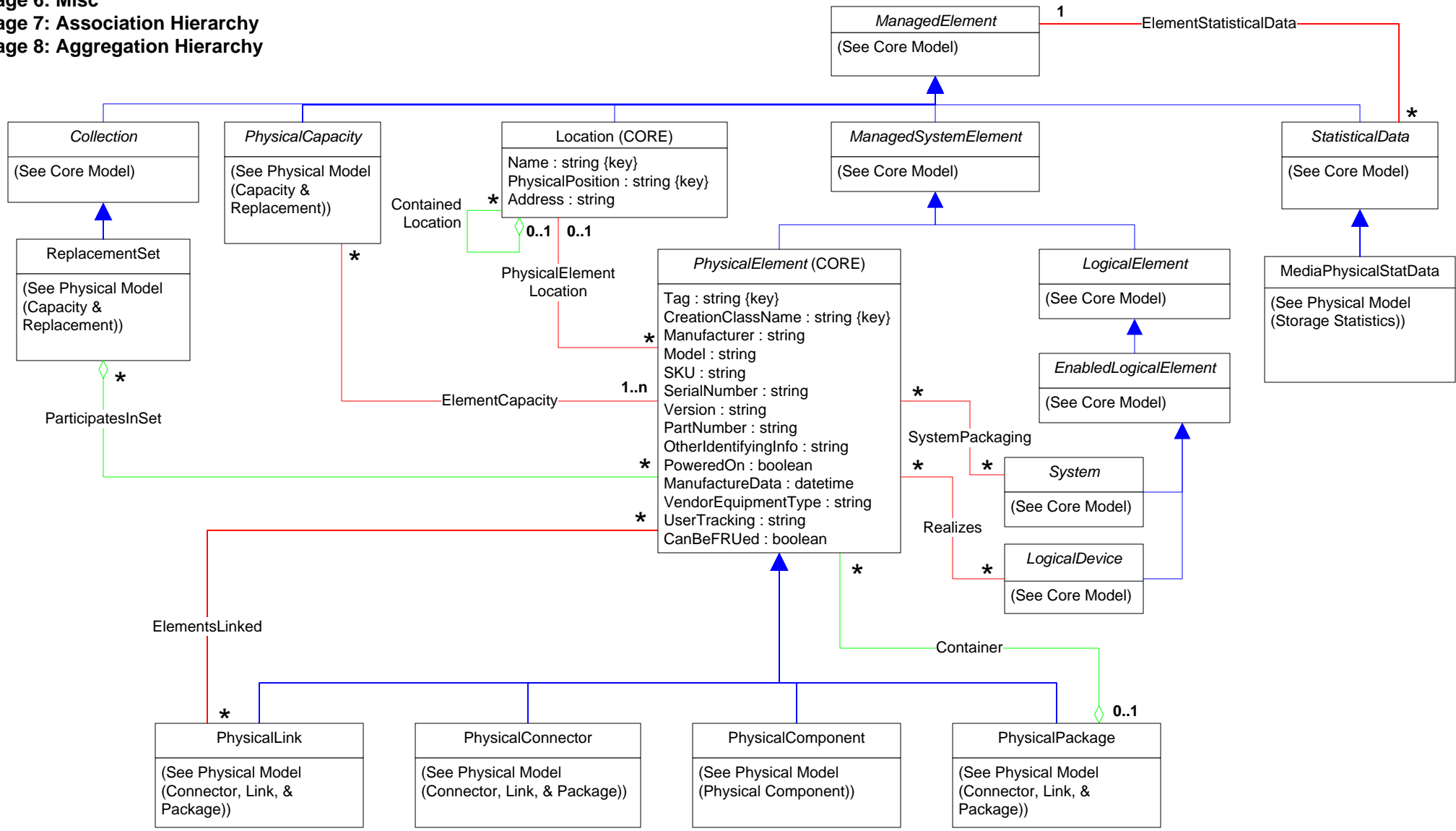
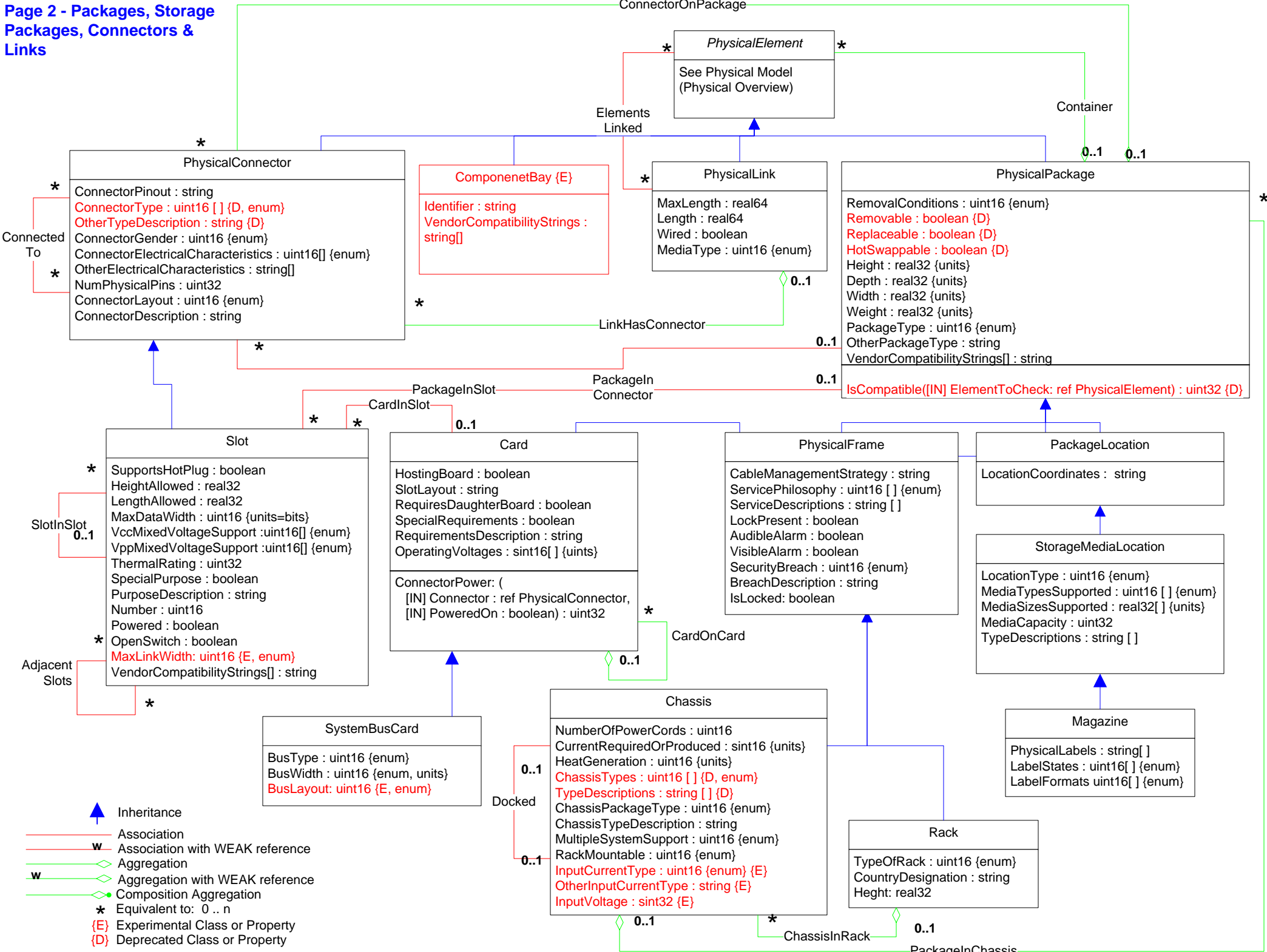
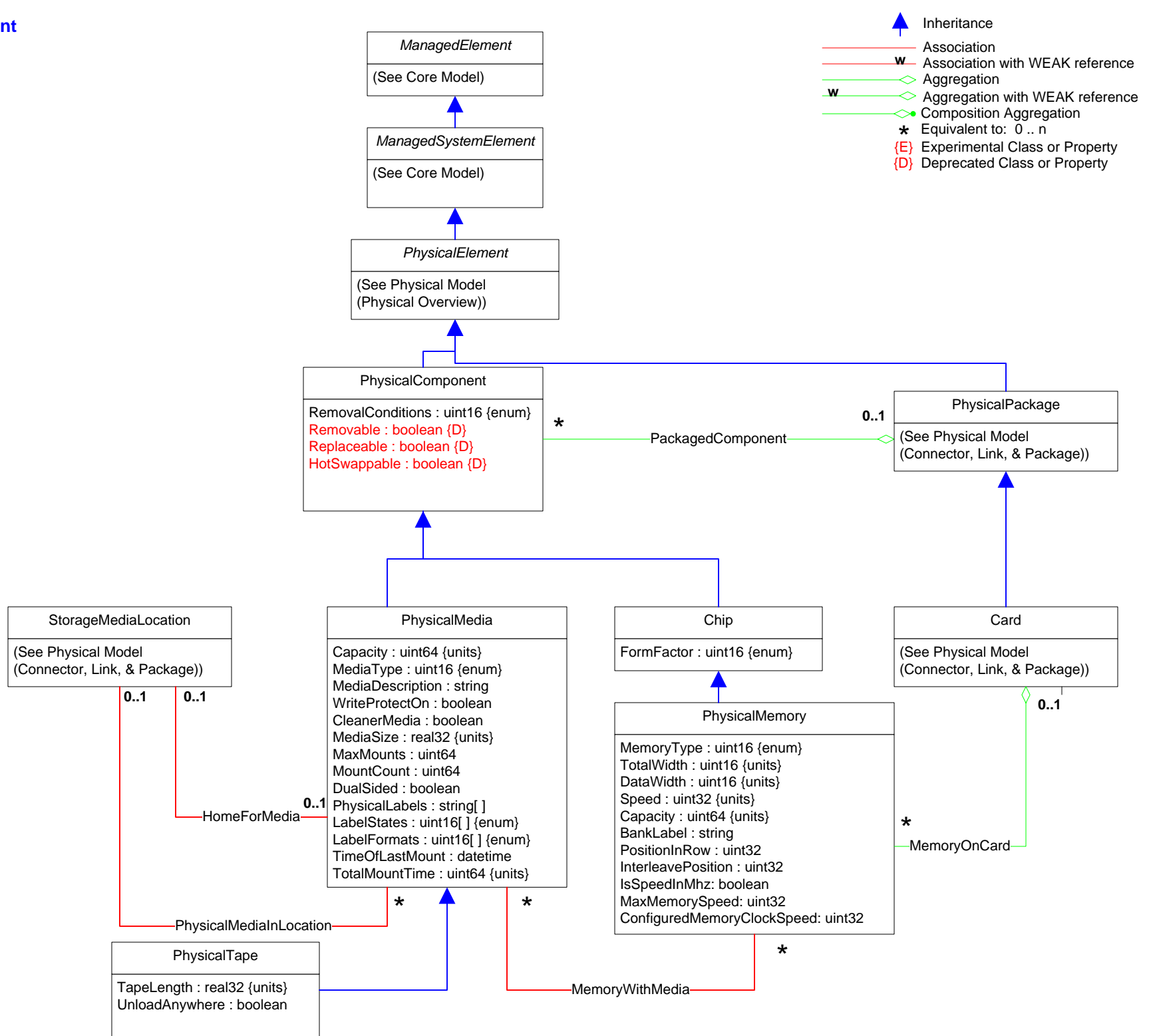


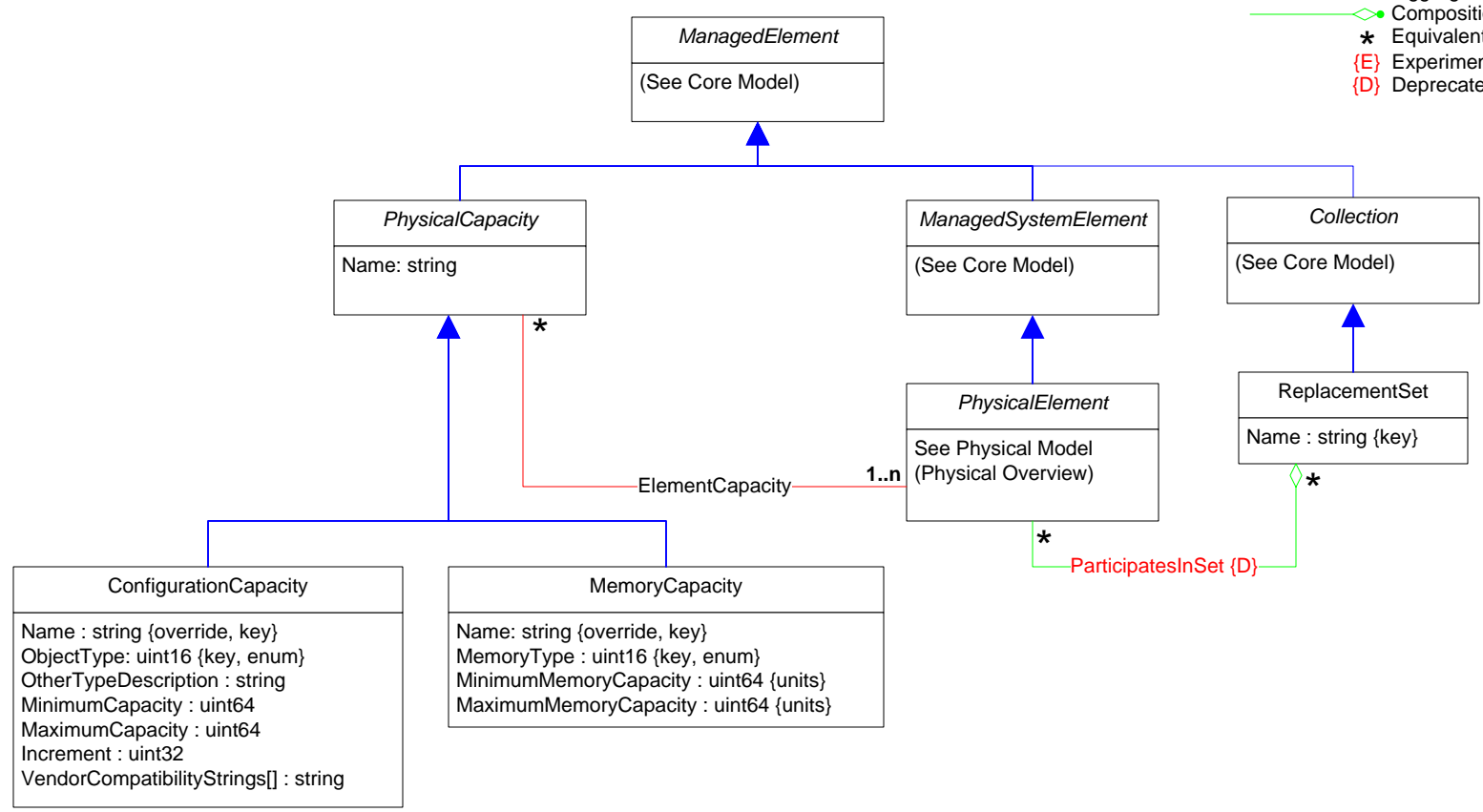
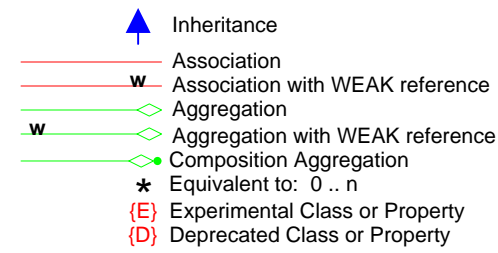
- Inheritance
- Association
- Association with WEAK reference
- Aggregation
- Aggregation with WEAK reference
- Composition Aggregation
- *** Equivalent to: 0 .. n
- {E}** Experimental Class or Property
- {D}** Deprecated Class or Property

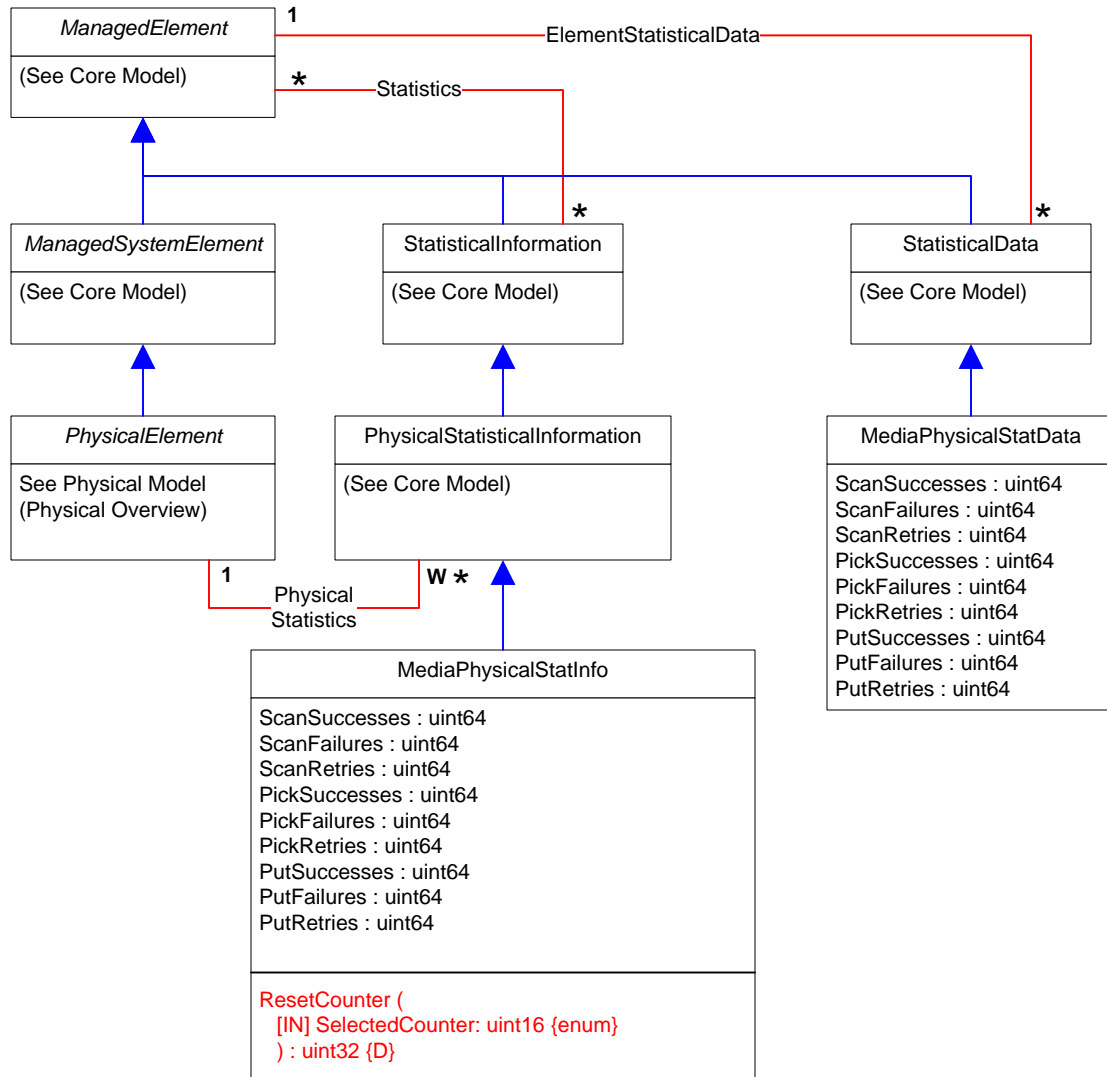
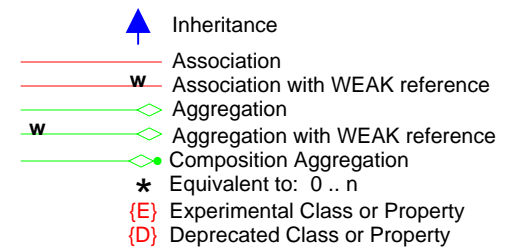


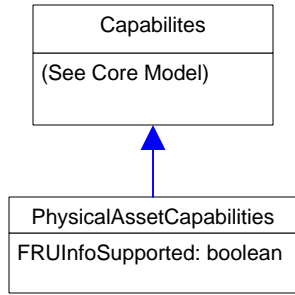
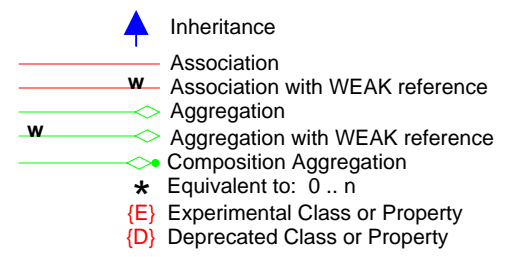


- ▲ Inheritance
- Association
- w Association with WEAK reference
- ◇ Aggregation
- w◇ Aggregation with WEAK reference
- ◆ Composition Aggregation
- *** Equivalent to: 0..n
- {E} Experimental Class or Property
- {D} Deprecated Class or Property









Page 7 - Association Hierarchy

AdjacentSlots
SlotA: ref Slot {key, *} SlotB: ref Slot {key, *} DistanceBetweenSlots : real32 {units} SharedSlots : boolean

ElementCapacity
Capacity: ref PhysicalCapacity {key, *} Element: ref PhysicalElement {key, 1..n}

PhysicalMediaInLocation
Antecedent: ref StorageMediaLocation {0..1} Dependent: ref PhysicalMedia {*} Orientation: uint16 {enum} TimeOfLastPlacement: datetime

Dependency
Antecedent: ref ManagedElement {key, *} Dependent: ref ManagedElement {key, *}

ConnectedTo
Antecedent: ref PhysicalConnector {*} Dependent: ref PhysicalConnector {*}

SlotInSlot
Antecedent: ref Slot {*} Dependent: ref Slot {0..1}

Docked
Antecedent: ref Chassis {0..1} Dependent: ref Chassis {0..1}

ElementsLinked
Antecedent: ref PhysicalLink {*} Dependent: ref PhysicalElement {*}

HomeForMedia
Antecedent: ref StorageMediaLocation {0..1} Dependent: ref PhysicalMedia {0..1}

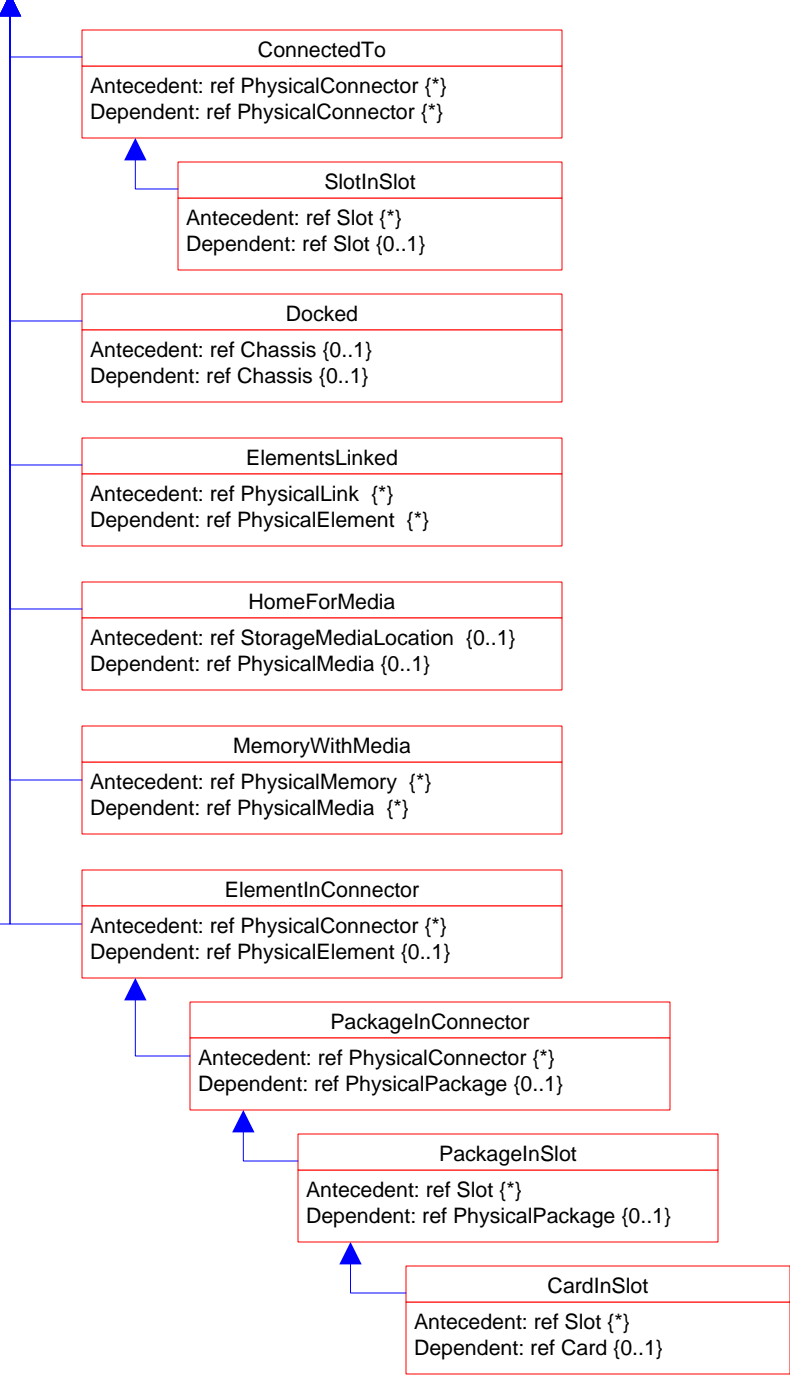
MemoryWithMedia
Antecedent: ref PhysicalMemory {*} Dependent: ref PhysicalMedia {*}

ElementInConnector
Antecedent: ref PhysicalConnector {*} Dependent: ref PhysicalElement {0..1}

PackageInConnector
Antecedent: ref PhysicalConnector {*} Dependent: ref PhysicalPackage {0..1}

PackageInSlot
Antecedent: ref Slot {*} Dependent: ref PhysicalPackage {0..1}

CardInSlot
Antecedent: ref Slot {*} Dependent: ref Card {0..1}



Page 8 - Aggregation Hierarchy

