

Benchmarking gRPC for Redfish

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Introduction

Redfish

- API used to manage servers and equipment
- Wide industry backing, evolving scope



REST

- Approachable for developers, supports HTTP/1.1 and HTTP/2
- Payload is human readable, machine capable

Provide data to answer the question:
*Is gRPC a suitable transport
for the Redfish data model?*

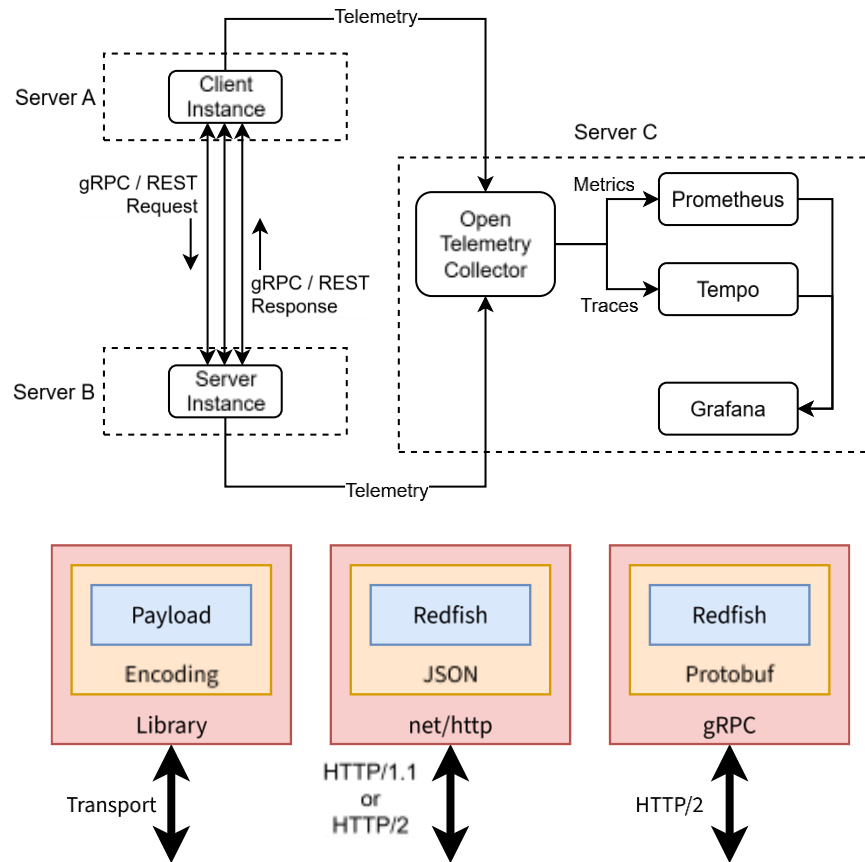
gRPC

- Possible new approach for Redfish transport
- Claimed efficiency gains and improved throughput
- Payload not human readable (Protocol Buffers / Protobuf)



Testing Methodology

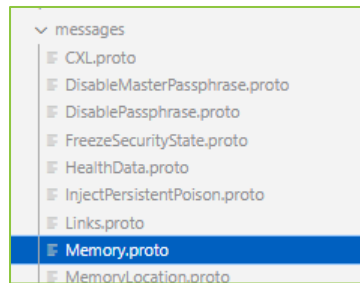
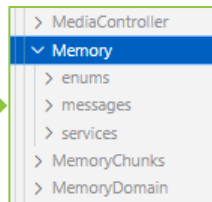
1. REST Server + Client implementation
2. Develop Redfish Protobuf encoding
3. Extend implementation with gRPC
4. Conduct comprehensive benchmarks



Creating the Protobuf Encoding

```
{
  "$id": "http://redfish.dmtf.org/schemas/v1/Memory.v1_21_0.json",
  "$ref": "#/definitions/Memory",
  "$schema": "http://redfish.dmtf.org/schemas/v1/redfish-schema-v1.json",
  "copyright": "Copyright 2014-2025 DMTF.",
  "definitions": {
    "Actions": { ... },
    "BaseModuleType": { ... },
    "CXL": { ... },
    "DisableMasterPassphrase": { ... },
    "DisablePassphrase": { ... },
    "ErrorCorrection": { ... },
    "FreezeSecurityState": { ... },
    "HealthData": { ... },
    "InjectPersistentPoison": { ... },
    "Links": { ... },
    "Memory": { ... },
    "MemoryClassification": { ... },
    "MemoryDeviceType": { ... },
    "MemoryLocation": { ... }
  }
}
```

Redfish Schema

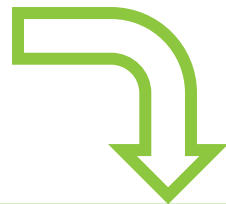


```
message Memory {
  optional Redfish.oData.context odatacontext = 1 [json_name = "@odata.context"]; // ['odata', 'context']
  optional Redfish.oData.etag odataetag = 2 [json_name = "@odata.etag"]; // ['odata', 'etag']
  optional Redfish.oData.id odataid = 3 [json_name = "@odata.id"]; // ['odata', 'id']
  optional Redfish.oData.type odatatype = 4 [json_name = "@odata.type"]; // ['odata', 'type']
  optional int32 allocation_alignment_mi_b = 5 [json_name = "AllocationAlignmentMiB"]; // The boundary that mem
  optional int32 allocation_increment_mi_b = 6 [json_name = "AllocationIncrementMiB"]; // The size of the small
  repeated int32 allowed_speeds_mhz = 7 [json_name = "AllowedSpeedsMHz"]; // Speeds supported by this memory d
  optional Redfish.oData.id assembly = 8 [json_name = "Assembly"]; // The link to the assembly resource associa
  optional BaseModuleType base_module_type = 9 [json_name = "BaseModuleType"]; // The base module type of the m
  optional int32 bus_width_bits = 10 [json_name = "BusWidthBits"]; // The bus width, in bits.
  optional CXL c_x_l = 11 [json_name = "CXL"]; // CXL properties for this memory device. ['Memory', 'CXL']
  optional int32 cache_level = 12 [json_name = "CacheLevel"]; // The level of the cache memory.
  optional int32 cache_size_mi_b = 13 [json_name = "CacheSizeMiB"]; // Total size of the cache portion memory i
  optional int32 capacity_mi_b = 14 [json_name = "CapacityMiB"]; // Memory capacity in mebibytes (MiB).
  optional Redfish.oData.id certificates = 15 [json_name = "Certificates"]; // The link to a collection of cert
  optional bool configuration_locked = 16 [json_name = "ConfigurationLocked"]; // An indication of whether the
  optional int32 data_width_bits = 17 [json_name = "DataWidthBits"]; // Data width in bits.
```

Protobuf Definition

Generating a Redfish Library

```
message Memory {  
  optional Redfish.odata.context odatacontext = 1 [json_name = "@odata.context"]; // ['odata', 'context']  
  optional Redfish.odata.etag odataetag = 2 [json_name = "@odata.etag"]; // ['odata', 'etag']  
  optional Redfish.odata.id odataid = 3 [json_name = "@odata.id"]; // ['odata', 'id']  
  optional Redfish.odata.type odatatype = 4 [json_name = "@odata.type"]; // ['odata', 'type']  
  optional int32 allocation_alignment_mi_b = 5 [json_name = "AllocationAlignmentMiB"]; // The boundary that mem  
  optional int32 allocation_increment_mi_b = 6 [json_name = "AllocationIncrementMiB"]; // The size of the small  
  repeated int32 allowed_speeds_m_hz = 7 [json_name = "AllowedSpeedsMHz"]; // Speeds supported by this memory d  
  optional Redfish.odata.id assembly = 8 [json_name = "Assembly"]; // The link to the assembly resource associa  
  optional BaseModuleType base_module_type = 9 [json_name = "BaseModuleType"]; // The base module type of the m  
  optional int32 bus_width_bits = 10 [json_name = "BusWidthBits"]; // The bus width, in bits.  
  optional CXL c_x_l = 11 [json_name = "CXL"]; // CXL properties for this memory device. ['Memory', 'CXL']  
  optional int32 cache_level = 12 [json_name = "CacheLevel"]; // The level of the cache memory.  
  optional int32 cache_size_mi_b = 13 [json_name = "CacheSizeMiB"]; // Total size of the cache portion memory i  
  optional int32 capacity_mi_b = 14 [json_name = "CapacityMiB"]; // Memory capacity in mebibytes (MiB).  
  optional Redfish.odata.id certificates = 15 [json_name = "Certificates"];  
  optional bool configuration_locked = 16 [json_name = "ConfigurationLocked"];  
  optional int32 data_width_bits = 17 [json_name = "DataWidthBits"];
```



Protobuf Definition

Generated Go Code

```
// Message Definition  
type Memory struct {  
    state  
    Odatacontext  
    Odataetag  
    Odataid  
    Odatatype  
    AllocationAlignmentMiB  
    AllocationIncrementMiB  
    AllowedSpeedsMHz  
    Assembly  
    BaseModuleType  
    BusWidthBits  
    CXL  
    CacheLevel  
    CacheSizeMiB  
    CapacityMiB  
    Certificates  
    ConfigurationLocked  
    DataWidthBits
```

```
protoimpl.MessageState  
*odata.Context  
*odata.Etag  
*odata.Id  
*odata.Type  
*int32  
*int32  
[]int32  
*odata.Id  
*BaseModuleType.BaseModuleType  
*int32  
*CXL.CXL  
*int32  
*int32  
*int32  
*odata.Id  
*bool  
*int32
```

```
`protogen:"open.v1"`  
`protobuf:"bytes,1,opt,name=odatacontext`  
`protobuf:"bytes,2,opt,name=odataetag,js`  
`protobuf:"bytes,3,opt,name=odataid,json`  
`protobuf:"bytes,4,opt,name=odatatype,js`  
`protobuf:"varint,5,opt,name=allocation_`  
`protobuf:"varint,6,opt,name=allocation_`  
`protobuf:"varint,7,rep,packed,name=allo`  
`protobuf:"bytes,8,opt,name=assembly,json`  
`protobuf:"varint,9,opt,name=base_module`  
`protobuf:"varint,10,opt,name=bus_width_`  
`protobuf:"bytes,11,opt,name=c_x_l,json=`  
`protobuf:"varint,12,opt,name=cacheleve`  
`protobuf:"varint,13,opt,name=cache_size`  
`protobuf:"varint,14,opt,name=capacity_m`  
`protobuf:"bytes,15,opt,name=certificate`  
`protobuf:"varint,16,opt,name=configurat`  
`protobuf:"varint,17,opt,name=data_width`
```

Storing a Mockup Object

```
{
  "@odata.type": "#Memory.v1_21_0.Memory",
  "Id": "DIMM1",
  "Name": "DIMM Slot 1",
  "RankCount": 2,
  "MaxTDPMilliWatts": [
    12000
  ],
  "CapacityMiB": 32768,
  "DataWidthBits": 64,
  "BusWidthBits": 72,
  "ErrorCorrection": "MultiBitECC",
  "MemoryLocation": {
    "Socket": 1,
    "MemoryController": 1,
    "Channel": 1,
    "Slot": 1
  },
  "Location": {
    "PartLocation": {
      "ServiceLabel": "DIMM 1",
      "LocationType": "Slot",
      "LocationOrdinalValue": 0
    }
  },
  "MemoryType": "DRAM",
  "MemoryDeviceType": "DDR4",
  "BaseModuleType": "RDIMM",
  "MemoryMedia": [
    "DRAM"
  ],
  "Status": {
    "State": "Enabled",
    "Health": "OK"
  },
  "EnvironmentMetrics": {
    "@odata.id": "/redfish/v1/.../EnvironmentMetrics"
  },
  "@odata.id": "/redfish/v1/Systems/437XR1138R2/Memory/DIMM1",
  "@Redfish.Copyright": "Copyright 2014-2025 DMTF."
}
```

Redfish Mockup



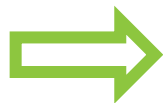
```
var demoMemoryProto Memory.Memory = Memory.Memory{
  OdataType:      &odata.Type{Type: "#Memory.v1_21_0.Memory"},
  Id:             &Resource.Id{Id: proto.String("DIMM1")},
  Name:           &Resource.Name{Name: proto.String("DIMM Slot 1")},
  RankCount:      proto.Int32(2),
  MaxTDPMilliWatts: []int32{12000},
  CapacityMiB:     proto.Int32(32768),
  DataWidthBits:   proto.Int32(64),
  BusWidthBits:    proto.Int32(72),
  ErrorCorrection:  ErrorCorrection.ErrorCorrection_ERROR_CORRECTION_MULTI_BIT_E_C.C.Enum(),
  MemoryLocation: &MemoryLocation.MemoryLocation{
    Socket:      proto.Int32(1),
    MemoryController: proto.Int32(1),
    Channel:      proto.Int32(1),
    Slot:         proto.Int32(1),
  },
  Location: &Resource.Location{
    PartLocation: &Resource.PartLocation{
      ServiceLabel:      proto.String("DIMM 1"),
      LocationType:      Resource.LocationType_LOCATION_TYPE_SLOT.Enum(),
      LocationOrdinalValue: proto.Int32(0),
    },
  },
  MemoryType:      MemoryType.MemoryType_MEMORY_TYPE_D_R_A_M.Enum(),
  MemoryDeviceType: MemoryDeviceType.MemoryDeviceType_MEMORY_DEVICE_TYPE_D_D_R4.Enum(),
  BaseModuleType:  BaseModuleType.BaseModuleType_BASE_MODULE_TYPE_R_D_I_M_M.Enum(),
  MemoryMedia:     []MemoryMedia.MemoryMedia{
    MemoryMedia.MemoryMedia_MEMORY_MEDIA_D_R_A_M,
  },
  Status: &Resource.Status{
    State: Resource.State_STATE_ENABLED.Enum(),
    Health: Resource.Health_HEALTH_OK.Enum(),
  },
  EnvironmentMetrics: &odata.Id{Id: "/redfish/v1/.../EnvironmentMetrics"},
  Odataid:            &odata.Id{Id: "/redfish/v1/Systems/437XR1138R2/Memory/DIMM1"},
}
```

Protobuf Message Object

Mockup Object Wire Format

```
var demoMemoryProto Memory.Memory = Memory.Memory{
  OdataType: &odata.Type{Type: "#Memory.v1_21_0.Memory"},
  Id: &Resource.Id{Id: proto.String("DIMM1")},
  Name: &Resource.Name{Name: proto.String("DIMM Slot 1")},
  RankCount: proto.Int32(2),
  MaxTDPMilliWatts: []int32{12000},
  CapacityMiB: proto.Int32(32768),
  DataWidthBits: proto.Int32(64),
  BusWidthBits: proto.Int32(72),
  ErrorCorrection: ErrorCorrection.ErrorCorrection_ERROR_CORRECTION_MULTI_BIT_E_C_C.Enum(),
  MemoryLocation: &MemoryLocation.MemoryLocation{
    Socket: proto.Int32(1),
    MemoryController: proto.Int32(1),
    Channel: proto.Int32(1),
    Slot: proto.Int32(1),
  },
  Location: &Resource.Location{
    PartLocation: &Resource.PartLocation{
      ServiceLabel: proto.String("DIMM 1"),
      LocationType: Resource.LocationType_LOCATION_TYPE_SLOT.Enum(),
      LocationOrdinalValue: proto.Int32(0),
    },
  },
  MemoryType: MemoryType.MemoryType_MEMORY_TYPE_D_R_A_M.Enum(),
  MemoryDeviceType: MemoryDeviceType.MemoryDeviceType_MEMORY_DEVICE_TYPE_D_D_R4.Enum(),
  BaseModuleType: BaseModuleType.BaseModuleType_BASE_MODULE_TYPE_R_D_I_T_M_M.Enum(),
  MemoryMedia: []MemoryMedia.MemoryMedia{
    MemoryMedia.MemoryMedia_MEMORY_MEDIA_D_R_A_M,
  },
  Status: &Resource.Status{
    State: Resource.State_STATE_ENABLED.Enum(),
    Health: Resource.Health_HEALTH_OK.Enum(),
  },
  EnvironmentMetrics: &odata.Id{Id: "/redfish/v1/.../EnvironmentMetrics"},
  Odataid: &odata.Id{Id: "/redfish/v1/Systems/437XR1138R2/Memory/DIMM1"},
}
```

Protobuf Message Object



```
{
  "@odata.id": { "id": "/redfish/v1/Systems/437XR1138R2/Memory/DIMM1" },
  "@odata.type": { "type": "#Memory.v1_21_0.Memory" },
  "BaseModuleType": "RDIMM",
  "BusWidthBits": 72,
  "CapacityMiB": 32768,
  "DataWidthBits": 64,
  "EnvironmentMetrics": { "id": "/redfish/v1/.../EnvironmentMetrics" },
  "ErrorCorrection": "MultiBitECC",
  "Id": { "Id": "DIMM1" },
  "Location": {
    "PartLocation": {
      "LocationOrdinalValue": 0,
      "LocationType": "Slot",
      "ServiceLabel": "DIMM 1"
    }
  },
  "MaxTDPMilliWatts": [ 12000 ],
  "MemoryDeviceType": "DDR4",
  "MemoryLocation": {
    "Channel": 1,
    "MemoryController": 1,
    "Slot": 1,
    "Socket": 1
  },
  "MemoryMedia": [ "DRAM" ],
  "MemoryType": "DRAM",
  "Name": { "Name": "DIMM Slot 1" },
  "RankCount": 2,
  "Status": {

```

Json Encoding

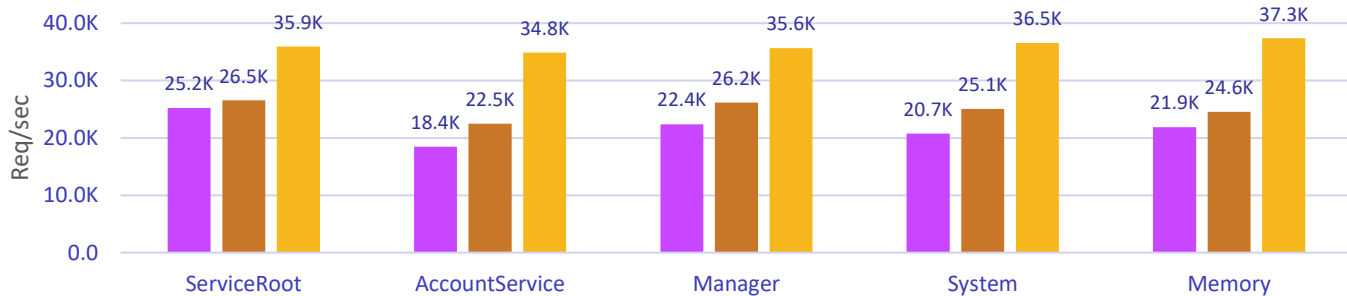


```
0000 00 00 00 01 4a 0a 99 02 0a 29 74 79 70 65 2e 67 ...J...type.g
0010 6f 6f 67 6c 65 61 70 69 73 2e 63 6f 6d 2f 52 65 oogleapi s.com/Re
0020 64 66 69 73 68 2e 4d 65 6d 6f 72 79 2e 4d 65 6d dfish.Me mory.Mem
0030 6f 72 79 12 eb 01 1a 2e 0a 2c 2f 72 65 64 66 69 ory.... ,/redfi
0040 73 68 2f 76 31 2f 53 79 73 74 65 6d 73 2f 34 33 sh/v1/Sy stems/43
0050 3f 58 52 31 31 33 38 52 32 2f 4d 65 6d 6f 72 79 7XR1138R 2/Memory
0060 2f 44 49 4d 4d 31 22 18 0a 16 23 4d 65 6d 6f 72 /DIMM1" ...#Memory
0070 79 2e 76 31 5f 32 31 5f 30 2e 4d 65 6d 6f 72 79 y.v1_21_0.Memory
0080 48 01 50 48 70 80 80 02 88 01 40 b2 01 41 0a 3f H.PHP...@...A?
0090 2f 72 65 64 66 69 73 68 2f 76 31 2f 53 79 73 74 /redfish /v1/Syst
00a0 65 6d 73 2f 34 33 3f 58 52 31 31 33 38 52 32 2f ems/437X R1138R2/
00b0 4d 65 6d 6f 72 79 2f 44 49 4d 4d 31 2f 45 6e 76 Memory/D IMM1/Env
00c0 69 72 6f 6e 6d 65 6e 74 4d 65 74 72 69 63 73 b8 ironment Metrics
00d0 01 03 e2 01 07 0a 05 44 49 4d 4d 31 82 02 0e 3a ...D IMM1...
00e0 0c 08 00 10 01 2a 06 44 49 4d 4d 20 31 aa 02 02 ...D IMM 1...
00f0 e0 5d b8 02 04 c2 02 08 08 01 10 18 01 20 01 ...]...DIMM
0100 ca 02 01 01 e0 02 01 8a 03 0d 0a 0b 44 49 4d 4d Slot 1 ...
0110 20 53 6c 6f 74 20 31 f8 03 02 ba 04 04 10 01 20 ,/redf ish/v1/s
0120 01 12 2c 2f 72 65 64 66 69 73 68 2f 76 31 2f 53
```

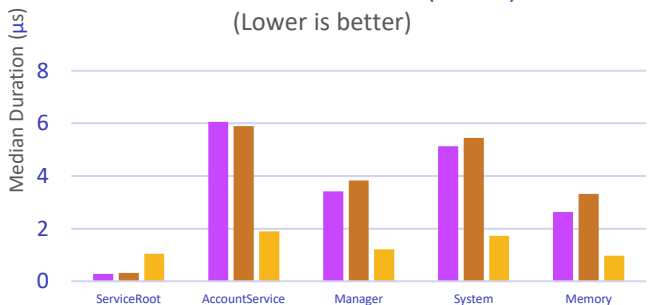
Protobuf Wire Encoding

Results

Average Request Rate
(Higher is better)



Median Marshal Duration (Server)
(Lower is better)



Median Unmarshal Duration (Client)
(Lower is better)

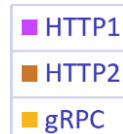


Test Conditions:

- 24 Client Workers
- Persistent Connections

Observations:

- HTTP2 shows modest gains over HTTP1
- gRPC request rate similar across payloads
- JSON encode/decode much slower than Protobuf



Is gRPC worth considering for Redfish?

For Redfish Clients: *Yes!*

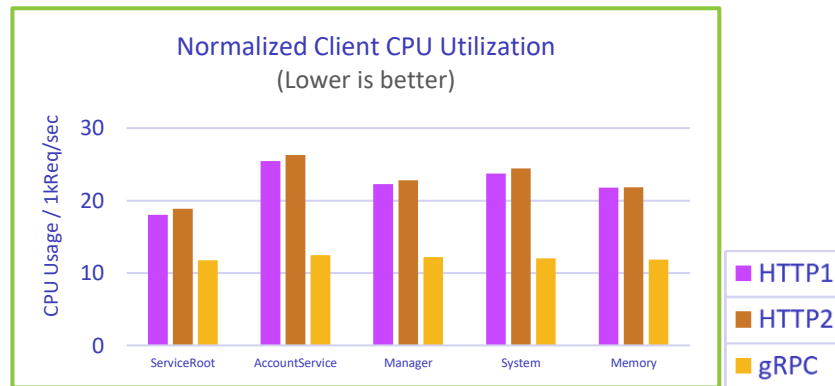
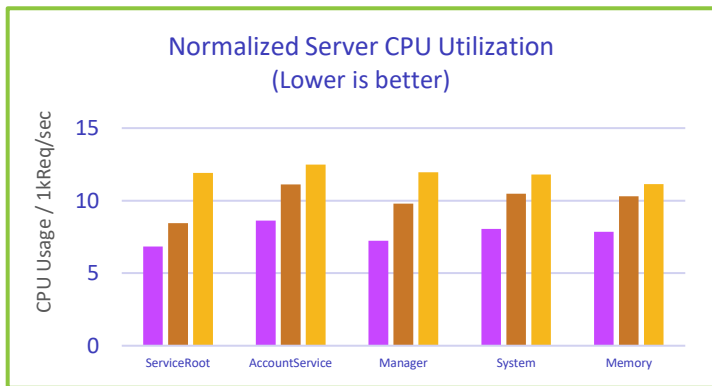
- Reduced resource usage
- Decreased network load
- Increased throughput
- Positive developer experience

For Redfish Servers: *Maybe...*

- Increased overall throughput
- Increases load on server per client
- Strained embedded environment
 - (Protobuf Definitions Size, CPU, Marshalling)

Additional Research:

- gRPC With JSON Payload (gNMI)
- HTTP Library with Protobuf Payload
- Repeat benchmarks with Python
- Measure streaming payload



Next Steps:

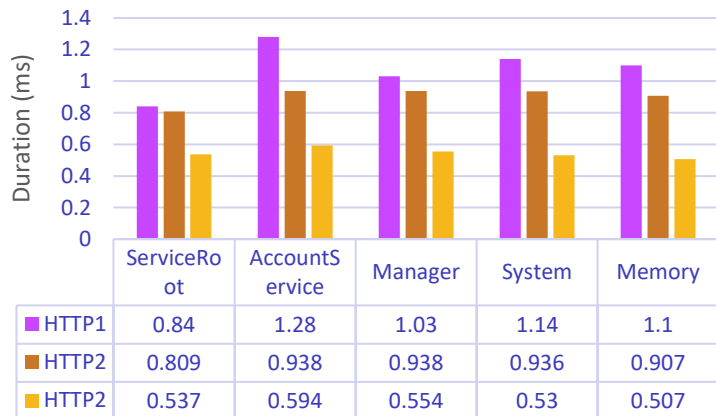
- Benchmark donated to OCP Hardware Management Project
- Protobuf conversion code donated to DMTF
- Map additional Redfish features into RPC style
- Consider additional transport/payload configurations
- Investigate Protobuf versioning, OEM extensions

Thank You!

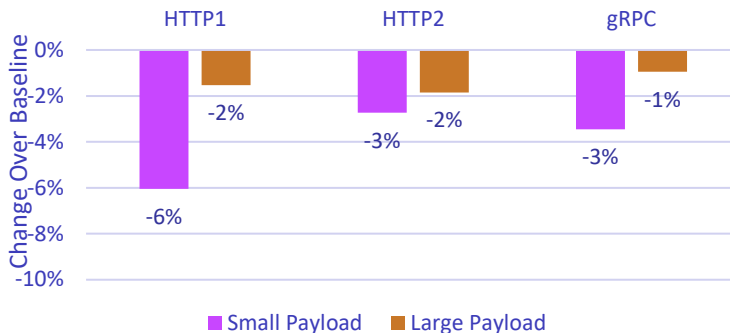
Overhead Measurement

Median Request Duration

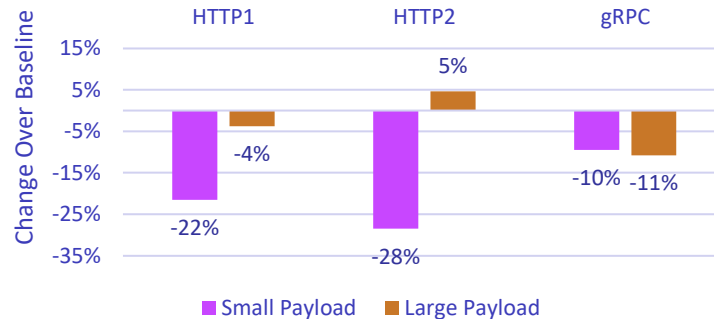
(Lower is better)



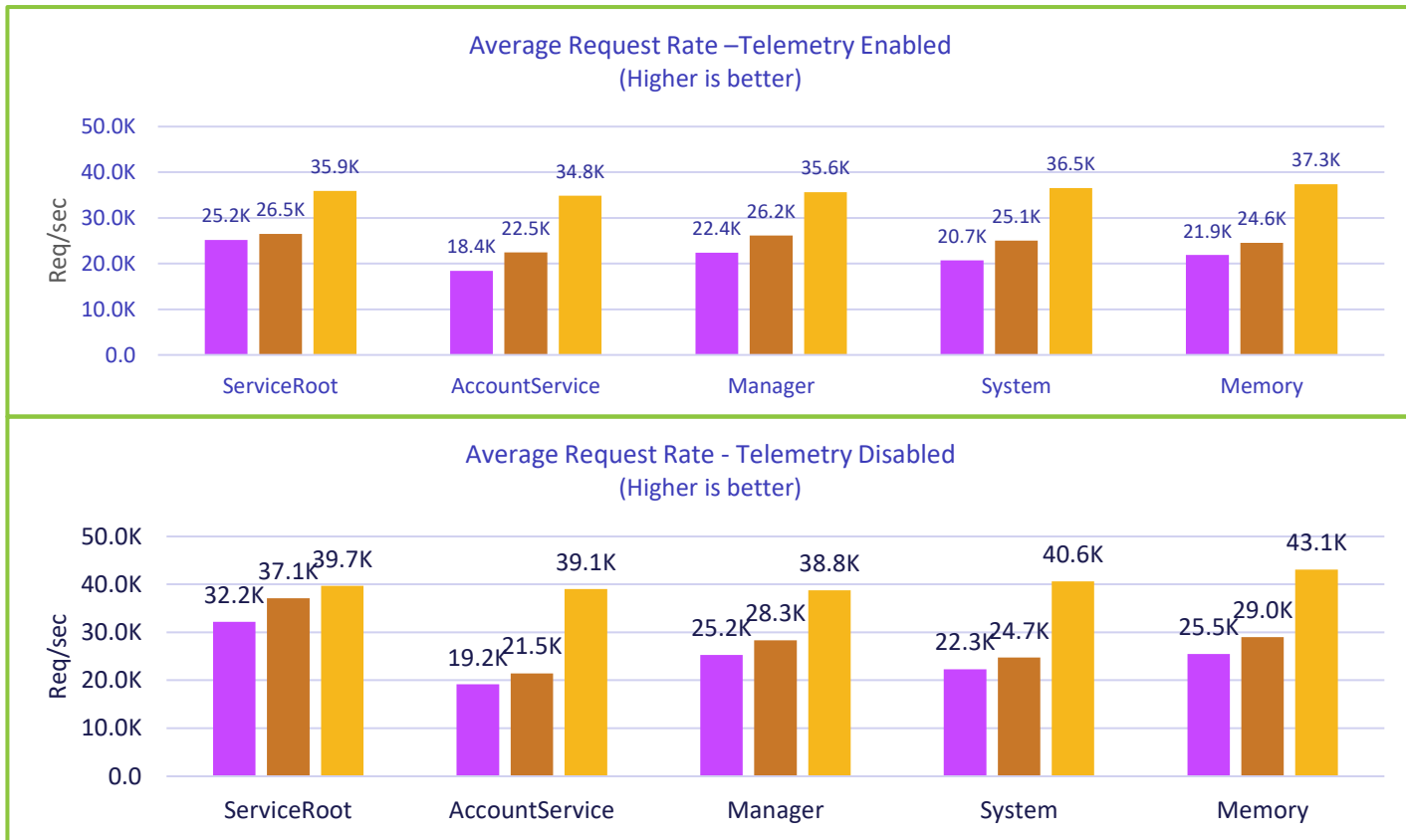
Encryption Impact



Telemetry Impact



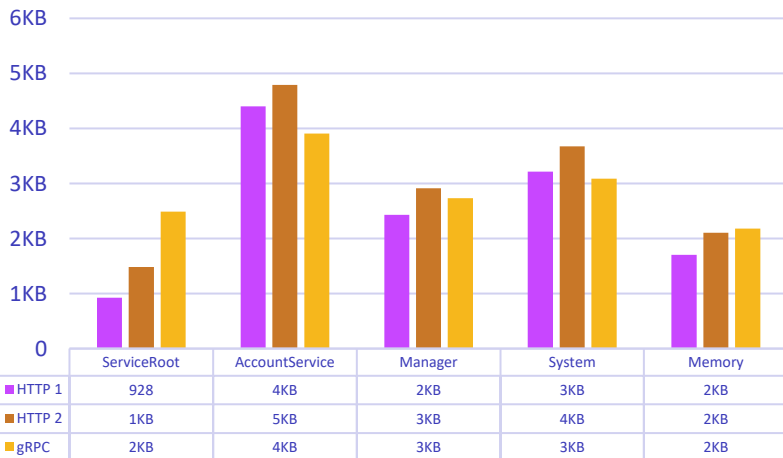
Request Rate Without Telemetry



Payload Sizes

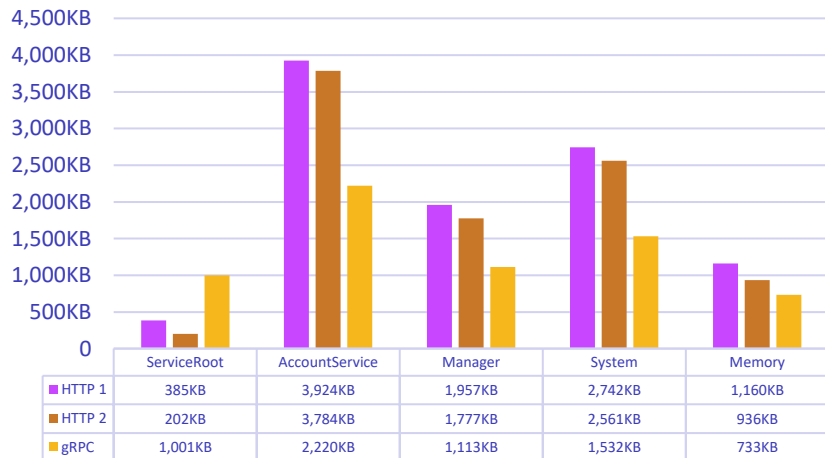
Bytes Exchanged for Single Request

(Lower is better)



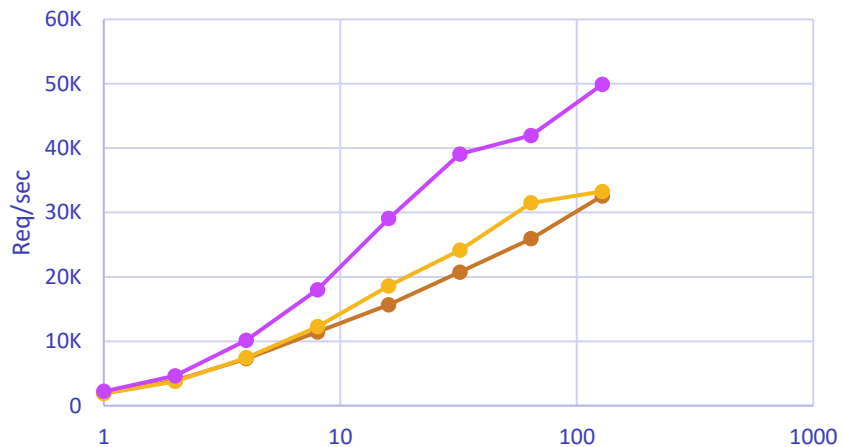
Bytes Exchanged for 1k Requests

(Lower is better)

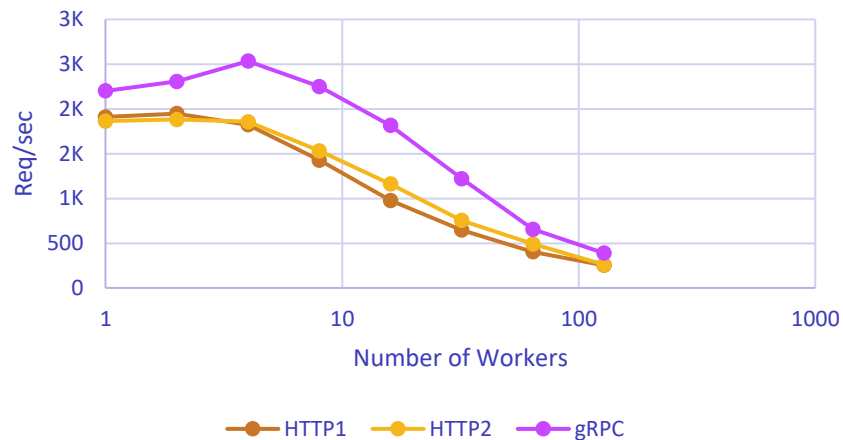


Worker Count

Req/sec Overall



Req/sec Per Worker



Note: Logarithmic Scale