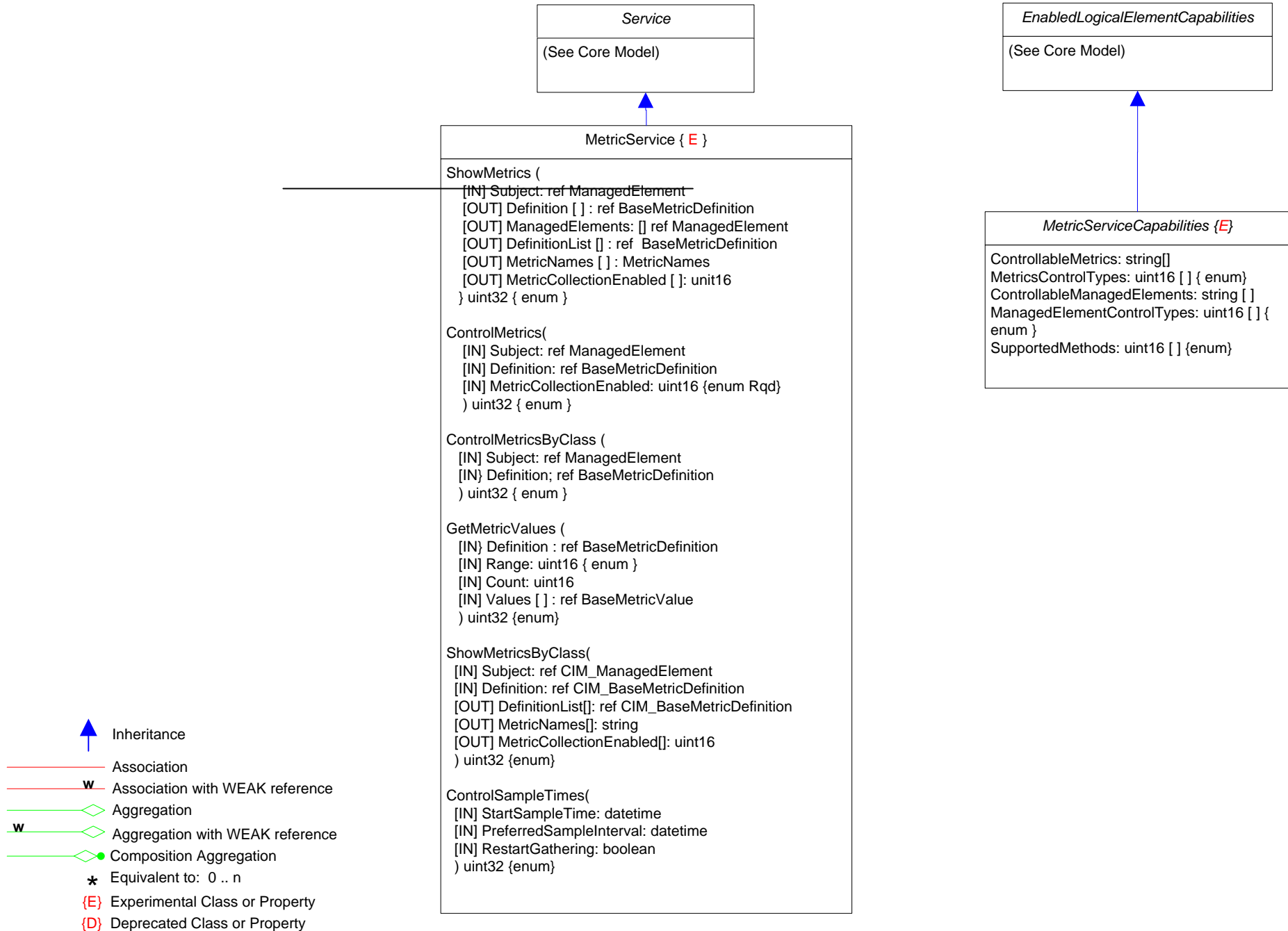


ElapsedTme holds response time if UnitOfWork has completed



## Page 3 : Association Hierarchy

