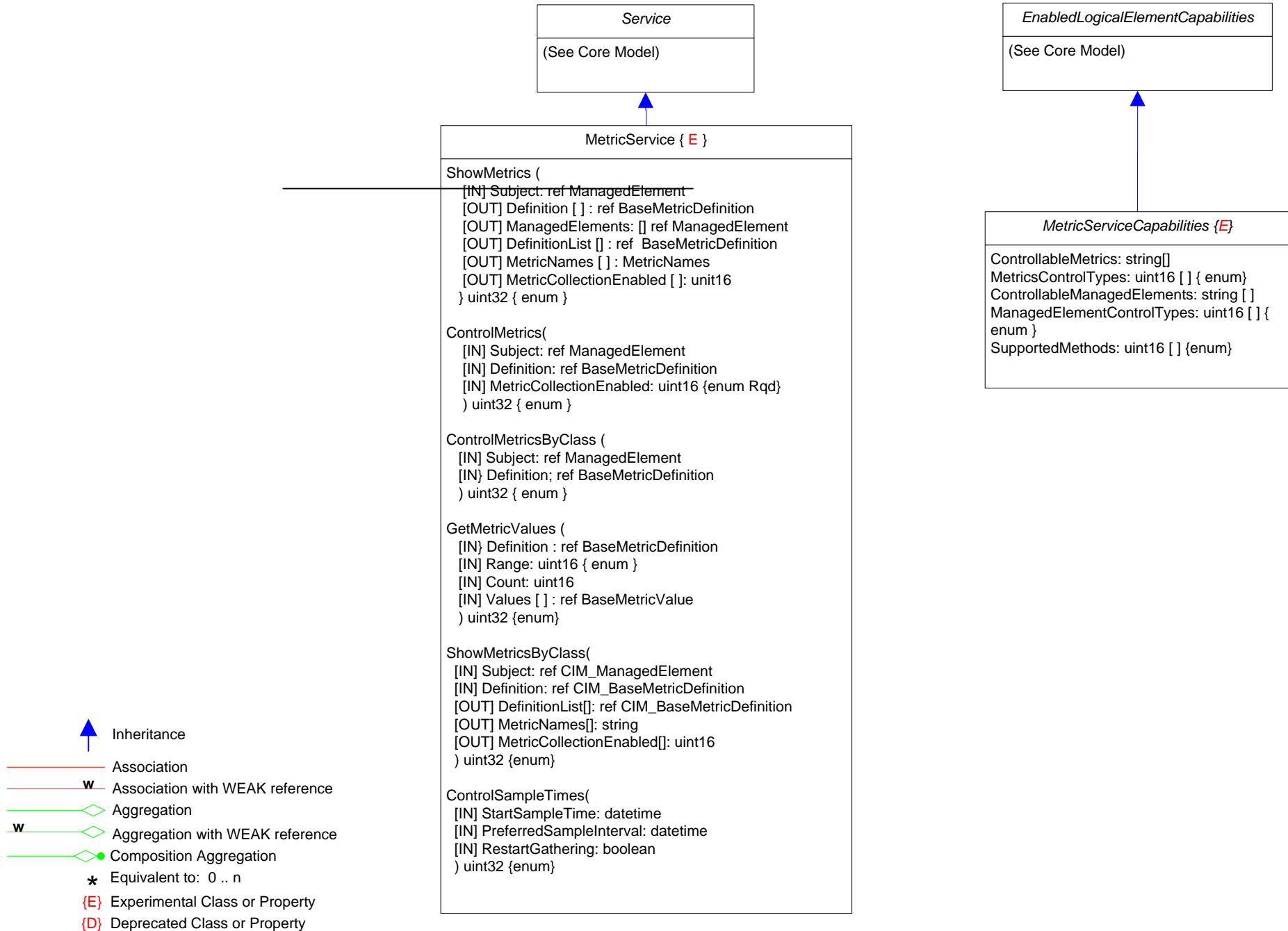


ElapsedTme holds response time if UnitOfWork has completed



Page 3 : Association Hierarchy

