



Redfish for Thermal Equipment

WORK IN PROGRESS

DMTF Redfish Forum

February 2023

V0.95



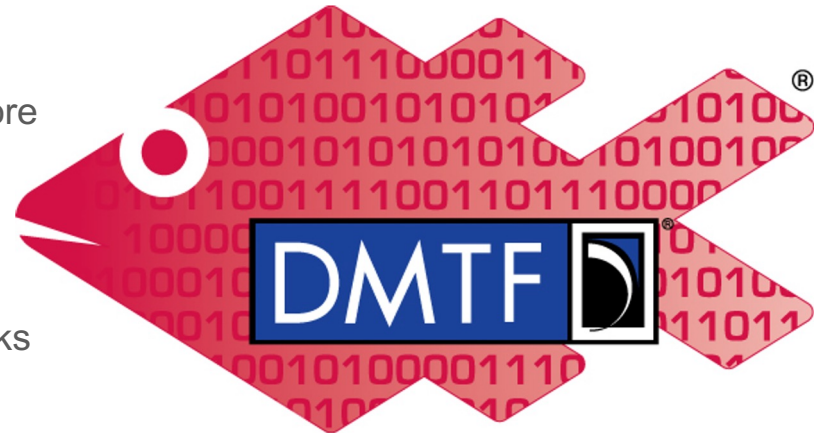
Disclaimer

- The information in this presentation represents a snapshot of work in progress within the DMTF.
- This information is subject to change without notice. The standard specifications remain the normative reference for all information.
- For additional information, see the DMTF website: www.dmtf.org



Getting involved in Redfish

- Redfish Standards page
 - Schemas, Specs, Mockups, White Papers & more
 - <http://www.dmtf.org/standards/redfish>
- Redfish Developer Portal
 - Redfish Interactive Resource Explorer
 - Educational material, documentation & other links
 - <http://redfish.dmtf.org>
- Redfish User Forum
 - User forum for questions, suggestions and discussion
 - <http://www.redfishforum.com>
- DMTF Feedback Portal
 - Provide feedback or submit proposals for Redfish standards
 - <https://www.dmtf.org/standards/feedback>
- DMTF Redfish Forum
 - Join the DMTF to get involved in future work
 - <http://www.dmtf.org/standards/spmf>



Redfish



Introduction

- Proposal to extend Redfish DCIM models to incorporate cooling units
 - Support for rack-based Cooling Distribution Units (CDUs)
 - Support for immersion cooling units
 - Models should apply generally to other liquid cooling gear
 - Rear-door heat exchangers, air conditioners, etc.
 - Expect the model to also cover air-cooling systems
 - Explicit coverage is not shown in this proposal, but some notes are mentioned
 - Intend to model all equipment types covered by OCP requirements
- Leverages existing Redfish DCIM models and style
 - Adapts the Power Distribution Unit concepts, schemas and properties
 - Controls – several instances of valves for liquid flow
 - Sensors – New types for pressure, flow rates, etc.
 - Leak Detection – new subsystem and set of detectors



Expected Release Timeline

- Work-in-Progress release v0.95
 - Further refinements from v0.90, final public review before v1.0
- Release v1.0 of this work expected to include:
 - **ThermalEquipment, CoolingUnit, CoolingLoop, CoolantConnection**
 - Subsystems / standalone equipment: **Pump, Reservoir, Filter**
 - **LeakDetection** and **LeakDetector** components
 - **Power** and **Environment** message registries
- Support in v1.0 expected for:
 - Rack-based or free-standing CDU's
 - Immersion cooling systems
 - Liquid-cooled (self-contained) servers
 - Rear-door heat exchangers
- Expect further additions in future Redfish releases



Changes between v0.90 and v0.95 work-in-progress

- Terminology improvements
 - **CoolingConnection** now **CoolantConnector**
 - *Fluid / Liquid* terms now *Coolant* (some exceptions)
- Sensor and unit adjustments
 - Flow in Liters/Minute, Pressure in kPa
- Common `Coolant` object definition
 - Properties related to the coolant itself now contained and common
- Removed separate **PowerMeter** resource
 - Power / energy measurements available via EnvironmentMetrics
- Removed discrete sensor concepts in favor of **LeakDetector**
 - Purpose-built schema to cover these devices
- Alignment of install / replace / service date and rating properties
- Moved all **Sensor** and **Control** collections to **Chassis**



THERMAL EQUIPMENT MODEL

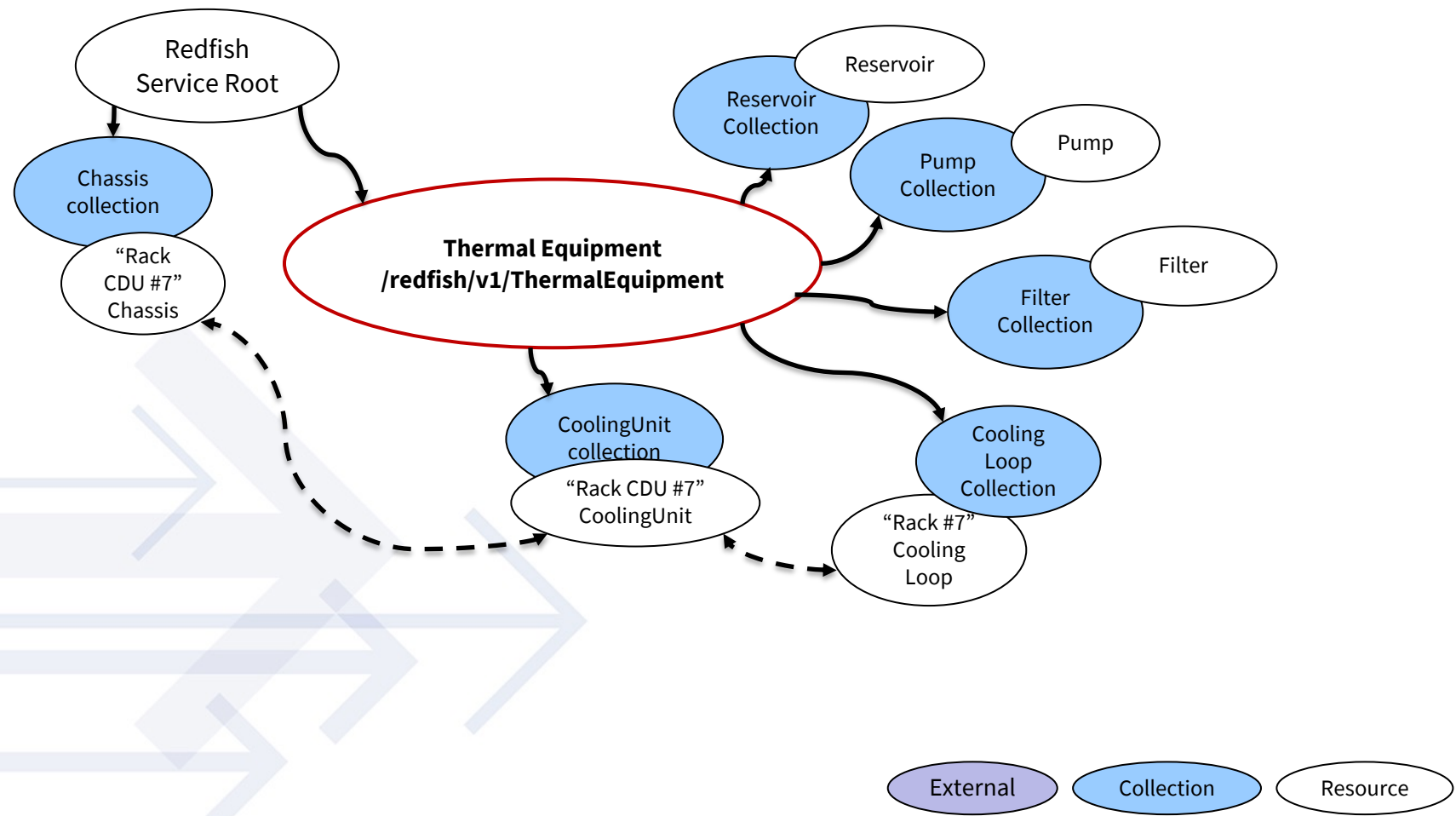


NEW ThermalEquipment resource

- Single resource under **ServiceRoot**
 - Follows design pattern used for **PowerEquipment**
 - Contains links to all cooling systems and related equipment
 - Used primarily for discovery of managed equipment
- **Links to Resource Collections of:**
 - Cooling Distribution Units (CDU's)
 - Immersion cooling units
 - Cooling Loops
 - Both facility-level (FWS) and rack/secondary (TCS) loops
 - Free standing Pumps, Filters, and Reservoirs
 - Equipment not included within a CDU



Thermal Equipment Model





COOLING LOOP MODEL

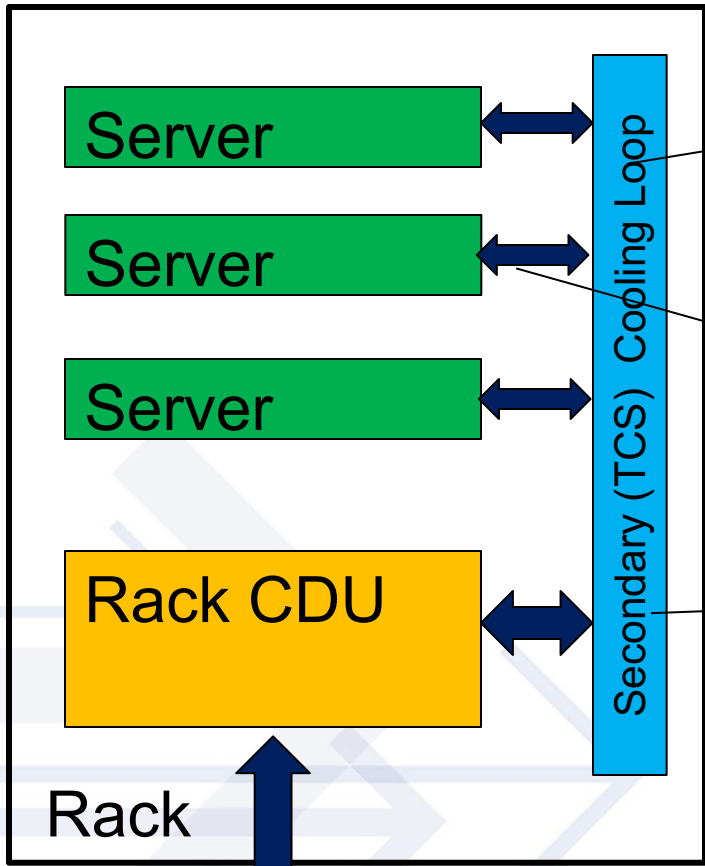


Cooling Loop Model

- **CoolingLoop** model
 - Describes the physical characteristics and capacities of a cooling loop
 - Loop can be self-contained (within a rack or group of racks)
 - Or can be facility-wide (primary loops from external chillers, etc.)
 - Shows connectivity to equipment
 - Provides means for both “names” (strings) and links to resources
- **CoolantConnector** models connections to a **CoolingLoop**
 - Models the “supply” and “return” side of the managed equipment
 - An instance is either a connection pair, or an individual supply or return
 - Metrics are gathered at these connection points
 - Allows independent metrics for each piece of equipment connected to the loop
 - Provide information about the connected loop if available
 - User-entered “loop name” provides a connection path through the infrastructure



Cooling Loop – Rack-level self-contained example



This **CoolingLoop** is within the rack, and can be modeled and populated by the RackCDU's Redfish service

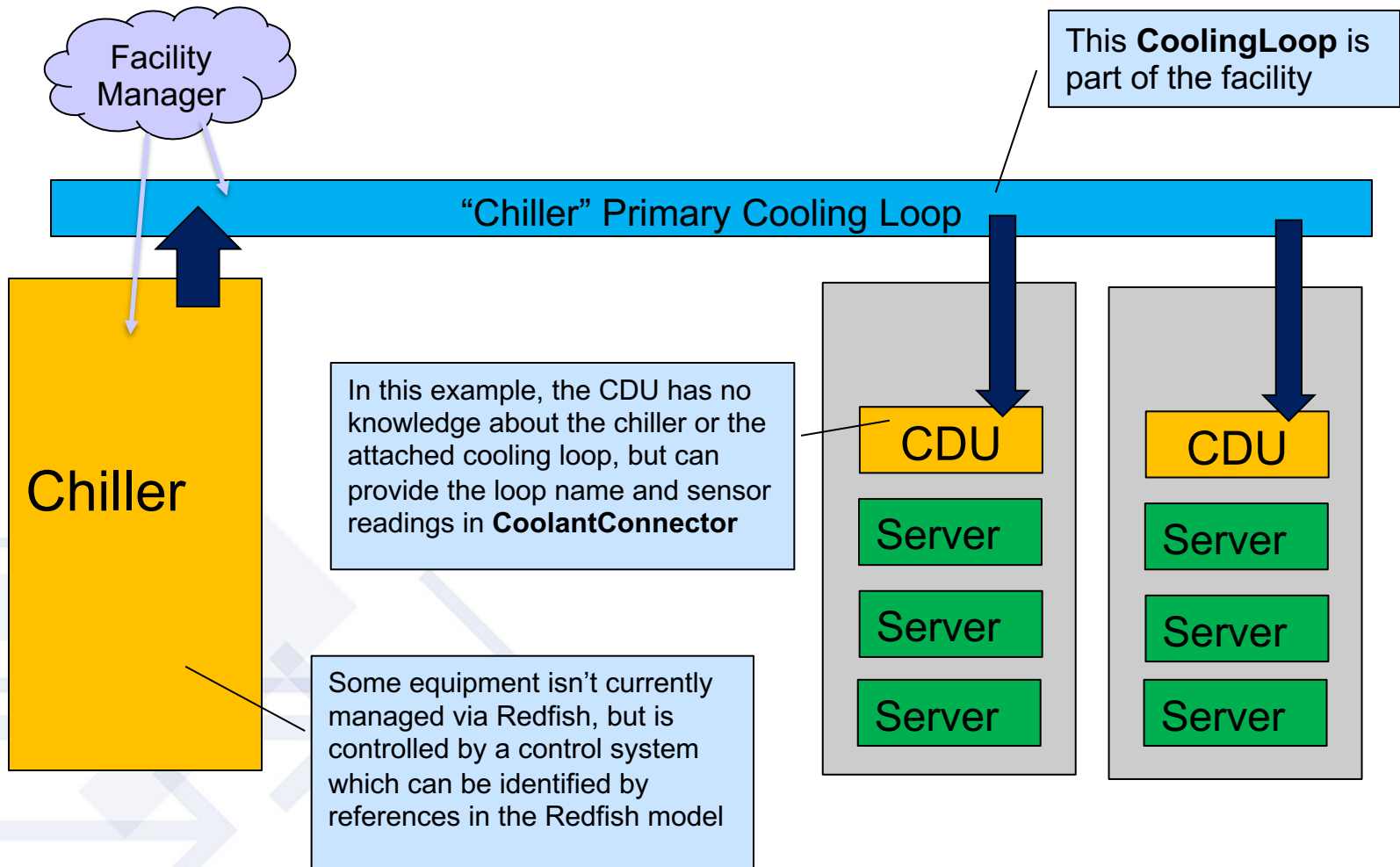
System's **CoolantConnector** links to the external **CoolingLoop** (in the Rack CDU)

Rack CDU *secondary* **CoolantConnector** connects to a **CoolingLoop** resource

Rack CDU *primary* **CoolantConnector** links to a **CoolingLoop** resource in the facility, or provides just the *LoopName*



Cooling Loop – facility level example





NEW CoolingLoop schema

- **CoolingLoopCollection** placed under **ThermalEquipment**
- Reports product, location, and capacity for the loop
 - *CoolingLoopType* – Condenser, Facility, Technology, Immersion, Internal
- Describes the coolant properties
 - *CoolantType* – Water, Dielectric
 - *CoolantQuality* – Normal or Abnormal
 - *CoolantLevelStatus* – OK, Warning, Critical
- Methods to represent connections to related equipment
 - *ConsumingEquipmentNames[]* – User-defined string for unmanaged gear
 - *ConsumingEquipment[]* – R/W array of links to **Chassis** resources
 - *CoolingManagerUri* – User-defined link to a management console



NEW CoolingLoop resource

```
{
  "@odata.type": "#CoolingLoop.v1_0_0.CoolingLoop",
  "Id": "BuildingChiller",
  "Name": "Feed from building chiller",
  "Status": {
    "Health": "OK"
  },
  "CoolingLoopType": "Facility",
  "UserLabel": "Building Chiller",
  "Coolant": {
    "AdditiveName": "Generic cooling water biocide",
    "AdditivePercent": 0,
    "CoolantType": "Water"
  },
  "CoolantLevelStatus": "OK",
  "CoolantQuality": "Normal",
  "CoolantLevelPercent": {
    "Reading": 95
  },
  "HeatRemovedkw": {
    "Reading": 47.4
  },
  "SupplyEquipmentNames": ["Chiller"],
  "ConsumingEquipmentNames": ["Rack #1 CDU", "Rack #2 CDU", "Rack #3 GPU", "Rack #4 GPU"],
  "Links": {
    "ConsumingEquipment": [{
      "@odata.id": "/redfish/v1/ThermalEquipment/CDUs/1"
    }]
  },
  << TRUNCATED >>
}
```

Details about coolant used in the loop

Sensor excerpts for coolant level and total heat removed

EquipmentNames allow users to manually add non-Redfish devices to help complete the model

Links to Redfish-managed *Consuming* and *Source* resources



COOLING UNIT MODEL



NEW CoolingUnit schema and resources

- Unified schema covers many types of cooling gear
 - Equipment that cannot be modeled by a **Chassis** and **ThermalSubsystem**
 - Heat exchangers and manifolds expected to be covered as a Chassis
 - CoolingUnit equipment will have a containing Chassis resource
 - Share common modeling and property definitions
 - *EquipmentType* property provides specific identification
- Resource contents
 - General product identification – model, manufacturer, serial number, etc.
 - Versioning – Hardware revision, firmware version, date of manufacture
- *Links* to subordinate and related resources
 - Sensors, LeakDetection, Metrics (entire unit)
 - Primary (input) and Secondary (output) CoolantConnectors
 - Subsystems: Pumps, Filters, Reservoirs
 - Chassis that contains the equipment



NEW CoolingUnit schema

```
{
  "@odata.type": "#CoolingUnit.v1_0_0.CoolingUnit",
  "Id": "1",
  "EquipmentType": "CDU",
  "Name": "Rack #4 Cooling Distribution Unit",
  "FirmwareVersion": "3.2.0",
  "Version": "1.03b",
  "ProductionDate": "2020-12-24T08:00:00Z",
  "Manufacturer": "Contoso",
  "Model": "BRRR4000",
  "SerialNumber": "29347ZT536",
  "PartNumber": "ICE-9",
  "UUID": "32354641-4135-4332-4a35-313735303734",
  "AssetTag": "PDX5-92381",
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "PrimaryCoolantConnectors": { "@odata.id": < Link to CoolantConnectorCollection > },
  "SecondaryCoolantConnectors": { "@odata.id": < Link to CoolantConnectorCollection > },
  "Pumps": { "@odata.id": < Link to PumpCollection > },
  "Filters": { "@odata.id": < Link to FilterCollection > },
  "EnvironmentMetrics": { "@odata.id": < Link to EnvironmentMetrics > },
  < TRUNCATED >
}
```



NEW CoolantConnector schema

- Describes a coolant-carrying connector and its equipment connections
 - Modeled either as a connector pair, or an individual “supply” or “return”
 - Provides numerous sensor readings and controls
 - Flow, Temperature, Pressure on both supply and return
 - Valve controls
 - If known, provide link to **CoolingLoop**
 - Or the loop name and Manager URI if known and populated by end user
- Main monitoring resource for the cooling unit’s functionality
 - Primary coolant connectors – input from facility chillers or other sources
 - Secondary coolant connectors– output from the cooling unit to feed “consuming” equipment



NEW CoolantConnector schema

```

{
  "@odata.type": "#CoolantConnector.v1_0_0.CoolantConnector",
  "Id": "Chiller",
  "Name": "Primary Input from Chiller",
  "Status": {
    "Health": "OK"
  },
  "CoolantConnectorType": "Primary",
  "CoolingLoopType": "Facility",
  "Coolant": {
    "CoolantType": "Water",
    "AdditiveName": "Generic cooling water biocide",
    "AdditivePercent": 0
  }
  "RatedFlowLitersPerMinute": 120,
  "SupplyFlowValvePercent": {
    "DataSourceUri": "/redfish/v1/CoolingEquipment/RackCDUs/1/Controls/ChillersSupplyValve",
    "SetPoint": 70,
    "Reading": 65,
    "ReadingUnits": "L/min"
  },
  "SupplyTemperatureCelsius": {
    "DataSourceUri": "/redfish/v1/CoolingEquipment/RackCDUs/1/Sensors/LoopASupplyTemp",
    "Reading": 14.8
  },
  "SupplyPressurekPa": {
    "Reading": 319.6
  },
}

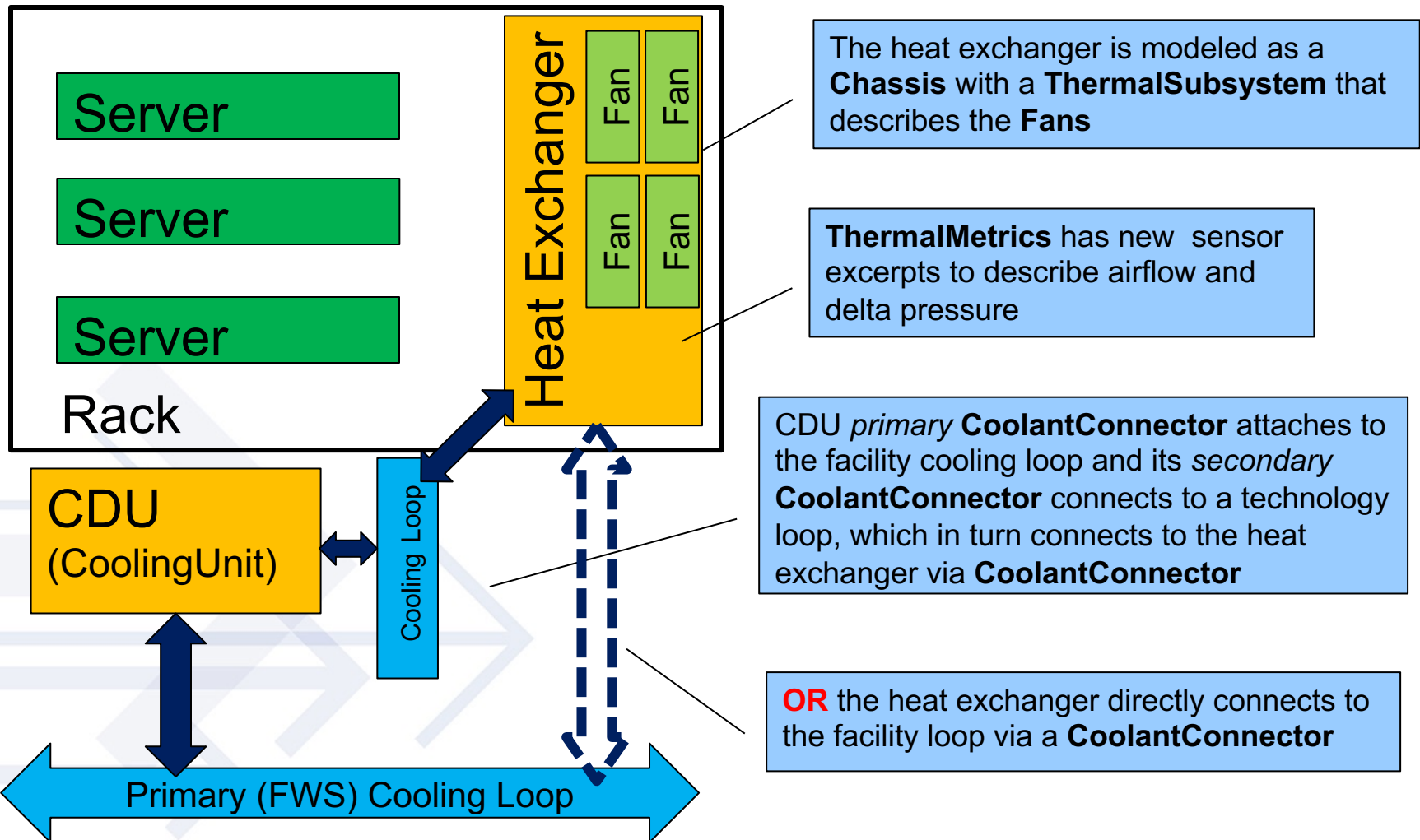
```

As *CoolantConnectorType* is really a description of the loop – this may become a more general descriptor to indicate if this resource models a “pair” of supply/return connections or a single (typically facility-scale) supply OR return connection.

Sensor excerpts and Control excerpt for valves



Example: Rear Door Heat Exchanger – CDU and Chassis





NEW Subsystems for CoolingUnit and ThermalEquipment

- Equipment that may appear as a subsystem or component of a **CoolingUnit**, or may be a free-standing device
 - Model allows for this equipment to reside under **ThermalEquipment**, or as subordinate resources to an individual **CoolingUnit**
- For initial release, these schema contain only basic inventory and identification data
 - Expect to add more specific properties as feedback is received
 - But even the basic part and product information is useful to customers
- **Pump Resource Collection**
 - Will have differential pressure / absolute pressure, flow, etc.
 - Variable Frequency Drive may need an object



NEW Subsystem schemas, continued

- **Reservoir Resource Collection**
 - Fill level, pressure sensors
 - Air bleed valve (controls), fill valve, drain valve
 - May have connections between reservoirs (balancing)
- **Filter Resource Collection**
 - Pressure sensors
 - Service time / install time, life etc.
 - ASHRAE requirements / classifications
 - Flush / clean actions?



LEAK DETECTION

NEW LeakDetection schema

- Resource to describe leak detection equipment and report leaks
 - Allows discovery of detection equipment to validate customer requirements
- *DetectorGroups* supports multiple “zones” of detection
 - Each group represents a detection zone
 - Made up of one or more *LeakDetector instances*
 - Can also include a humidity sensor
 - “Policy” for what constitutes a reported leak is left to implementation
 - Assumes this is manufacturer or configuration based, not user-defined
- *Status* object provides means to report leaks
 - Will define messages for reporting leaks as *Conditions*





LeakDetection example

```
{
  "@odata.type": "#LeakDetection.v1_0_0.LeakDetection",
  "Name": "Leak Detection Systems",
  "Status": {
    "State": "Enabled",
    "Health": "OK",
    "Conditions": []
  },
  "LeakDetectorGroups": [{
    "GroupName": "Detectors under and around the CDU",
    "HumidityPercent": {
      "Reading": 45
    },
    "Detectors": [{
      "DataSourceURI": "/redfish/v1/ThermalEquipment/CDUs/1/DiscreteSensors/LeakDetection",
      "DeviceName": "Moisture-type Leak Detector",
      "DetectorState": "OK"
    },
    {
      "DataSourceURI": "/redfish/v1/ThermalEquipment/CDUs/1/DiscreteSensors/Overflow",
      "DeviceName": "Overflow Float Switch",
      "DetectorState": "OK"
    }
  ]
}],
}
```

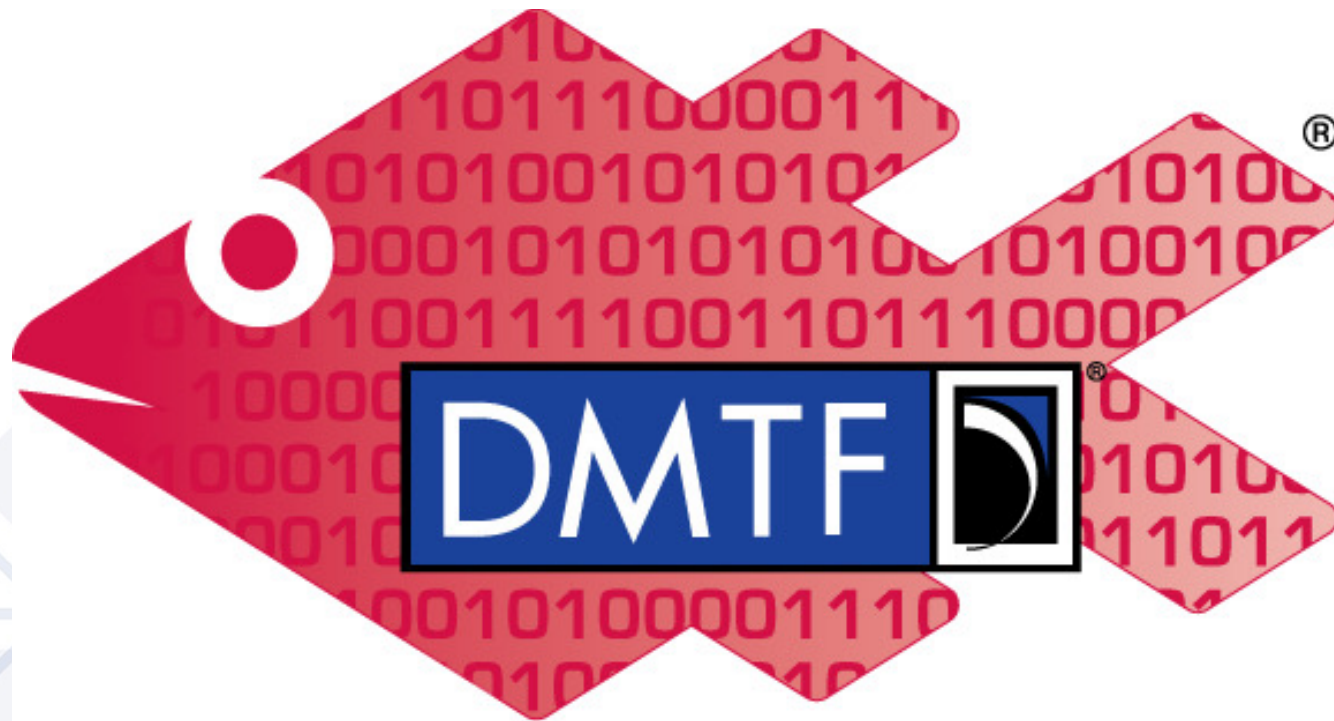
In this example with one LeakDetectorGroup, there are three sensors, with the implementation deciding the policy under which a leak is reported

Humidity reading, with an internal threshold to indicate a leak

Two types of Detectors, which will indicate a leak with a DetectorState of "Alert"



Q&A & Discussion



Redfish