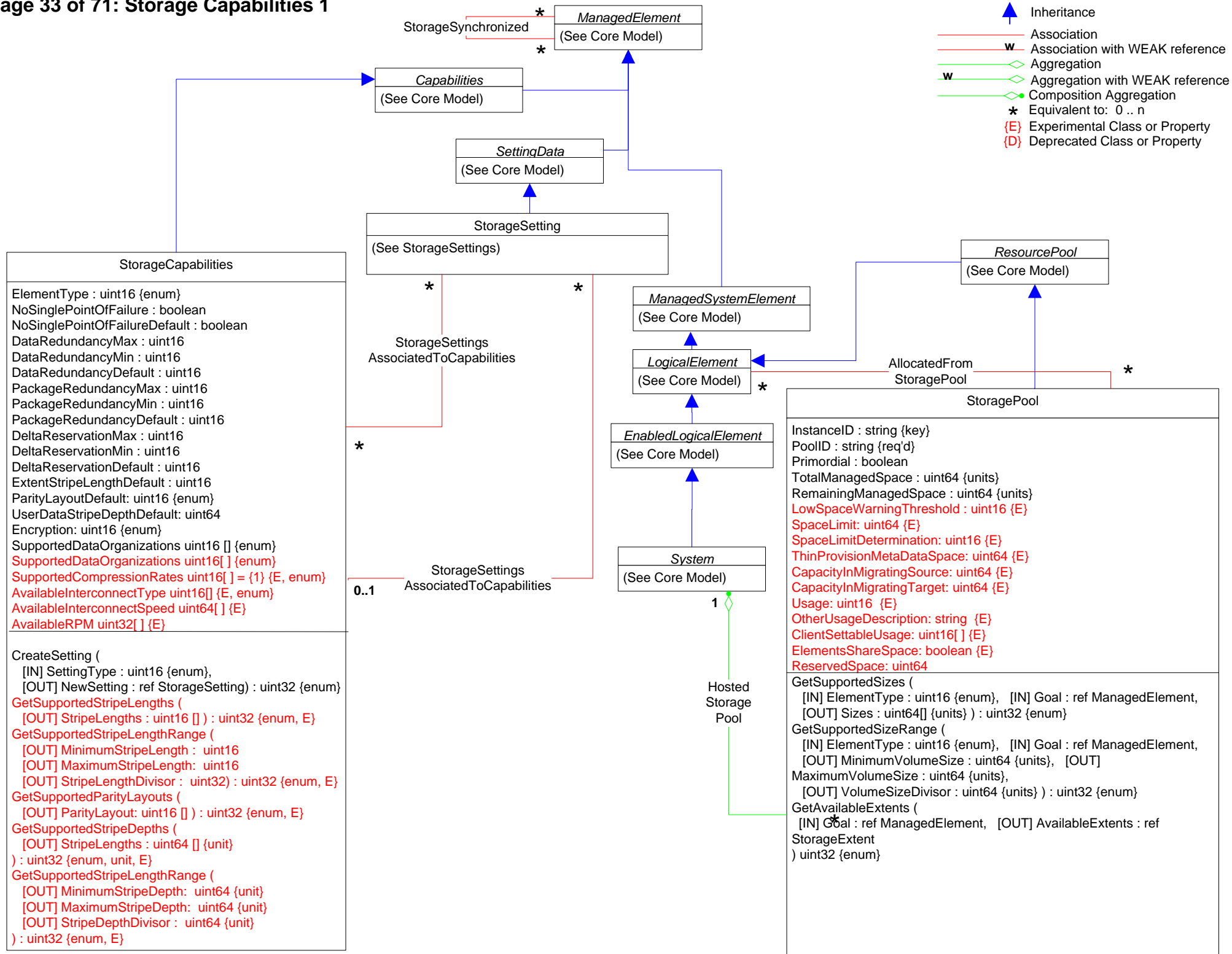
CreateListSynchronizationAspect([IN] Names: string[],[IN] SyncType: uint16,[IN] Mode: uint16,[IN] SourceElements ref[] ManagedElement,[IN] SourceAccessPoint ref ServiceAccessPoint,[IN] Consistency: uint16,[IN] ReplicationSettingData: string,[OUT] Job ref ConcreteJob,[OUT] SettingsStates ref[] SettingsDefineState) : uint32

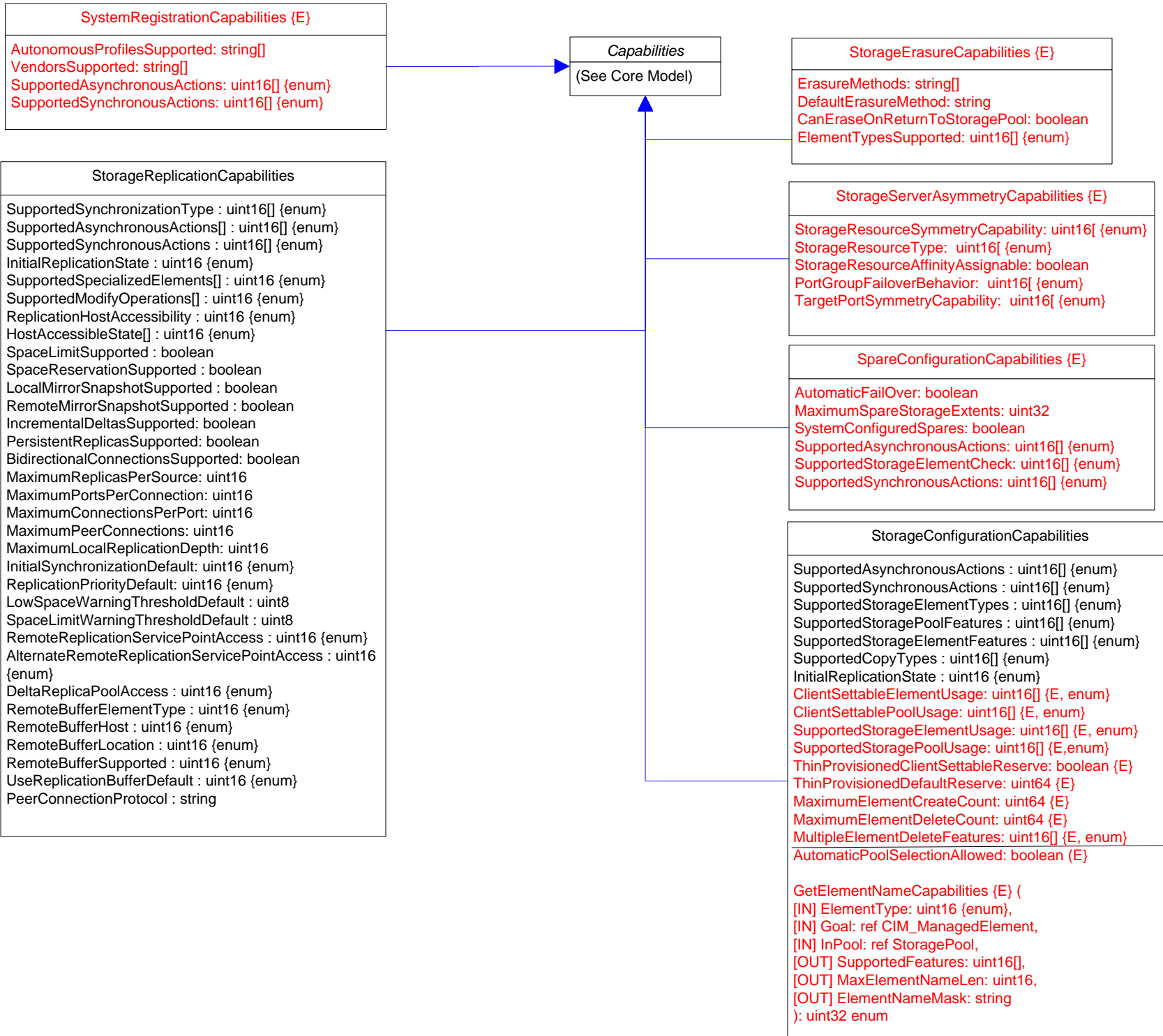


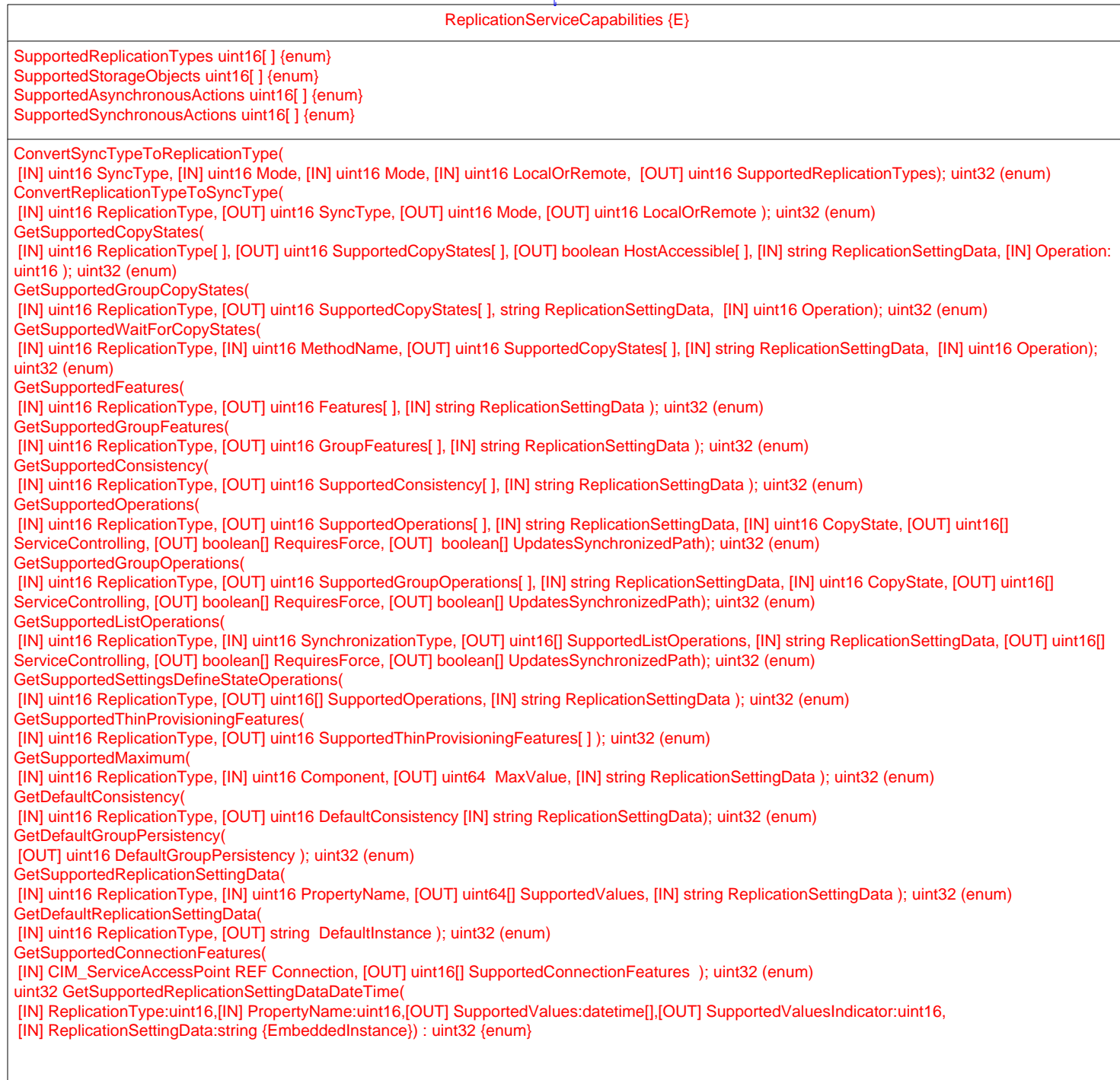
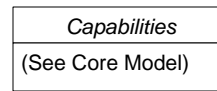


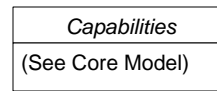




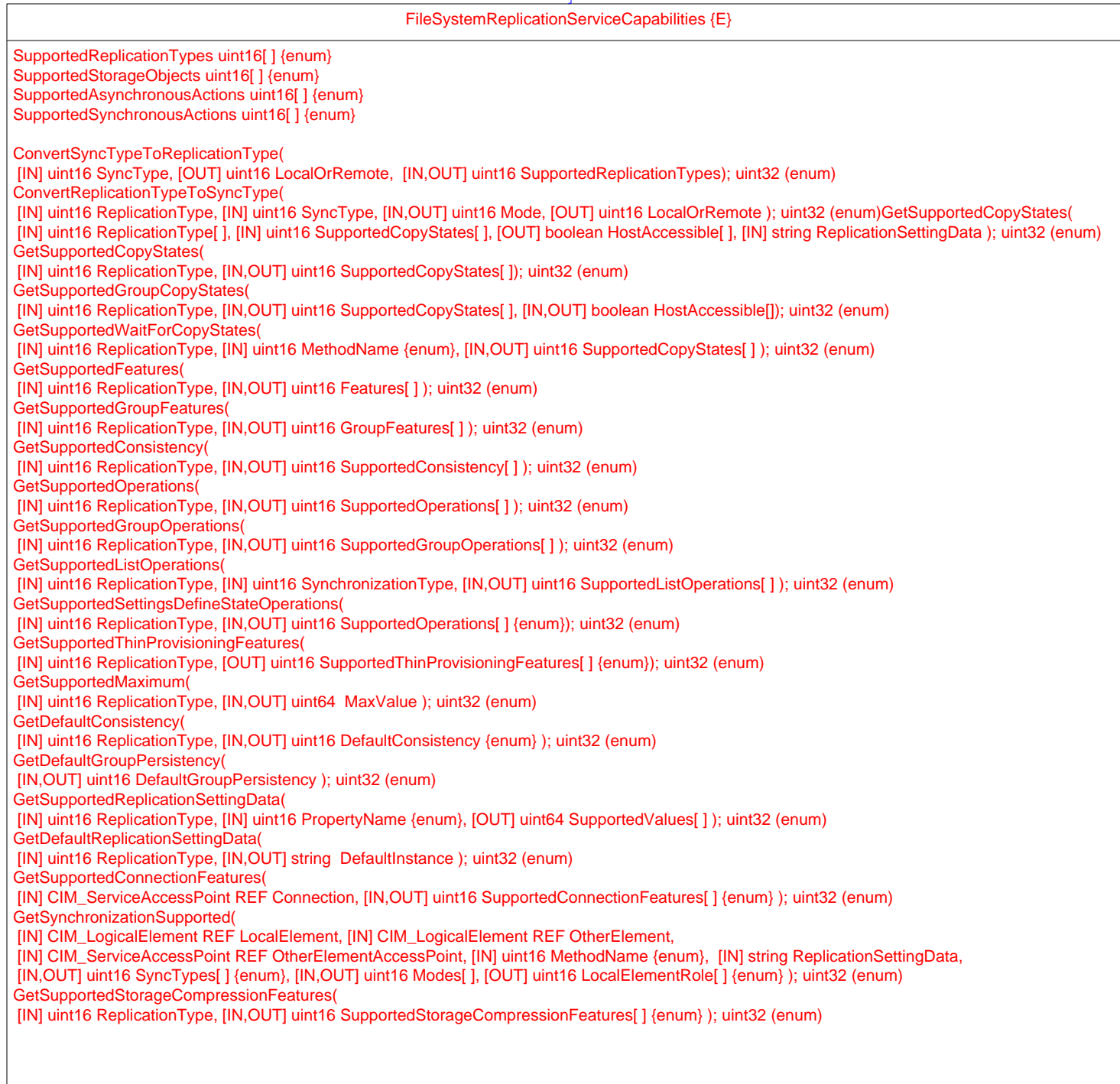
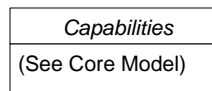


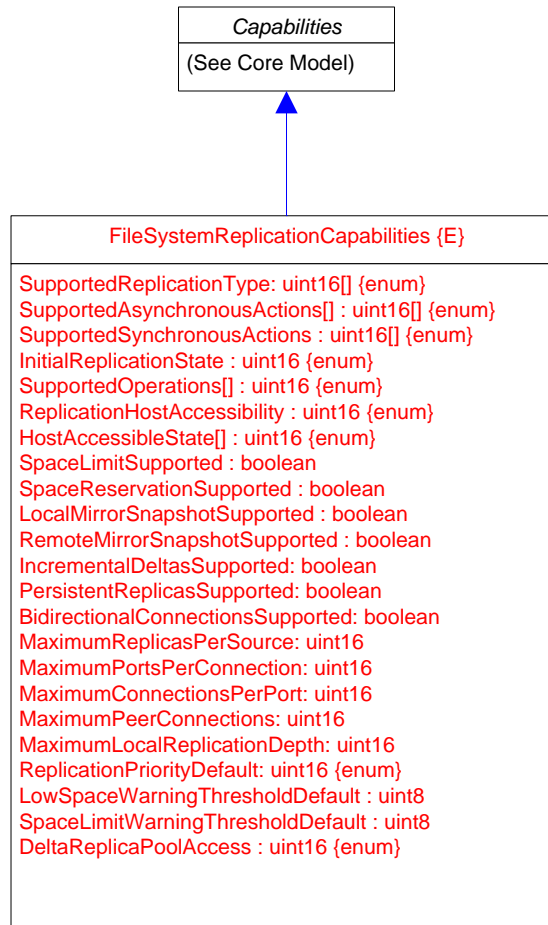


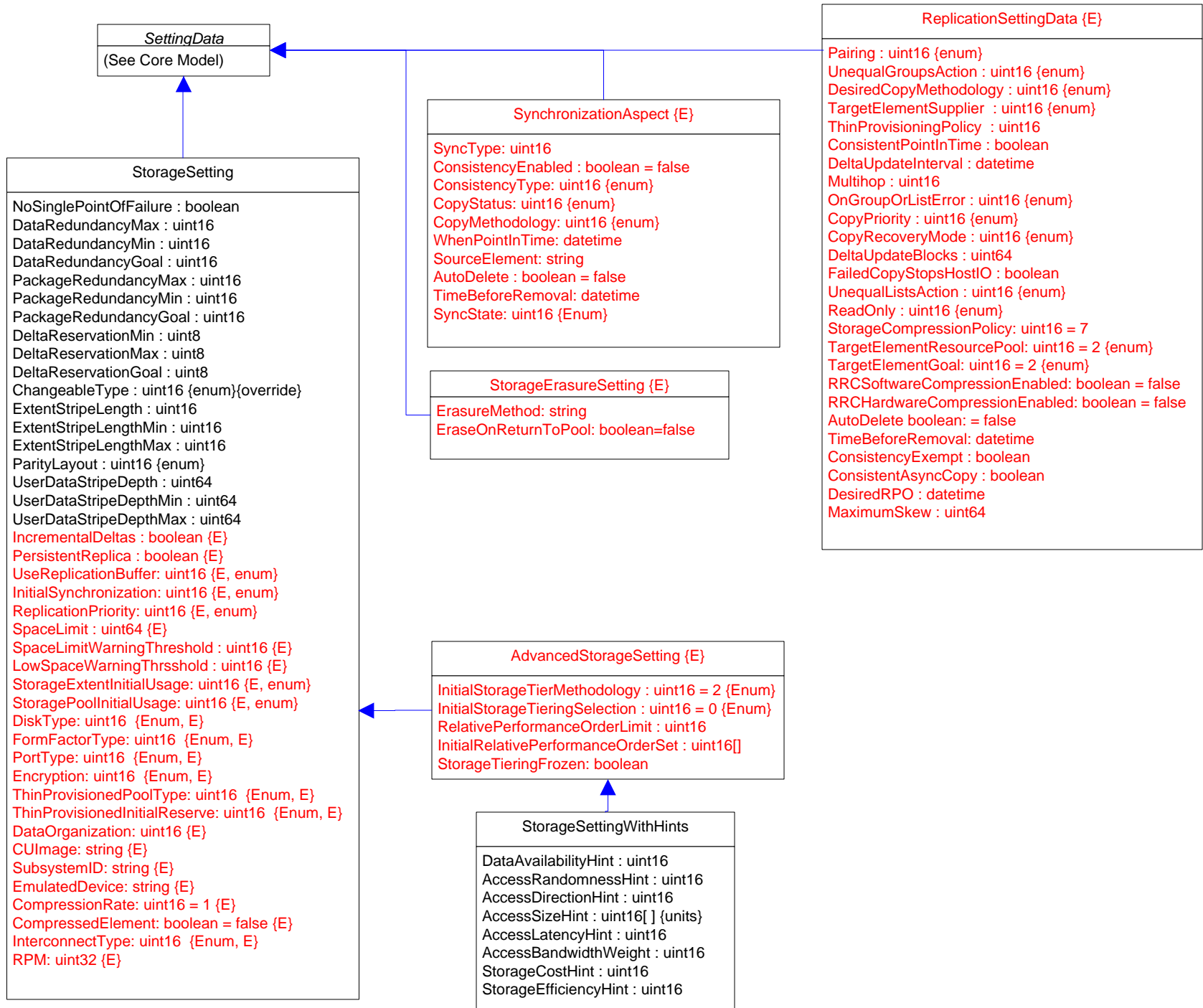













ReplicationServiceCapabilities {E} (continued)
<p>GetSynchronizationSupported([IN] CIM_LogicalElement REF LocalElement, [IN] CIM_LogicalElement REF OtherElement, [IN] CIM_ServiceAccessPoint REF OtherElementAccessPoint, [IN] uint16 MethodName, [IN] string ReplicationSettingData, [OUT] uint16 SyncTypes[], [OUT] uint16[] Modes, [OUT] uint16[] LocalElementRole); uint32 (enum)</p> <p>GetSupportedStorageCompressionFeatures([IN] uint16 ReplicationType, [OUT] uint16[] SupportedStorageCompressionFeatures, [IN] string ReplicationSettingData); uint32 (enum)</p> <p>GetSupportedTokenizedReplicationType([IN] CIM_ManagedElement REF SourceElement, [IN] CIM_ManagedElement REF TargetElement, [IN] CIM_ServiceAccessPoint REF ElementAccessPoint, [IN] string ReplicationSettingData, [OUT] uint16[] ReplicationTypes); uint32 (enum)</p> <p>GetSupportedListFeatures([IN] uint16 ReplicationType, [IN] string ReplicationSettingData); uint32 (enum)</p> <p>GetSupportedOperationsForSynchronization([IN] CIM_Synchronized REF Synchronization, [IN] string ReplicationSettingData, [IN] uint16 SynchronizationType, [OUT] uint16[] SupportedOperations, [OUT] uint16[] ServiceControlling, [OUT] boolean[] RequiresForce, [OUT] boolean[] UpdatesSynchronizedPath); uint32 (enum)</p> <p>GetSupportedReplicationTypesForSystem([IN] CIM_ComputerSystem REF System, [IN] string ReplicationSettingData, [OUT] uint16[] SupportedReplicationTypes,); uint32 (enum)</p> <p>GetElementNameCapabilities([IN] uint16 ElementType, [OUT] uint16[] SupportedFeatures, [OUT] uint16 MaxElementNameLen, [OUT] string ElementNameMask); uint32 (enum)</p>







-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
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-  {D} Deprecated Class or Property

ManagedElement
(See Core Model)

Collection
(See Core Model)

SystemSpecificCollection
(See Core Model)

StatisticsCollection {E}
(See Core Model)

BlockStatisticsManifestCollection
IsDefault : boolean

QueryStatisticsCollection {E}

Query : string
 QueryLanguage : uint16 {enum}
 SelectEncoding : uint16 {enum}
 SelectedNames : string
 SelectedTypes : string
 SelectedValues : string
 SelectedRateNames : string
 SelectedRateTypes : string
 SelectedRateValues : string

BlockStorageStatisticalData

ElementType : uint16
 TotalIOs : uint64 {counter}
 KBytesTransferred : uint64 {counter, unit}
 KBytesWritten : uint64 {counter, unit}
 IOTimeCounter : uint64 {counter}
 ReadIOs : uint64 {counter}
 ReadHitIOs : uint64 {counter}
 ReadIOTimeCounter : uint64 {counter}
 ReadHitIOTimeCounter : uint64 {counter}
 KBytesRead : uint64 {counter, unit}
 WriteIOs : uint64 {counter}
 WriteHitIOs : uint64 {counter}
 WriteIOTimeCounter : uint64 {counter}
 WriteHitIOTimeCounter : uint64 {counter}
 IdleTimeCounter : uint64 {counter}
 MaintOp : uint64 {counter}
 MaintTimeCounter : uint64 {counter}
 RateElementType : uint16 {enum, E}
 TotalIOsRate : real32 {E}
 KBytesTransferredRate : real32 {E}
 KBytesWrittenRate : real32 {E}
 ReadIOsRate : real32 {E}
 ReadHitIOsRate : real32 {E}
 KBytesReadRate : real32 {E}
 WriteIOsRate : real32 {E}
 WriteHitIOsRate : real32 {E}
 MaintOpRate : real32 {E}
 TotalHitIOs : uint64 {E}
 ReadSequentialIOs : uint64 {E}
 ReadSequentialHits : uint64 {E}
 WriteSequentialIOs : uint64 {E}
 WriteSequentialHits : uint64 {E}

StatisticalData
(See core model)

BlockStatisticsManifest

InstanceID : string
 ElementType : uint16 {enum}
 IncludeStartStatisticTime : boolean {enum}
 IncludeStatisticsTime : boolean
 IncludeTotalIOs : boolean
 IncludeKBytesTransferred : boolean
 IncludeIOTimeCounter : boolean
 IncludeReadIOs : boolean
 IncludeReadHitIOs : boolean
 IncludeReadIOTimeCounter : boolean
 IncludeReadHitIOTimeCounter : boolean
 IncludeWriteIOs : boolean
 IncludeWriteHitIOs : boolean
 IncludeWriteHitIOTimeCounter : boolean
 IncludeKBytesWritten : boolean
 IncludeIdleTimeCounter : boolean
 IncludeMaintOp : boolean
 IncludeMaintTimeCounter : boolean
 IncludeKBytesRead : boolean
 IncludeStartStatisticTime : boolean
 InstanceID : string {key}
 IncludeWriteIOTimeCounter : boolean
 IncludeWriteIOTimeCounter : boolean
 IncludeRateIntervalStartTime : boolean {E}
 IncludeRateIntervalEndTime : boolean {E}
 IncludeKBytesTransferredRate : boolean {E}
 IncludeReadIOsRate : boolean {E}
 IncludeReadHitIOsRate : boolean {E}
 IncludeKBytesReadRate : boolean {E}
 IncludeWriteHitIOsRate : boolean {E}
 IncludeKBytesWrittenRate : boolean {E}
 IncludeMaintOpRate : boolean {E}
 IncludeTotalHitIOs : boolean {E}
 IncludeReadSequentialIOs : boolean {E}
 IncludeReadSequentialHits : boolean {E}
 IncludeWriteSequentialIOs : boolean {E}
 IncludeWriteSequentialHits : boolean {E}

LogicalPortStatistics {E}

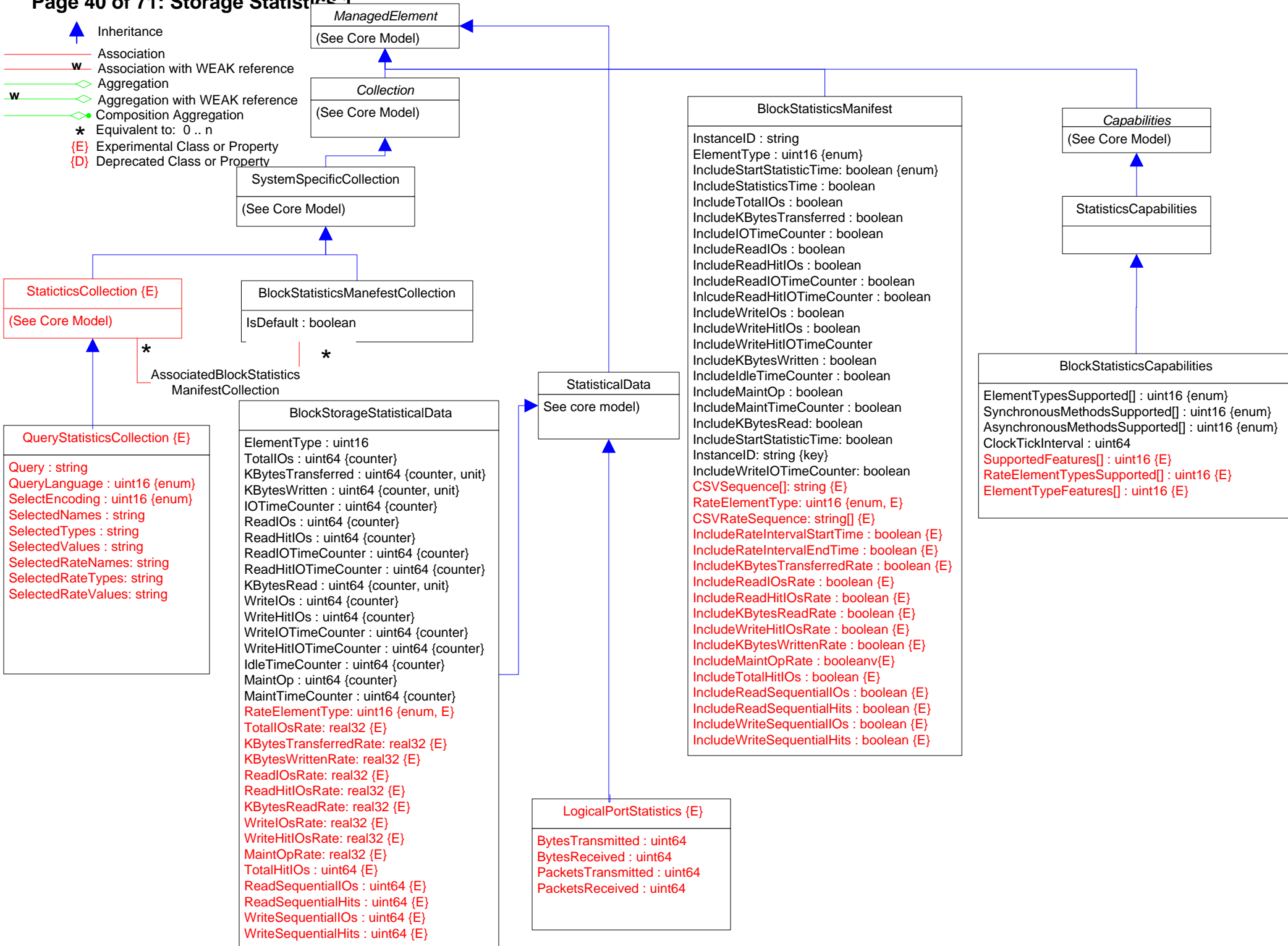
BytesTransmitted : uint64
 BytesReceived : uint64
 PacketsTransmitted : uint64
 PacketsReceived : uint64

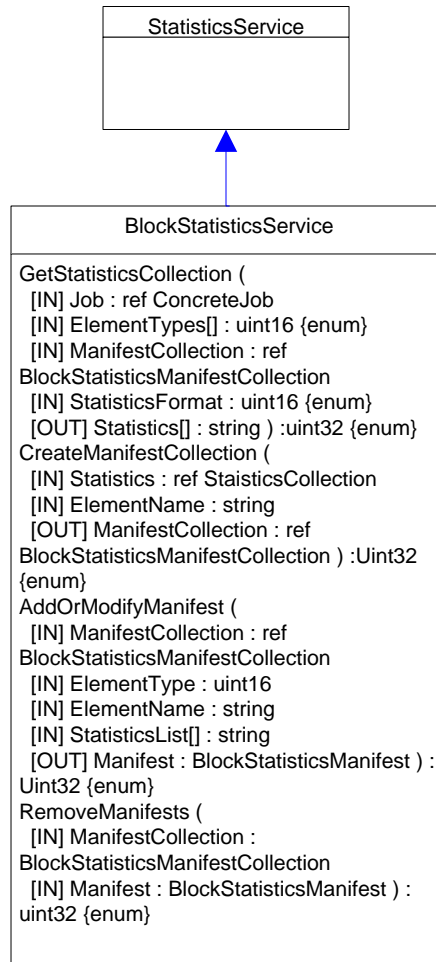
Capabilities
(See Core Model)

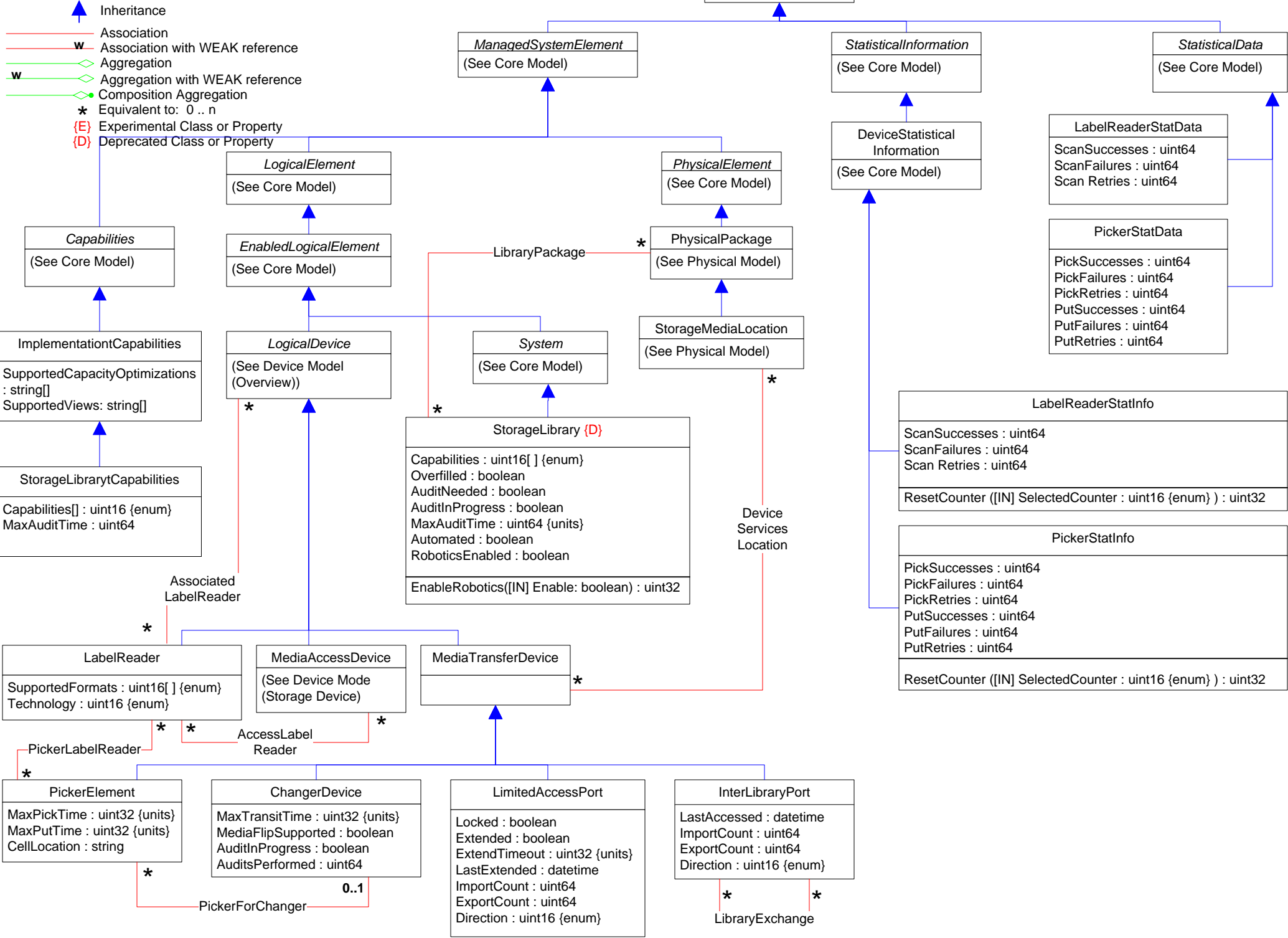
StatisticsCapabilities

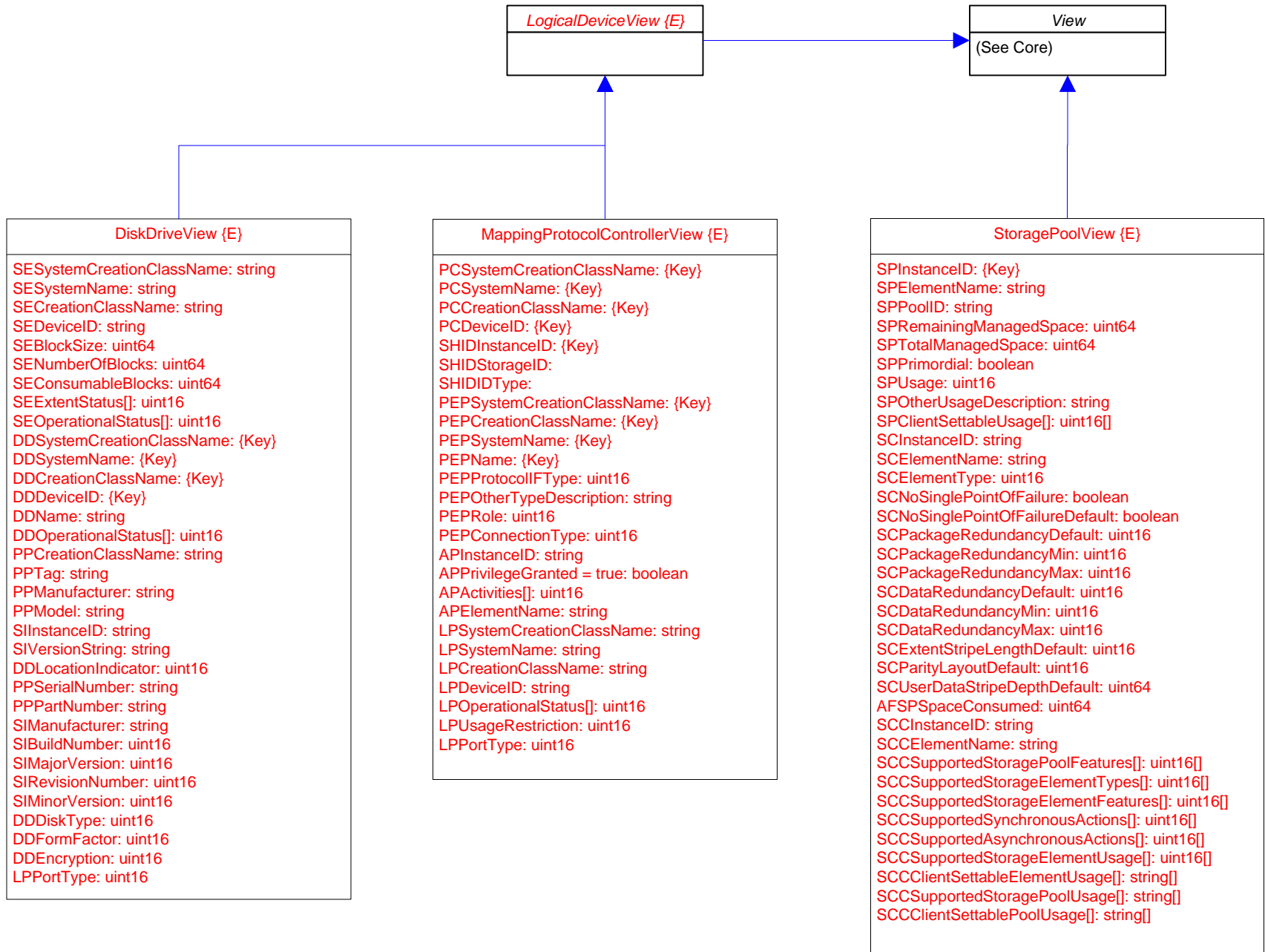
BlockStatisticsCapabilities

ElementTypesSupported[] : uint16 {enum}
 SynchronousMethodsSupported[] : uint16 {enum}
 AsynchronousMethodsSupported[] : uint16 {enum}
 ClockTickInterval : uint64
 SupportedFeatures[] : uint16 {E}
 RateElementTypesSupported[] : uint16 {E}
 ElementTypeFeatures[] : uint16 {E}

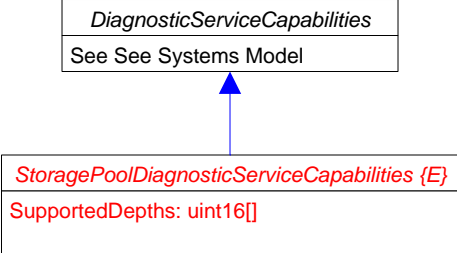
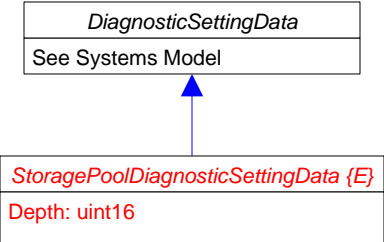
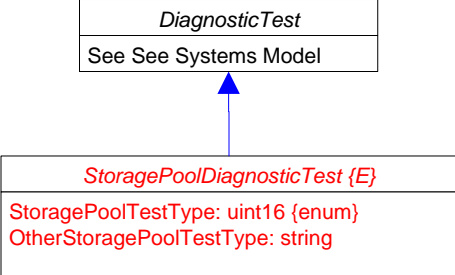















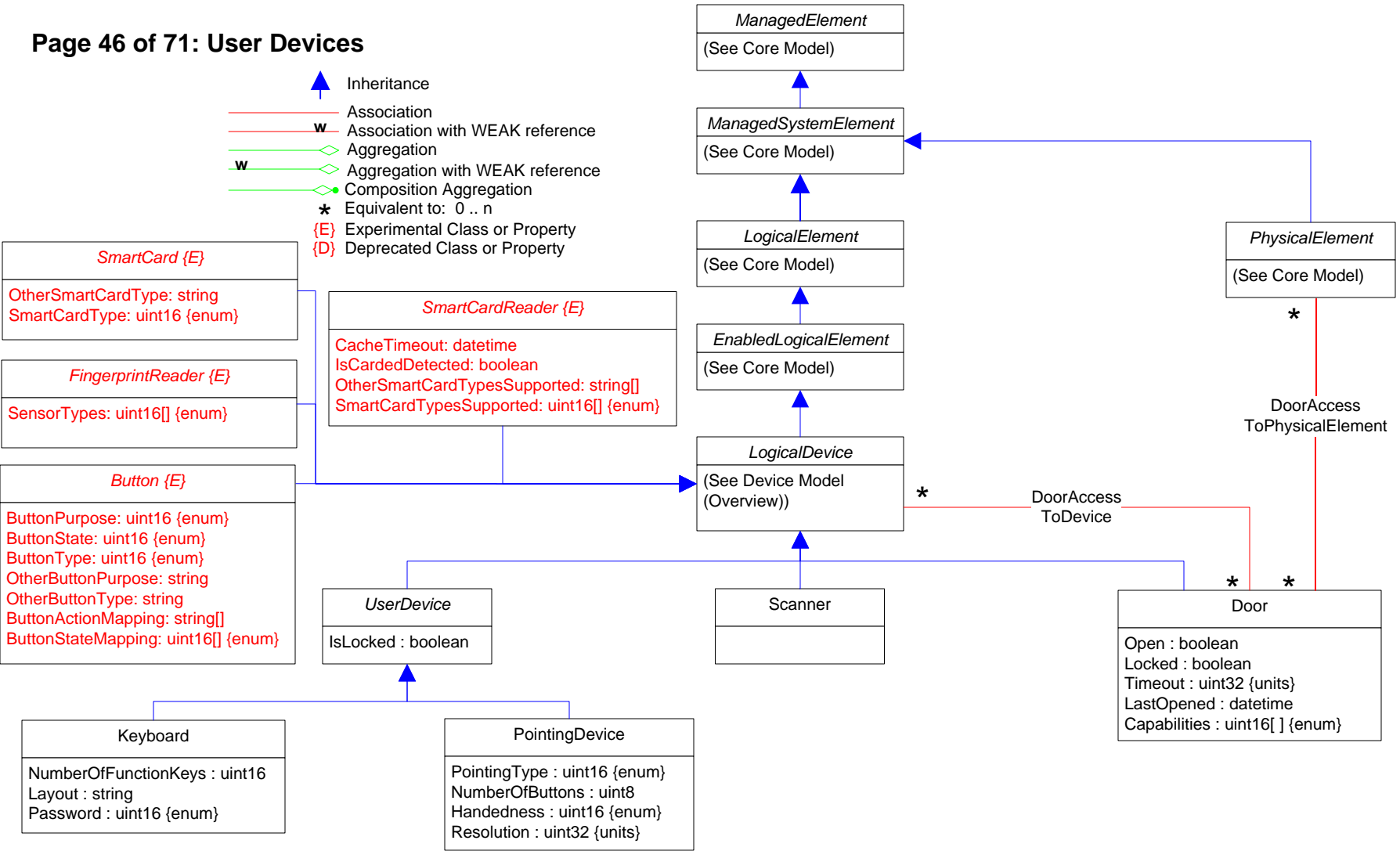













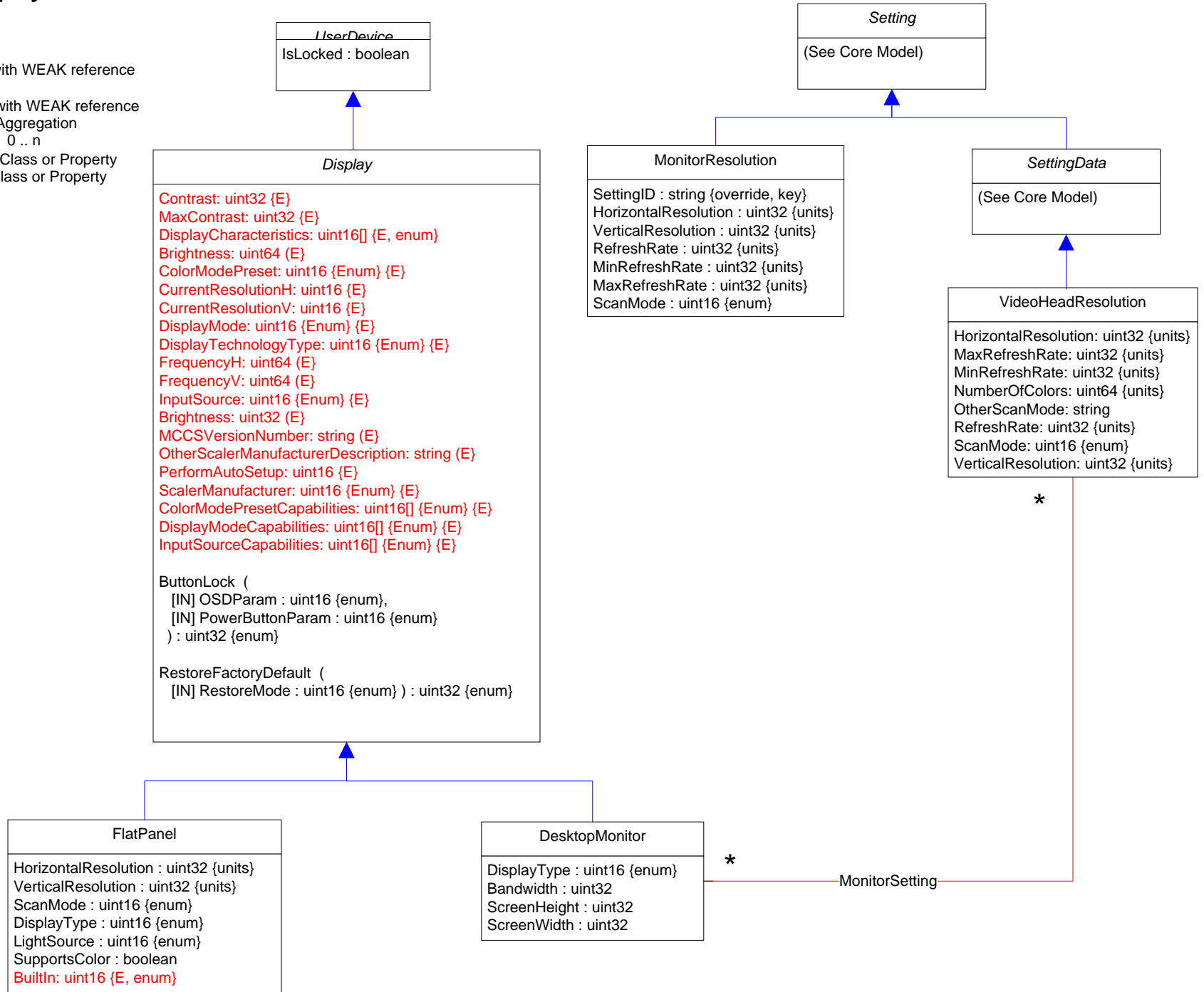
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-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  * Equivalent to: 0..n
-  {E} Experimental Class or Property
-  {D} Deprecated Class or Property

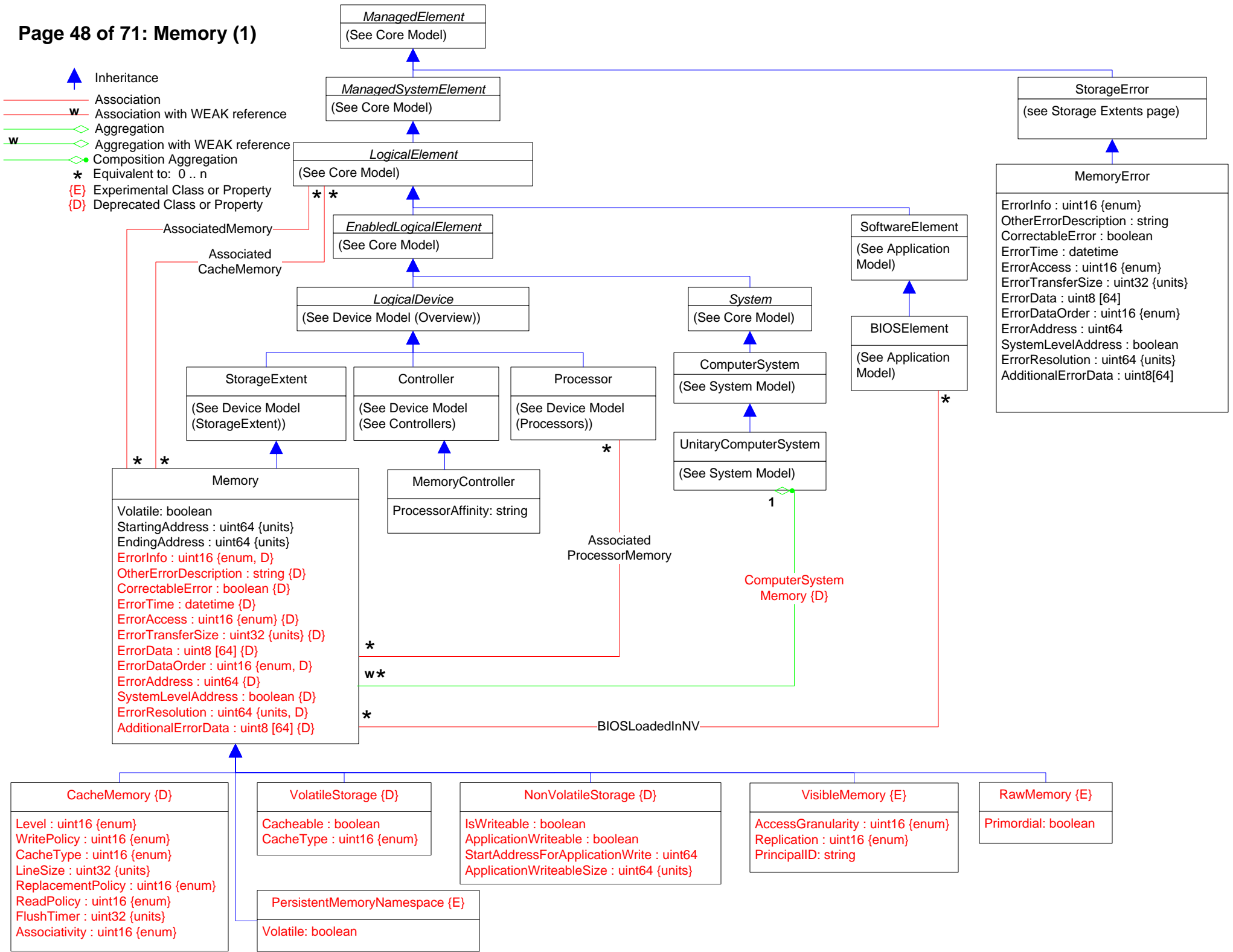


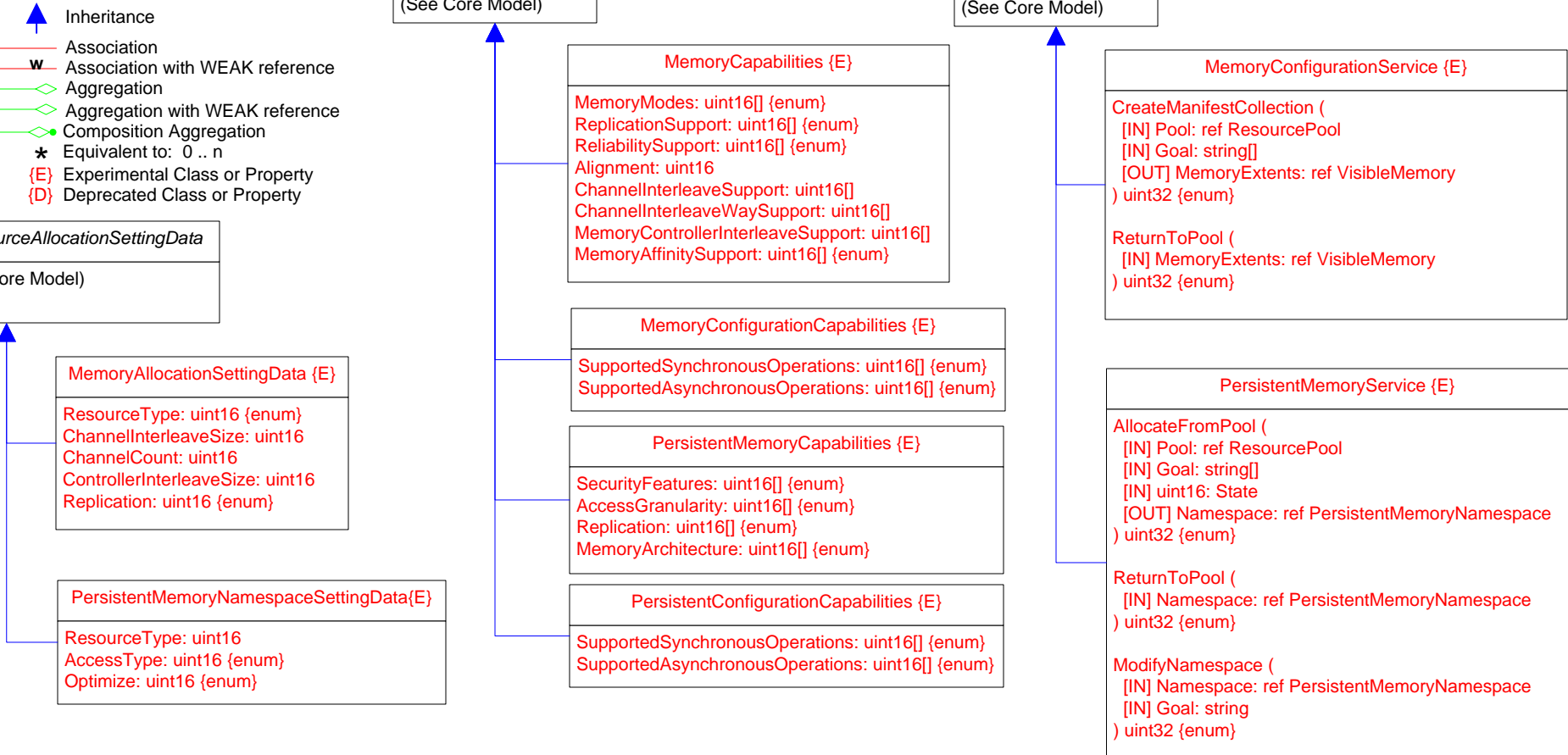
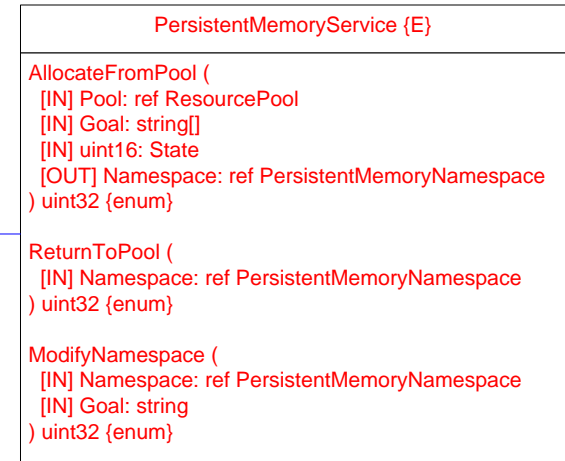
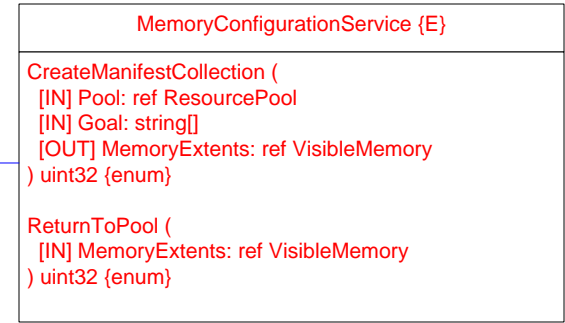
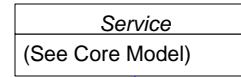
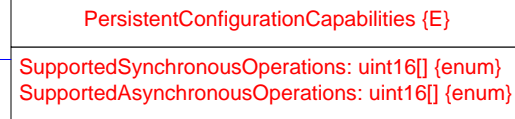
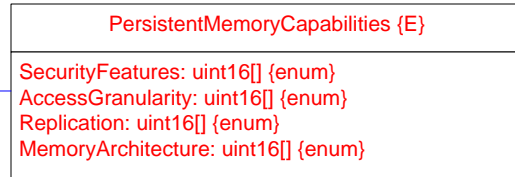
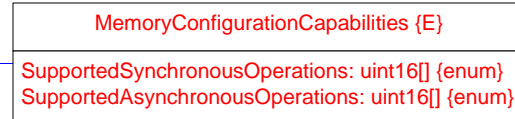
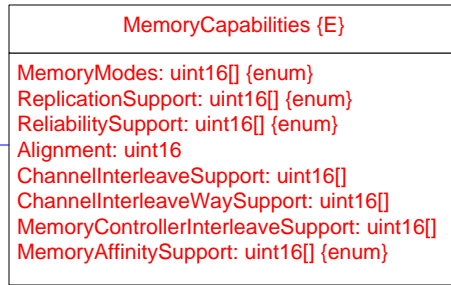
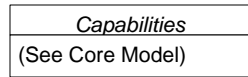
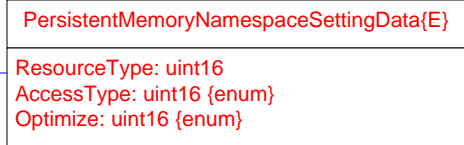
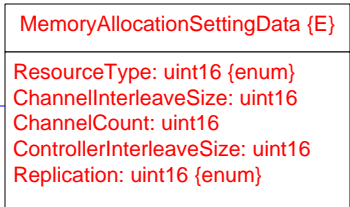
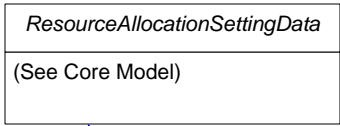
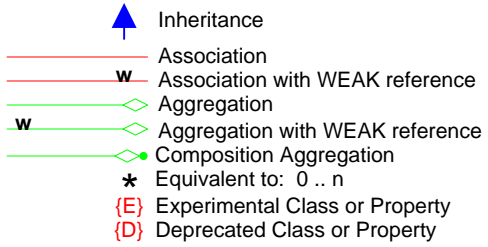
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-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0..n
- {E} Experimental Class or Property
- {D} Deprecated Class or Property

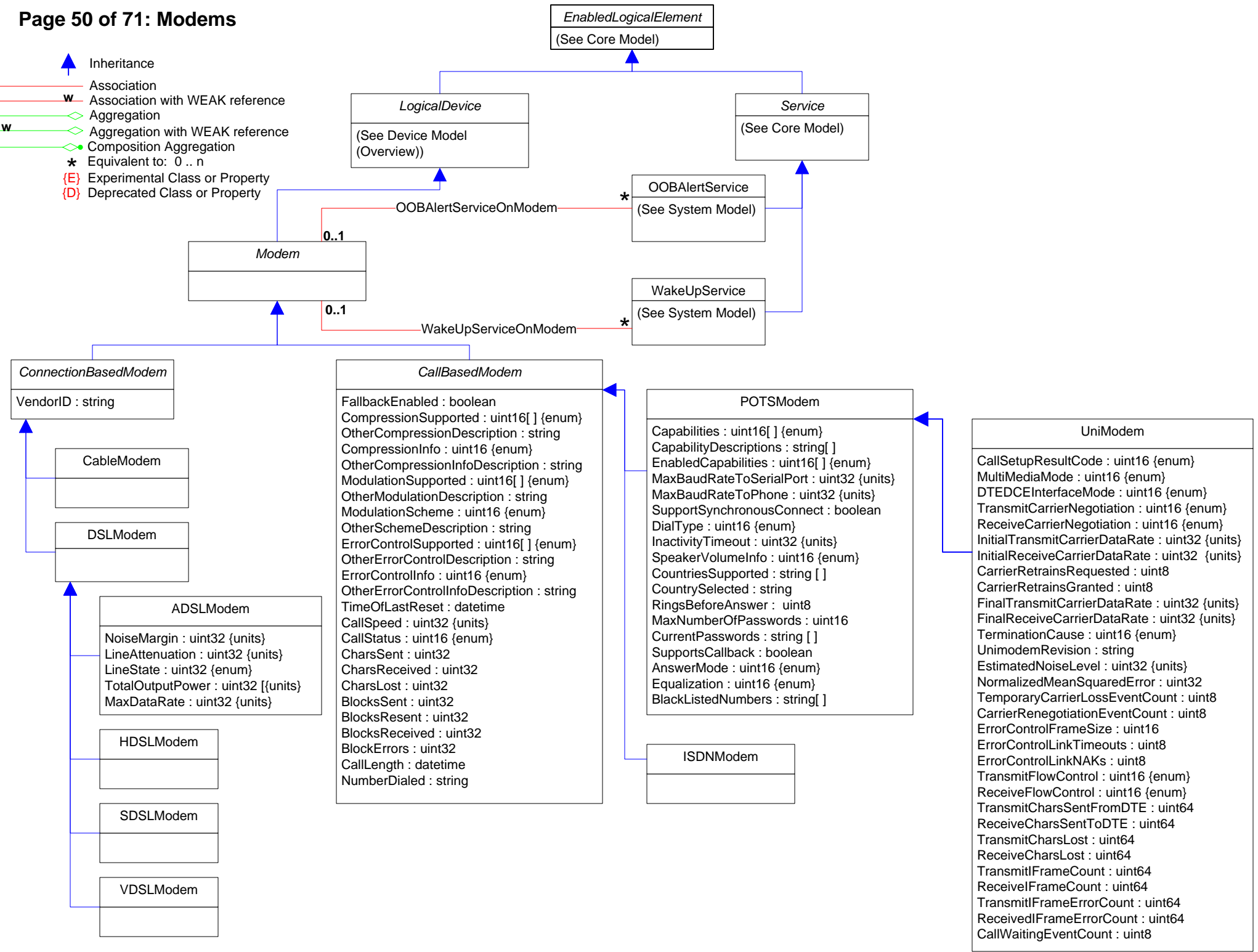


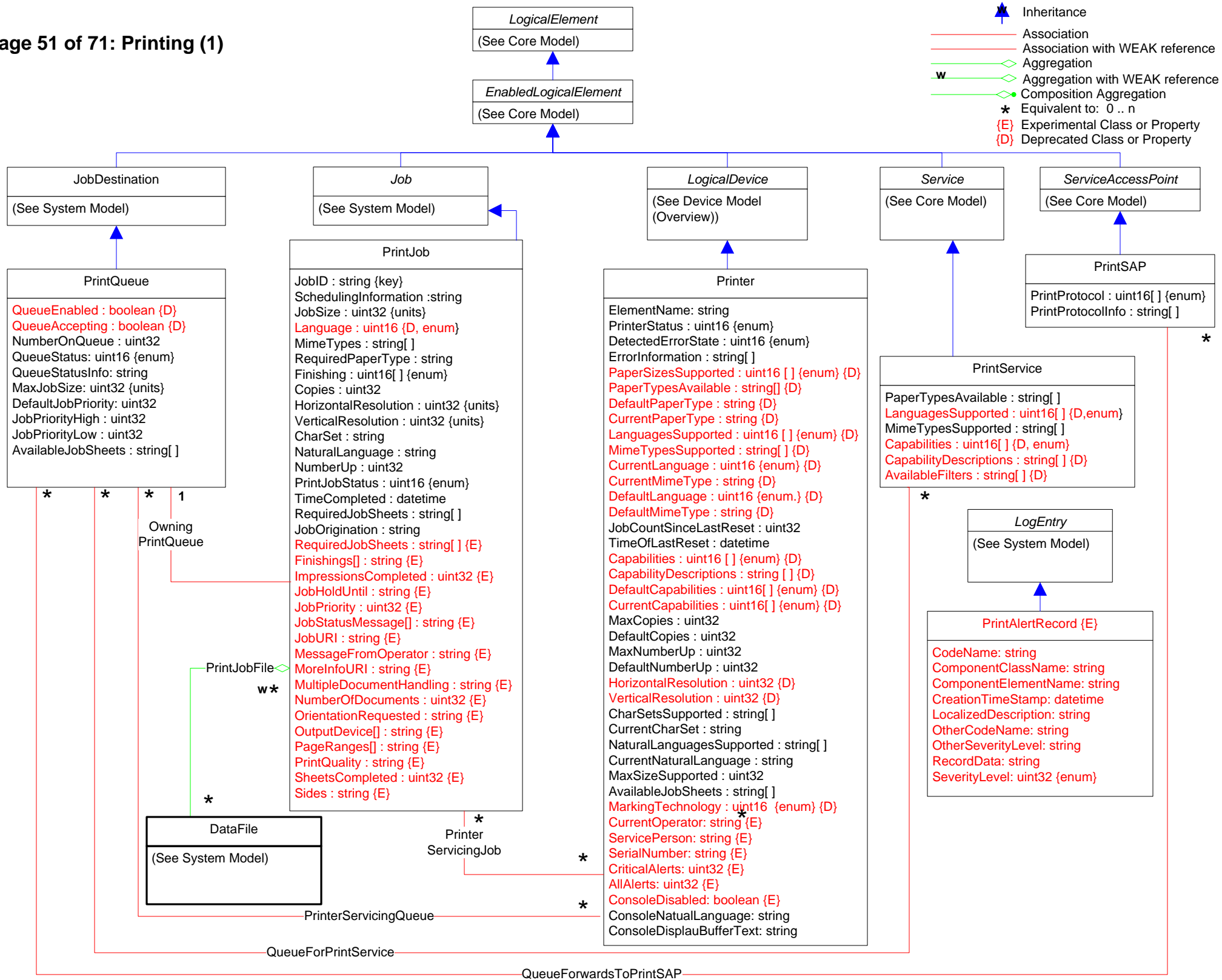
- Inheritance
- Association
- Association with WEAK reference
- Aggregation
- Aggregation with WEAK reference
- Composition Aggregation
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- (E) Experimental Class or Property
- (D) Deprecated Class or Property

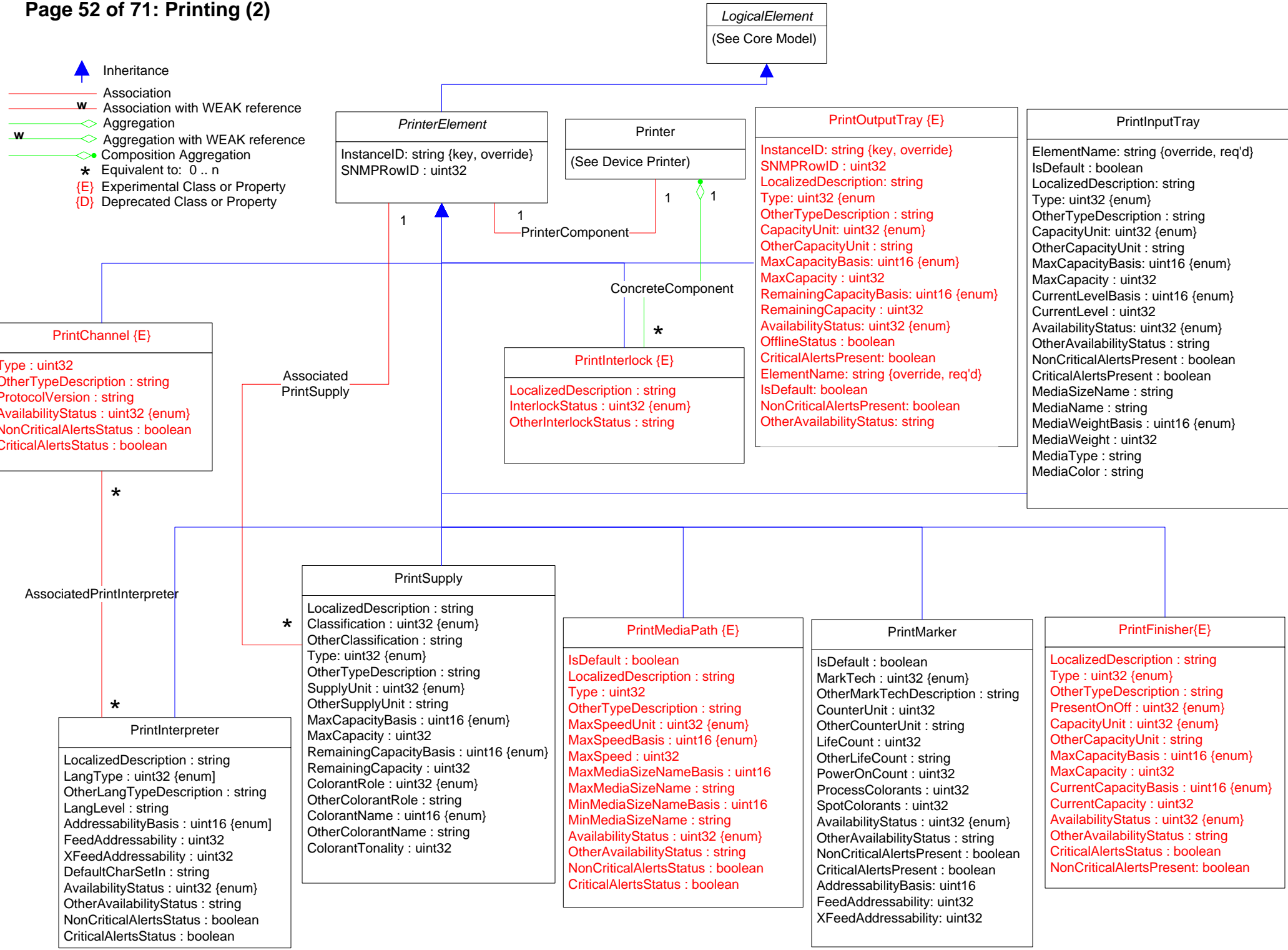


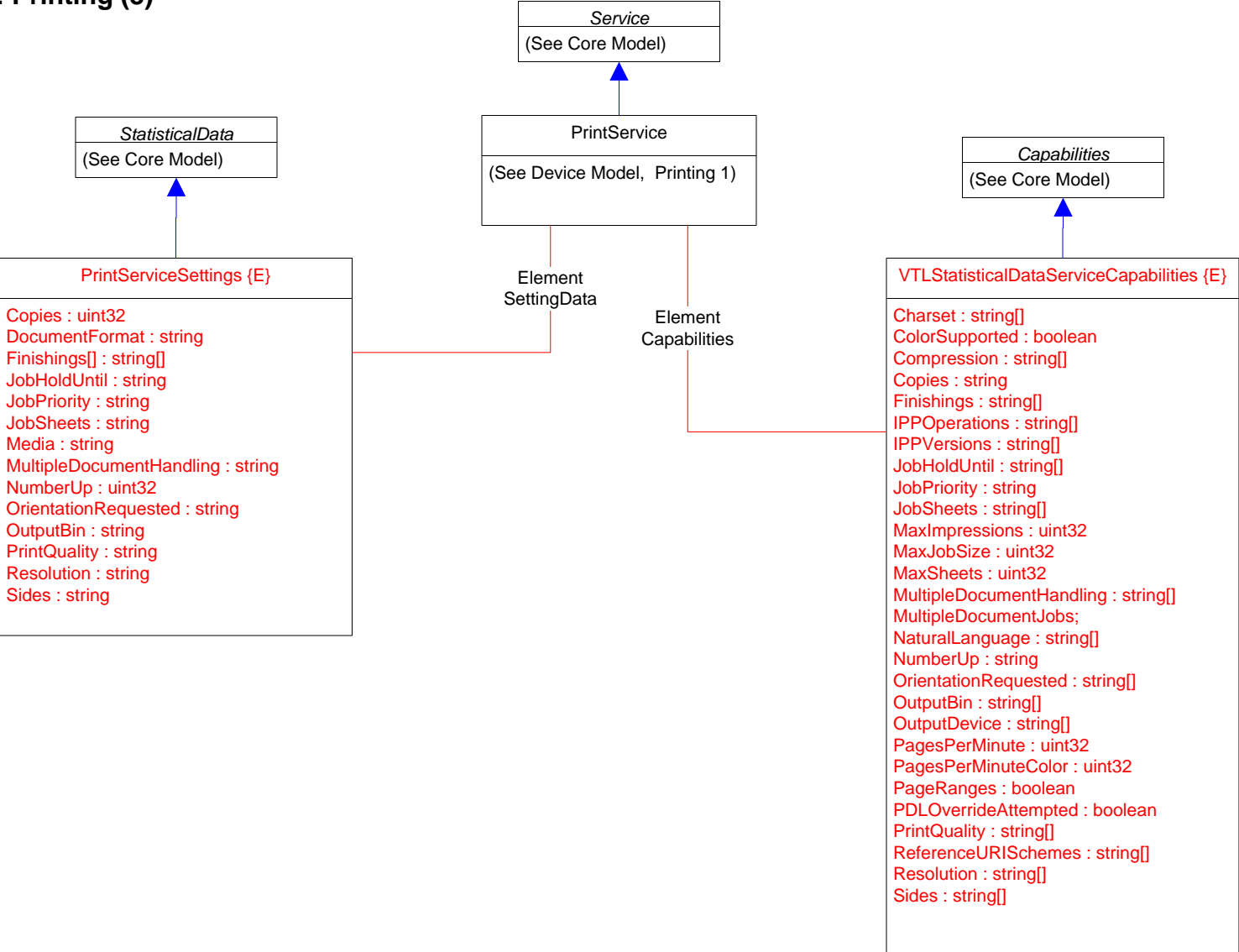


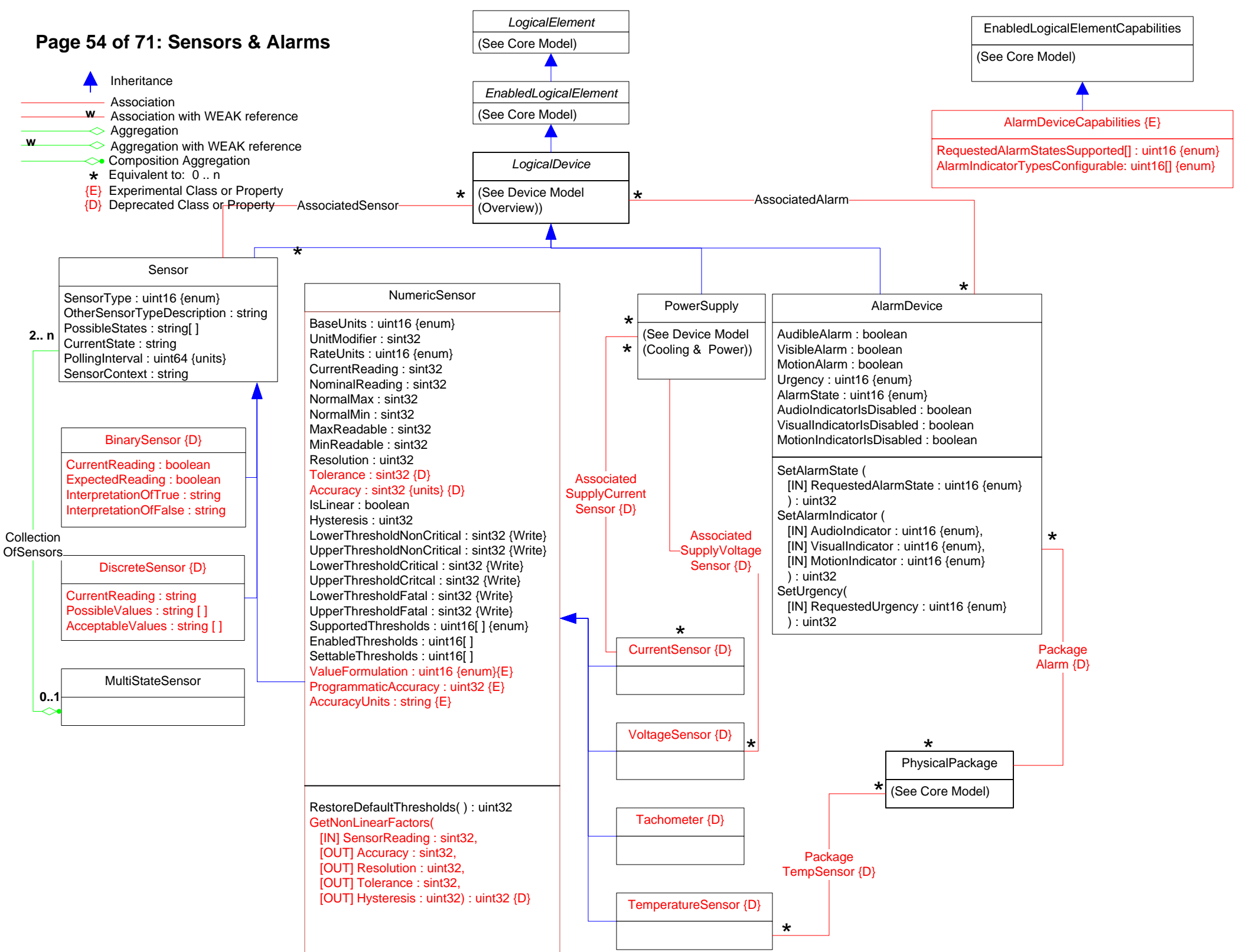
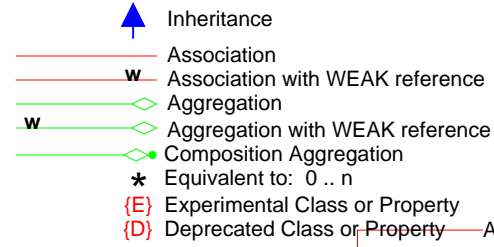
-  Inheritance
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-  {E} Experimental Class or Property
-  {D} Deprecated Class or Property










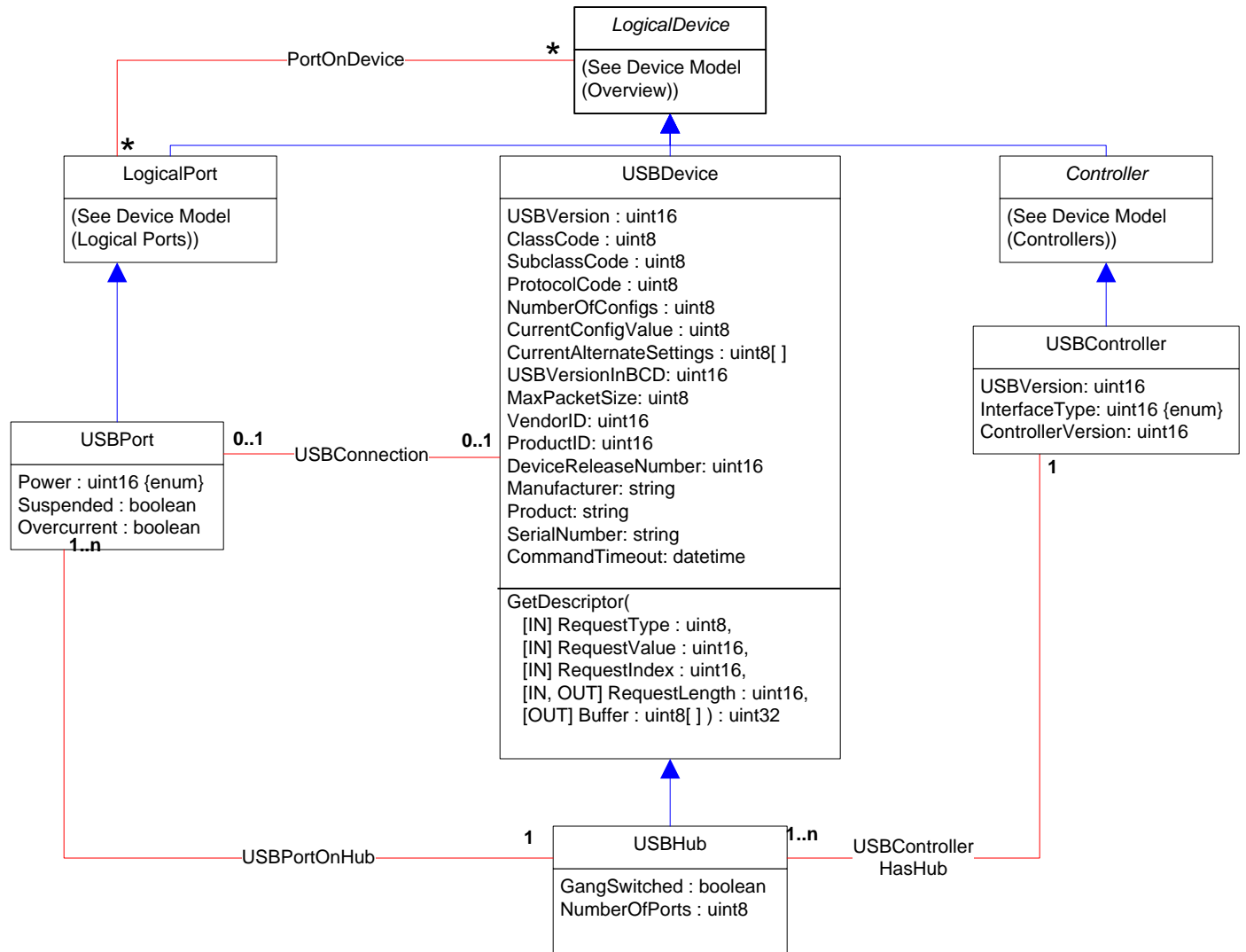








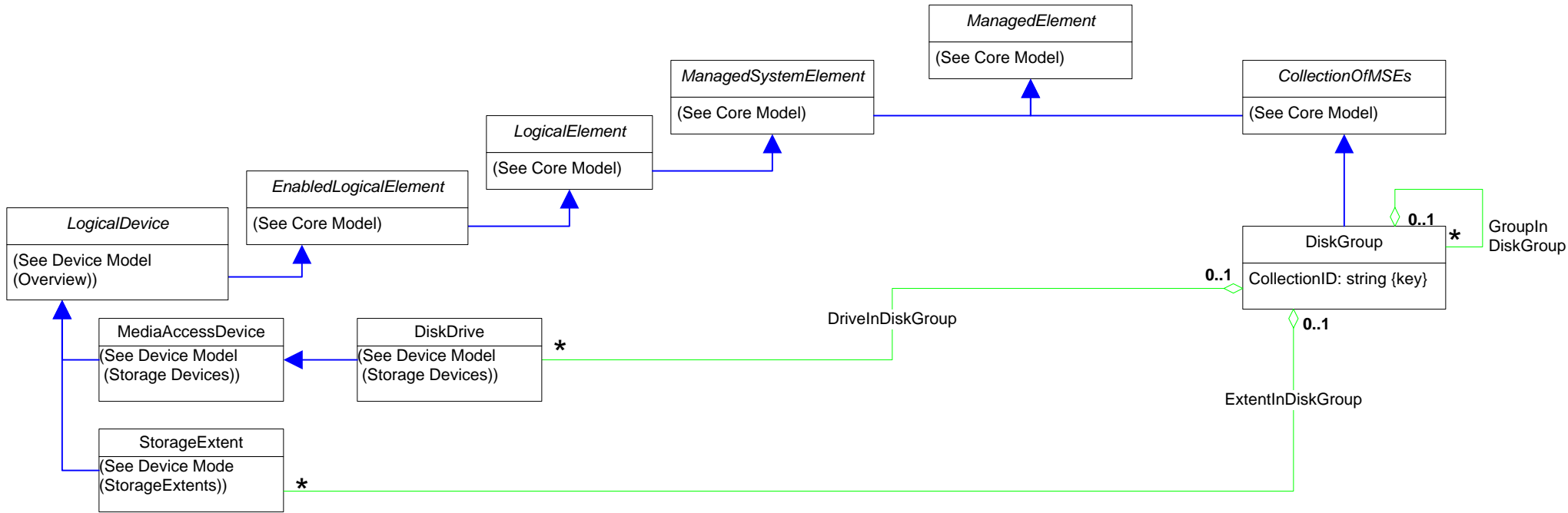


-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0 .. n










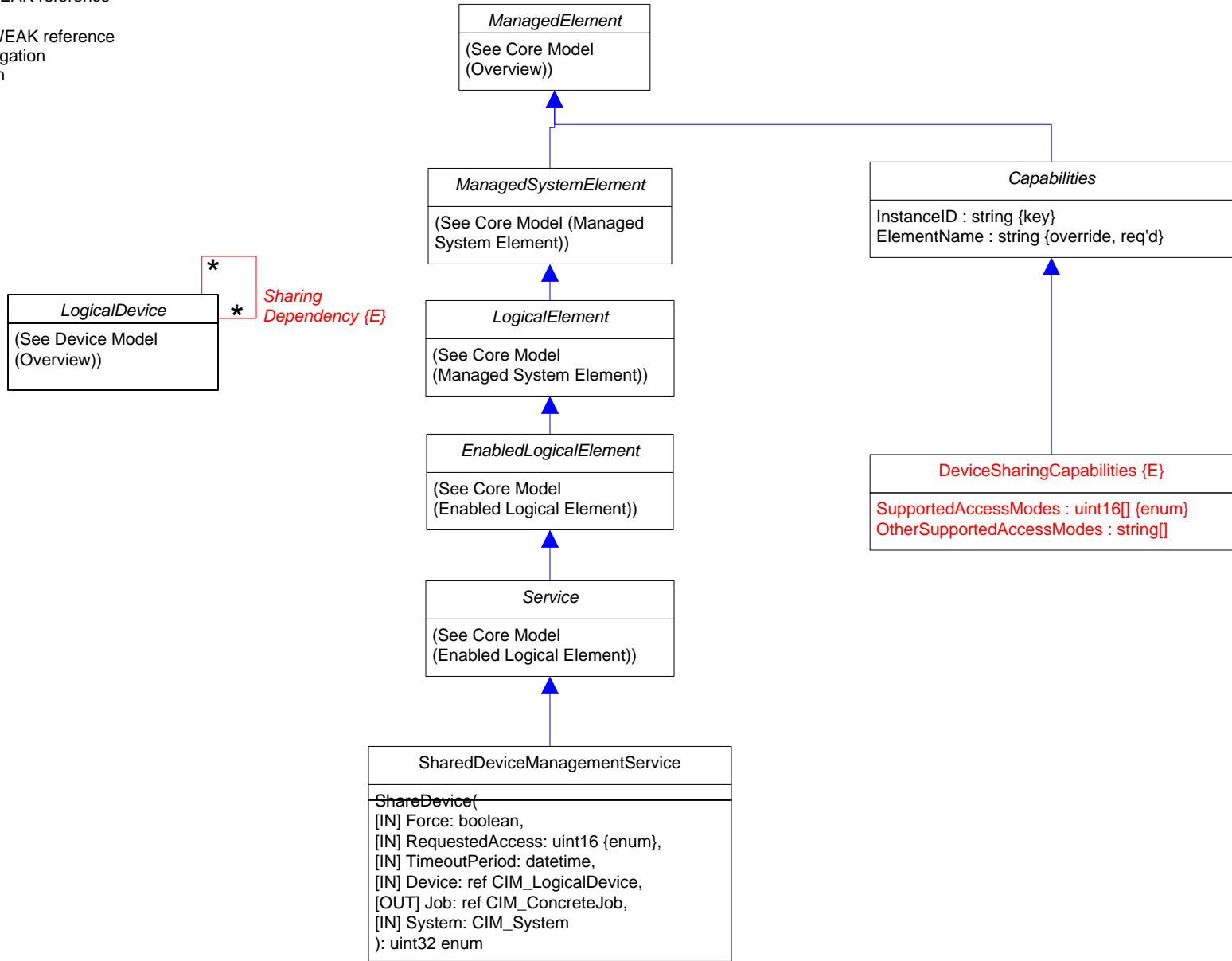
Page 56 of 71: Disk Group





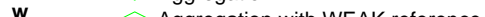
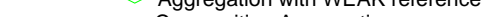

-  Inheritance
- Association
- Association with WEAK reference
- Aggregation
- Aggregation with WEAK reference
- Composition Aggregation
-  Equivalent to: 0..n

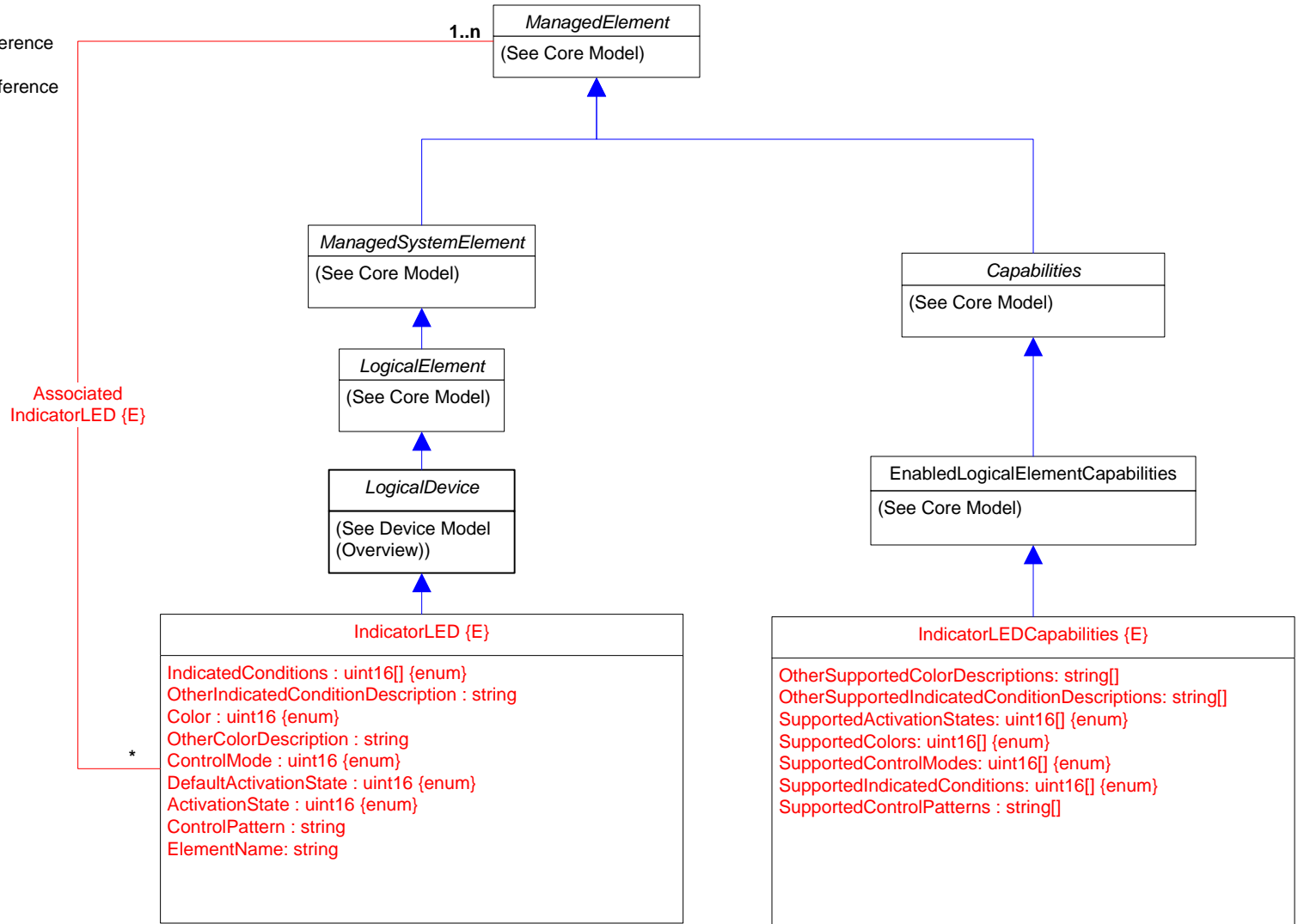











Page 57 of 71: Device Sharing

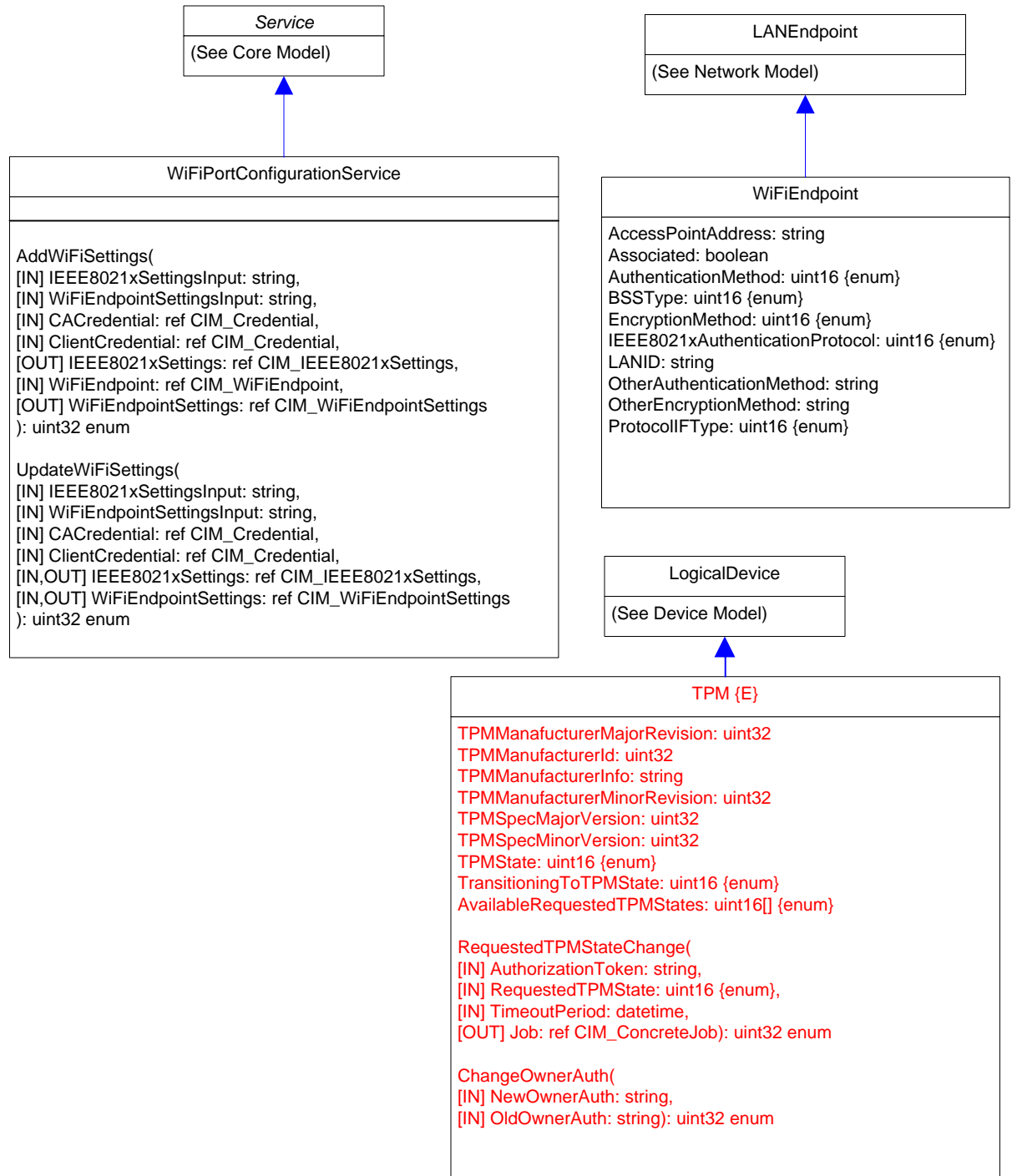
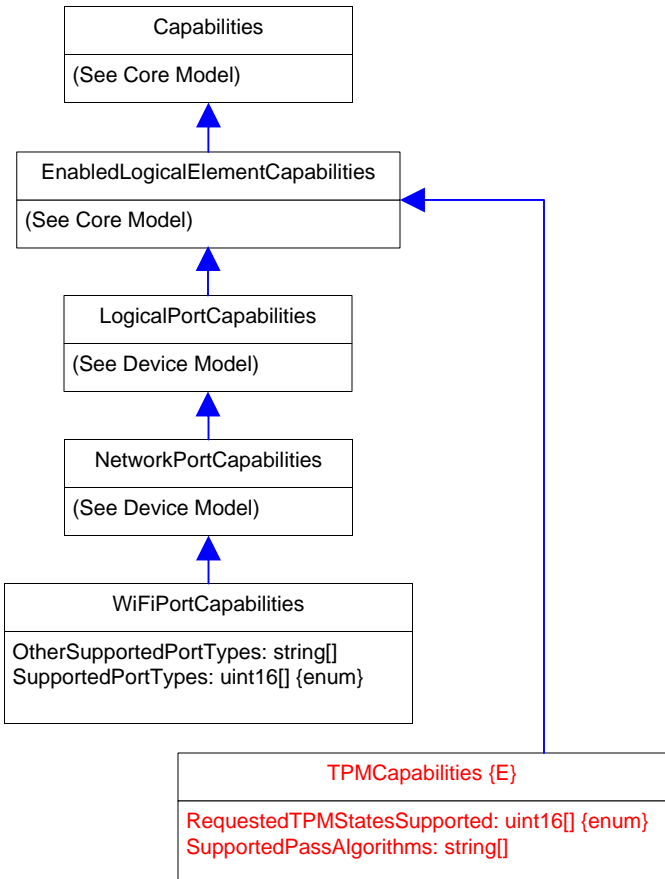
-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0..n

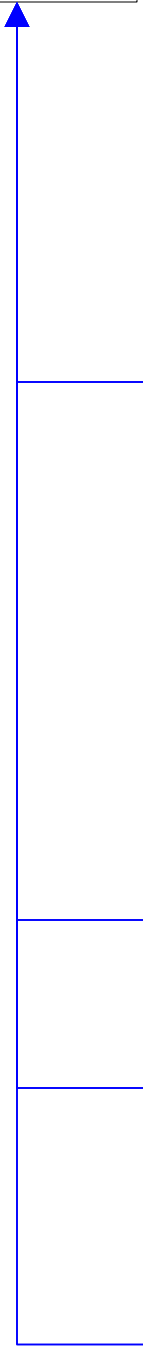
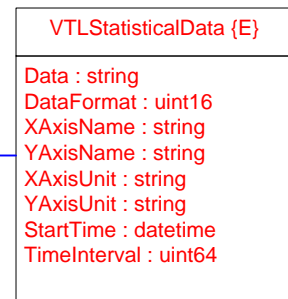
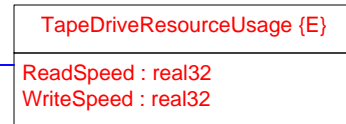
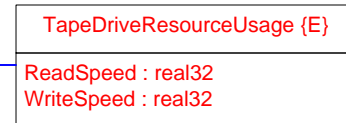
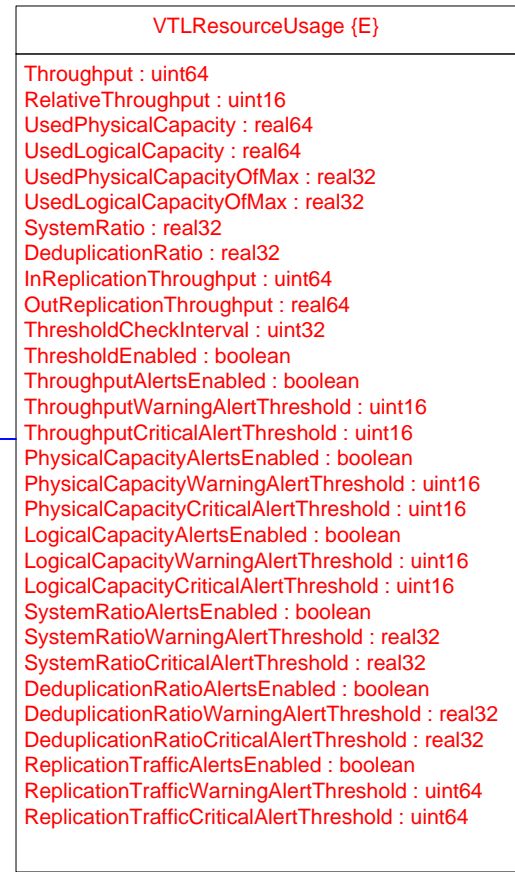
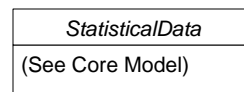
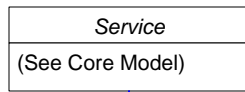


-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0 .. n

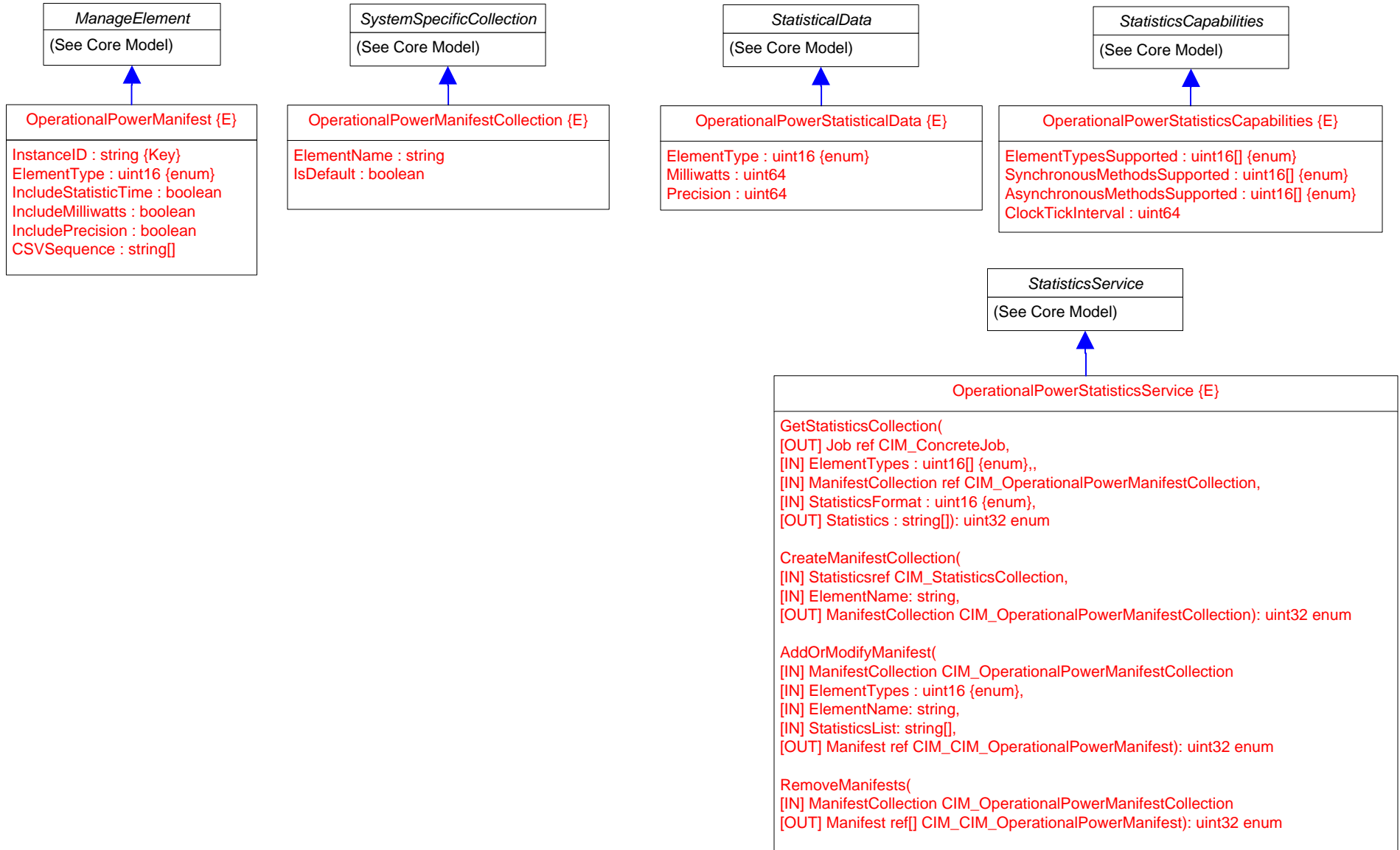


-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0 .. n
-  Experimental Class or Property
-  Deprecated Class or Property

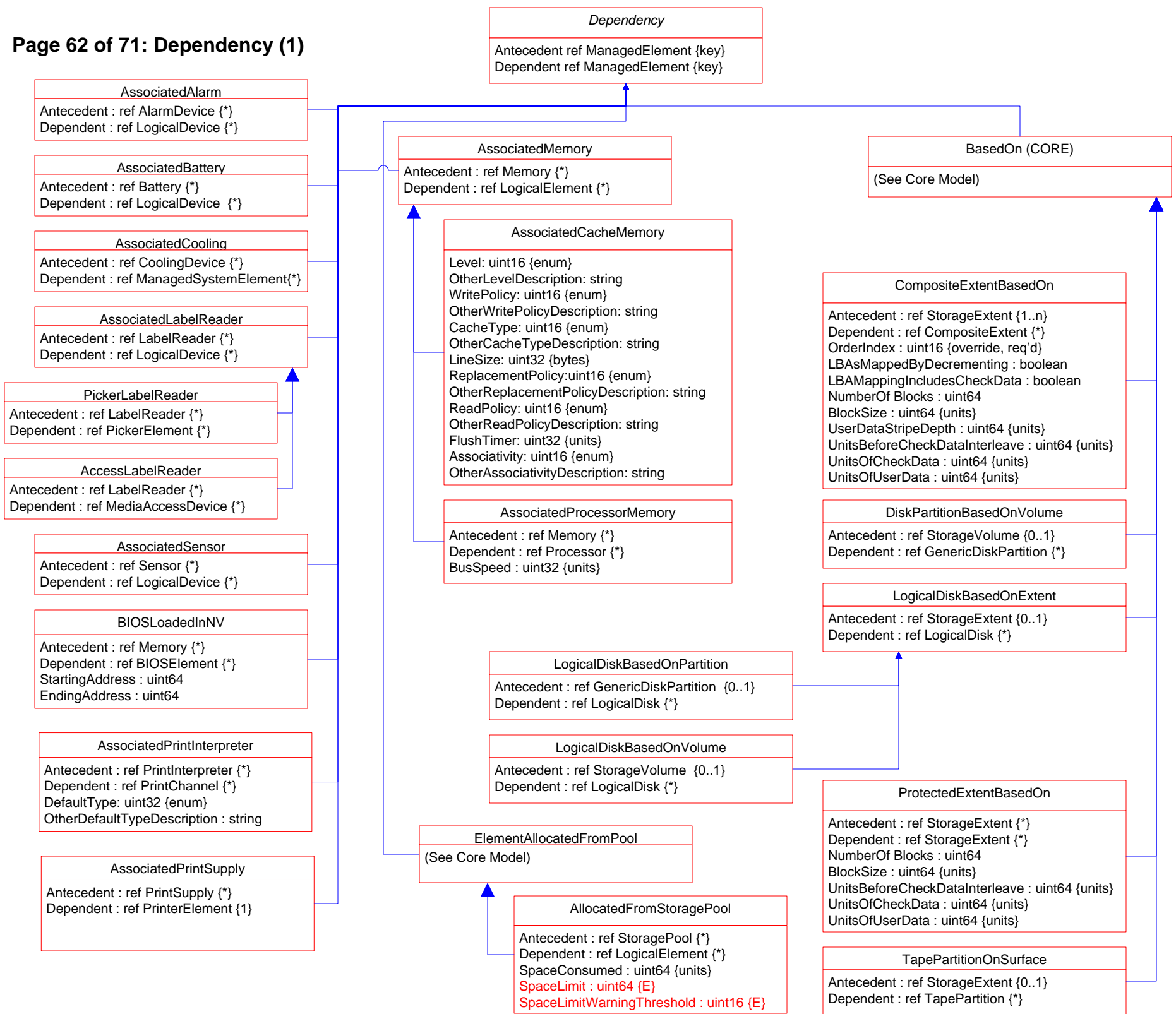




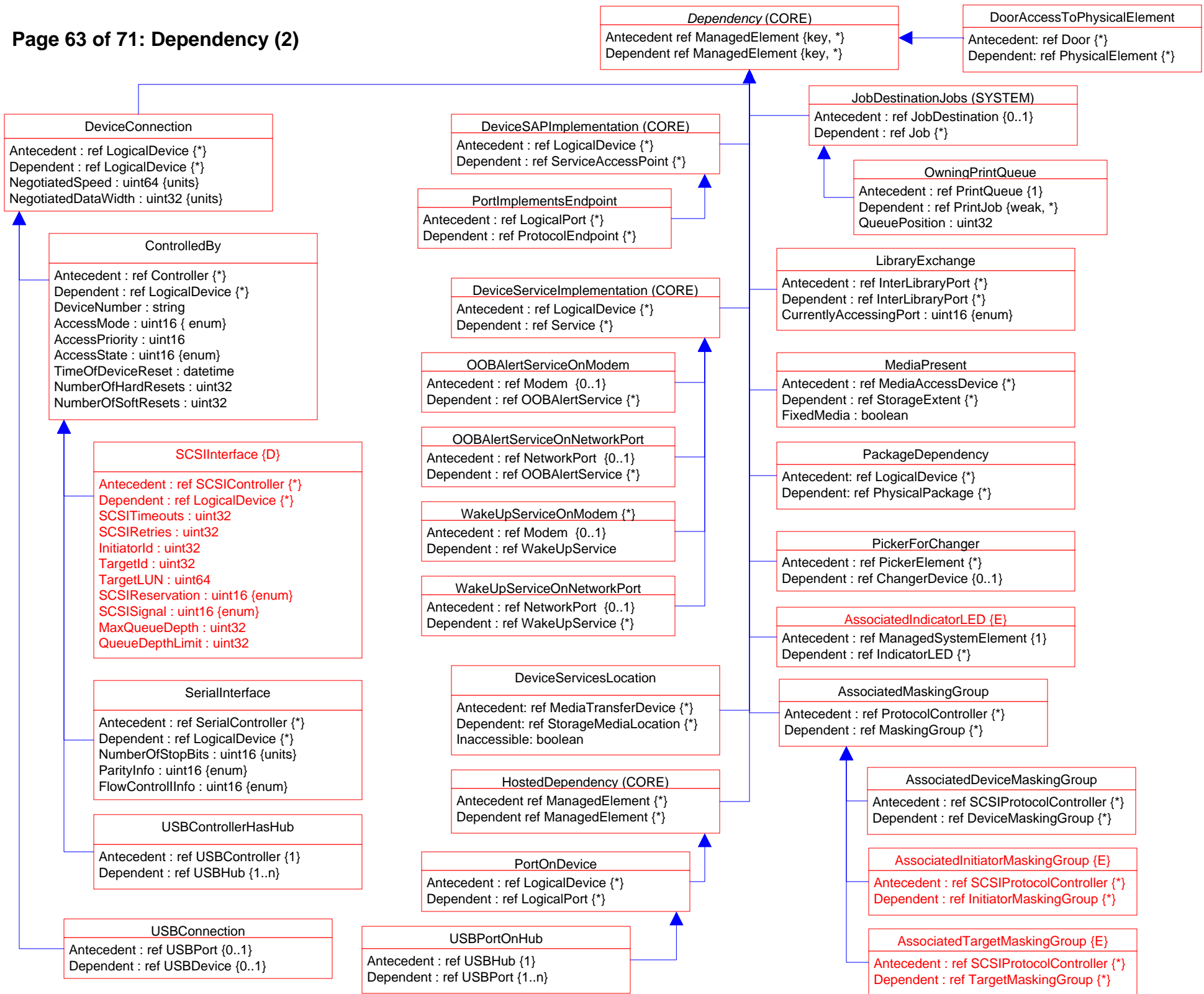
Page 61 of 71: Operational Power

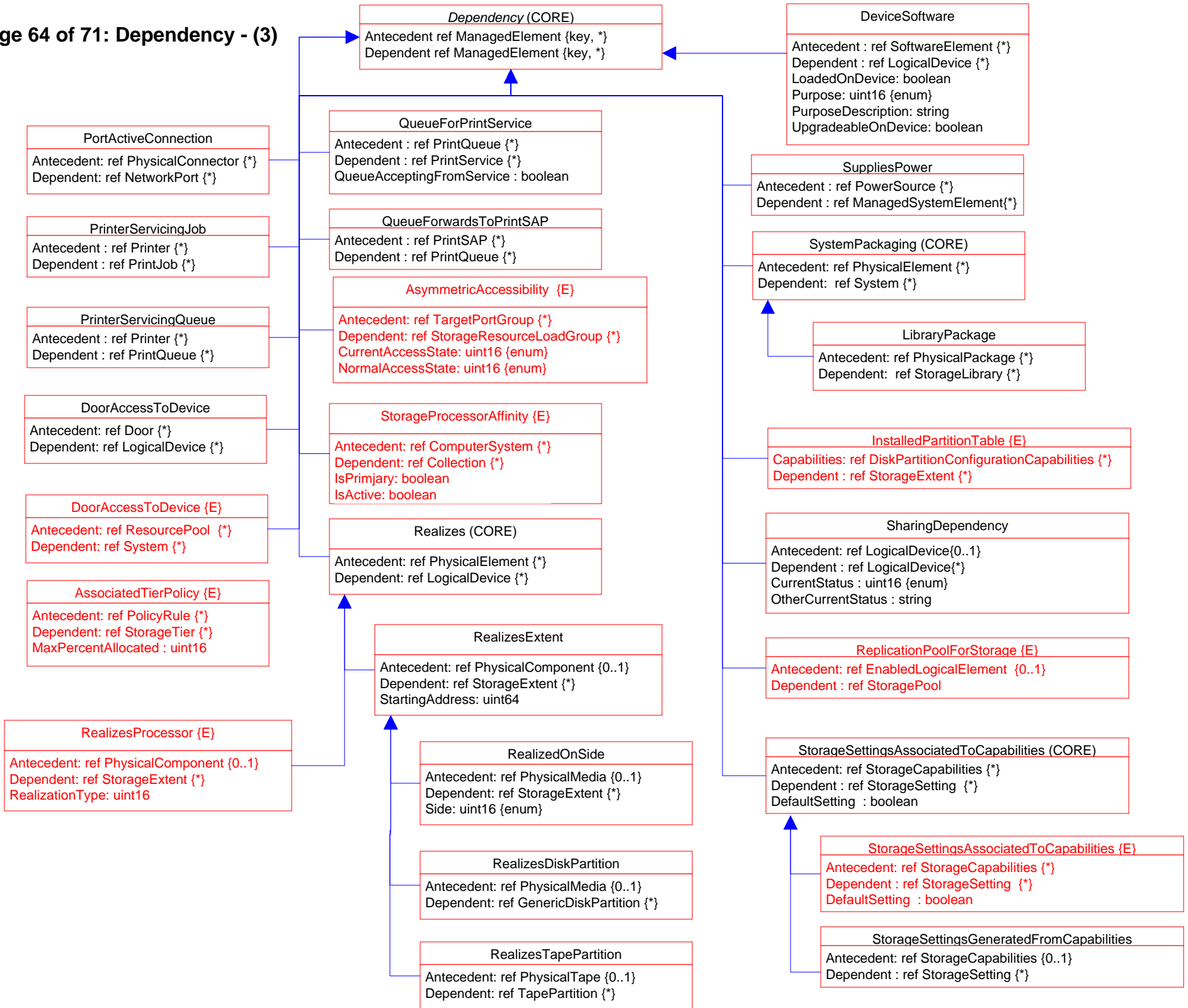


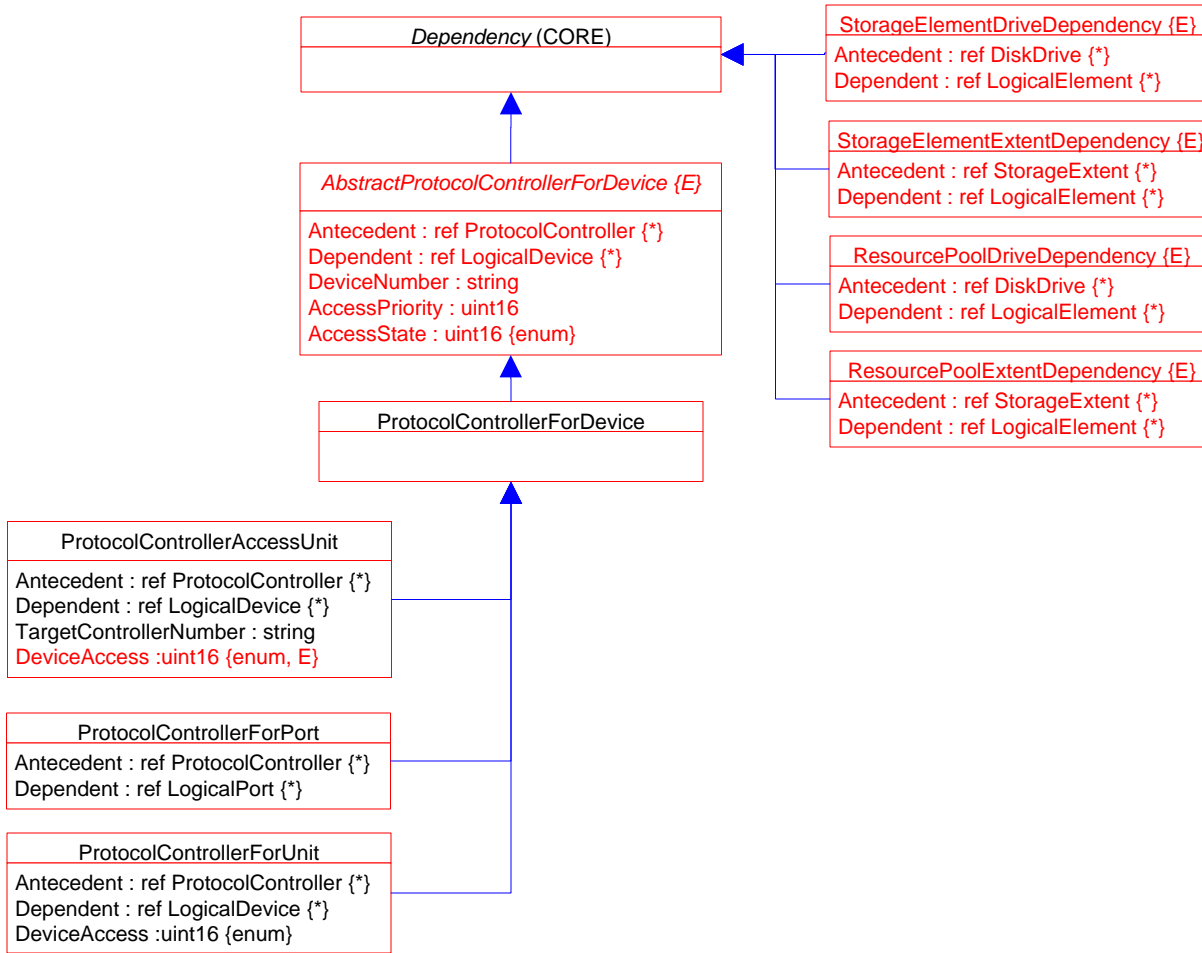
Page 62 of 71: Dependency (1)



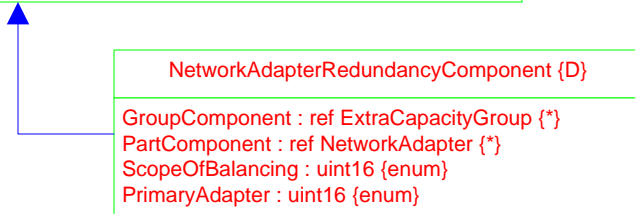
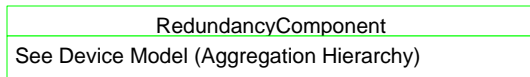
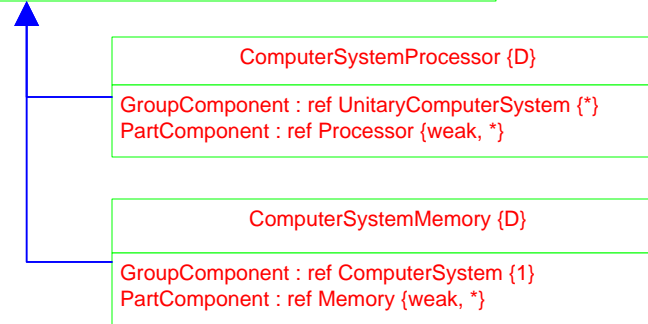
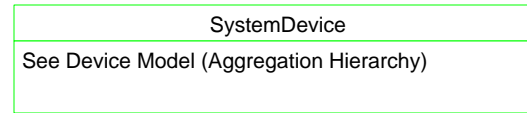
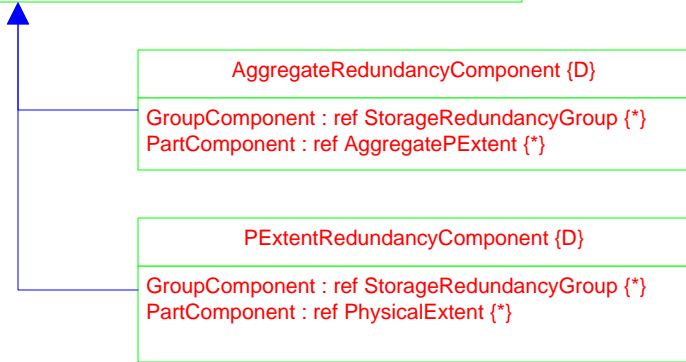
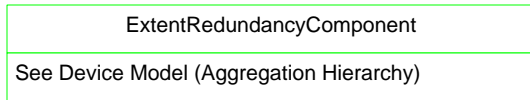
Page 63 of 71: Dependency (2)



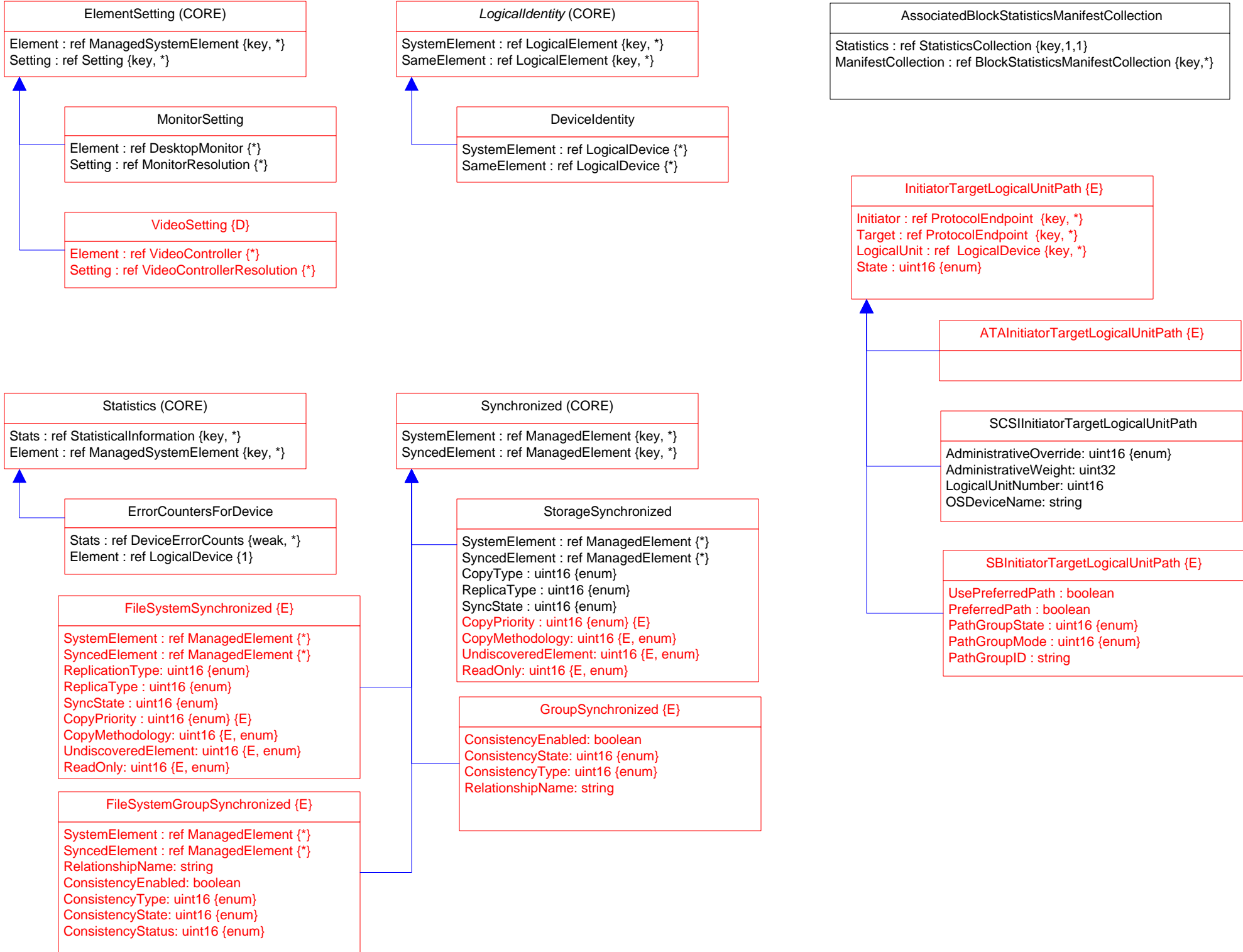




Page 66 of 71: Aggregation Deprecation



Page 67 of 71: Association Hierarchy



ElementSetting (CORE)
 Element : ref ManagedSystemElement {key, *}
 Setting : ref Setting {key, *}

MonitorSetting
 Element : ref DesktopMonitor {*}
 Setting : ref MonitorResolution {*}

VideoSetting {D}
 Element : ref VideoController {*}
 Setting : ref VideoControllerResolution {*}

Statistics (CORE)
 Stats : ref StatisticalInformation {key, *}
 Element : ref ManagedSystemElement {key, *}

ErrorCountersForDevice
 Stats : ref DeviceErrorCounts {weak, *}
 Element : ref LogicalDevice {1}

FileSystemSynchronized {E}
 SystemElement : ref ManagedElement {*}
 SyncedElement : ref ManagedElement {*}
 ReplicationType: uint16 {enum}
 ReplicaType : uint16 {enum}
 SyncState : uint16 {enum}
 CopyPriority : uint16 {enum} {E}
 CopyMethodology: uint16 {E, enum}
 UndiscoveredElement: uint16 {E, enum}
 ReadOnly: uint16 {E, enum}

FileSystemGroupSynchronized {E}
 SystemElement : ref ManagedElement {*}
 SyncedElement : ref ManagedElement {*}
 RelationshipName: string
 ConsistencyEnabled: boolean
 ConsistencyType: uint16 {enum}
 ConsistencyState: uint16 {enum}
 ConsistencyStatus: uint16 {enum}

LogicalIdentity (CORE)
 SystemElement : ref LogicalElement {key, *}
 SameElement : ref LogicalElement {key, *}

DeviceIdentity
 SystemElement : ref LogicalDevice {*}
 SameElement : ref LogicalDevice {*}

Synchronized (CORE)
 SystemElement : ref ManagedElement {key, *}
 SyncedElement : ref ManagedElement {key, *}

StorageSynchronized
 SystemElement : ref ManagedElement {*}
 SyncedElement : ref ManagedElement {*}
 CopyType : uint16 {enum}
 ReplicaType : uint16 {enum}
 SyncState : uint16 {enum}
 CopyPriority : uint16 {enum} {E}
 CopyMethodology: uint16 {E, enum}
 UndiscoveredElement: uint16 {E, enum}
 ReadOnly : uint16 {E, enum}

GroupSynchronized {E}
 ConsistencyEnabled: boolean
 ConsistencyState: uint16 {enum}
 ConsistencyType: uint16 {enum}
 RelationshipName: string

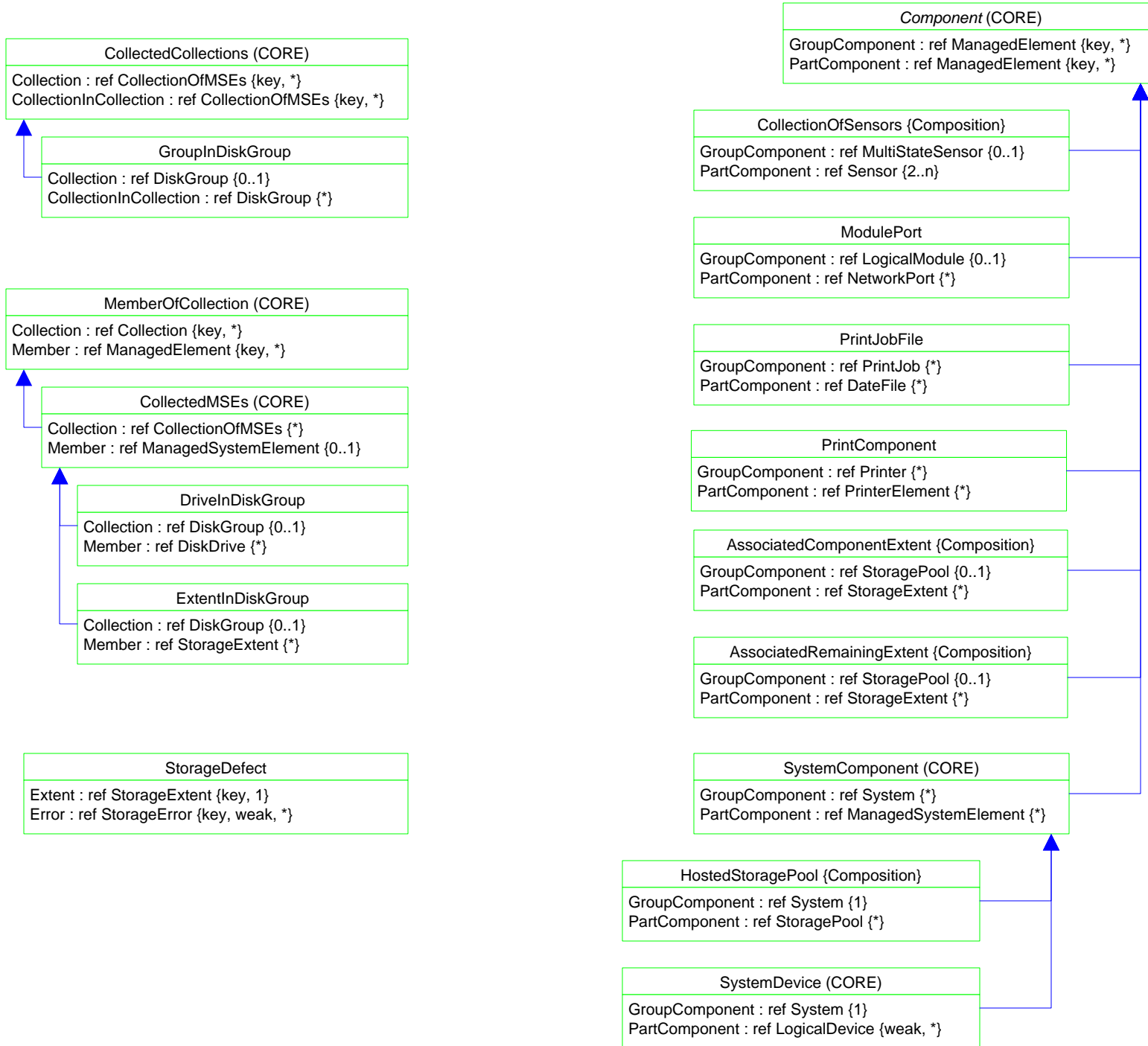
AssociatedBlockStatisticsManifestCollection
 Statistics : ref StatisticsCollection {key, 1, 1}
 ManifestCollection : ref BlockStatisticsManifestCollection {key, *}

InitiatorTargetLogicalUnitPath {E}
 Initiator : ref ProtocolEndpoint {key, *}
 Target : ref ProtocolEndpoint {key, *}
 LogicalUnit : ref LogicalDevice {key, *}
 State : uint16 {enum}

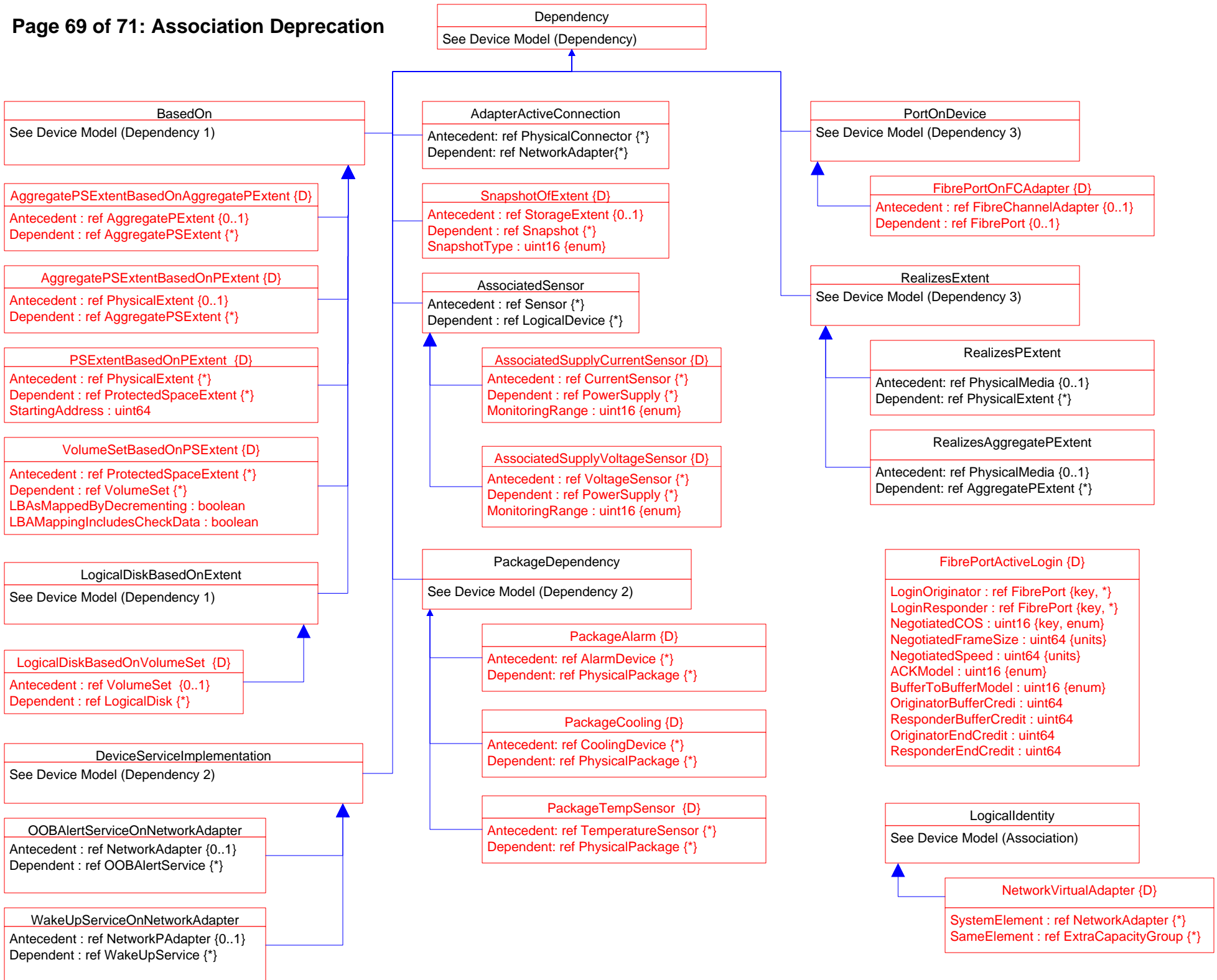
ATAInitiatorTargetLogicalUnitPath {E}

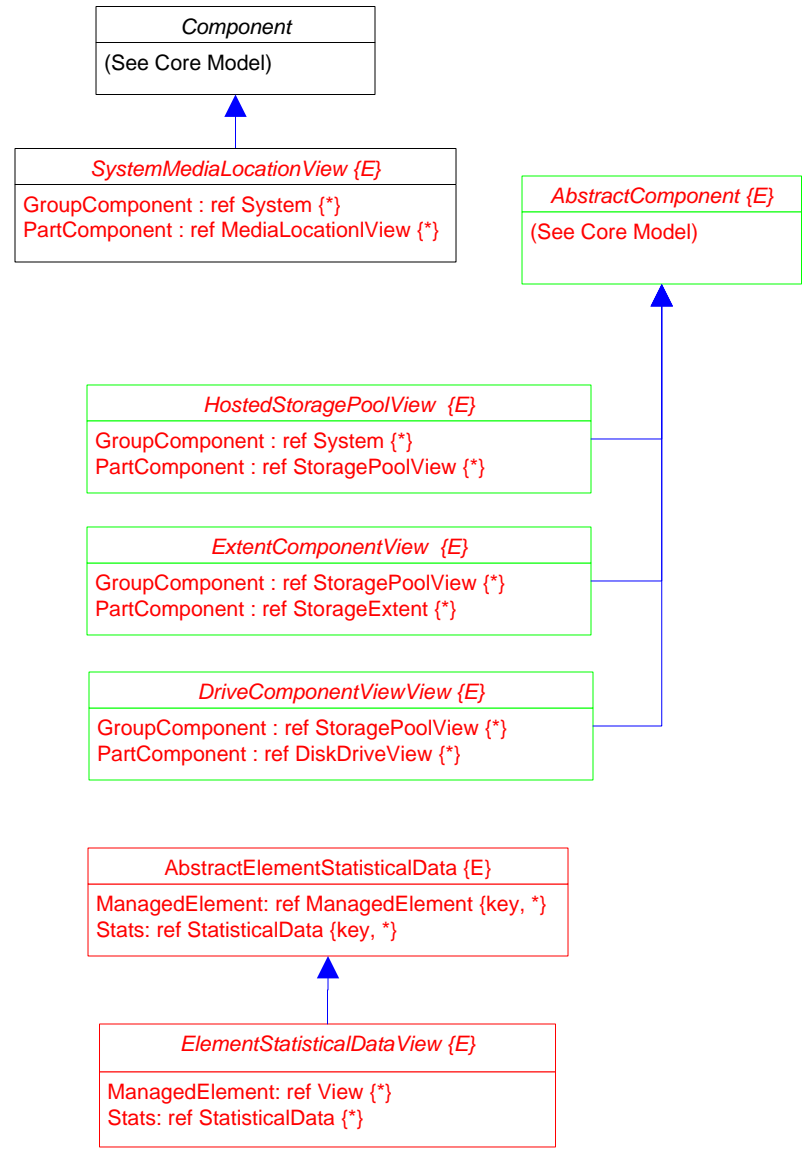
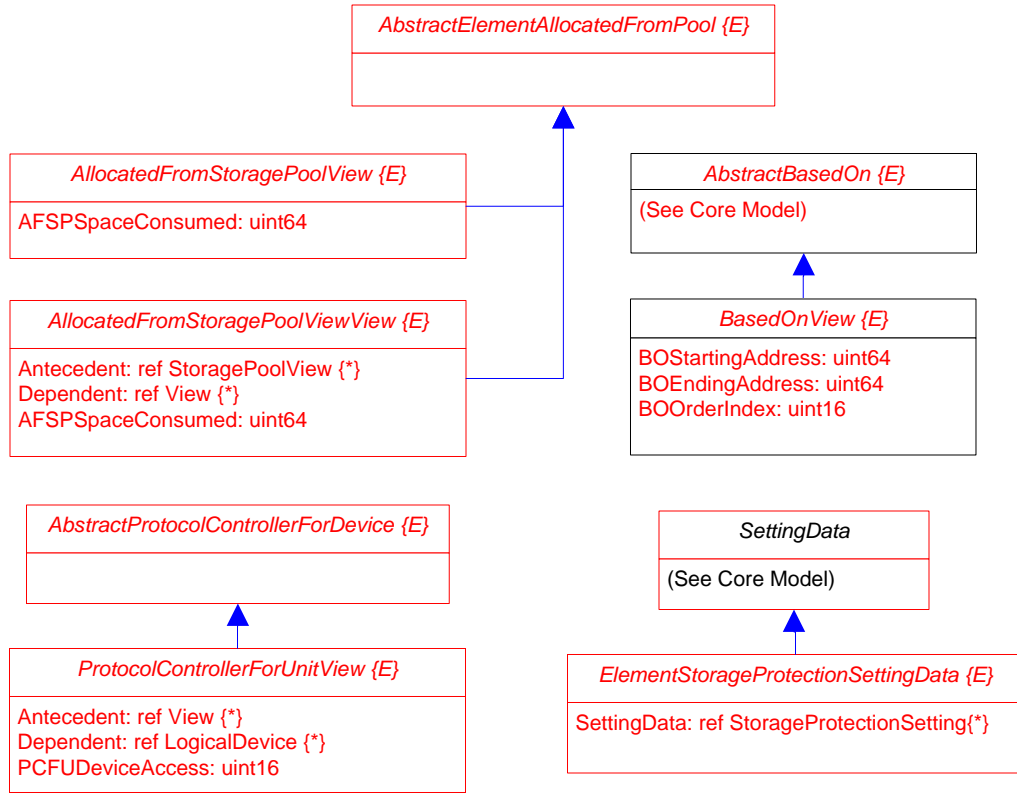
SCSIInitiatorTargetLogicalUnitPath
 AdministrativeOverride: uint16 {enum}
 AdministrativeWeight: uint32
 LogicalUnitNumber: uint16
 OSDeviceName: string

SBInitiatorTargetLogicalUnitPath {E}
 UsePreferredPath : boolean
 PreferredPath : boolean
 PathGroupState : uint16 {enum}
 PathGroupMode : uint16 {enum}
 PathGroupID : string



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MaskingMappingExposedDeviceView {E}

ProtocolEndpoint: ref ProtocolEndpoint {*}
LogicalDevice: ref LogicalDevice {*}
SPCSystemCreationClassName: string
SPCSystemName: string
SPCCreationClassName: string
SPCDeviceID: string
PCFUDeviceNumber: string
PCFUDeviceAccess: uint16

MaskingMapView {E}

StorageHardwareID: ref StorageHardwareID{*}
LogicalDevice: ref LogicalDevice {*}
ProtocolEndpoint: ref ProtocolEndpoint{*}
SHIDStorageID: string
SHIDIDType: uint16
LDDeviceID: string
SPEPSystemCreationClassName: string
SPEPCreationClassName: string
SPEPSystemName: string
SPEPName: string
SPEPProtocolIFTType:
SPEPOtherTypeDescription: string
SPEPConnectionType:
SPEPRole: uint16
APIInstanceID: string
APPPrivilegeGranted:
APActivities[]: uint16
APElementName: string
SPCSystemCreationClassName: string
SPCCreationClassName: string
SPCSystemName: string
SPCDeviceID: string
PCFUDeviceNumber: string
PCFUDeviceAccess: uint16