





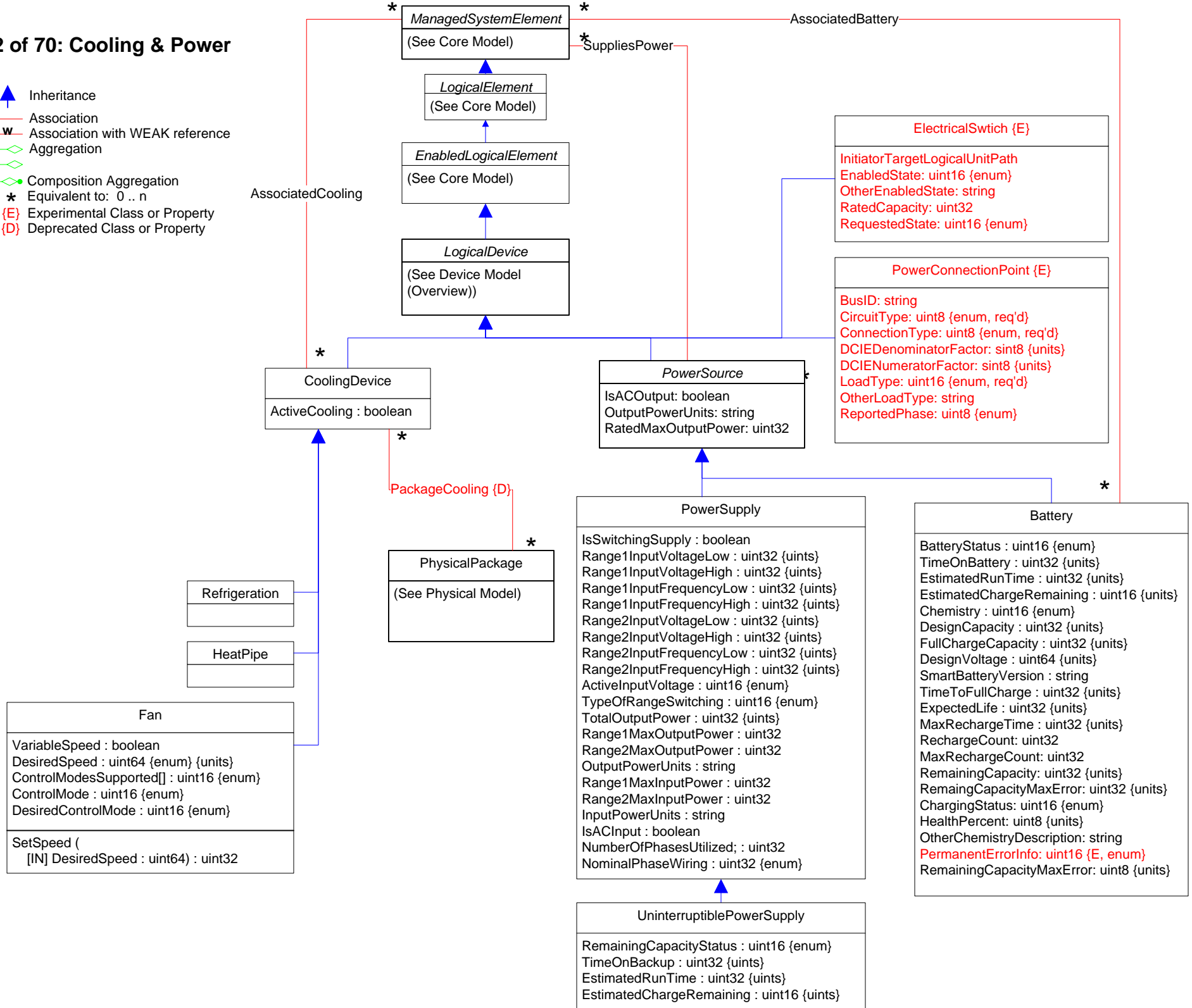









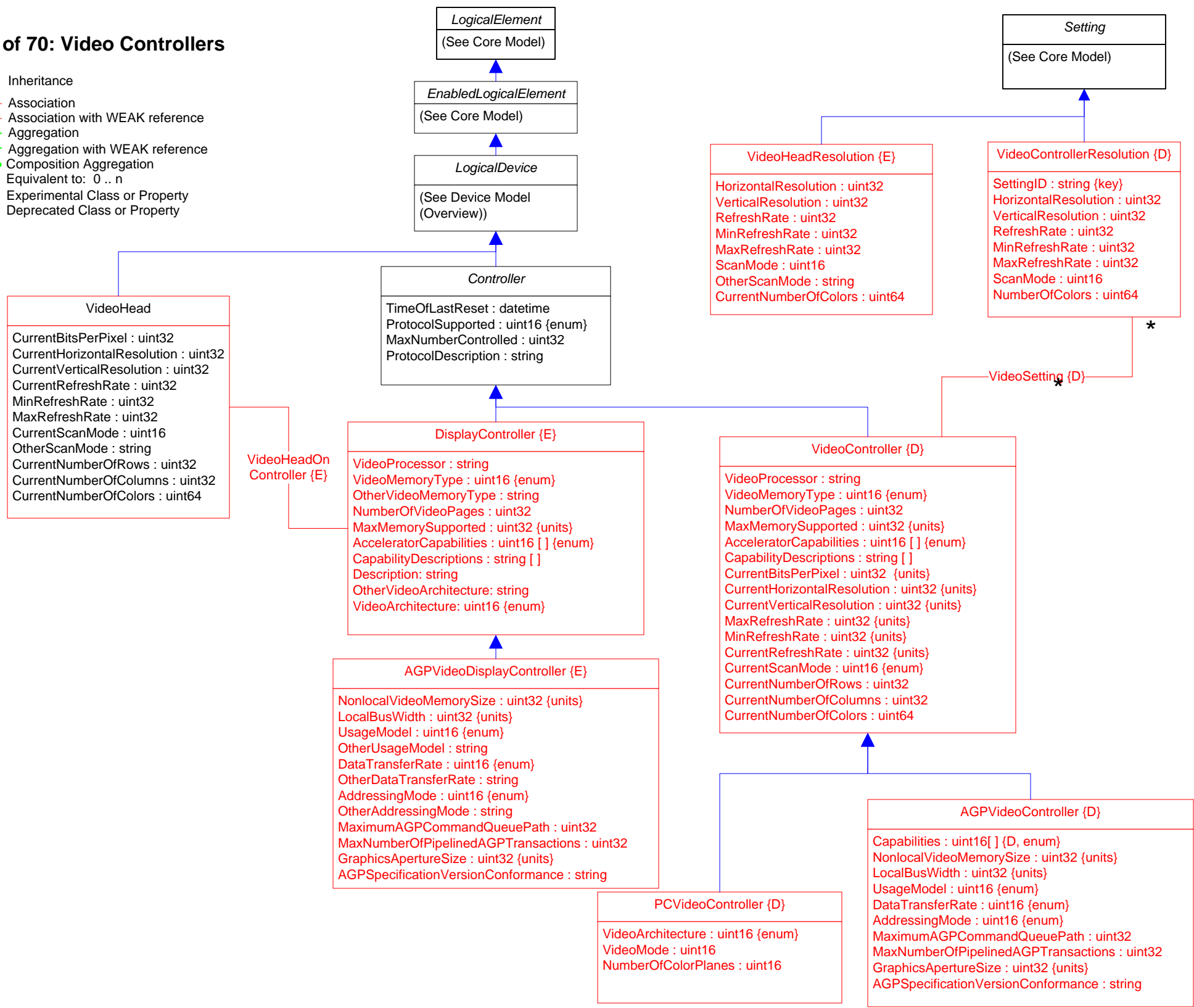


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-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Composition Aggregation
-  Equivalent to: 0..n
- (E) Experimental Class or Property
- (D) Deprecated Class or Property

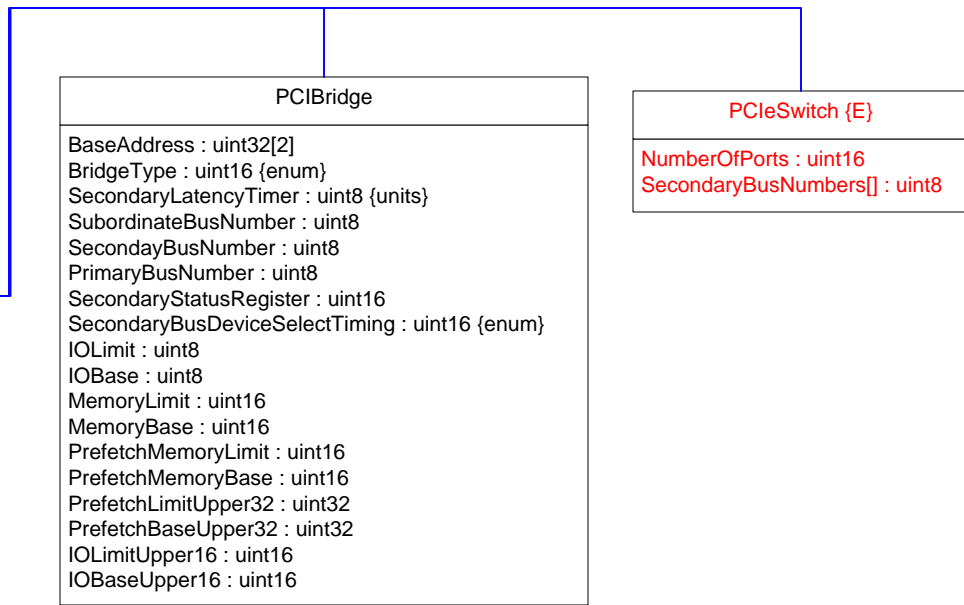
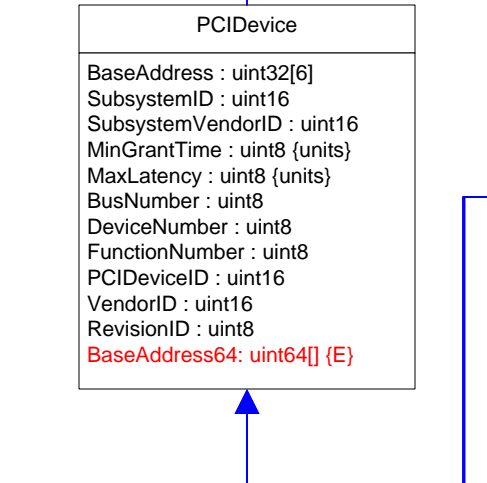
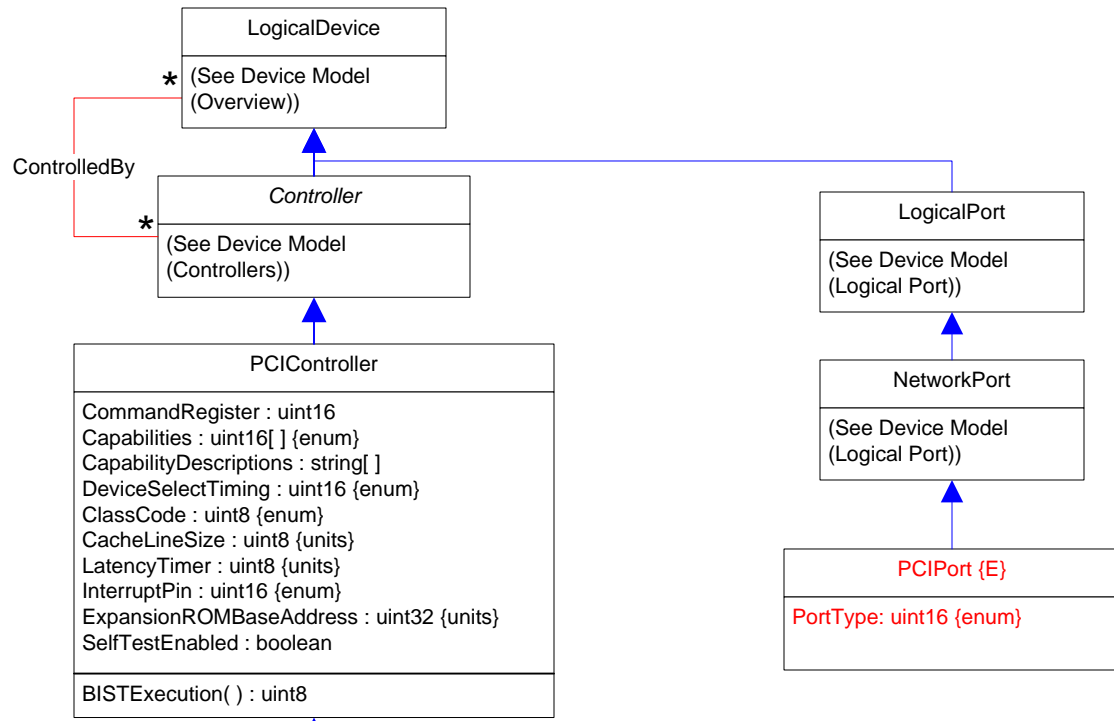
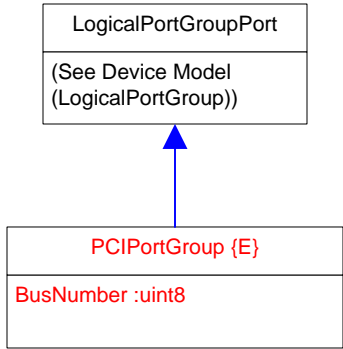


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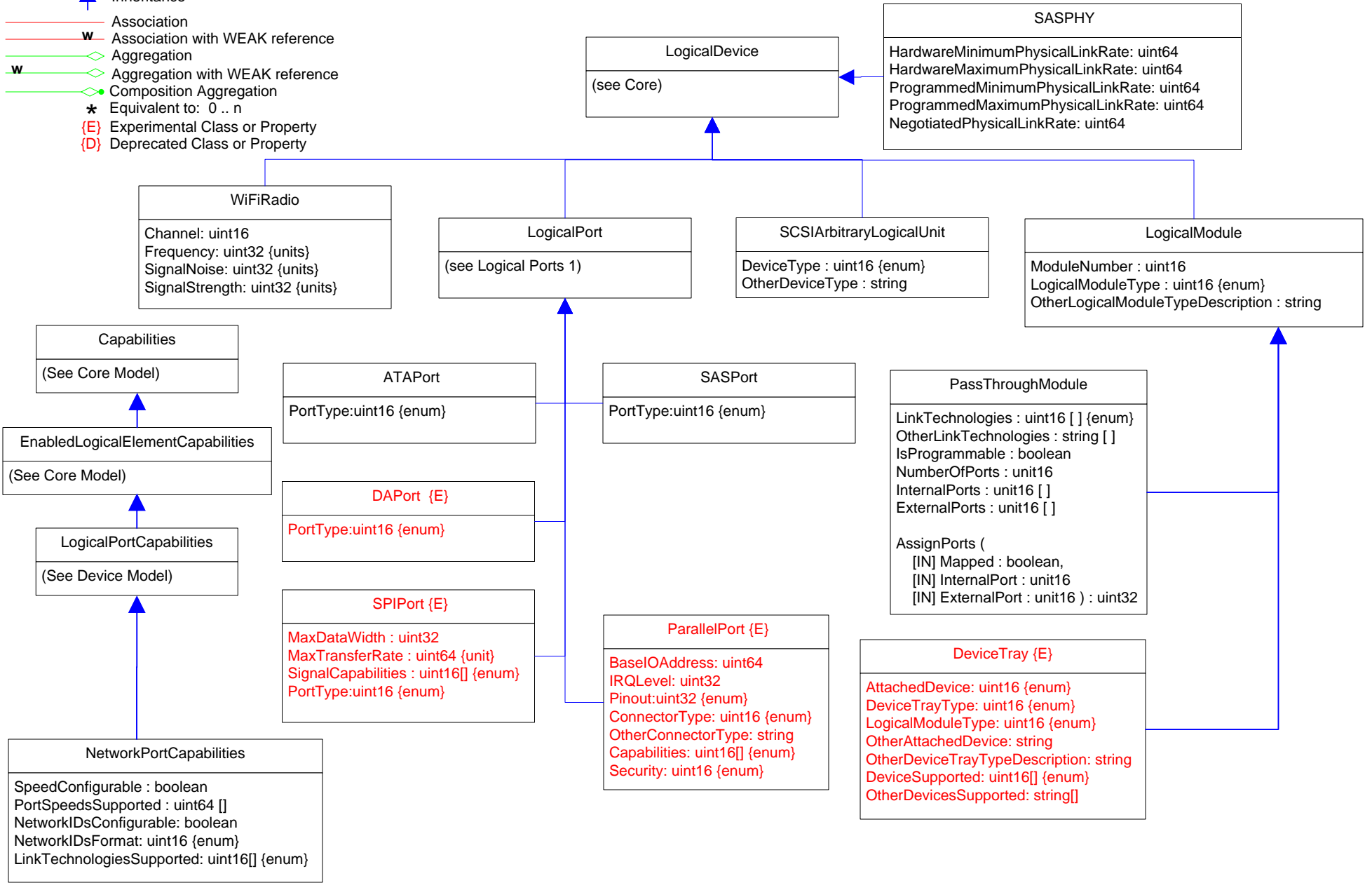
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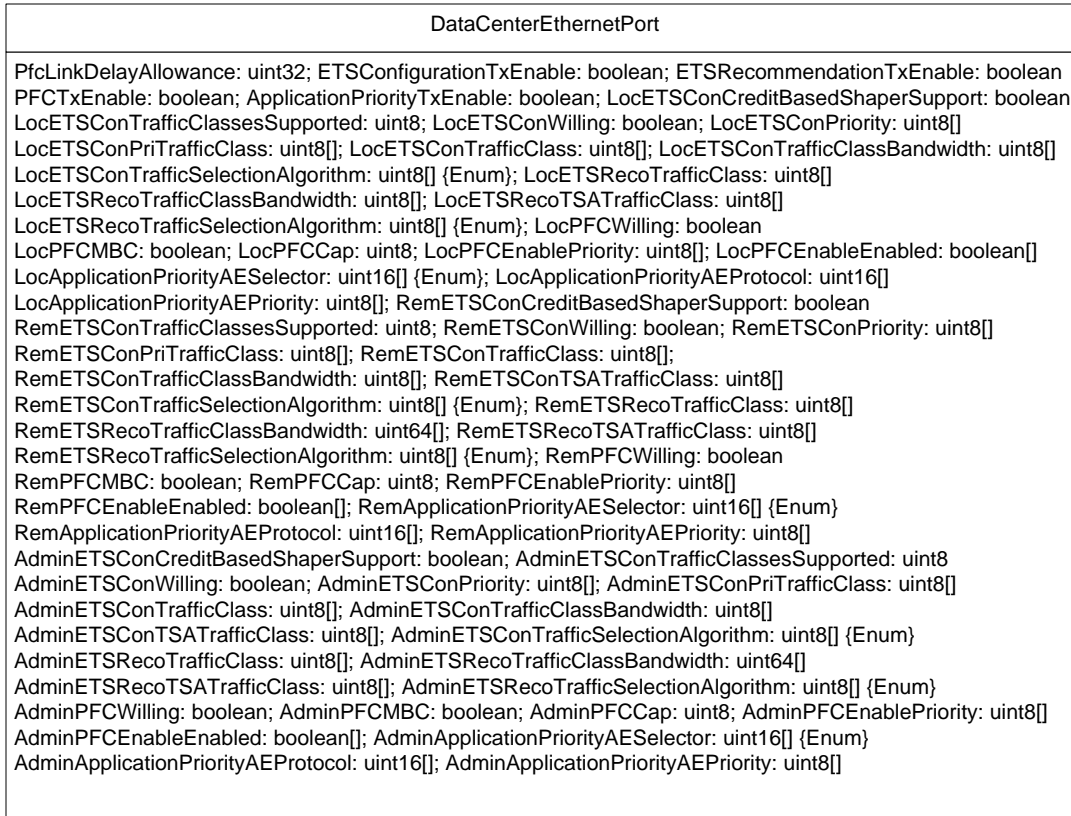
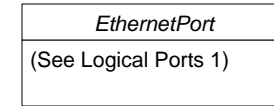
Page 8 of 70: Logical Ports 2

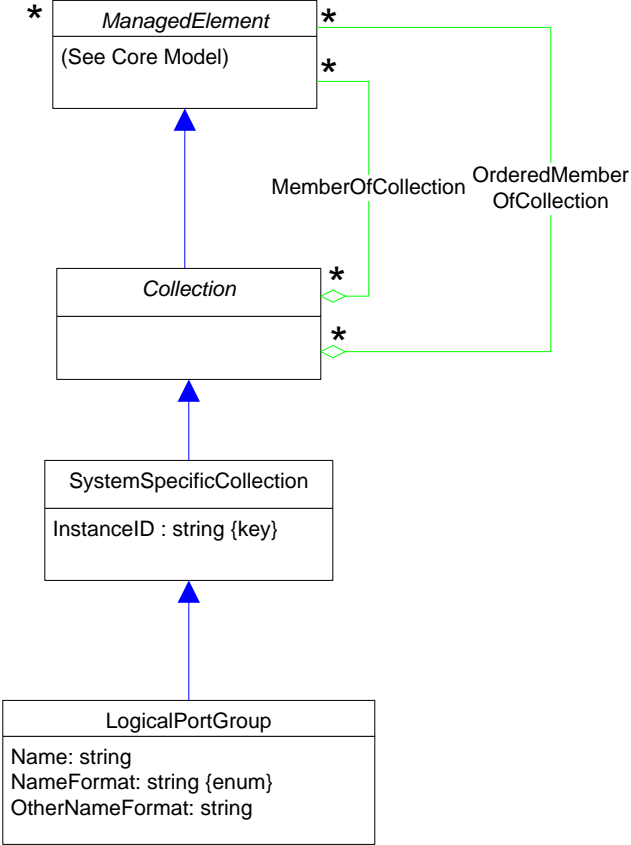
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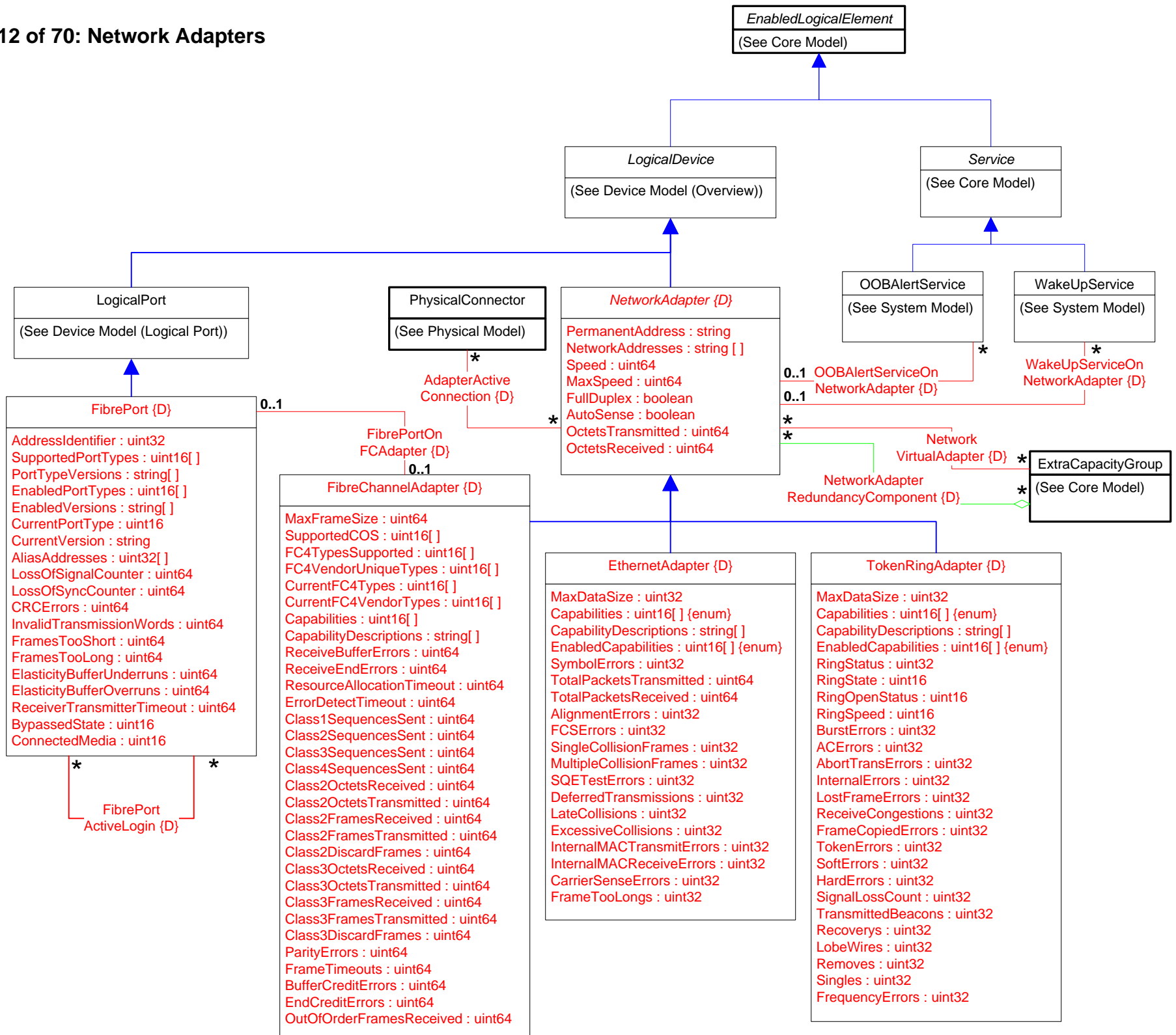


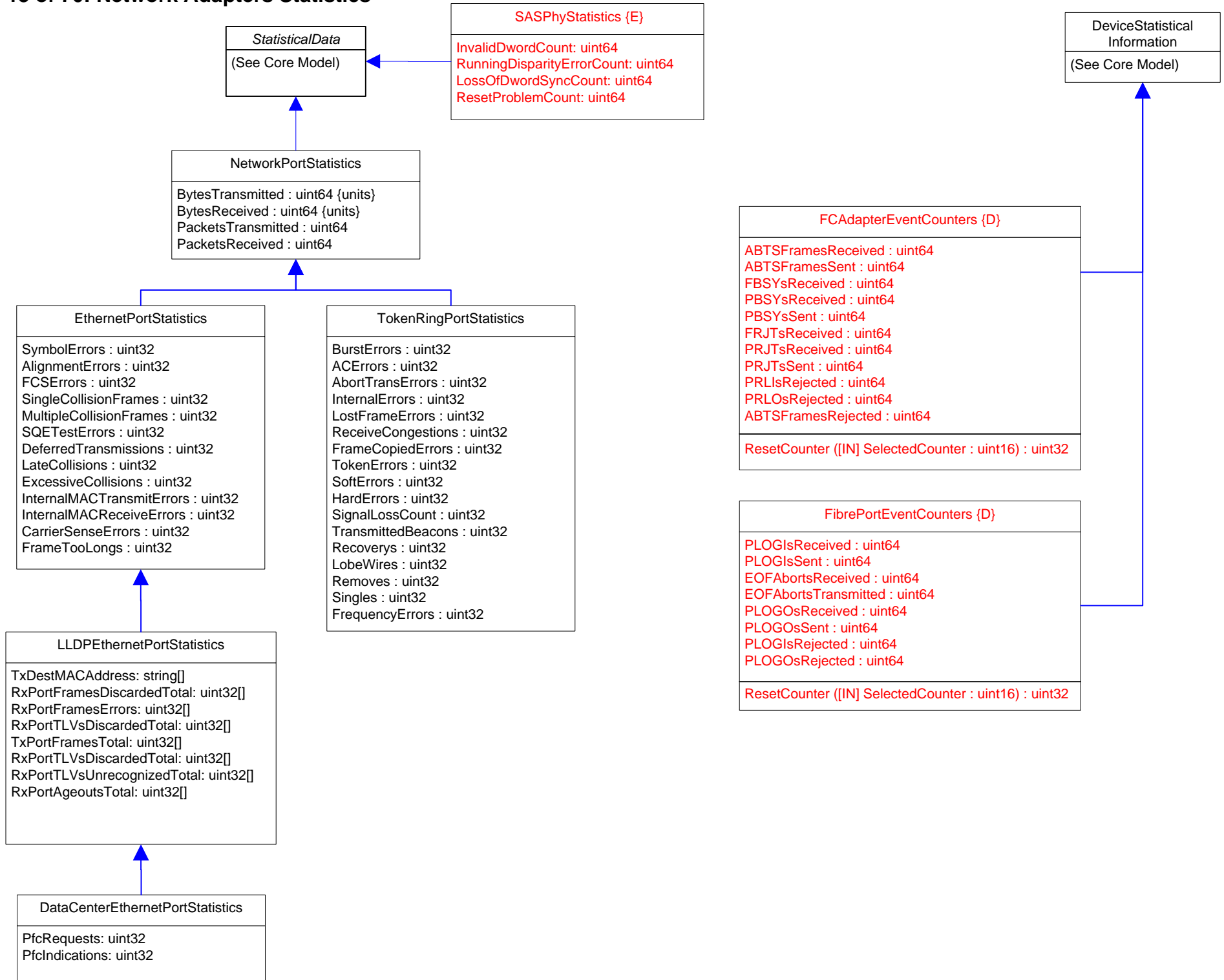
Page 9 of 70: Logical Ports 3

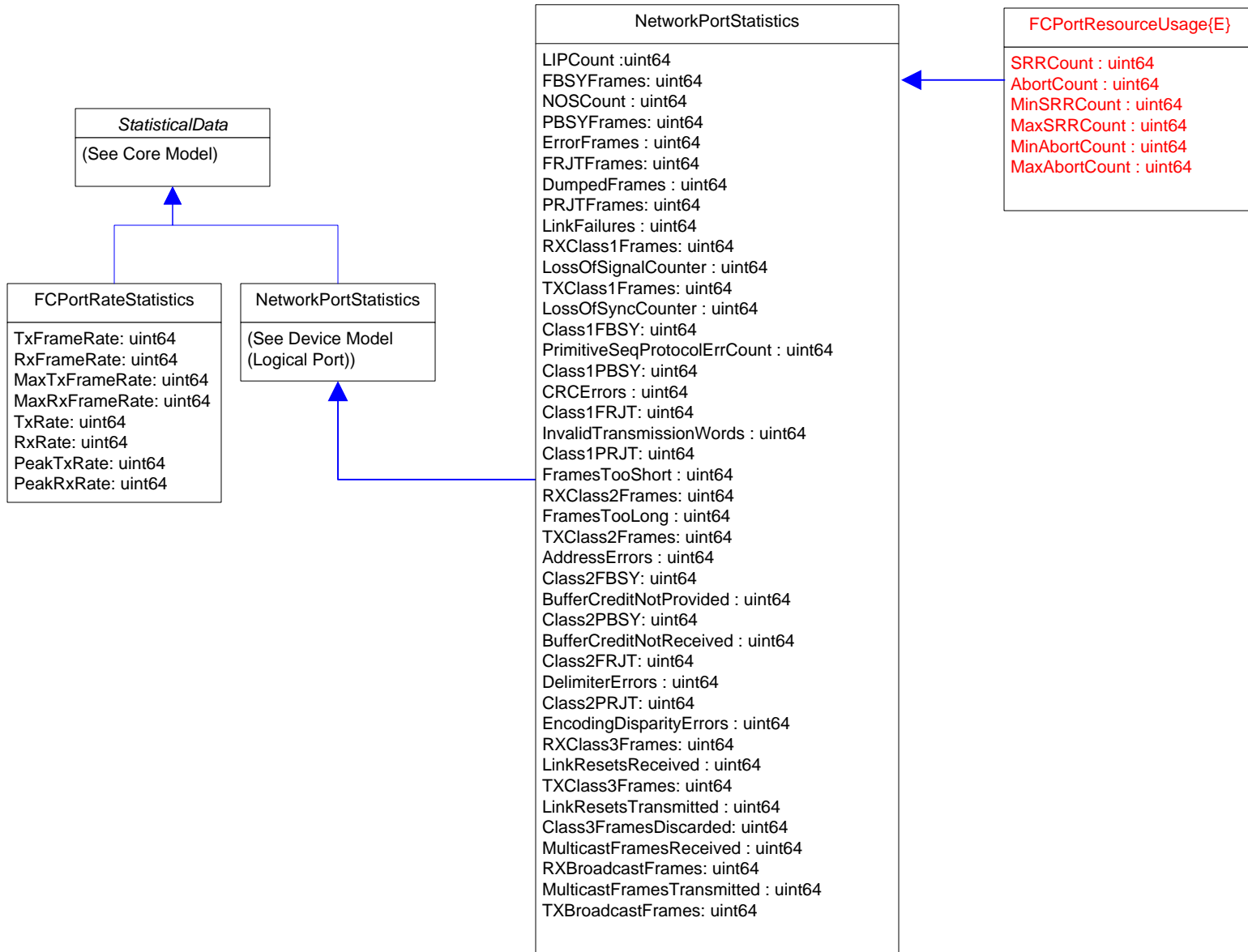
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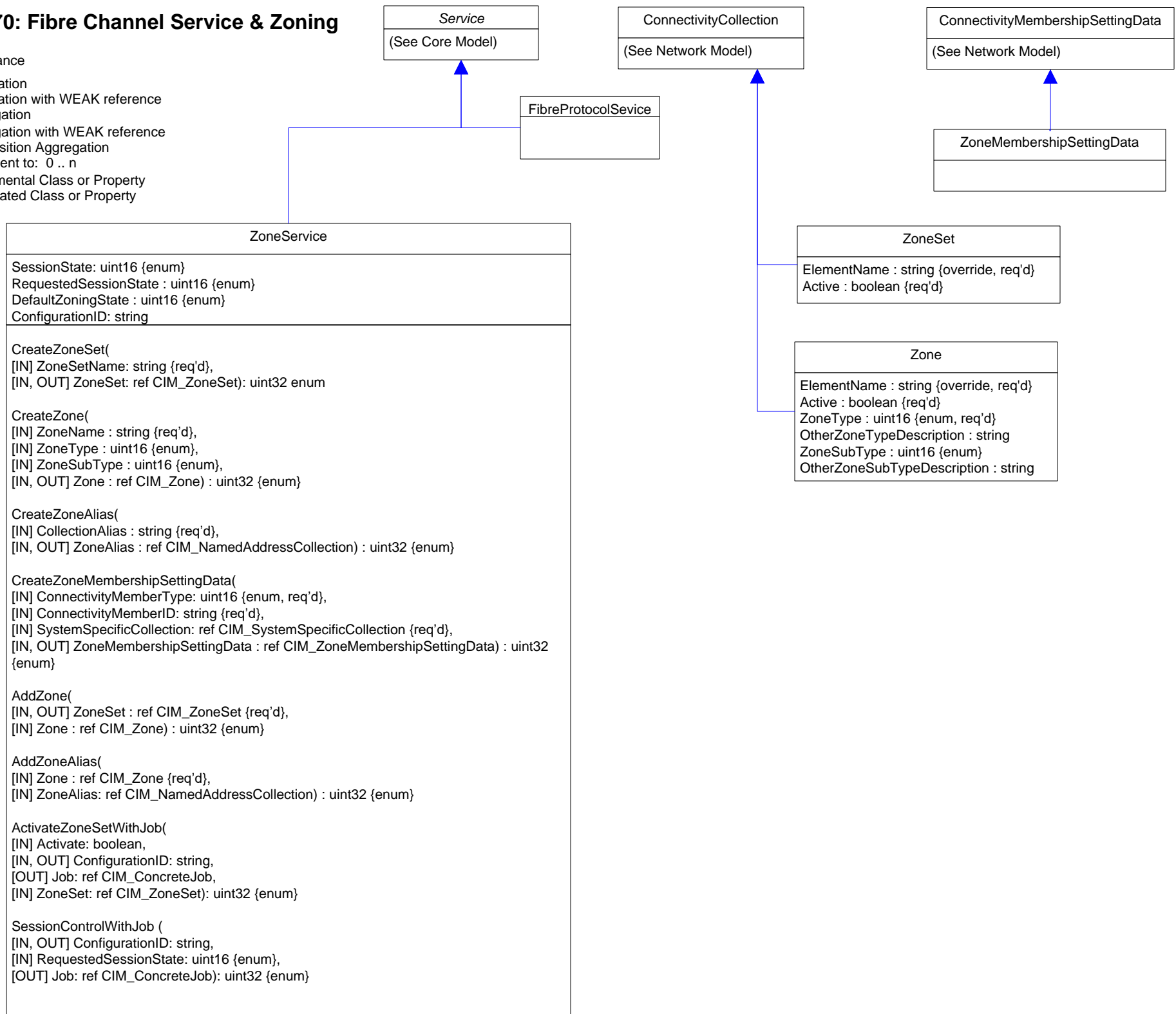













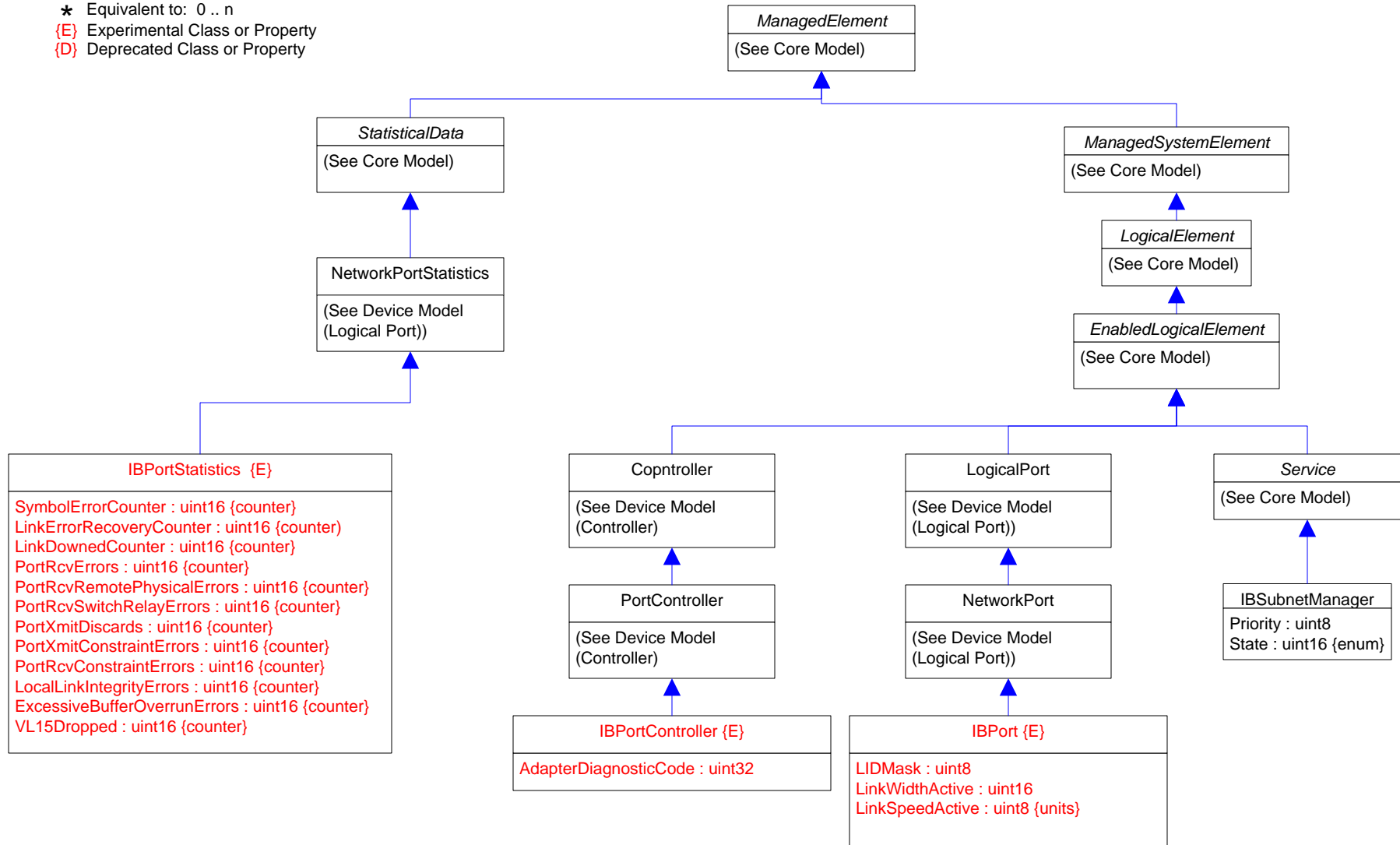













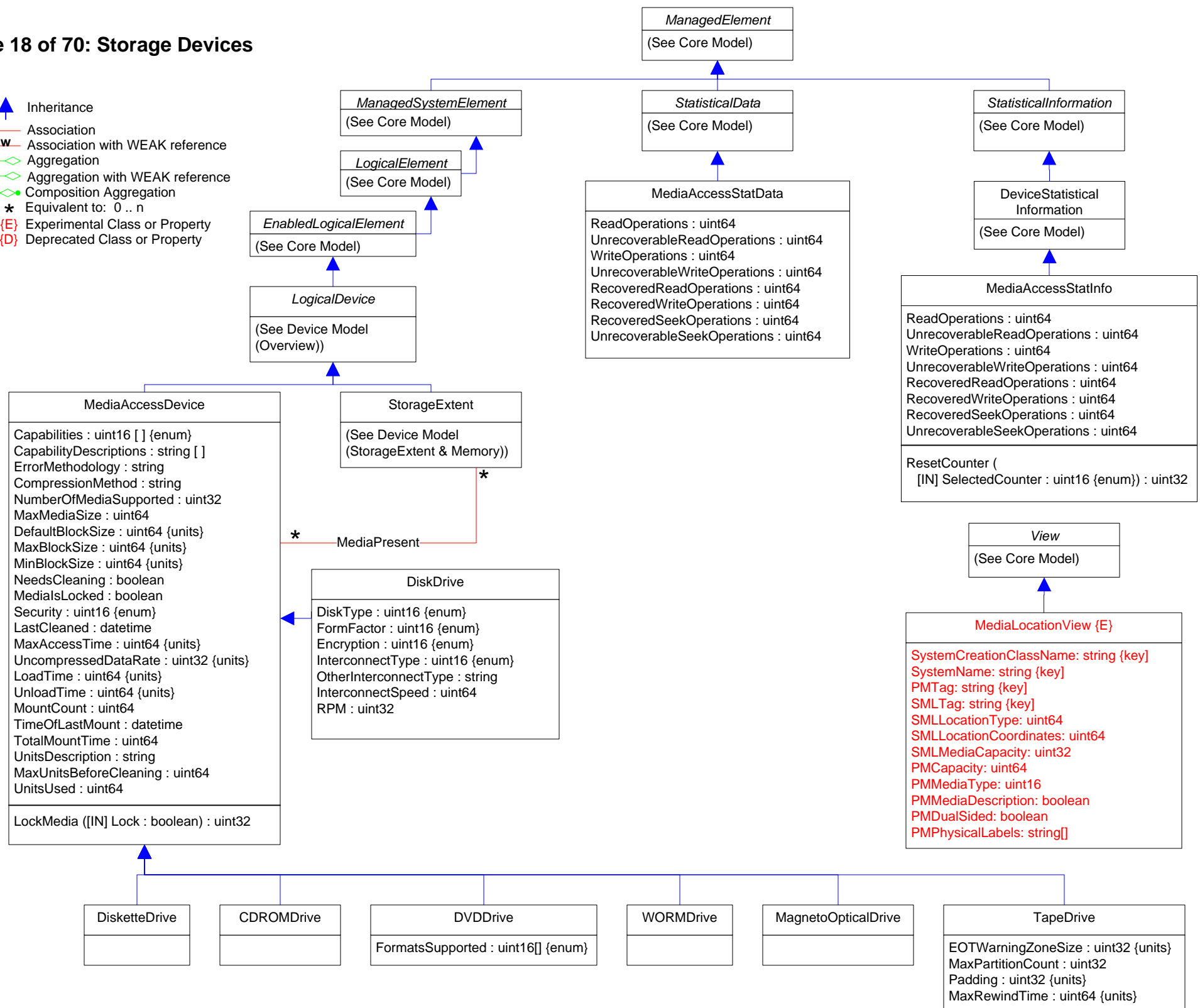
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SystemSpecificCollection
(See Core Model)

Service
(See Core Model)

Capabilities
(See Core Model)

SCSITargetPortGroup

AccessState : uint16 {enum}
 SupportsLuAssignment : boolean
 ExplicitFailover : boolean
 Preferred : boolean
 Identifier : uint16

SCSIPathConfigurationService

SetTPGAccess (
 [IN] LogicalUnit : ref LogicalDevice
 [IN] TargetPortGroups : ref SCSITargetPortGroup []
 [IN] AccessStates {enum}
) : uint32 {enum}
 SetLoadBalanceAlgorithm (
 [IN] LogicalDevice : ref LogicalDevice
 [IN] LoadBalanceAlgorithm : uint16 {enum}
 [IN] OtherLoadBalanceAlgorithmDescription : string
) : uint32 {enum}
 AssignLogicalUnitToPortGroup (
 [IN] LogicalUnit : ref LogicalDevice
 [IN] TargetPortGroup : ref SCSITargetPortGroup
) : uint32 {enum}
 SetOverridePath (
 [IN] Path : ref SCSIInitiatorTargetLogicalUnitPath
) : uint32 {enum}
 CancelOverridePath (
 [IN] LogicalUnit: ref LogicalDevice
) : uint32 {enum}

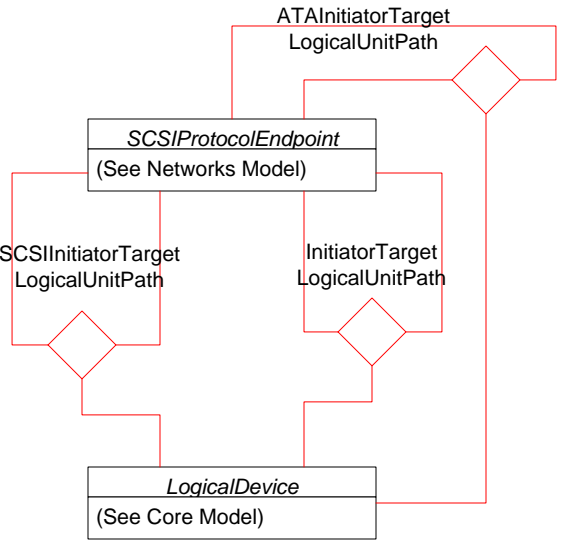
SCSIMultipathConfigurationCapabilities

SupportedLoadBalanceTypes : uint16 {enum}
 OtherSupportedLoadBalanceAlgorithmNames : string []
 OtherSupportedLoadBalanceVendorNames : string []
 CanSetTPGAccess : boolean
 CanOverridePaths : boolean
 ExposesPathDeviceFiles : boolean
 DeviceNameFilespace : string
 OnlySupportsSpecifiedProducts : boolean
 MaximumWeight : uint32
 PollingRateMax : uint32
 CurrentPollingRate: uint32
 AutoFailbackSupport : uint16 {Enum}
 AutoFailbackEnabled : boolean
 DefaultLoadBalanceType : uint16 {enum}

SettingData
(See Core Model)

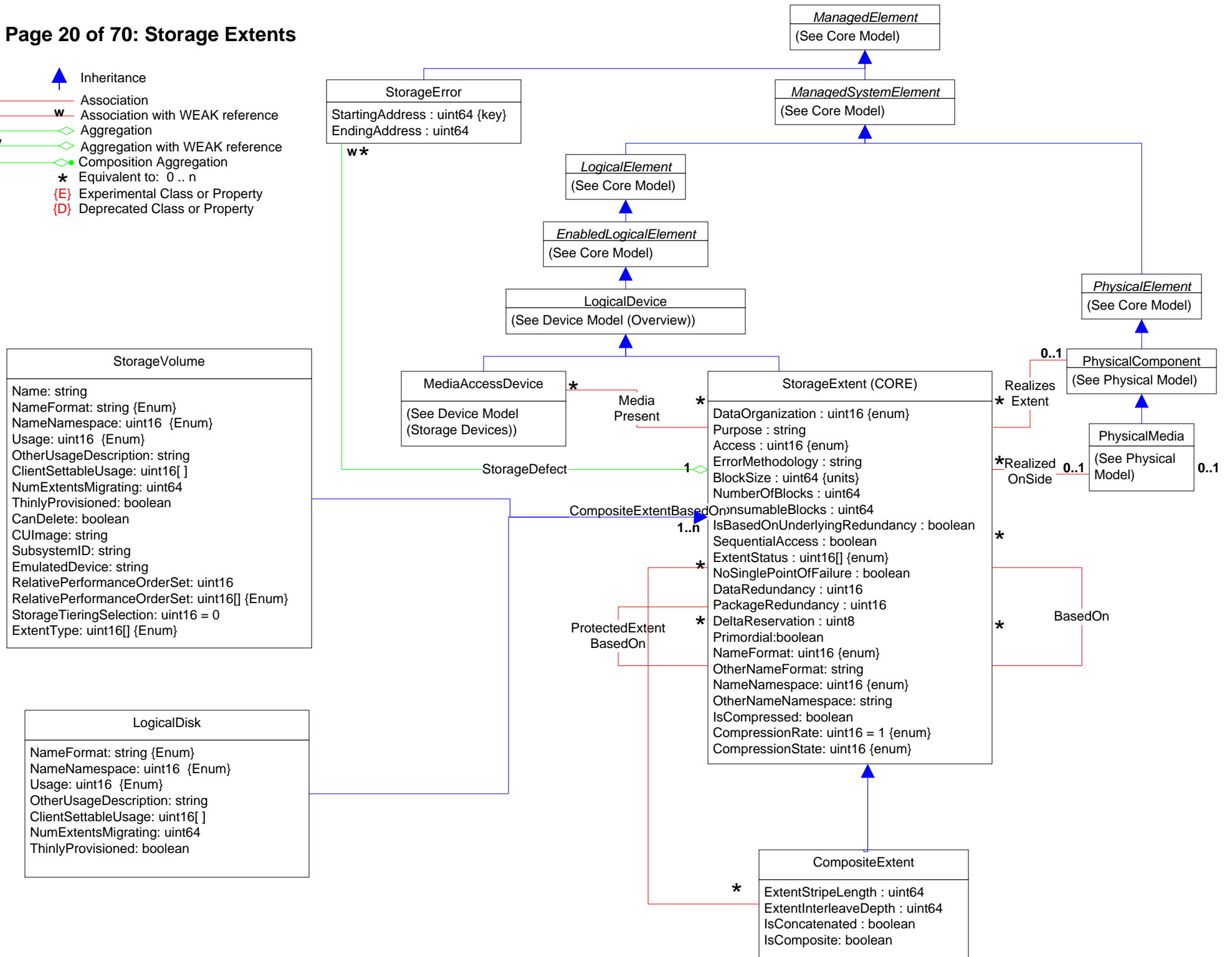
SCSIMultipathSettings

Asymmetric: boolean
 AutoFailbackEnabled: uint16 {enum}
 CurrentLoadBalanceType: uint16 {enum}
 CurrentPollingRate: uint32
 OtherCurrentLoadBalanceType: string
 PollingRateMax: uint32



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Capabilities
See core model)

DiskPartitionConfigurationCapabilities

PartitionStyle : uint16 {enum}
ValidSubPartitionStyles : uint16 [] {enum}
OtherValidSubPartitionStyles : string []
Version : uint16
MaxNumberOfPartitions : uint16
SupportedSynchronousActions: uint16[] {enum}
MaxCapacity : uint64
OverlapAllowed : boolean
PartitionTableSize : uint32

StorageElementCompositionCapabilities

MaxCompositeElements: uint64
MaxCompositeSize: uint64
SupportsCompositeNaming: boolean
SupportsComposites: boolean
SupportsRepresentativeElement: boolean
CompositeSourcesSupported: uint16[] {enum}
CompositeCharacteristics: uint16[] {enum}
CompositeMethodsSupported: uint16[] {enum}
SupportedAsynchronousActions: uint16[] {enum}
SupportedStorageElements: uint16[] {enum}
SupportedSynchronousActions: uint16[] {enum}

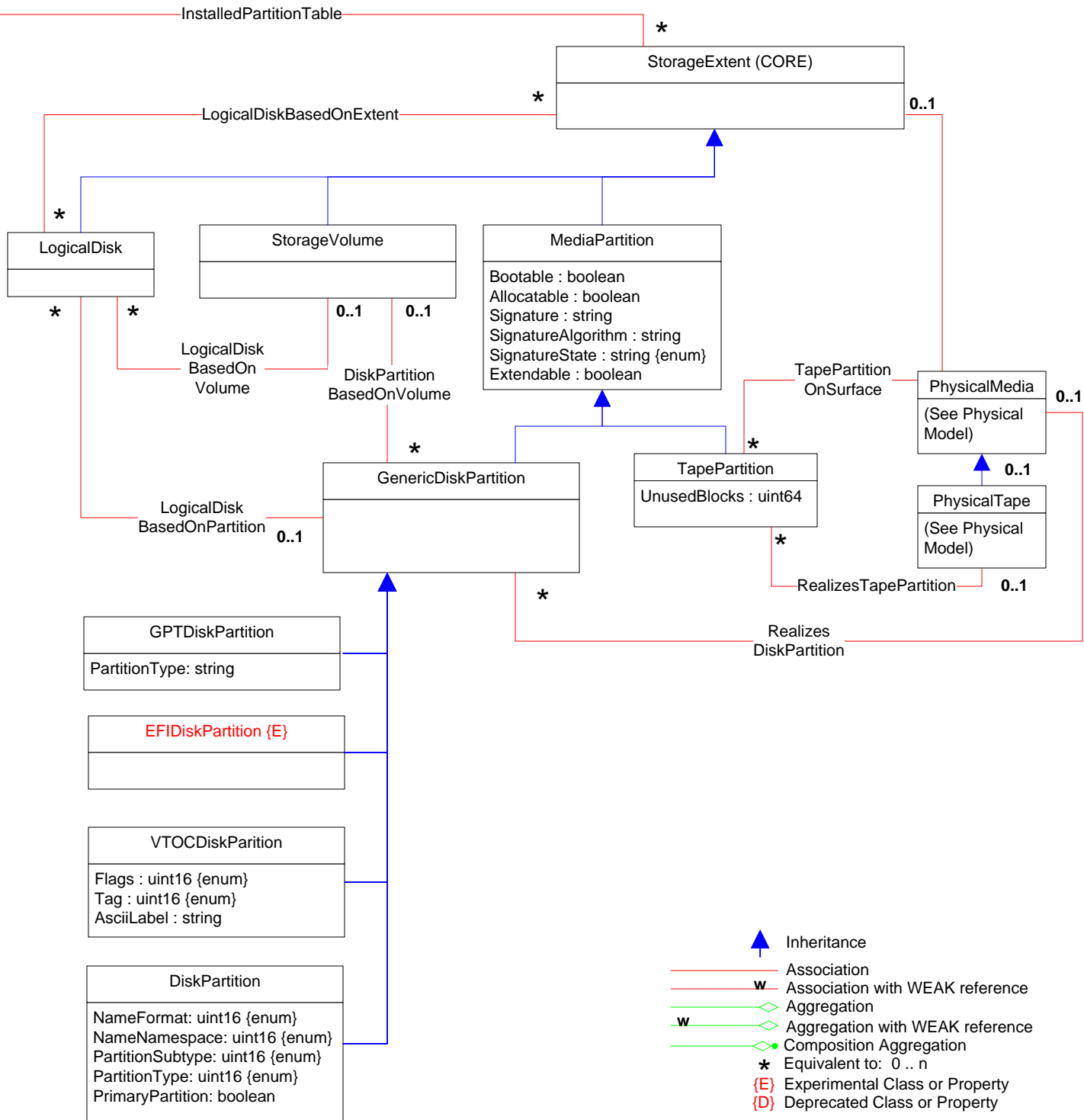
Service
(See Core model)

DiskPartitionConfigurationService

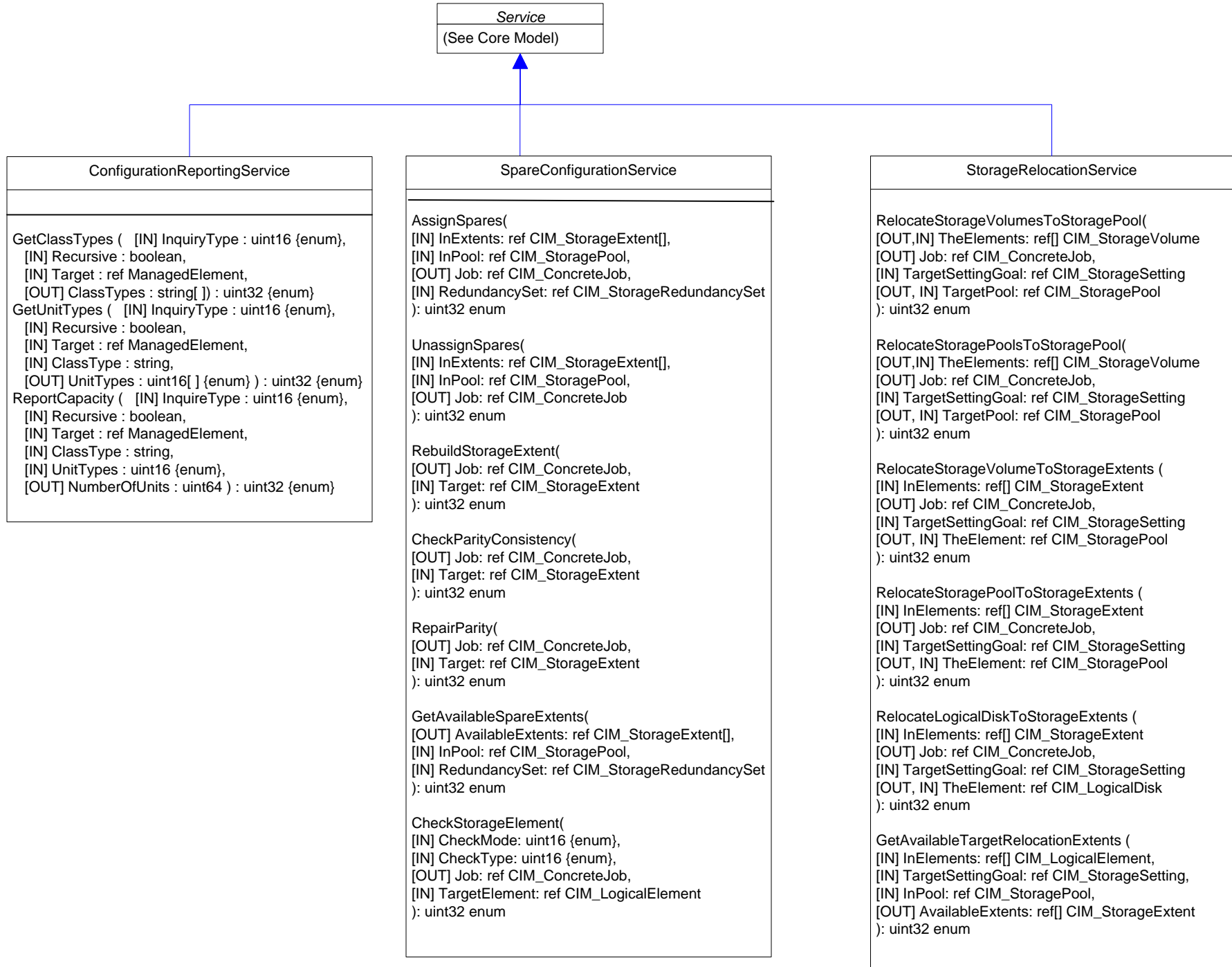
PartitioningSchemes : uint16 {enum}

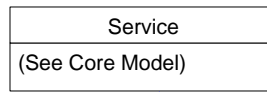
SetPartitionStyle ([IN] Extent : ref StorageExtent [IN] PartitionStyle : ref DiskPartitionConfigurationCapabilities) : uint32 {enum}

CreateOrModifyPartition ([IN] Extent : ref StorageExtent [IN] StartingAddress : uint64 [IN] EndingAddress : uint64 [IN] DeviceFileName : string [IN] Partition: ref GenericDiskPartition) : uint32 {enum}



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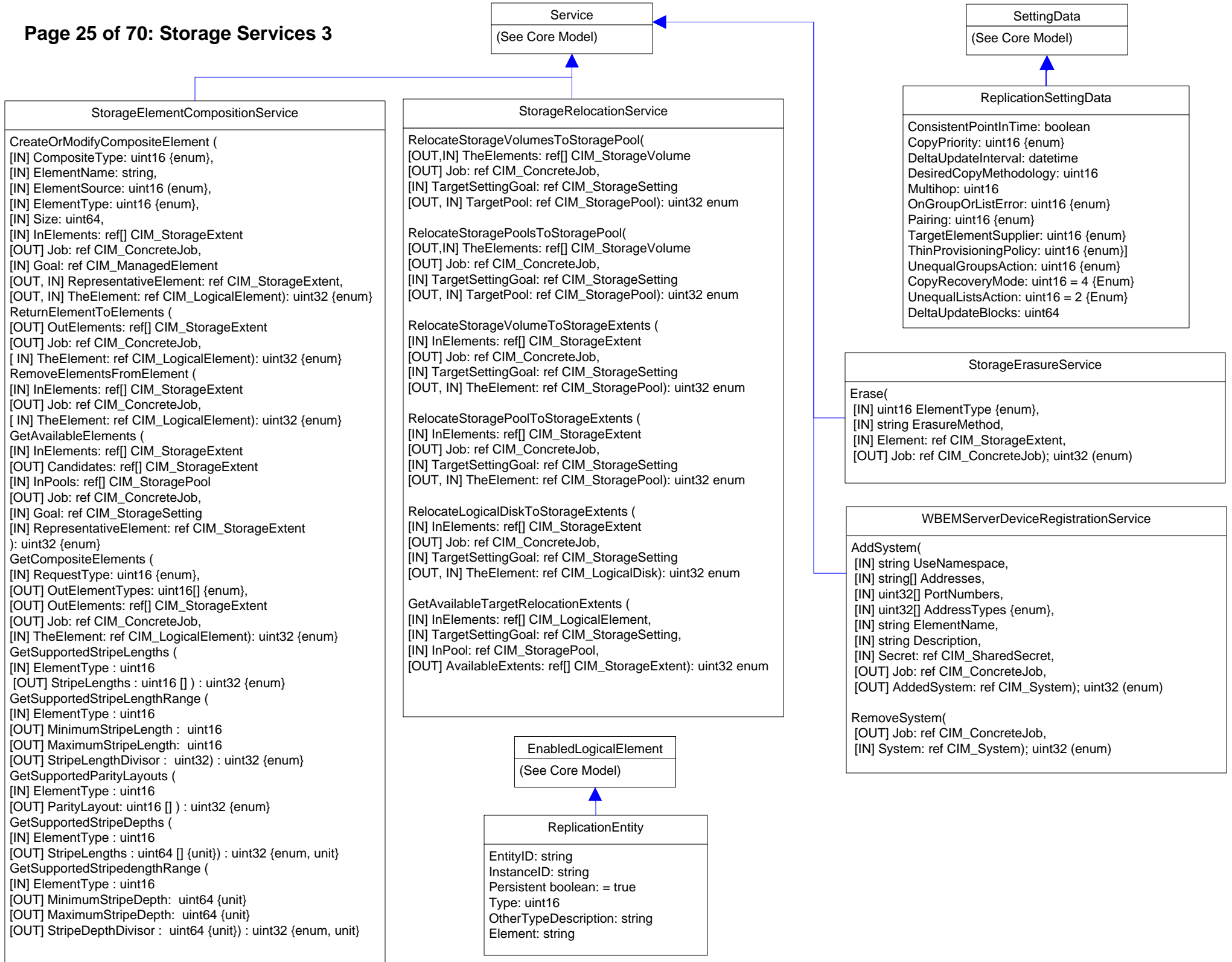


StorageConfigurationService

```

CreateOrModifyStoragePool(
  [IN] string ElementName, [OUT] CIM_ConcreteJob ref Job, [IN] CIM_ManagedElement ref Goal, [IN] uint64 Size, [IN] string InPools[], [IN] string InExtents[], [OUT, IN] Pool: ref CIM_StoragePool ); uint32
(enum)
CreateOrModifyElementFromStoragePool(
  [IN] string ElementName, [IN] uint16 ElementType, [IN] Job: ref CIM_ConcreteJob, [IN] Goal: ref CIM_ManagedElement, [IN] uint64 Size, [IN] InPool: ref CIM_StoragePool, [OUT, IN] TheElement: ref
CIM_LogicalElement ); uint32 (enum)
DeleteStoragePool(
  [IN] Job: ref CIM_ConcreteJob, [IN] Pool: ref CIM_StoragePool ); uint32 (enum)
ReturnToStoragePool(
  [IN] Job: ref CIM_ConcreteJob, [IN] TheElement: ref CIM_LogicalElement ); uint32 (enum)
CreateReplica(
  [IN] string ElementName, [IN] Job: ref CIM_ConcreteJob, [IN] SourceElement: ref CIM_LogicalElement, [IN] TargetElement: ref CIM_LogicalElement, [IN] TargetSettingGoal" ref CIM_ManagedElement,
[IN] TargetPool: ref CIM_StoragePool, [IN] uint16 CopyType (enum)); uint32 (enum)
ModifySynchronization(
  [IN] uint16 Operation, enum), [IN] Job: ref CIM_ConcreteJob, [IN] Synchronization: ref CIM_StorageSynchronized ); uint32 (enum)
AttachReplica(
  [IN] Job: ref CIM_ConcreteJob, [IN] SourceElement: ref CIM_ManagedElement, [IN] TargetElement: ref CIM_ManagedElement, [IN] uint16 CopyType {enum}); uint32 (enum)
AttachOrModifyReplica(
  [IN] Job: ref CIM_ConcreteJob, [IN] SourceElement: ref CIM_ManagedElement, [IN] TargetElement: ref CIM_ManagedElement, [IN] uint16 CopyType, {enum} [IN] string Goal, [IN] ReplicationPipe: ref
CIM_NetworkPipe ); uint32 (enum)
CreateOrModifyReplicationPipe(
  [IN] string PipeElementName, [IN] SourceSystem: ref CIM_ComputerSystem, [IN] TargetSystem: ref CIM_ComputerSystem, [IN] SourceEndpoint: ref CIM_ProtocolEndpoint[],
[[IN] TargetEndpoint: ref CIM_ProtocolEndpoint[], [IN] string Goal, [OUT, IN] ReplicationPipe: ref CIM_NetworkPipe ); uint32 (enum)
CreateReplicationBuffer(
  [IN] Job: ref CIM_ConcreteJob, [IN] Host: ref CIM_ManagedElement, [IN] TargetElement: ref CIM_StorageExtent, [IN] TargetPool: ref CIM_StoragePool, [IN] ReplicaBuffer: ref CIM_Memory ); uint32 (enum)
CreateOrModifyElementFromElements(
  [IN] string ElementName, [IN] uint16 ElementType, {enum}, [IN] Job: ref CIM_ConcreteJob, [IN] Goal: ref CIM_ManagedElement, [IN] uint64 Size, [IN] InElements: ref CIM_StorageExtent[],
[OUT, IN] TheElement: ref CIM_LogicalElement ); uint32 (enum)
ScsiScan(
  [OUT, IN] CIM_ConcreteJob ref Job, [IN] uint16 ConnectionType, {enum}, [IN] string OtherConnectionType, [IN] Initiators: ref CIM_SCSIProtocolEndpoint[], [IN] string Targets[], [IN] string LogicalUnits[]
); uint32 (enum)
RequestUsageChange(
  [IN] uint16 Operation, {enum}, [IN] uint16 UsageValue, [IN] string OtherUsageDescription, [IN] Job: ref CIM_ConcreteJob, [IN] TheElement: ref CIM_LogicalElement ); uint32 (enum)
GetElementsBasedOnUsage(
  [IN] uint16 ElementType, {enum}, [IN] uint16 Usage, [IN] uint16 Criteria, {enum}, [IN] ThePool: ref CIM_StoragePool, [IN] TheElements: ref CIM_ManagedSystemElement[]); uint32 (enum)
AssignStorageResourceAffinity(
  [IN] uint16 ResourceType, [IN] Job: ref CIM_ConcreteJob, [IN] StorageProcessor: ref CIM_ComputerSystem, [IN] StorageResources: ref CIM_LogicalElement[]); uint32 (enum)
CreateElementsFromStoragePools(
  [IN] string ElementNames[], [IN] uint16 ElementType, {enum}, [IN] uint64 ElementCount, [OUT] Job: ref CIM_ConcreteJob, [IN] Goal: ref CIM_SettingData, [IN] uint64 Size, [IN] InPools: ref CIM_StoragePool[],
[IN] Collections: ref CIM_Collection, [IN] TheElements: ref CIM_LogicalElement[]); uint32 (enum)
ReturnElementsToStoragePool(
  [IN] uint16 Options, {enum}, [IN] Job: ref CIM_ConcreteJob, [IN] TheElements: ref CIM_LogicalElement[]); uint32 (enum)
GetAvailableTargetElements(
  [IN] SourceElement: ref CIM_LogicalElement, [IN] TargetPool: ref CIM_StoragePool[], [IN] uint16 CopyType, {enum}, [OUT] Candidates: ref CIM_LogicalElement[]); uint32 (enum)

```

Service
(See Core Model)

SettingData
(See Core Model)

StorageElementCompositionService

CreateOrModifyCompositeElement ([IN] CompositeType: uint16 {enum}, [IN] ElementName: string, [IN] ElementSource: uint16 {enum}, [IN] ElementType: uint16 {enum}, [IN] Size: uint64, [IN] InElements: ref[] CIM_StorageExtent [OUT] Job: ref CIM_ConcreteJob, [IN] Goal: ref CIM_ManagedElement [OUT, IN] RepresentativeElement: ref CIM_StorageExtent, [OUT, IN] TheElement: ref CIM_LogicalElement): uint32 {enum}

ReturnElementToElements ([OUT] OutElements: ref[] CIM_StorageExtent [OUT] Job: ref CIM_ConcreteJob, [IN] TheElement: ref CIM_LogicalElement): uint32 {enum}

RemoveElementsFromElement ([IN] InElements: ref[] CIM_StorageExtent [OUT] Job: ref CIM_ConcreteJob, [IN] TheElement: ref CIM_LogicalElement): uint32 {enum}

GetAvailableElements ([IN] InElements: ref[] CIM_StorageExtent [OUT] Candidates: ref[] CIM_StorageExtent [IN] InPools: ref[] CIM_StoragePool [OUT] Job: ref CIM_ConcreteJob, [IN] Goal: ref CIM_StorageSetting [IN] RepresentativeElement: ref CIM_StorageExtent): uint32 {enum}

GetCompositeElements ([IN] RequestType: uint16 {enum}, [OUT] OutElementTypes: uint16[] {enum}, [OUT] OutElements: ref[] CIM_StorageExtent [OUT] Job: ref CIM_ConcreteJob, [IN] TheElement: ref CIM_LogicalElement): uint32 {enum}

GetSupportedStripeLengths ([IN] ElementType: uint16 [OUT] StripeLengths: uint16[]): uint32 {enum}

GetSupportedStripeLengthRange ([IN] ElementType: uint16 [OUT] MinimumStripeLength: uint16 [OUT] MaximumStripeLength: uint16 [OUT] StripeLengthDivisor: uint32): uint32 {enum}

GetSupportedParityLayouts ([IN] ElementType: uint16 [OUT] ParityLayout: uint16[]): uint32 {enum}

GetSupportedStripeDepths ([IN] ElementType: uint16 [OUT] StripeLengths: uint64[] {unit}): uint32 {enum, unit}

GetSupportedStripedengthRange ([IN] ElementType: uint16 [OUT] MinimumStripeDepth: uint64 {unit} [OUT] MaximumStripeDepth: uint64 {unit} [OUT] StripeDepthDivisor: uint64 {unit}): uint32 {enum, unit}

StorageRelocationService

RelocateStorageVolumesToStoragePool([OUT, IN] TheElements: ref[] CIM_StorageVolume [OUT] Job: ref CIM_ConcreteJob, [IN] TargetSettingGoal: ref CIM_StorageSetting [OUT, IN] TargetPool: ref CIM_StoragePool): uint32 enum

RelocateStoragePoolsToStoragePool([OUT, IN] TheElements: ref[] CIM_StorageVolume [OUT] Job: ref CIM_ConcreteJob, [IN] TargetSettingGoal: ref CIM_StorageSetting [OUT, IN] TargetPool: ref CIM_StoragePool): uint32 enum

RelocateStorageVolumeToStorageExtents ([IN] InElements: ref[] CIM_StorageExtent [OUT] Job: ref CIM_ConcreteJob, [IN] TargetSettingGoal: ref CIM_StorageSetting [OUT, IN] TheElement: ref CIM_StoragePool): uint32 enum

RelocateStoragePoolToStorageExtents ([IN] InElements: ref[] CIM_StorageExtent [OUT] Job: ref CIM_ConcreteJob, [IN] TargetSettingGoal: ref CIM_StorageSetting [OUT, IN] TheElement: ref CIM_StoragePool): uint32 enum

RelocateLogicalDiskToStorageExtents ([IN] InElements: ref[] CIM_StorageExtent [OUT] Job: ref CIM_ConcreteJob, [IN] TargetSettingGoal: ref CIM_StorageSetting [OUT, IN] TheElement: ref CIM_LogicalDisk): uint32 enum

GetAvailableTargetRelocationExtents ([IN] InElements: ref[] CIM_LogicalElement, [IN] TargetSettingGoal: ref CIM_StorageSetting, [IN] InPool: ref CIM_StoragePool, [OUT] AvailableExtents: ref[] CIM_StorageExtent): uint32 enum

ReplicationSettingData

ConsistentPointInTime: boolean
CopyPriority: uint16 {enum}
DeltaUpdateInterval: datetime
DesiredCopyMethodology: uint16
Multihop: uint16
OnGroupOrListError: uint16 {enum}
Pairing: uint16 {enum}
TargetElementSupplier: uint16 {enum}
ThinProvisioningPolicy: uint16 {enum}
UnequalGroupsAction: uint16 {enum}
CopyRecoveryMode: uint16 = 4 {Enum}
UnequalListsAction: uint16 = 2 {Enum}
DeltaUpdateBlocks: uint64

StorageErasureService

Erase([IN] uint16 ElementType {enum}, [IN] string ErasureMethod, [IN] Element: ref CIM_StorageExtent, [OUT] Job: ref CIM_ConcreteJob): uint32 {enum}

WBEMServerDeviceRegistrationService

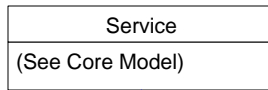
AddSystem([IN] string UseNamespace, [IN] string[] Addresses, [IN] uint32[] PortNumbers, [IN] uint32[] AddressTypes {enum}, [IN] string ElementName, [IN] string Description, [IN] Secret: ref CIM_SharedSecret, [OUT] Job: ref CIM_ConcreteJob, [OUT] AddedSystem: ref CIM_System): uint32 {enum}

RemoveSystem([OUT] Job: ref CIM_ConcreteJob, [IN] System: ref CIM_System): uint32 {enum}

EnabledLogicalElement
(See Core Model)

ReplicationEntity

EntityID: string
InstanceID: string
Persistent boolean: = true
Type: uint16
OtherTypeDescription: string
Element: string



ReplicationService

CreateGroup([IN] GroupName: string,[IN] Members: ref[] CIM_LogicalElement,[IN] Persistent: boolean,[IN] DeleteOnEmptyElement: boolean,[IN] DeleteOnUnassociated: boolean,[OUT] ServiceAccessPoint: ref[] CIM_ReplicationGroup,[IN] ReplicationSettingData: string, [IN] ReservedAs uint16): uint32 enum

DeleteGroup([IN] ReplicationGroup: ref CIM_ReplicationGroup,[IN] ServiceAccessPoint: ref CIM_ServiceAccessPoint,[IN] RemoveElements: boolean,[IN] ReplicationSettingData: string): uint32 enum

AddMembers([IN] Members: ref[] CIM_LogicalElement,[IN] ReplicationGroup: ref CIM_ReplicationGroup,[IN] ServiceAccessPoint: ref CIM_ServiceAccessPoint,[IN] ReplicationSettingData: string): uint32 enum

RemoveMembers([IN] Members: ref[] CIM_LogicalElement,[IN] DeleteOnEmptyElement: boolean,[IN] ReplicationGroup: ref CIM_ReplicationGroup,[IN] ReplicationSettingData: string): uint32 enum

CreateElementReplica([IN] ElementName: string,[IN] SyncType: string {enum},[IN] Mode: string {enum},[IN] SourceElement: ref CIM_LogicalElement,[IN] SourceAccessPoint: ref CIM_ServiceAccessPoint,[OUT,IN] TargetElement: ref CIM_LogicalElement,[IN] ReplicationSettingData: string,[OUT,IN] Synchronization: ref CIM_Synchronized,[IN] TargetSettingGoal: ref CIM_SettingData,[IN] TargetPool: ref CIM_ResourcePool,[IN] WaitForCopyState: uint16,[IN] ConnectivityCollection: ref CIM_ConnectivityCollection, [IN] Collections: ref[] CIM_Collection): uint32 enum

CreateGroupReplica([IN] RelationshipName: string,[IN] SyncType: uint16 {enum},[IN] Mode: uint16 {enum},[IN] SourceGroup: ref CIM_ReplicationGroup,[IN] SourceElement: ref CIM_LogicalElement,[IN] SourceAccessPoint: ref CIM_ServiceAccessPoint,[IN] TargetGroup: ref CIM_ReplicationGroup,[IN] TargetElementCount: uint64,[IN] TargetAccessPoint: ref CIM_ServiceAccessPoint,[IN] Consistency: uint16 {enum},[IN] ReplicationSettingData: string,[OUT] Job: ref CIM_ConcreteJob,[OUT] Synchronization: ref CIM_Synchronized,[IN] TargetSettingGoal: ref CIM_SettingData,[IN] TargetPool: ref CIM_ResourcePool,[IN] WaitForCopyState: uint16,[IN] ConnectivityCollection: ref CIM_ConnectivityCollection, [IN] Collections: ref[] CIM_Collection): uint32 enum

CreateSynchronizationAspect([IN] Name: string,[IN] SyncType: uint16 {enum},[IN] Mode: uint16 {enum},[IN] SourceGroup: ref CIM_ReplicationGroup,[IN] SourceElement: ref CIM_ManagedElement,[IN] SourceAccessPoint: ref CIM_ServiceAccessPoint,[IN] Consistency: uint16 {enum},[IN] ReplicationSettingData: string,[OUT] Job: ref CIM_ConcreteJob,[OUT] SettingsState: ref CIM_SettingsDefineState): uint32 enum

ModifyReplicaSynchronization([IN] Operation: uint16 {enum},[IN] Synchronization: ref CIM_Synchronized,[IN] ReplicationSettingData: string,[IN] SyncPair: ref[] CIM_StorageSynchronized,[IN] SyncPair: ref[] CIM_Synchronized,[OUT] Job: ref CIM_ConcreteJob,[OUT] SettingsState: ref CIM_SettingsDefineState[IN] Force: boolean,[IN] WaitForCopyState: uint16, [IN] UpdatedSynchronization: ref CIM_Synchronized): uint32 enum

ModifyListSynchronization([IN] Operation: uint16 {enum},[IN] Synchronization: ref[] CIM_Synchronized,[IN] ReplicationSettingData: string,[OUT] Job: ref CIM_ConcreteJob,[OUT] SettingsState: ref CIM_SettingsDefineState,[IN] Force: boolean,[IN] WaitForCopyState: uint16, [IN] UpdatedSynchronization: ref[] CIM_Synchronized): uint32 enum

ModifySettingsDefineState([IN] Operation: uint16 {enum},[IN] SettingsState: ref CIM_SettingsDefineState,[IN,OUT] TargetElement: ref CIM_LogicalElement,[IN,OUT] TargetGroup: ref CIM_ReplicationGroup,[IN] TargetElementCount: string,[IN] TargetAccessPoint: ref CIM_ServiceAccessPoint,[IN] Synchronization: ref[] CIM_Synchronized,[IN] ReplicationSettingData: string,[OUT] Job: ref CIM_ConcreteJob,[IN] TargetSettingGoal: ref CIM_SettingData,[IN] TargetPool: ref CIM_ResourcePool,[IN] WaitForCopyState: uint16, [IN] ElementName: string, [IN] Collection: ref[] CIM_Collection): uint32 enum

GetAvailableTargetElements([IN] SourceElement: ref CIM_LogicalElement,[IN] SyncType: uint16 {enum},[IN] Mode: uint16,[IN] ReplicationSettingData: string,[IN] TargetAccessPoint: ref CIM_ServiceAccessPoint,[IN] TargetSettingGoal: ref[] CIM_SettingData,[IN] TargetPools: ref[] CIM_ResourcePool,[OUT] Job: ref CIM_ConcreteJob,[IN] Candidates: ref[] CIM_LogicalElement, [IN] MaxElementCount: uint16): uint32 enum

GetPeerSystems([IN] Options: uint16,[OUT] Job: ref CIM_ConcreteJob,[OUT] Systems: ref[] CIM_ComputerSystem, [OUT] LocalAccessPoints: ref[] CIM_ServiceAccessPoint, [OUT] RemoteAccessPoints: ref[] CIM_ServiceAccessPoint): uint32 enum

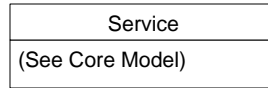
GetReplicationRelationships([IN] Type: uint16 (enum),[IN] SyncType: uint16 (enum),[IN] Mode: uint16 (enum),[IN] Locality: uint16 (enum),[IN] CopyState: uint16 (enum),[OUT] Job: ref CIM_ConcreteJob,[OUT] Synchronizations: ref[] CIM_Synchronized, [IN] ReplicationSettingData: string): uint32 enum

GetServiceAccessPoints([IN] System: ref CIM_ComputerSystem,[OUT] Job: ref CIM_ConcreteJob,[OUT] ComputerSystem: ref[] CIM_ServiceAccessPoint): uint32 enum

AddReplicationEntity([IN] ReplicationEntity: string,[IN] Persistent: boolean,[IN] InstanceNamespace: string,[OUT] ReplicationEntityPath: ref CIM_ReplicationEntity.): uint32 enum

AddServiceAccessPoint([IN] ServiceAccessPoint: string,[IN] InstanceNamespace: string,[OUT] ServiceAccessPointPath: ref CIM_ServiceAccessPoint): uint32 enum

AddSharedSecret([IN] SharedSecret: string,[IN] ServiceAccessPoint: ref CIM_ServiceAccessPoint,[IN] InstanceNamespace: string,[OUT] SharedSecretPath: ref CIM_SharedSecret): uint32 enum



ReplicationService (continued)

CreateListReplica([IN] ElementNames: string[],[IN] SyncType: uint16 {enum},[IN] Mode: uint16 {enum},[IN] SourceElements: ref[] CIM_LogicalElement,[IN] SourceAccessPoint: ref CIM_ServiceAccessPoint,[IN] TargetElements: ref[] CIM_LogicalElement,[IN] TargetAccessPoint: ref CIM_ServiceAccessPoint,[IN] ReplicationSettingData: string,[OUT] Job: ref CIM_ConcreteJob,[OUT] Synchronizations: ref[] CIM_Synchronized,[IN] TargetSettingGoal: ref CIM_SettingData,[IN] TargetPool: ref CIM_ResourcePool,[IN] WaitForCopyState: uint16,[IN] ConnectivityCollection: ref CIM_ConnectivityCollection, [IN] Consistency: uint16, [IN] Collections: ref[] CIM_Collection): uint32 enum

CreateGroupReplicaFromElements([IN] RelationshipName: string,[IN] SyncType: uint16 {enum},[IN] Mode: uint16 {enum}, [IN,OUT] SourceGroup: ref CIM_ReplicationGroup [IN] SourceElements: ref[] CIM_LogicalElement,[IN] SourceGroupName: string,[IN] SourceAccessPoint: ref CIM_ServiceAccessPoint,[IN,OUT] TargetGroup: ref CIM_ReplicationGroup, [IN,OUT] TargetGroupName: string,[IN] TargetElements ref[] CIM_LogicalElement, [IN] TargetElements: string[], [IN] TargetAccessPoint: ref CIM_ServiceAccessPoint,[IN] Consistency: uint16 {enum},[IN] ReplicationSettingData: string,[OUT] Job: ref CIM_ConcreteJob,[OUT] Synchronization: ref CIM_Synchronized[IN] TargetSettingGoal: ref CIM_SettingData,[IN] TargetPool: ref CIM_ResourcePool,[IN] TargetPools: ref[] CIM_ResourcePool,[IN] WaitForCopyState: uint16,[IN] Collections: ref[] CIM_Collection): uint32 enum

GetReplicationRelationshipInstances([IN] Type: uint16 {enum},[IN] SyncType: uint16 {enum},[IN] Mode: uint16 {enum},[IN] Locality: uint16 {enum},[IN] CopyState: uint16,[OUT] Job: ref CIM_ConcreteJob,[OUT] Synchronization: ref CIM_Synchronized[IN] TargetSettingGoal: ref CIM_SettingData,[IN] TargetPool: ref CIM_ResourcePool,[IN] Synchronizations: string[], [IN] ReplicationSettingData: string): uint32 enum

ModifyListSettingsDefineState([IN] Operation: uint16 {enum},[IN] SettingsState: ref CIM_SettingsDefineState,[IN] TargetElements: ref[] CIM_LogicalElement,[IN,OUT] TargetGroup: ref CIM_ReplicationGroup,[IN] TargetElementCount: uint64,[IN] TargetAccessPoint: ref CIM_ServiceAccessPoint,[IN,OUT] Synchronization: ref[] CIM_Synchronized[IN] ReplicationSettingData: string,[OUT] Job: ref CIM_ConcreteJob,[IN] TargetSettingGoal: ref CIM_SettingData,[IN] TargetPool: ref CIM_ResourcePool,[IN] WaitForCopyState: uint16, [IN] ElementNames: string[], [IN] Collections: ref[] CIM_Collection): uint32 enum

AddToRemoteReplicationCollection([IN] LocalAccessPoints: ref[] CIM_ServiceAccessPoint,[IN] RemoteAccessPoints: ref CIM_ServiceAccessPoint, [IN] RemoteComputerSystem: ref CIM_ComputerSystem,[OUT] Job: ref CIM_ConcreteJob,[IN] ConnectivityCollection: ref CIM_ConnectivityCollection): uint32 enum

CreateRemoteReplicationCollection([IN] ElementName: string,[IN] LocalAccessPoints: ref CIM_ServiceAccessPoint,[IN] RemoteAccessPoints: ref CIM_ServiceAccessPoint,[IN] RemoteComputerSystem: ref CIM_ComputerSystem,[IN] Active: boolean,[IN] DeleteOnUnassociated: boolean,[OUT] Job: ref CIM_ConcreteJob,[IN] ConnectivityCollection: ref CIM_ConnectivityCollection,[IN] ReplicationSettingData: string): uint32 enum

RemoveFromRemoteReplicationCollection([IN] LocalAccessPoints: ref CIM_ServiceAccessPoint,[IN] RemoteAccessPoints: ref CIM_ServiceAccessPoint,[IN] RemoteComputerSystem: ref CIM_ComputerSystem, [OUT] Job: ref CIM_ConcreteJob,[IN] ConnectivityCollection: ref CIM_ConnectivityCollection): uint32 enum

CreateGroupReplicaFromElementSynchronizations([IN] RelationshipName: string, [IN] ElementSynchronizations ref[] CIM_Synchronized,[IN,OUT] SourceGroupName:string[] [IN,OUT] SourceGroup: ref CIM_ReplicationGroup, [IN] SourceAccessPoint: ref CIM_ServiceAccessPoint, [IN,OUT] TargetGroupName:string[] , [IN,OUT] string[] SourceGroupName, [IN,OUT] TargetGroup ref CIM_ReplicationGroup, [IN] TargetAccessPoint: ref CIM_ServiceAccessPoint, [IN] Consistency: uint16 , [IN] ReplicationSettingData: string , [OUT] Job: ref CIM_ConcreteJob, [OUT] GroupSynchronization ref CIM_Synchronized, [IN] WaitForCopyState: uint16): uint32 enum

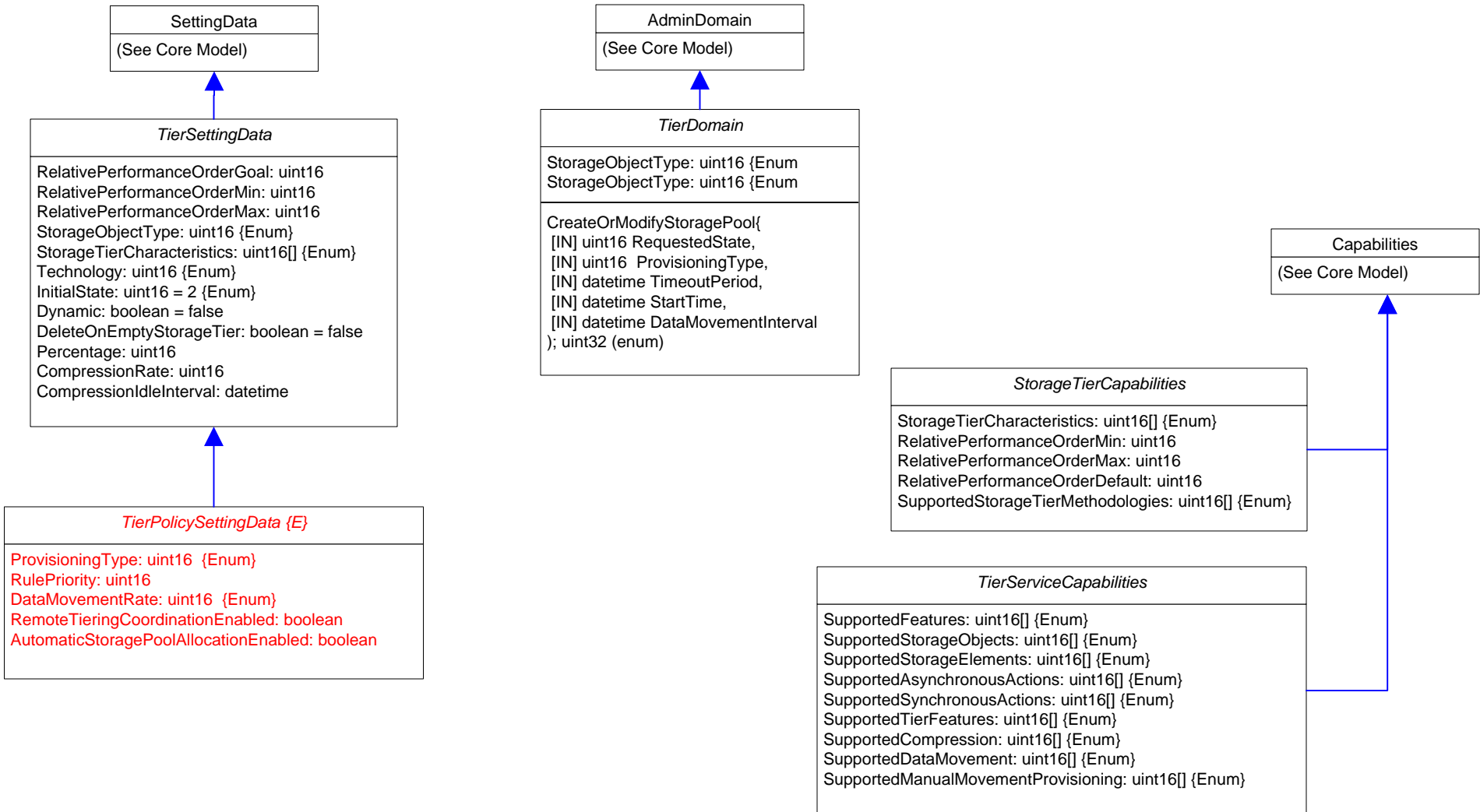
GetSynchronizationAspects([IN] SyncType: uint16, [IN] Mode: uint16, [IN] Locality: uint16, [IN] SyncState: uint16, [OUT] Job: ref CIM_ConcreteJob, [IN] CachedData: boolean, [IN] ReplicationSettingData: string, [OUT] SynchronizationAspects: ref[] CIM_SynchronizationAspect,): uint32 enum

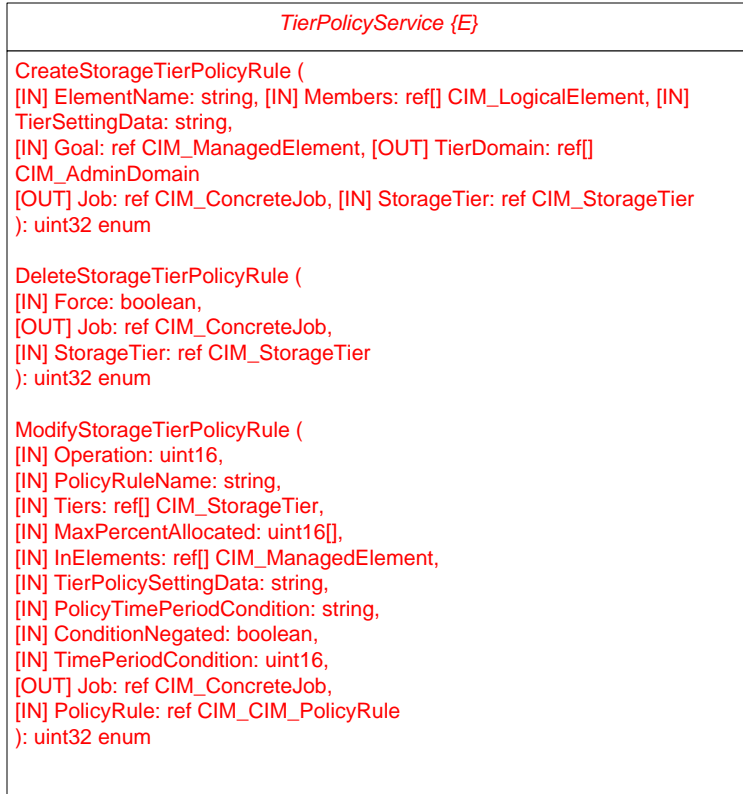
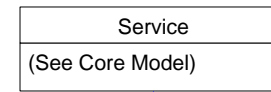
GetSynchronizationAspectInstances([IN] SyncType: uint16, [IN] Mode: uint16, [IN] Locality: uint16, [IN] SyncState: uint16, [OUT] Job: ref CIM_ConcreteJob, [IN] CachedData: boolean, [IN] ReplicationSettingData: string, [OUT] SynchronizationAspects: string.): uint32 enum

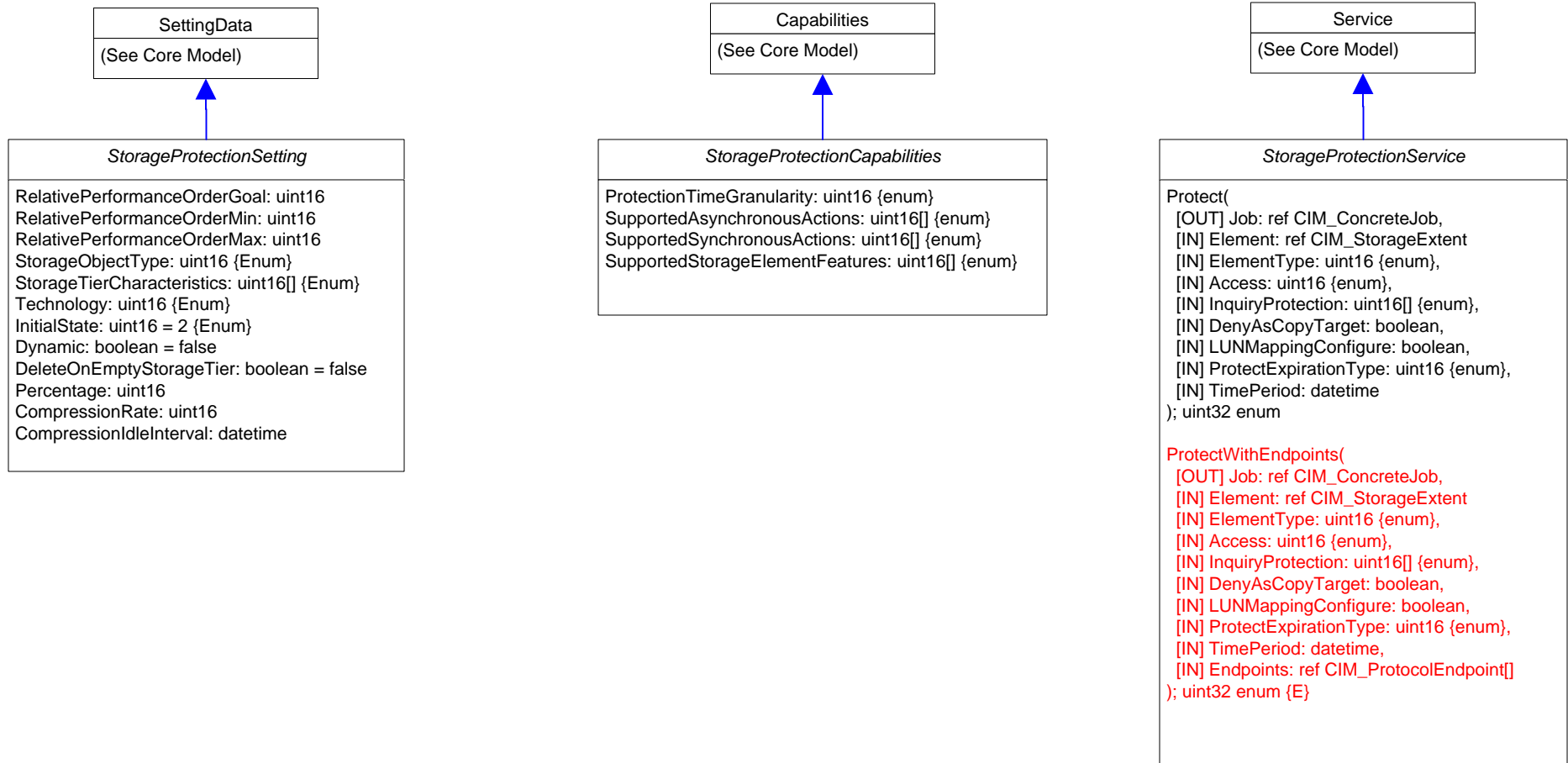
CreateGroupReplicaFromElementSynchronizations([IN] Synchronized ref CIM_Synchronized, [IN] SourceElements ref[] CIM_LogicalElement, [IN] TargetElements ref[] CIM_LogicalElement, [IN] SourceAccessPoint ref CIM_ServiceAccessPoint, [IN] TargetAccessPoint ref CIM_ServiceAccessPoint, [IN] TargetGroupName: uint16, [IN] ReplicationSettingData: string, [OUT] Job: ref CIM_ConcreteJob, [OUT] Synchronizations ref[] CIM_Synchronized, [IN] WaitForCopyState: uint16): uint32 enum

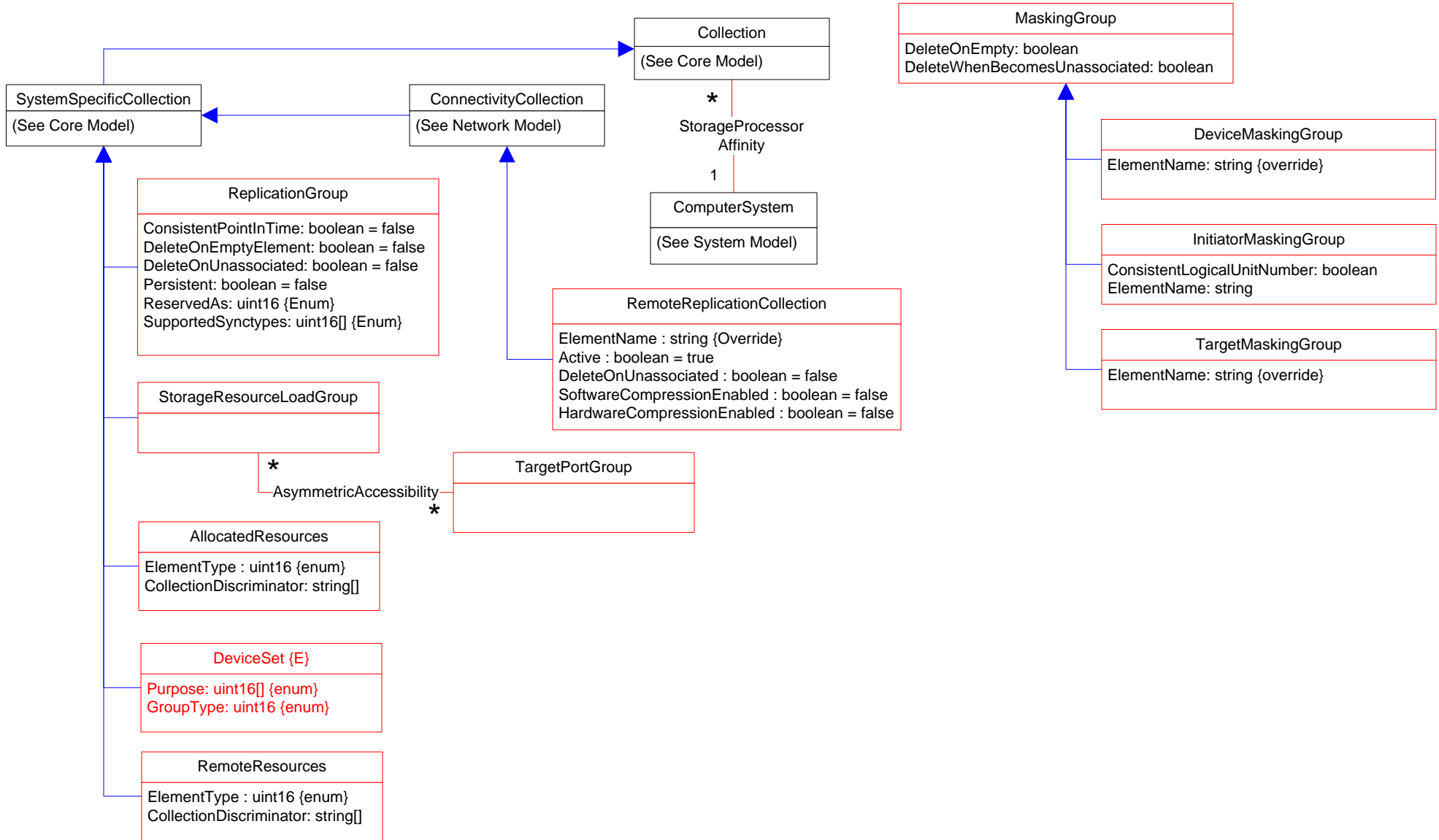
ConfirmTargetData([IN] Synchronized ref CIM_Synchronized, [IN] SourceAccessPoint ref CIM_ServiceAccessPoint, [IN] TargetAccessPoint ref CIM_ServiceAccessPoint, [IN] TargetGroupName: uint16, [IN] ReplicationSettingData: string, [OUT] Job: ref CIM_ConcreteJob, [IN] ConnectivityCollection ref CIM_ConnectivityCollection, [IN] WaitTime: datetime): uint32 enum

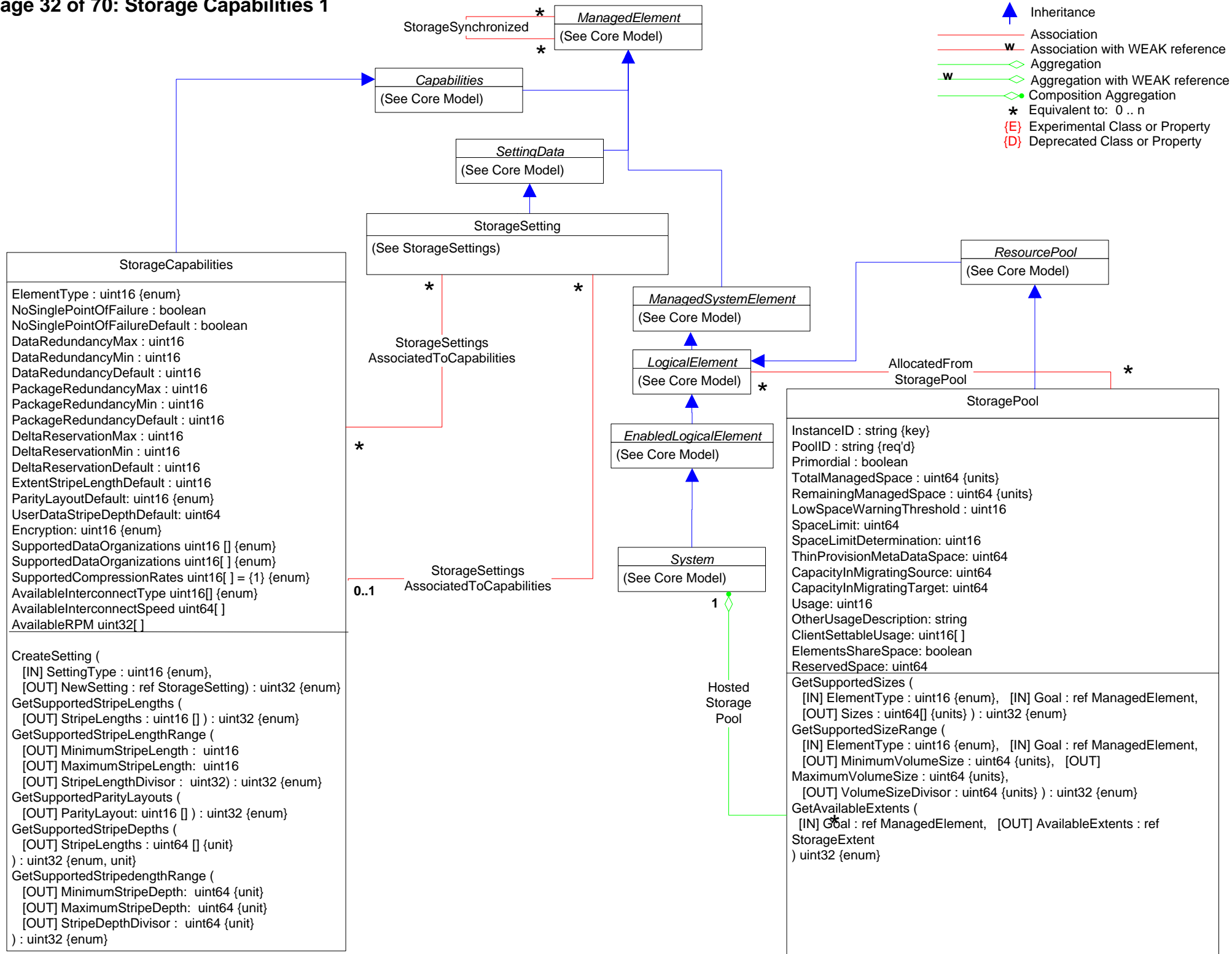
CreateListSynchronizationAspect([IN] Names: string[],[IN] SyncType: uint16,[IN] Mode: uint16,[IN] SourceElements ref[] ManagedElement,[IN] SourceAccessPoint ref ServiceAccessPoint,[IN] Consistency: uint16,[IN] ReplicationSettingData: string,[OUT] Job ref ConcreteJob,[OUT] SettingsStates ref[] SettingsDefineState) : uint32

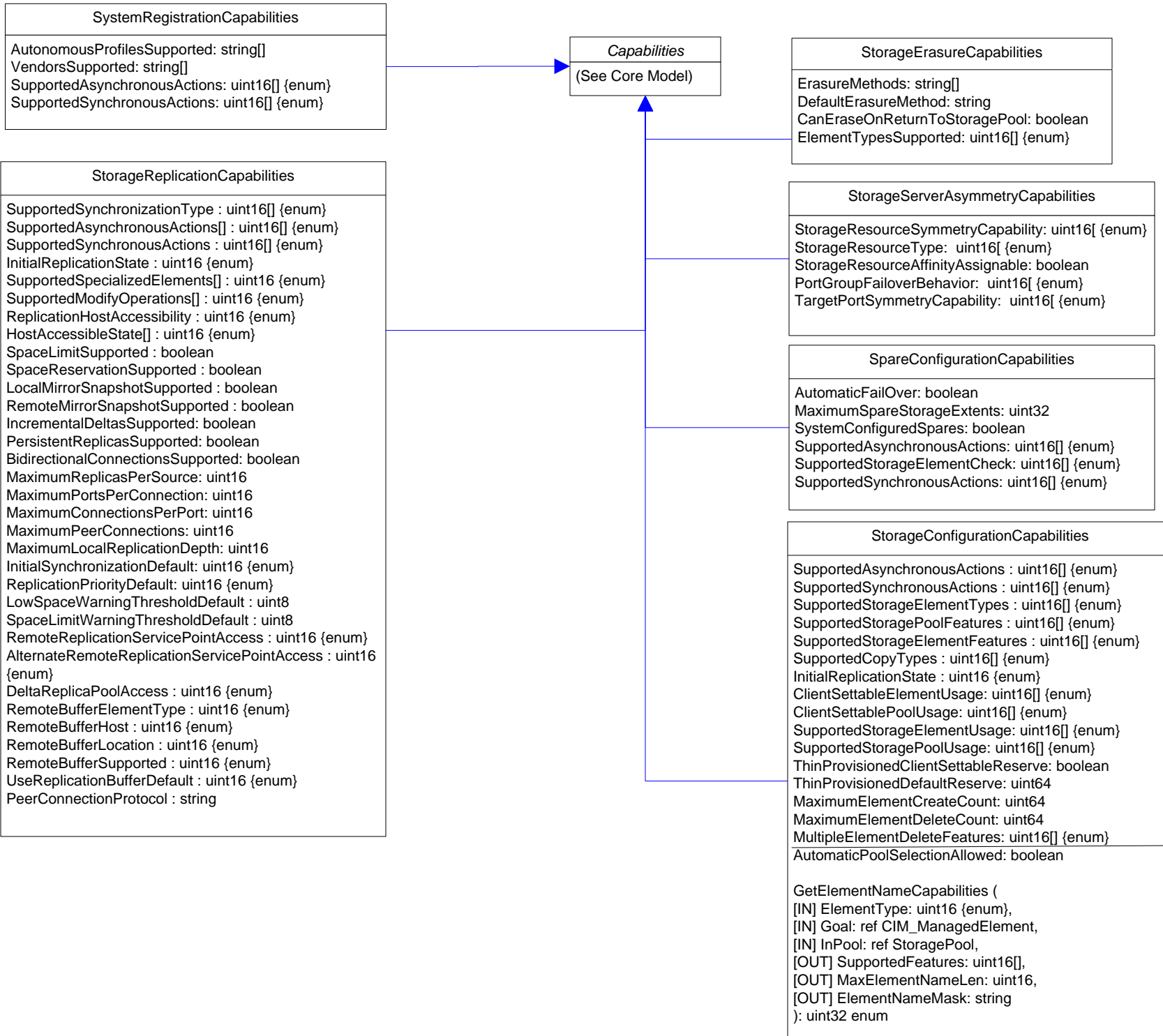


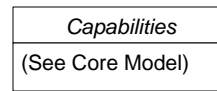












| ReplicationServiceCapabilities |
|--|
| SupportedReplicationTypes uint16[] {enum} SupportedStorageObjects uint16[] {enum} SupportedAsynchronousActions uint16[] {enum} SupportedSynchronousActions uint16[] {enum} |
| ConvertSyncTypeToReplicationType([IN] uint16 SyncType, [IN] uint16 Mode, [IN] uint16 Mode, [IN] uint16 LocalOrRemote, [OUT] uint16 SupportedReplicationTypes); uint32 (enum) ConvertReplicationTypeToSyncType([IN] uint16 ReplicationType, [OUT] uint16 SyncType, [OUT] uint16 Mode, [OUT] uint16 LocalOrRemote); uint32 (enum) GetSupportedCopyStates([IN] uint16 ReplicationType[], [OUT] uint16 SupportedCopyStates[], [OUT] boolean HostAccessible[], [IN] string ReplicationSettingData, [IN] Operation: uint16); uint32 (enum) GetSupportedGroupCopyStates([IN] uint16 ReplicationType, [OUT] uint16 SupportedCopyStates[], string ReplicationSettingData, [IN] uint16 Operation); uint32 (enum) GetSupportedWaitForCopyStates([IN] uint16 ReplicationType, [IN] uint16 MethodName, [OUT] uint16 SupportedCopyStates[], [IN] string ReplicationSettingData, [IN] uint16 Operation); uint32 (enum) GetSupportedFeatures([IN] uint16 ReplicationType, [OUT] uint16 Features[], [IN] string ReplicationSettingData); uint32 (enum) GetSupportedGroupFeatures([IN] uint16 ReplicationType, [OUT] uint16 GroupFeatures[], [IN] string ReplicationSettingData); uint32 (enum) GetSupportedConsistency([IN] uint16 ReplicationType, [OUT] uint16 SupportedConsistency[], [IN] string ReplicationSettingData); uint32 (enum) GetSupportedOperations([IN] uint16 ReplicationType, [OUT] uint16 SupportedOperations[], [IN] string ReplicationSettingData, [IN] uint16 CopyState, [OUT] uint16[] ServiceControlling, [OUT] boolean[] RequiresForce, [OUT] boolean[] UpdatesSynchronizedPath); uint32 (enum) GetSupportedGroupOperations([IN] uint16 ReplicationType, [OUT] uint16 SupportedGroupOperations[], [IN] string ReplicationSettingData, [IN] uint16 CopyState, [OUT] uint16[] ServiceControlling, [OUT] boolean[] RequiresForce, [OUT] boolean[] UpdatesSynchronizedPath); uint32 (enum) GetSupportedListOperations([IN] uint16 ReplicationType, [IN] uint16 SynchronizationType, [OUT] uint16[] SupportedListOperations, [IN] string ReplicationSettingData, [OUT] uint16[] ServiceControlling, [OUT] boolean[] RequiresForce, [OUT] boolean[] UpdatesSynchronizedPath); uint32 (enum) GetSupportedSettingsDefineStateOperations([IN] uint16 ReplicationType, [OUT] uint16[] SupportedOperations, [IN] string ReplicationSettingData); uint32 (enum) GetSupportedThinProvisioningFeatures([IN] uint16 ReplicationType, [OUT] uint16 SupportedThinProvisioningFeatures[]); uint32 (enum) GetSupportedMaximum([IN] uint16 ReplicationType, [IN] uint16 Component, [OUT] uint64 MaxValue, [IN] string ReplicationSettingData); uint32 (enum) GetDefaultConsistency([IN] uint16 ReplicationType, [OUT] uint16 DefaultConsistency [IN] string ReplicationSettingData); uint32 (enum) GetDefaultGroupPersistence([OUT] uint16 DefaultGroupPersistence); uint32 (enum) GetSupportedReplicationSettingData([IN] uint16 ReplicationType, [IN] uint16 PropertyName, [OUT] uint64[] SupportedValues, [IN] string ReplicationSettingData); uint32 (enum) GetDefaultReplicationSettingData([IN] uint16 ReplicationType, [OUT] string DefaultInstance); uint32 (enum) GetSupportedConnectionFeatures([IN] CIM_ServiceAccessPoint REF Connection, [OUT] uint16[] SupportedConnectionFeatures); uint32 (enum) uint32 GetSupportedReplicationSettingDataDateTime([IN] ReplicationType:uint16,[IN] PropertyName:uint16,[OUT] SupportedValues:datetime[],[OUT] SupportedValuesIndicator:uint16, [IN] ReplicationSettingData:string {EmbeddedInstance}) : uint32 {enum} |

Capabilities
(See Core Model)



ReplicationServiceCapabilities (continued)

GetSynchronizationSupported(
[IN] CIM_LogicalElement REF LocalElement, [IN] CIM_LogicalElement REF OtherElement,
[IN] CIM_ServiceAccessPoint REF OtherElementAccessPoint, [IN] uint16 MethodName, [IN] string ReplicationSettingData, [OUT] uint16 SyncTypes[],
[OUT] uint16[] Modes, [OUT] uint16[] LocalElementRole); uint32 (enum)

GetSupportedStorageCompressionFeatures(
[IN] uint16 ReplicationType, [OUT] uint16[] SupportedStorageCompressionFeatures, [IN] string ReplicationSettingData); uint32 (enum)

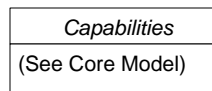
GetSupportedTokenizedReplicationType(
[IN] CIM_ManagedElement REF SourceElement, [IN] CIM_ManagedElement REF TargetElement,
[IN] CIM_ServiceAccessPoint REF ElementAccessPoint, [IN] string ReplicationSettingData, [OUT] uint16[] ReplicationTypes); uint32 (enum)

GetSupportedListFeatures(
[IN] uint16 ReplicationType, [IN] string ReplicationSettingData); uint32 (enum)

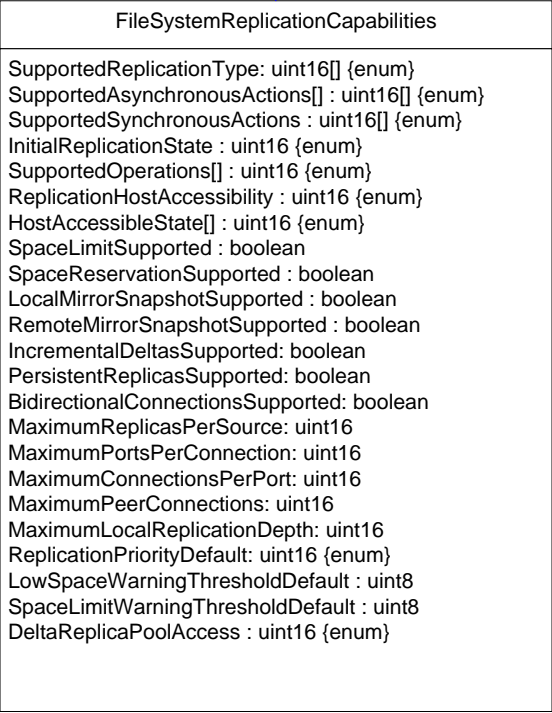
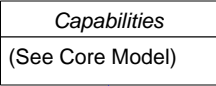
GetSupportedOperationsForSynchronization(
[IN] CIM_Synchronized REF Synchronization, [IN] string ReplicationSettingData, [IN] uint16 SynchronizationType, [OUT] uint16[] SupportedOperations,
[OUT] uint16[] ServiceControlling, [OUT] boolean[] RequiresForce, [OUT] boolean[] UpdatesSynchronizedPath); uint32 (enum)

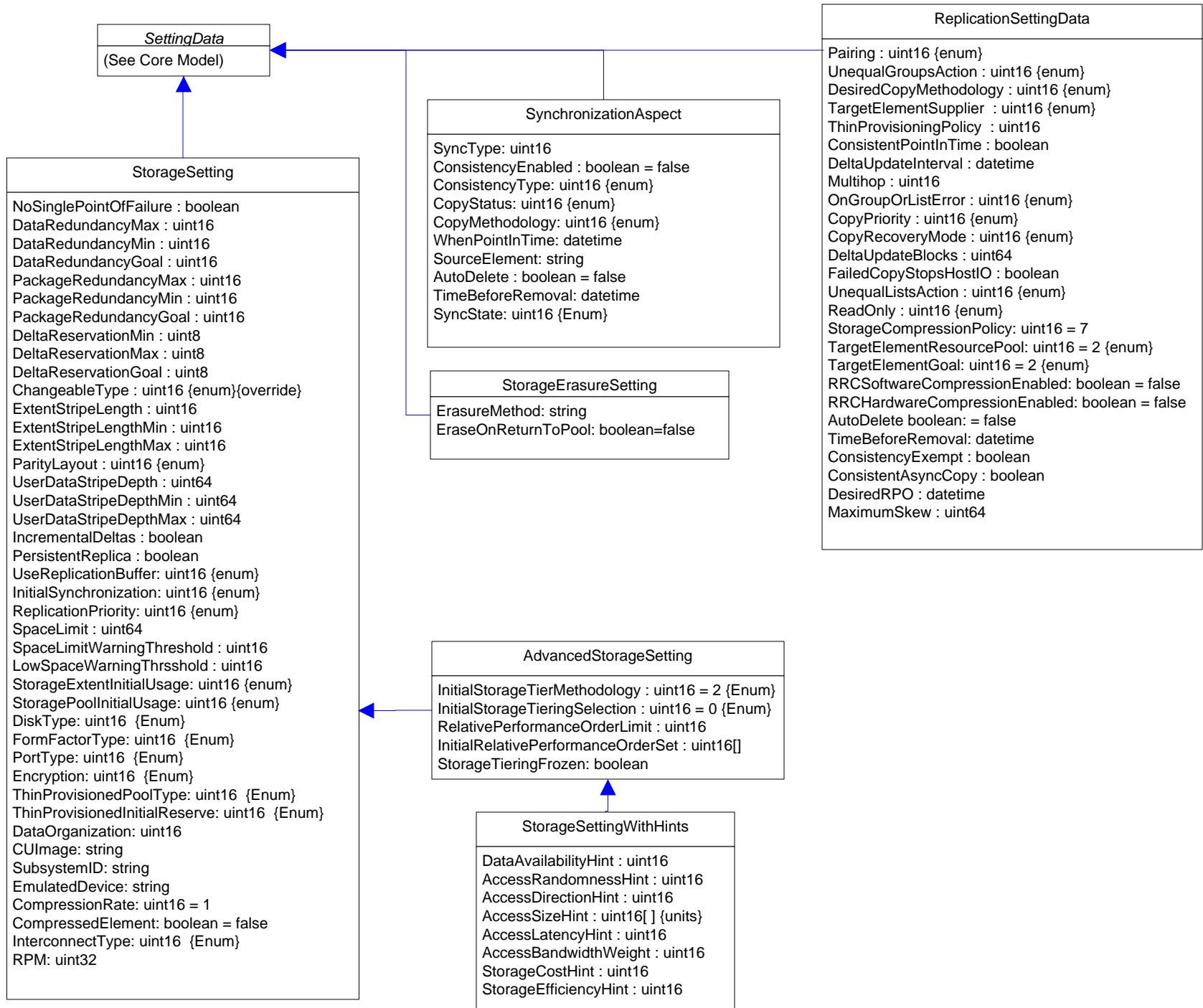
GetSupportedReplicationTypesForSystem(
[IN] CIM_ComputerSystem REF System, [IN] string ReplicationSettingData, [OUT] uint16[] SupportedReplicationTypes,); uint32 (enum)

GetElementNameCapabilities(
[IN] uint16 ElementType, [OUT] uint16[] SupportedFeatures, [OUT] uint16 MaxElementNameLen, [OUT] string ElementNameMask); uint32 (enum)




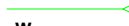







| FileSystemReplicationServiceCapabilities |
|---|
| SupportedReplicationTypes uint16[] {enum} SupportedStorageObjects uint16[] {enum} SupportedAsynchronousActions uint16[] {enum} SupportedSynchronousActions uint16[] {enum} |
| ConvertSyncTypeToReplicationType([IN] uint16 SyncType, [OUT] uint16 LocalOrRemote, [IN,OUT] uint16 SupportedReplicationTypes); uint32 (enum) ConvertReplicationTypeToSyncType([IN] uint16 ReplicationType, [IN] uint16 SyncType, [IN,OUT] uint16 Mode, [OUT] uint16 LocalOrRemote); uint32 (enum) |
| GetSupportedCopyStates([IN] uint16 ReplicationType[], [IN] uint16 SupportedCopyStates[], [OUT] boolean HostAccessible[], [IN] string ReplicationSettingData); uint32 (enum) GetSupportedCopyStates([IN] uint16 ReplicationType, [IN,OUT] uint16 SupportedCopyStates[]); uint32 (enum) GetSupportedGroupCopyStates([IN] uint16 ReplicationType, [IN,OUT] uint16 SupportedCopyStates[], [IN,OUT] boolean HostAccessible[]); uint32 (enum) GetSupportedWaitForCopyStates([IN] uint16 ReplicationType, [IN] uint16 MethodName {enum}, [IN,OUT] uint16 SupportedCopyStates[]); uint32 (enum) GetSupportedFeatures([IN] uint16 ReplicationType, [IN,OUT] uint16 Features[]); uint32 (enum) GetSupportedGroupFeatures([IN] uint16 ReplicationType, [IN,OUT] uint16 GroupFeatures[]); uint32 (enum) GetSupportedConsistency([IN] uint16 ReplicationType, [IN,OUT] uint16 SupportedConsistency[]); uint32 (enum) GetSupportedOperations([IN] uint16 ReplicationType, [IN,OUT] uint16 SupportedOperations[]); uint32 (enum) GetSupportedGroupOperations([IN] uint16 ReplicationType, [IN,OUT] uint16 SupportedGroupOperations[]); uint32 (enum) GetSupportedListOperations([IN] uint16 ReplicationType, [IN] uint16 SynchronizationType, [IN,OUT] uint16 SupportedListOperations[]); uint32 (enum) GetSupportedSettingsDefineStateOperations([IN] uint16 ReplicationType, [IN,OUT] uint16 SupportedOperations[] {enum}); uint32 (enum) GetSupportedThinProvisioningFeatures([IN] uint16 ReplicationType, [OUT] uint16 SupportedThinProvisioningFeatures[] {enum}); uint32 (enum) GetSupportedMaximum([IN] uint16 ReplicationType, [IN,OUT] uint64 MaxValue); uint32 (enum) GetDefaultConsistency([IN] uint16 ReplicationType, [IN,OUT] uint16 DefaultConsistency {enum}); uint32 (enum) GetDefaultGroupPersistence([IN,OUT] uint16 DefaultGroupPersistence); uint32 (enum) GetSupportedReplicationSettingData([IN] uint16 ReplicationType, [IN] uint16 PropertyName {enum}, [OUT] uint64 SupportedValues[]); uint32 (enum) GetDefaultReplicationSettingData([IN] uint16 ReplicationType, [IN,OUT] string DefaultInstance); uint32 (enum) GetSupportedConnectionFeatures([IN] CIM_ServiceAccessPoint REF Connection, [IN,OUT] uint16 SupportedConnectionFeatures[] {enum}); uint32 (enum) GetSynchronizationSupported([IN] CIM_LogicalElement REF LocalElement, [IN] CIM_LogicalElement REF OtherElement, [IN] CIM_ServiceAccessPoint REF OtherElementAccessPoint, [IN] uint16 MethodName {enum}, [IN] string ReplicationSettingData, [IN,OUT] uint16 SyncTypes[] {enum}, [IN,OUT] uint16 Modes[], [OUT] uint16 LocalElementRole[] {enum}); uint32 (enum) GetSupportedStorageCompressionFeatures([IN] uint16 ReplicationType, [IN,OUT] uint16 SupportedStorageCompressionFeatures[] {enum}); uint32 (enum) |





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-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0..n
-  Experimental Class or Property
-  Deprecated Class or Property

ManagedElement
(See Core Model)

Collection
(See Core Model)

SystemSpecificCollection
(See Core Model)

StatisticsCollection
(See Core Model)

BlockStatisticsManifestCollection
IsDefault : boolean

QueryStatisticsCollection

Query : string
 QueryLanguage : uint16 {enum}
 SelectEncoding : uint16 {enum}
 SelectedNames : string
 SelectedTypes : string
 SelectedValues : string
 SelectedRateNames : string
 SelectedRateTypes : string
 SelectedRateValues : string

BlockStorageStatisticalData

ElementType : uint16
 TotalIOs : uint64 {counter}
 KBytesTransferred : uint64 {counter, unit}
 KBytesWritten : uint64 {counter, unit}
 IOTimeCounter : uint64 {counter}
 ReadIOs : uint64 {counter}
 ReadHitIOs : uint64 {counter}
 ReadIOTimeCounter : uint64 {counter}
 ReadHitIOTimeCounter : uint64 {counter}
 KBytesRead : uint64 {counter, unit}
 WriteIOs : uint64 {counter}
 WriteHitIOs : uint64 {counter}
 WriteIOTimeCounter : uint64 {counter}
 WriteHitIOTimeCounter : uint64 {counter}
 IdleTimeCounter : uint64 {counter}
 MaintOp : uint64 {counter}
 MaintTimeCounter : uint64 {counter}
 RateElementType : uint16 {enum}
 TotalIOsRate : real32
 KBytesTransferredRate : real32
 KBytesWrittenRate : real32
 ReadIOsRate : real32
 ReadHitIOsRate : real32
 KBytesReadRate : real32
 WriteIOsRate : real32
 WriteHitIOsRate : real32
 MaintOpRate : real32
 TotalHitIOs : uint64
 ReadSequentialIOs : uint64
 ReadSequentialHits : uint64
 WriteSequentialIOs : uint64
 WriteSequentialHits : uint64

StatisticalData
(See core model)

BlockStatisticsManifest

InstanceID : string
 ElementType : uint16 {enum}
 IncludeStartStatisticTime : boolean {enum}
 IncludeStatisticsTime : boolean
 IncludeTotalIOs : boolean
 IncludeKBytesTransferred : boolean
 IncludeIOTimeCounter : boolean
 IncludeReadIOs : boolean
 IncludeReadHitIOs : boolean
 IncludeReadIOTimeCounter : boolean
 IncludeReadHitIOTimeCounter : boolean
 IncludeWriteIOs : boolean
 IncludeWriteHitIOs : boolean
 IncludeWriteHitIOTimeCounter : boolean
 IncludeKBytesWritten : boolean
 IncludeIdleTimeCounter : boolean
 IncludeMaintOp : boolean
 IncludeMaintTimeCounter : boolean
 IncludeKBytesRead : boolean
 IncludeStartStatisticTime : boolean
 InstanceID : string {key}
 IncludeWriteIOTimeCounter : boolean
 CSVSequence[] : string
 RateElementType : uint16 {enum}
 CSVRateSequence : string[]
 IncludeRateIntervalStartTime : boolean
 IncludeRateIntervalEndTime : boolean
 IncludeKBytesTransferredRate : boolean
 IncludeReadIOsRate : boolean
 IncludeReadHitIOsRate : boolean
 IncludeKBytesReadRate : boolean
 IncludeWriteHitIOsRate : boolean
 IncludeKBytesWrittenRate : boolean
 IncludeMaintOpRate : boolean
 IncludeTotalHitIOs : boolean
 IncludeReadSequentialIOs : boolean
 IncludeReadSequentialHits : boolean
 IncludeWriteSequentialIOs : boolean
 IncludeWriteSequentialHits : boolean

LogicalPortStatistics

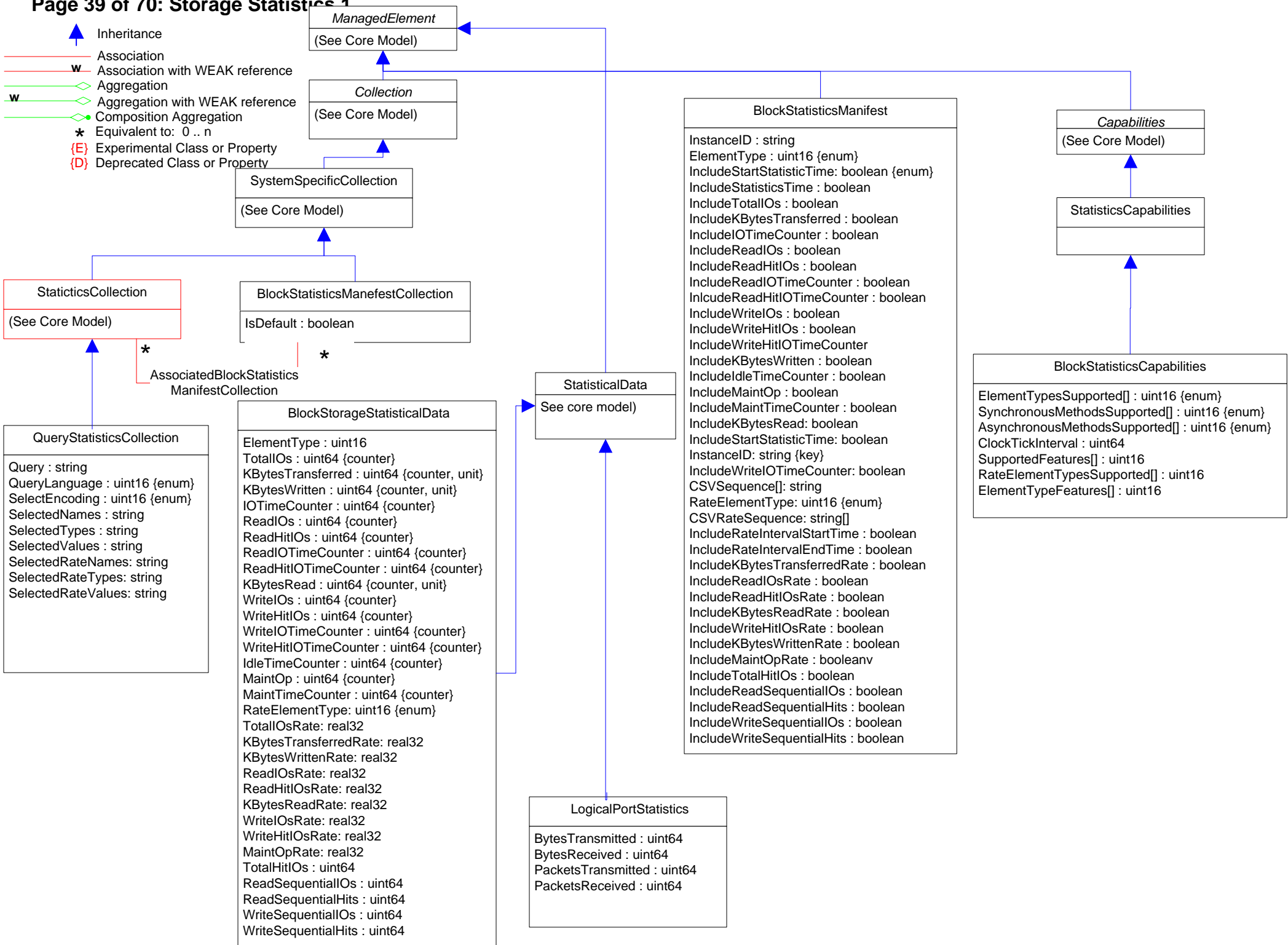
BytesTransmitted : uint64
 BytesReceived : uint64
 PacketsTransmitted : uint64
 PacketsReceived : uint64

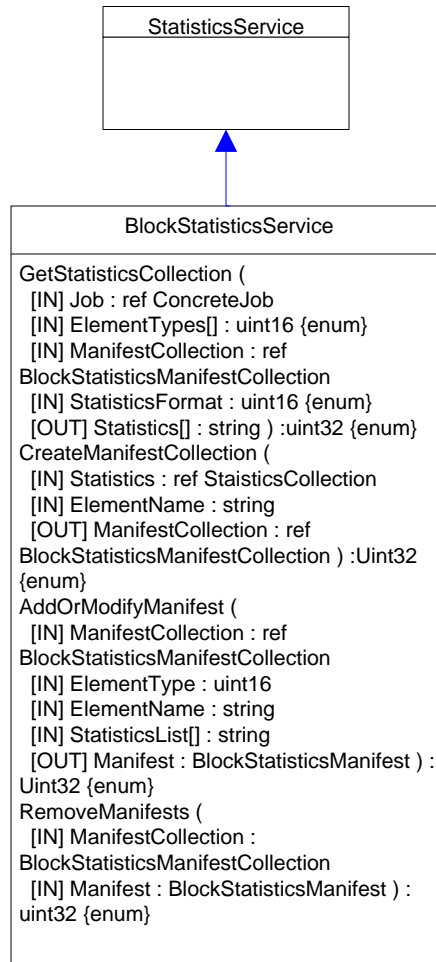
Capabilities
(See Core Model)

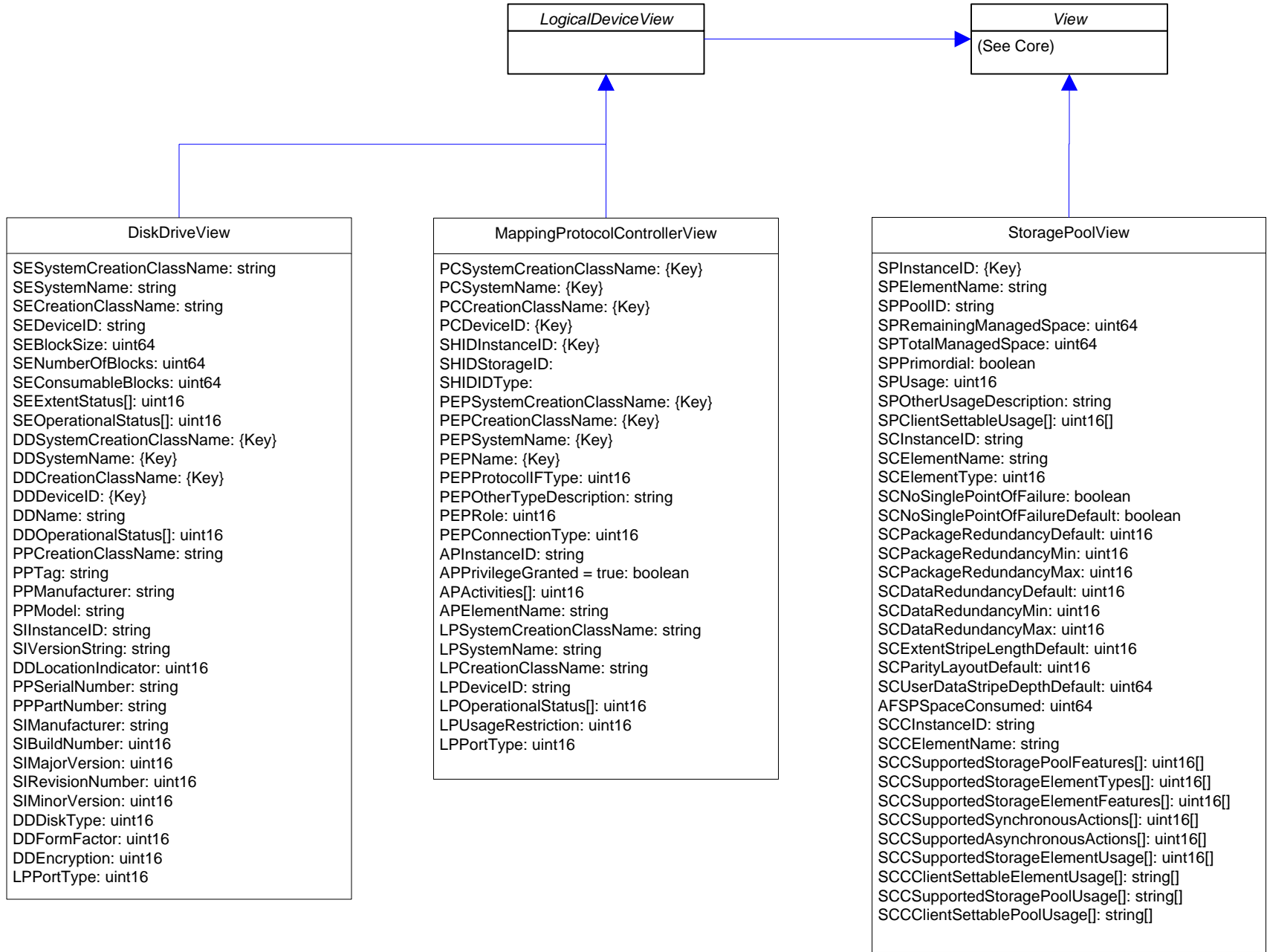
StatisticsCapabilities

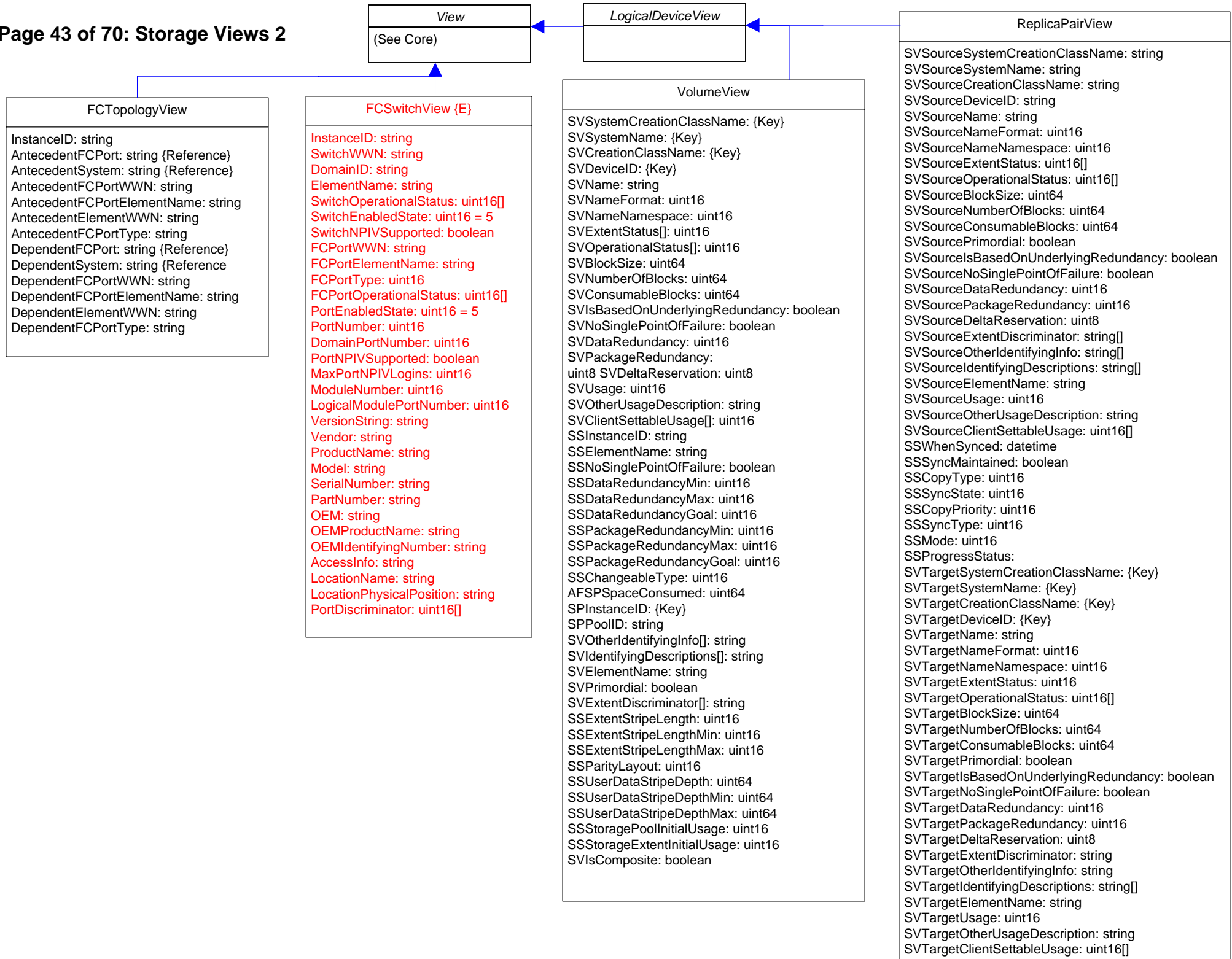
BlockStatisticsCapabilities

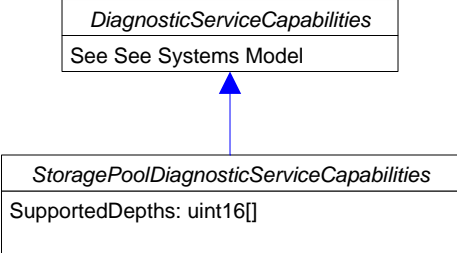
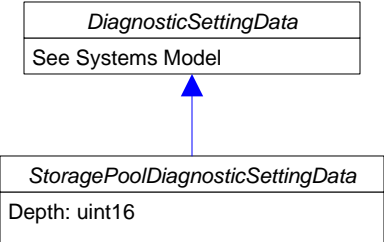
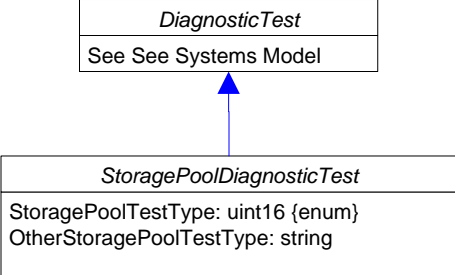
ElementTypesSupported[] : uint16 {enum}
 SynchronousMethodsSupported[] : uint16 {enum}
 AsynchronousMethodsSupported[] : uint16 {enum}
 ClockTickInterval : uint64
 SupportedFeatures[] : uint16
 RateElementTypesSupported[] : uint16
 ElementTypeFeatures[] : uint16














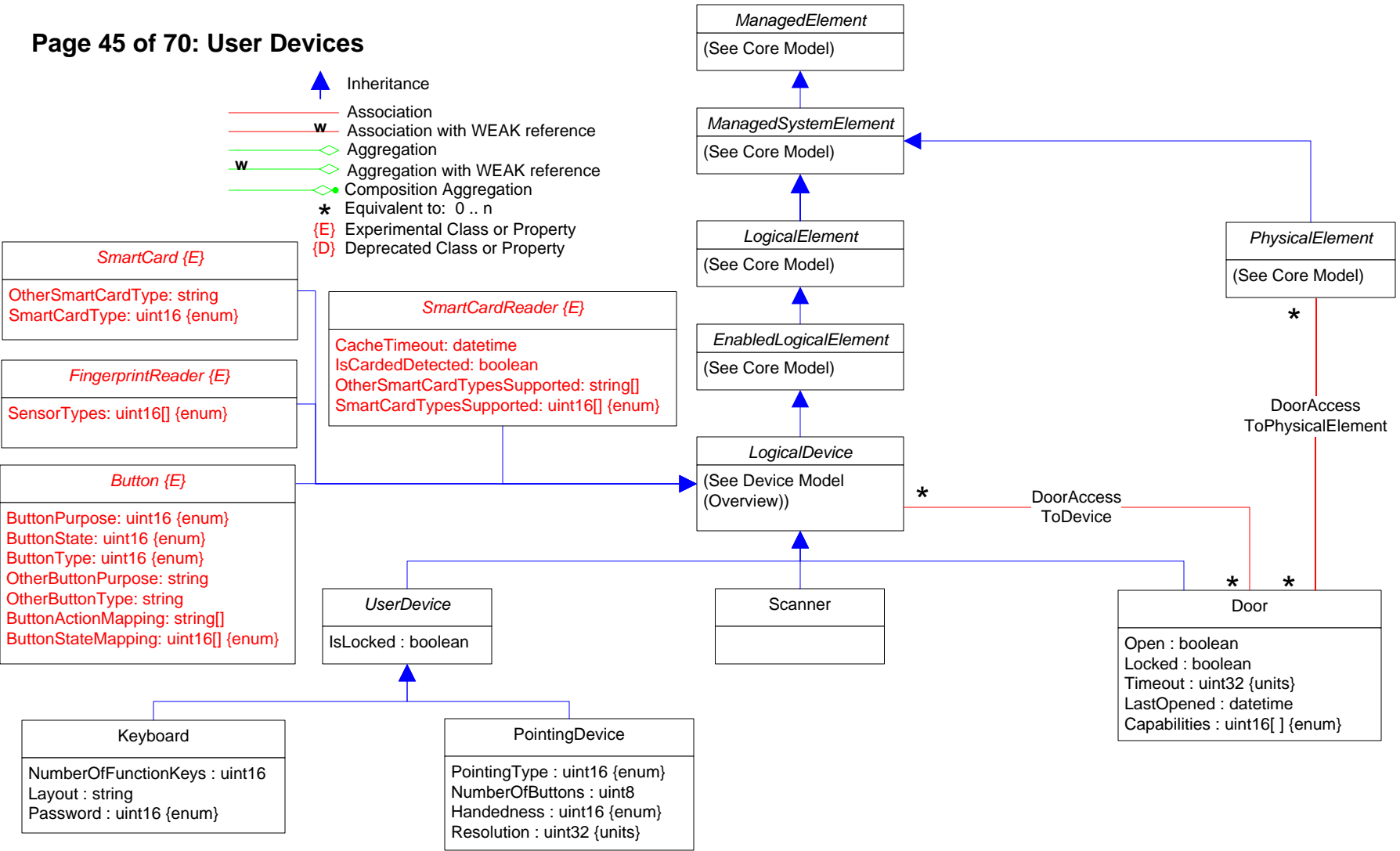













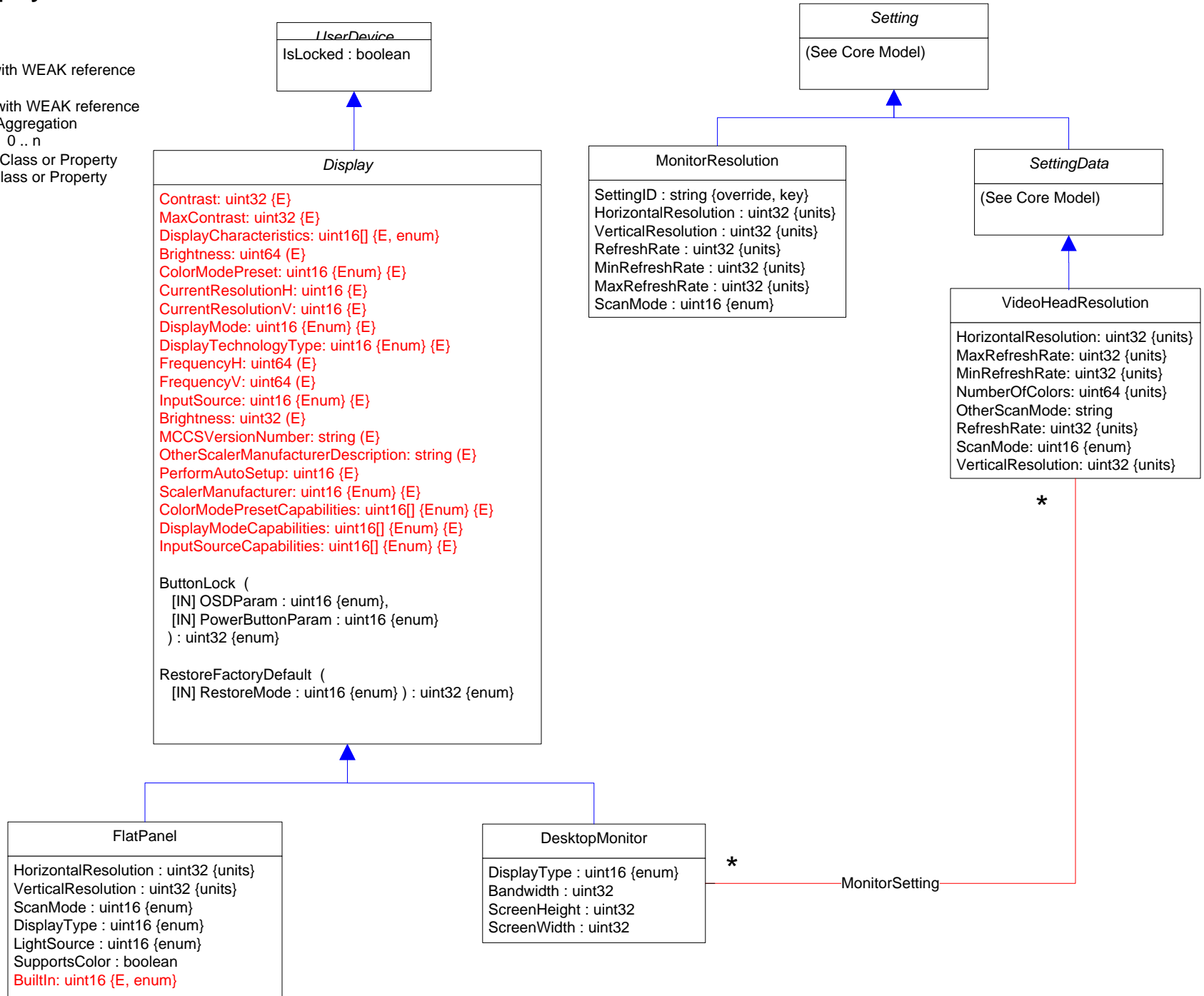
Page 45 of 70: User Devices










-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  * Equivalent to: 0 .. n
-  {E} Experimental Class or Property
-  {D} Deprecated Class or Property

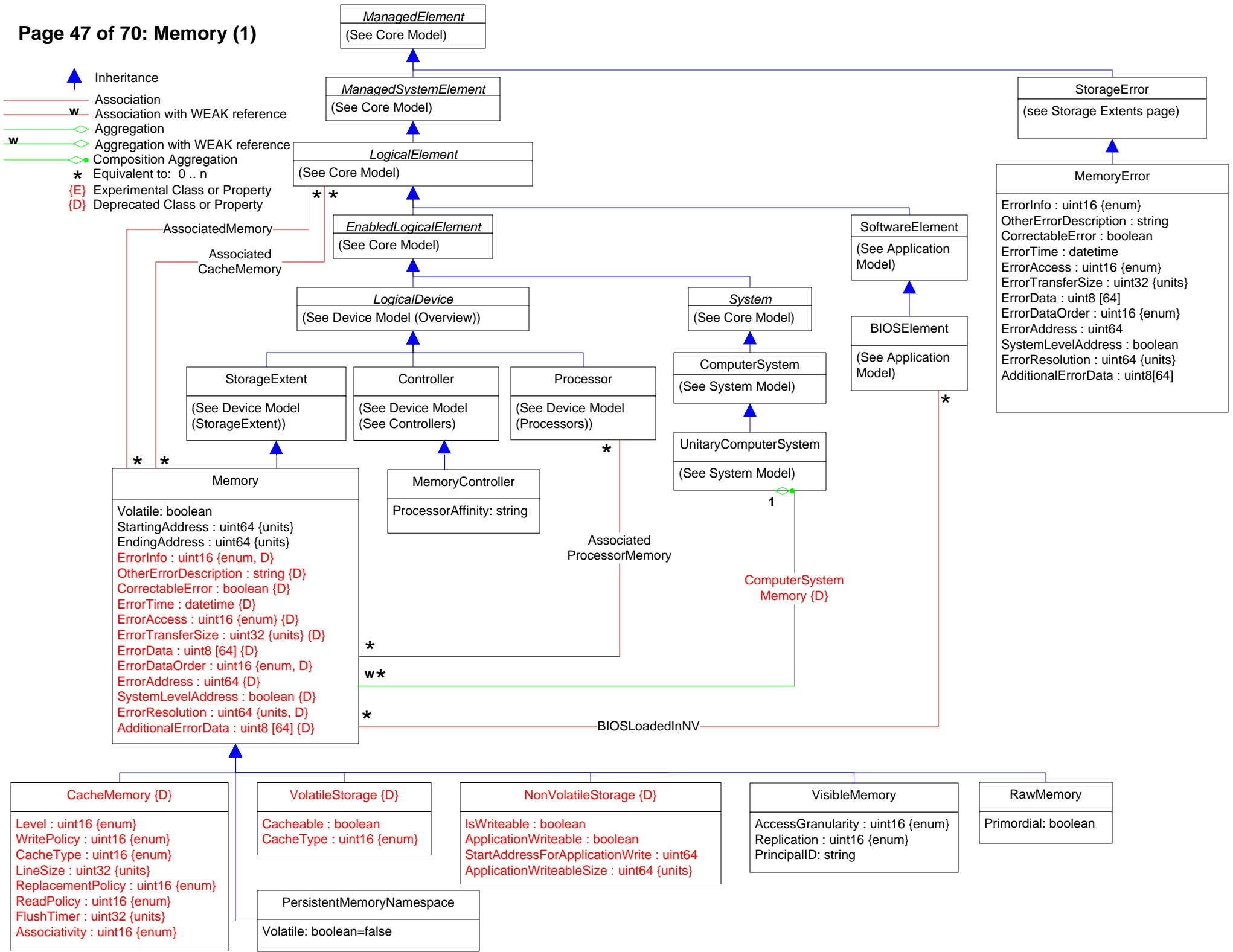


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-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0..n
- {E} Experimental Class or Property
- {D} Deprecated Class or Property

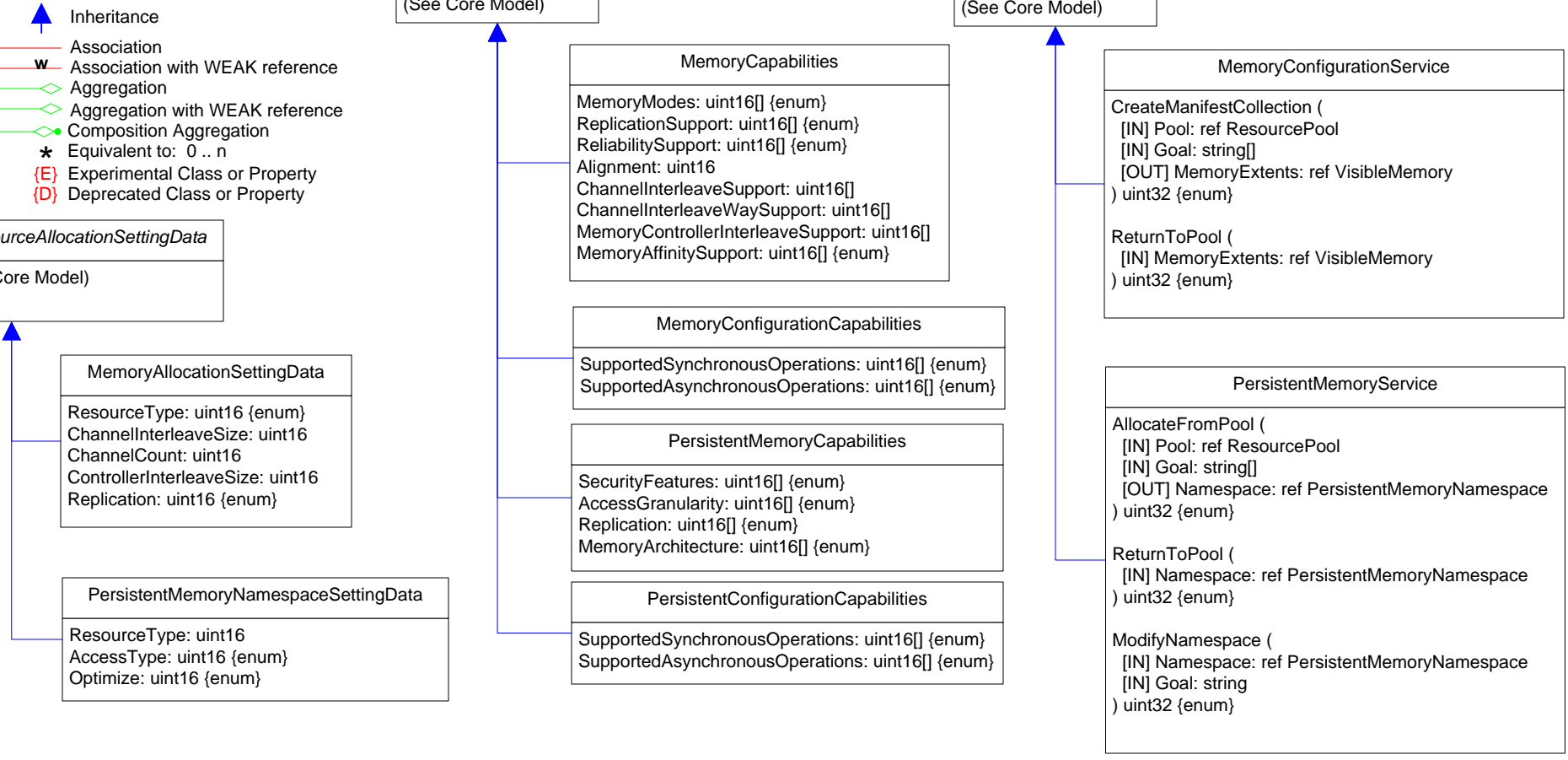
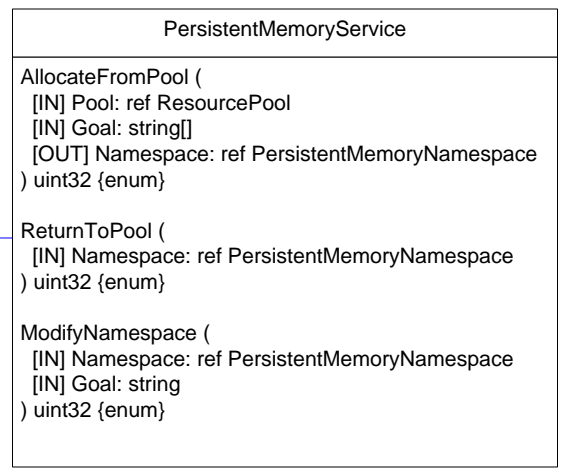
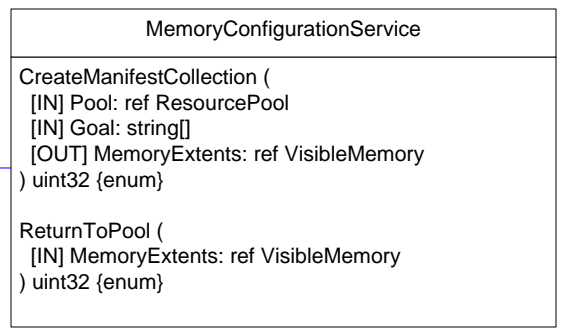
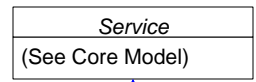
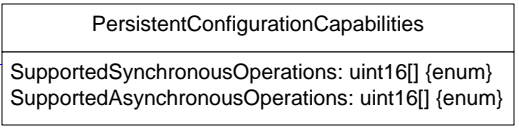
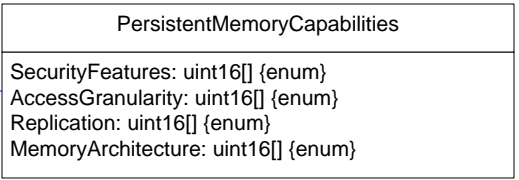
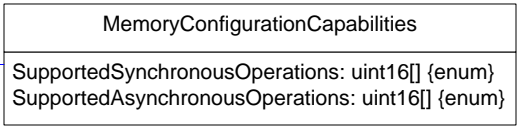
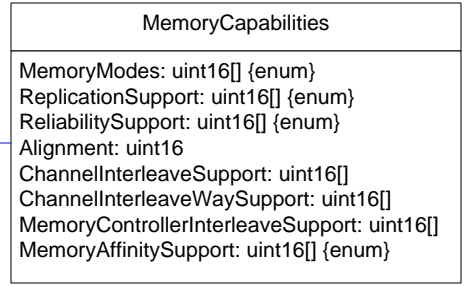
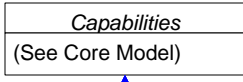
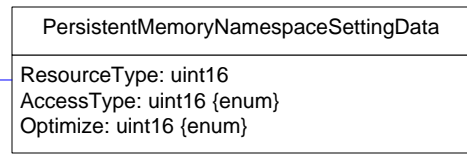
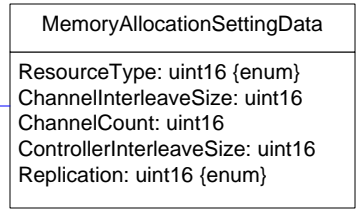
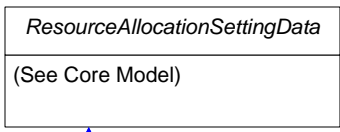







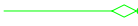



-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0 .. n
-  Experimental Class or Property
-  Deprecated Class or Property

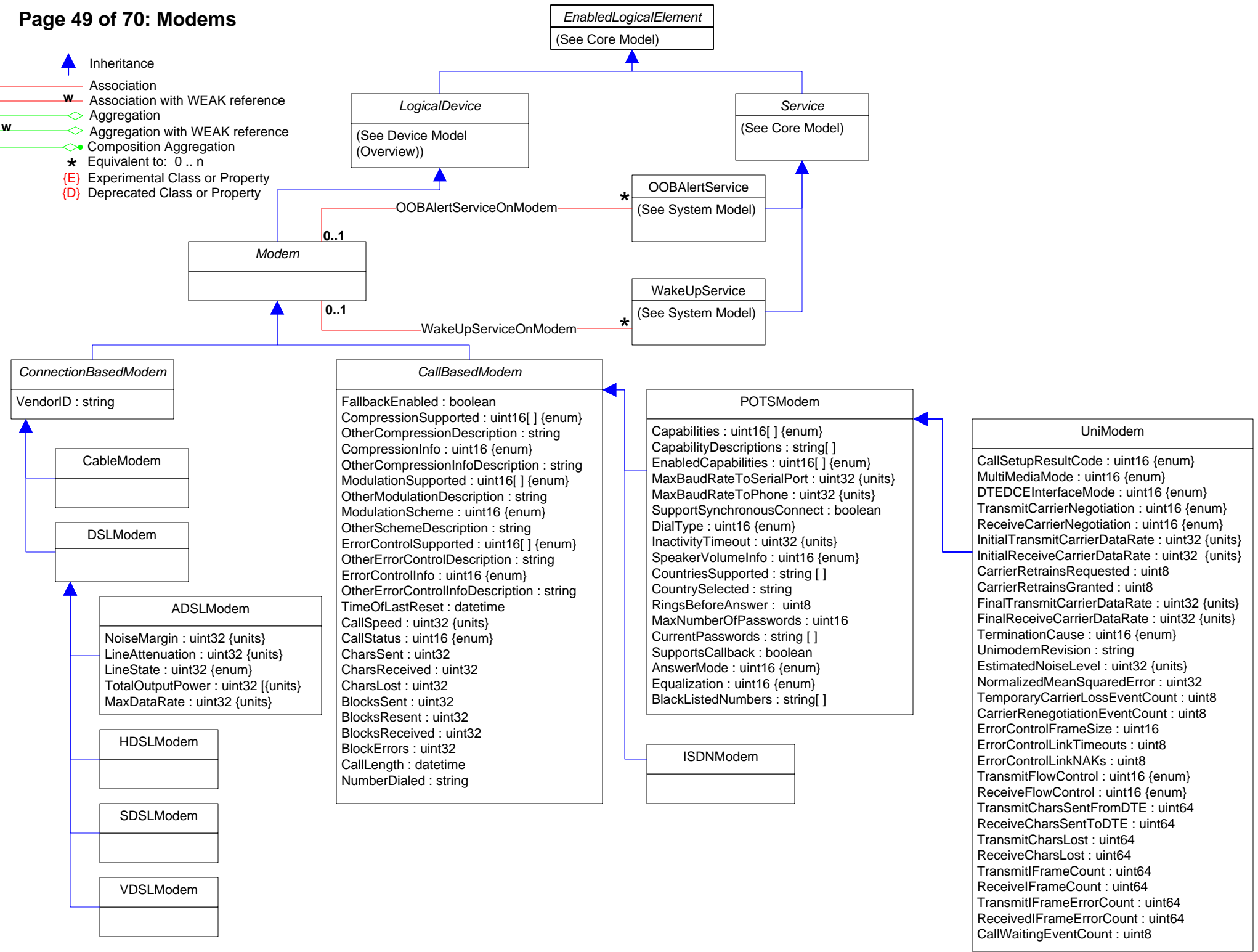


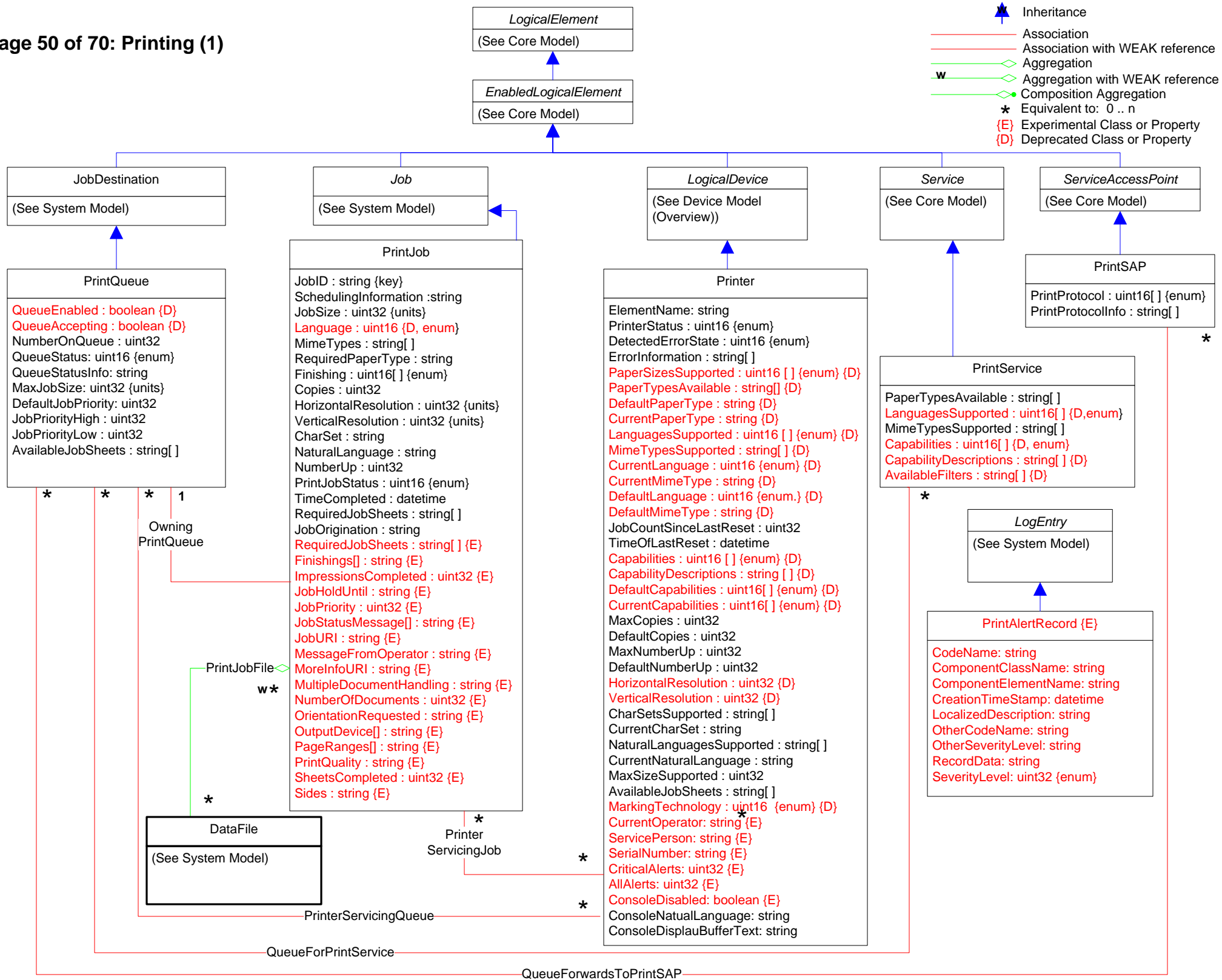
Page 48 of 70: Memory (2)

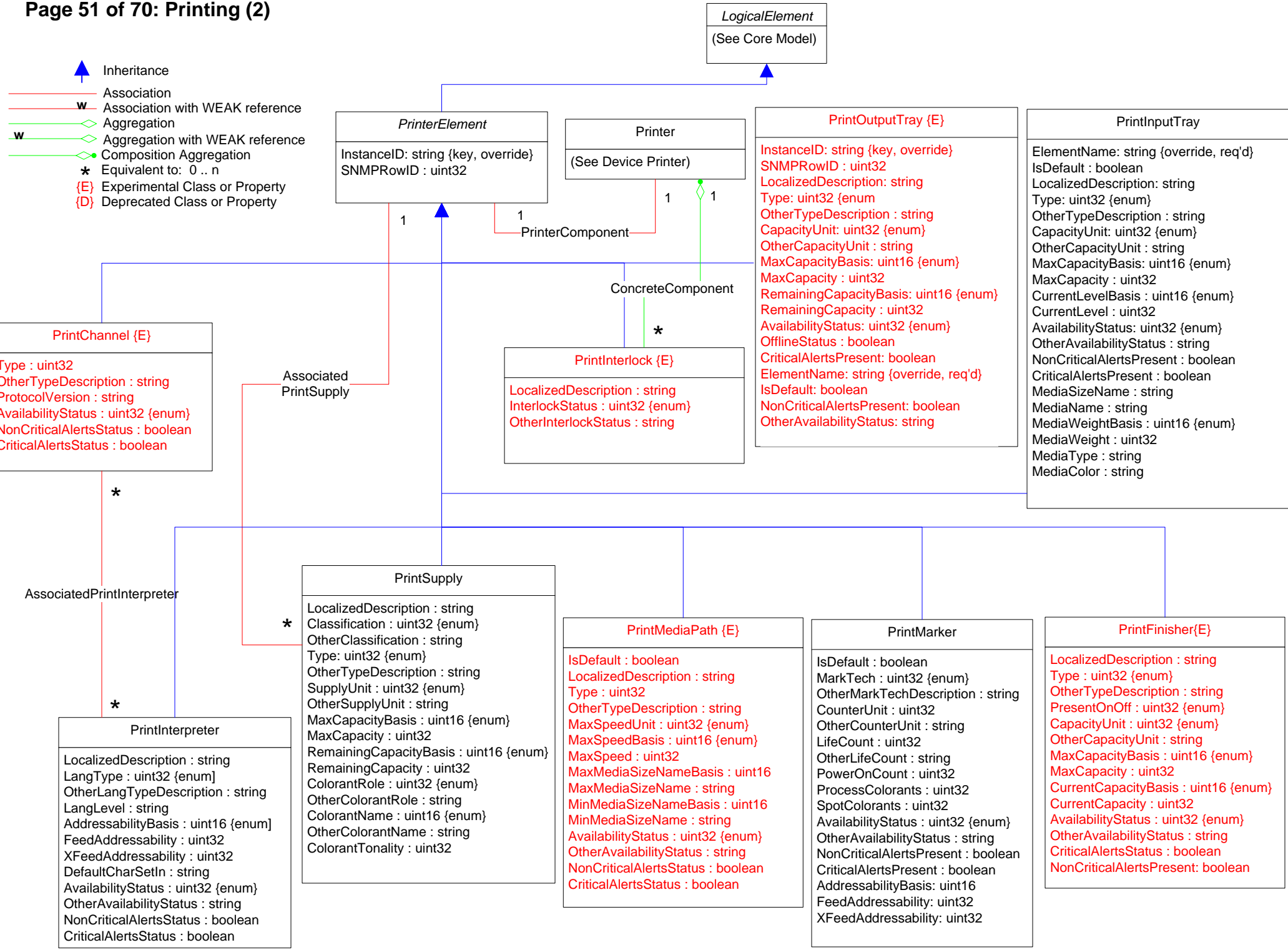
-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0 .. n
-  {E} Experimental Class or Property
-  {D} Deprecated Class or Property

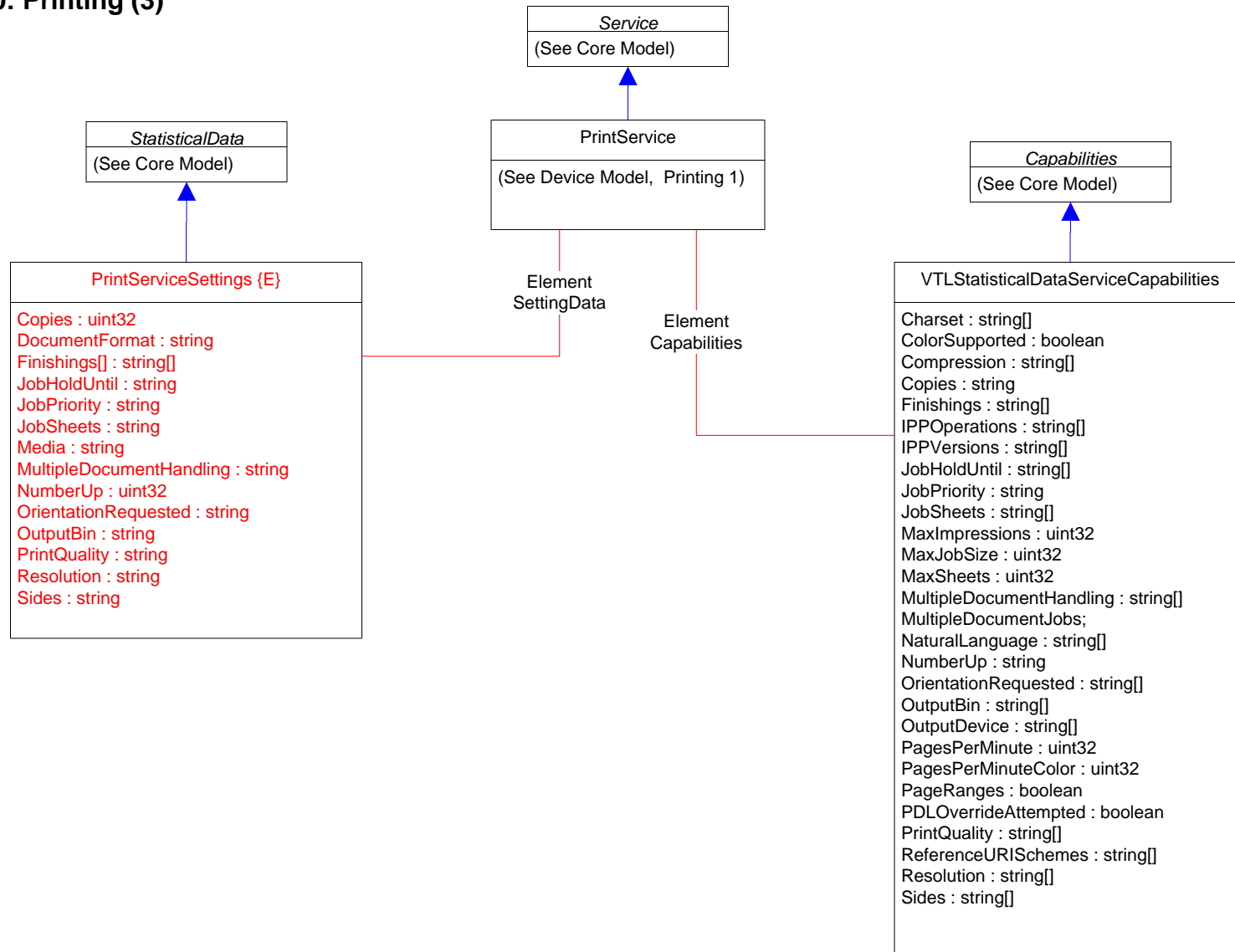


-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0..n
-  {E} Experimental Class or Property
-  {D} Deprecated Class or Property

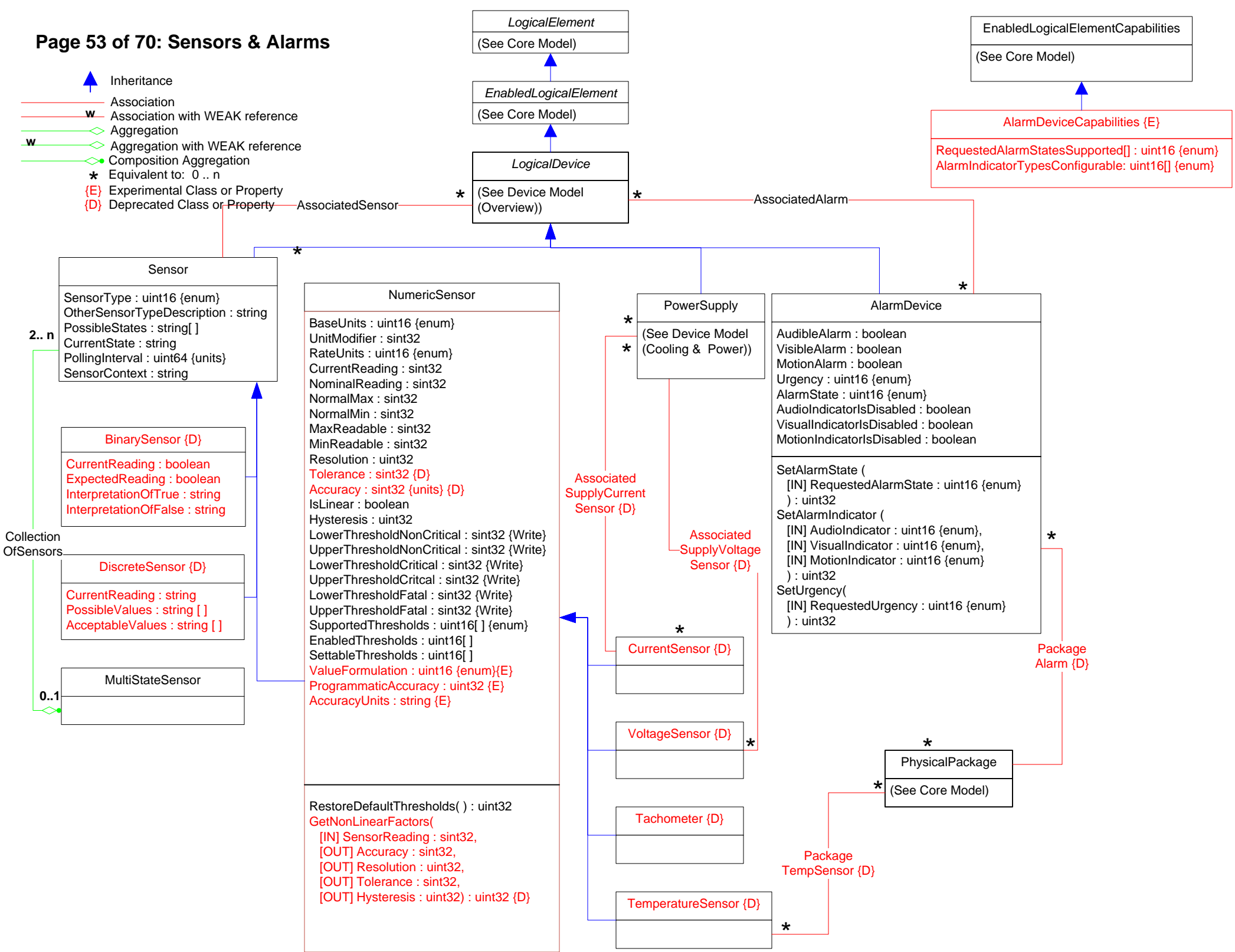











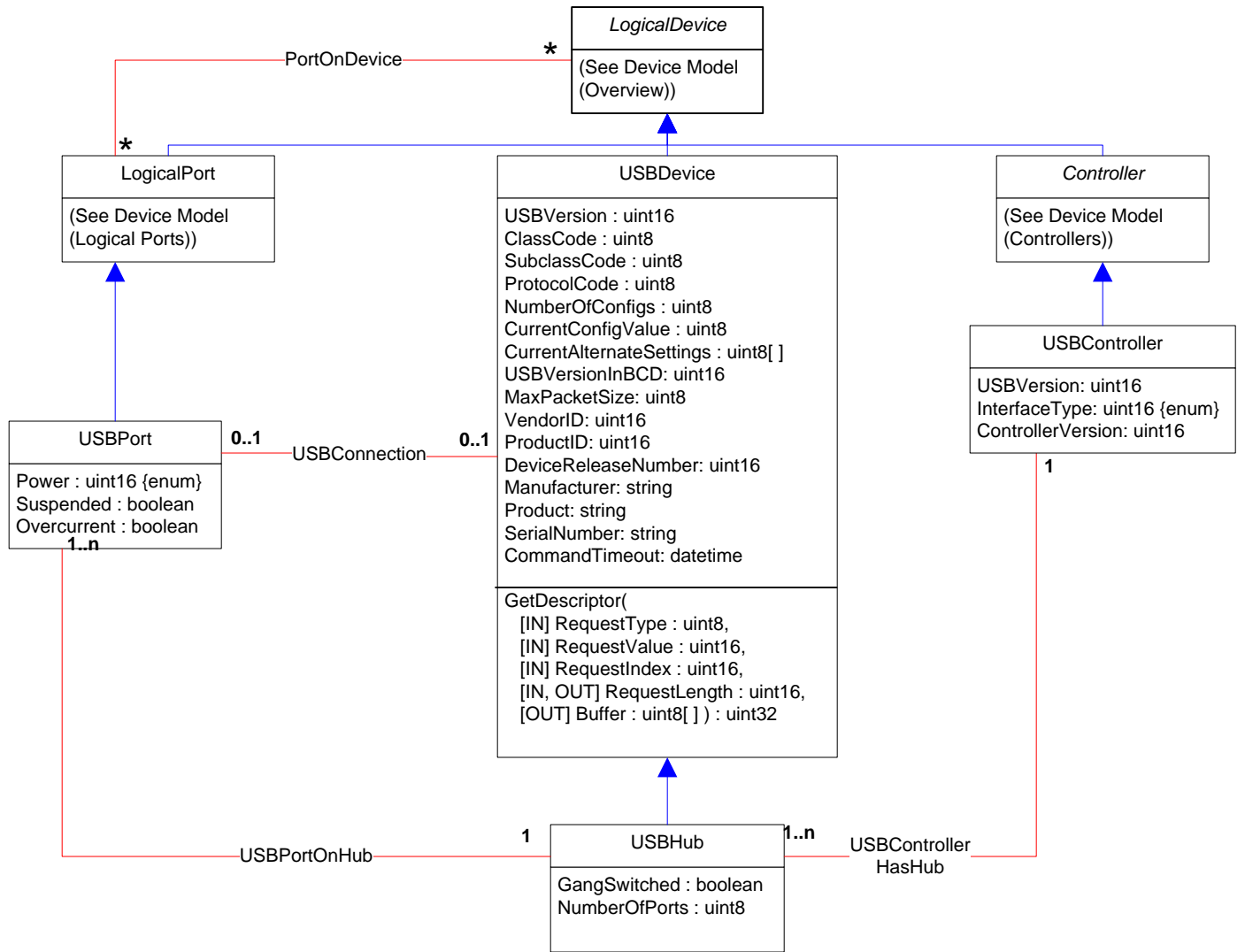





- ▲ Inheritance
- Association
- w Association with WEAK reference
- ◇ Aggregation
- w Aggregation with WEAK reference
- ◇ Composition Aggregation
- * Equivalent to: 0 .. n
- {E} Experimental Class or Property
- {D} Deprecated Class or Property

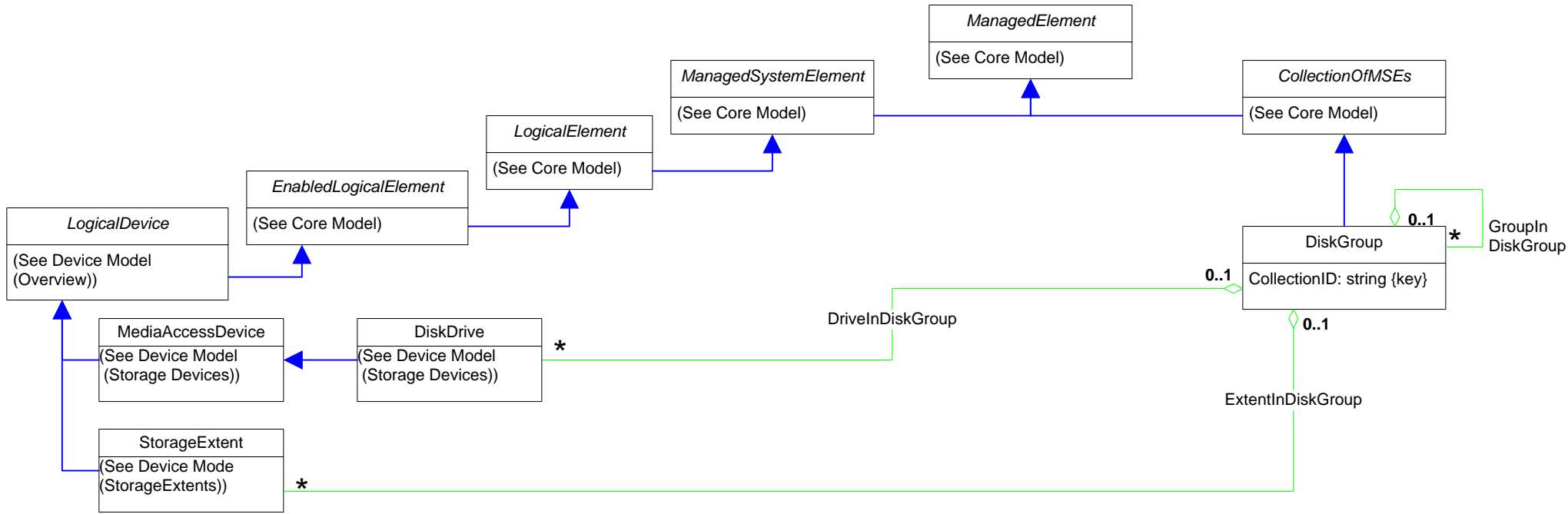


-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0 .. n










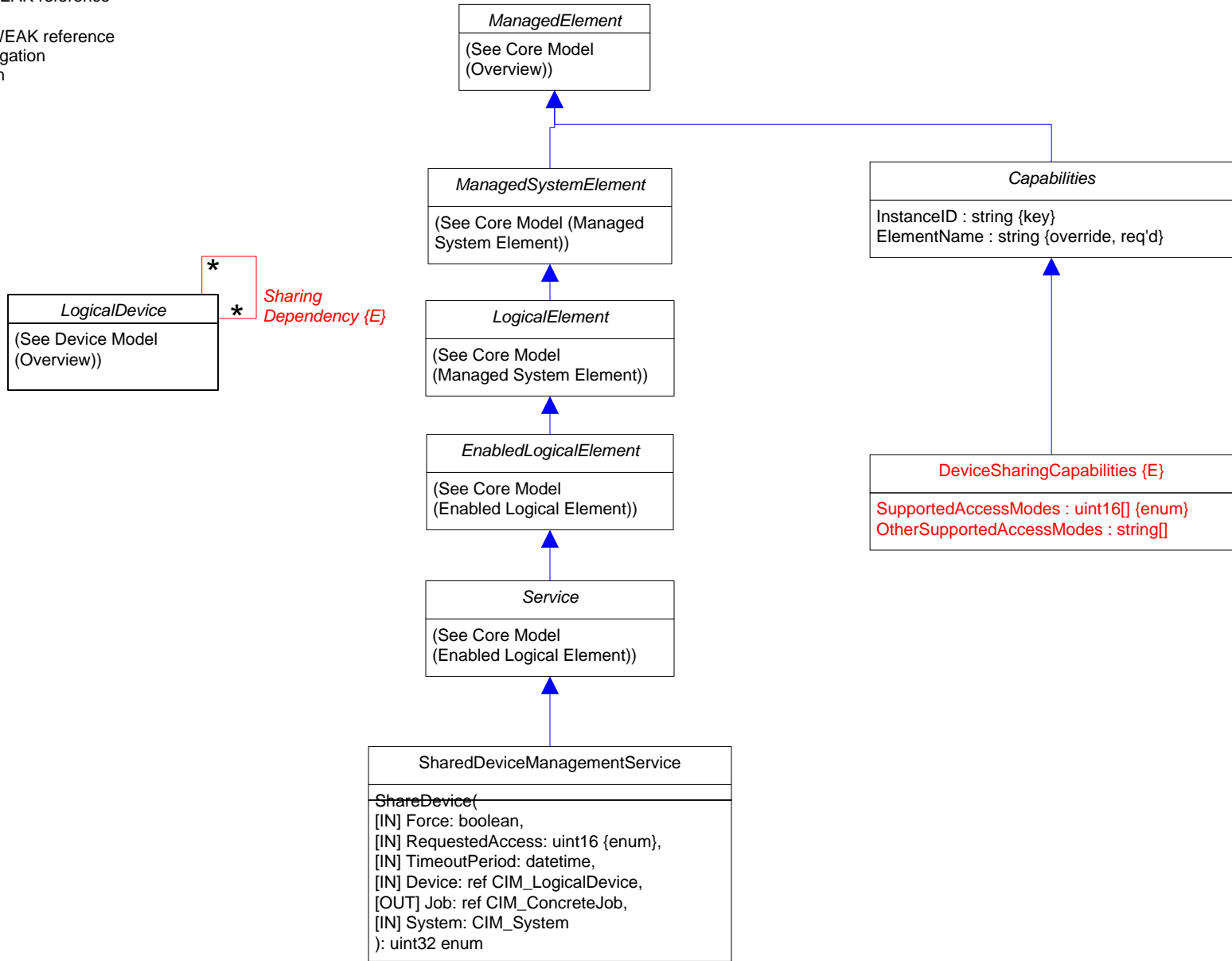
Page 55 of 70: Disk Group





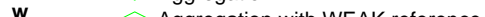
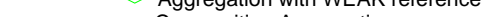

-  Inheritance
- Association
- Association with WEAK reference
- Aggregation
- Aggregation with WEAK reference
- Composition Aggregation
- Equivalent to: 0..n

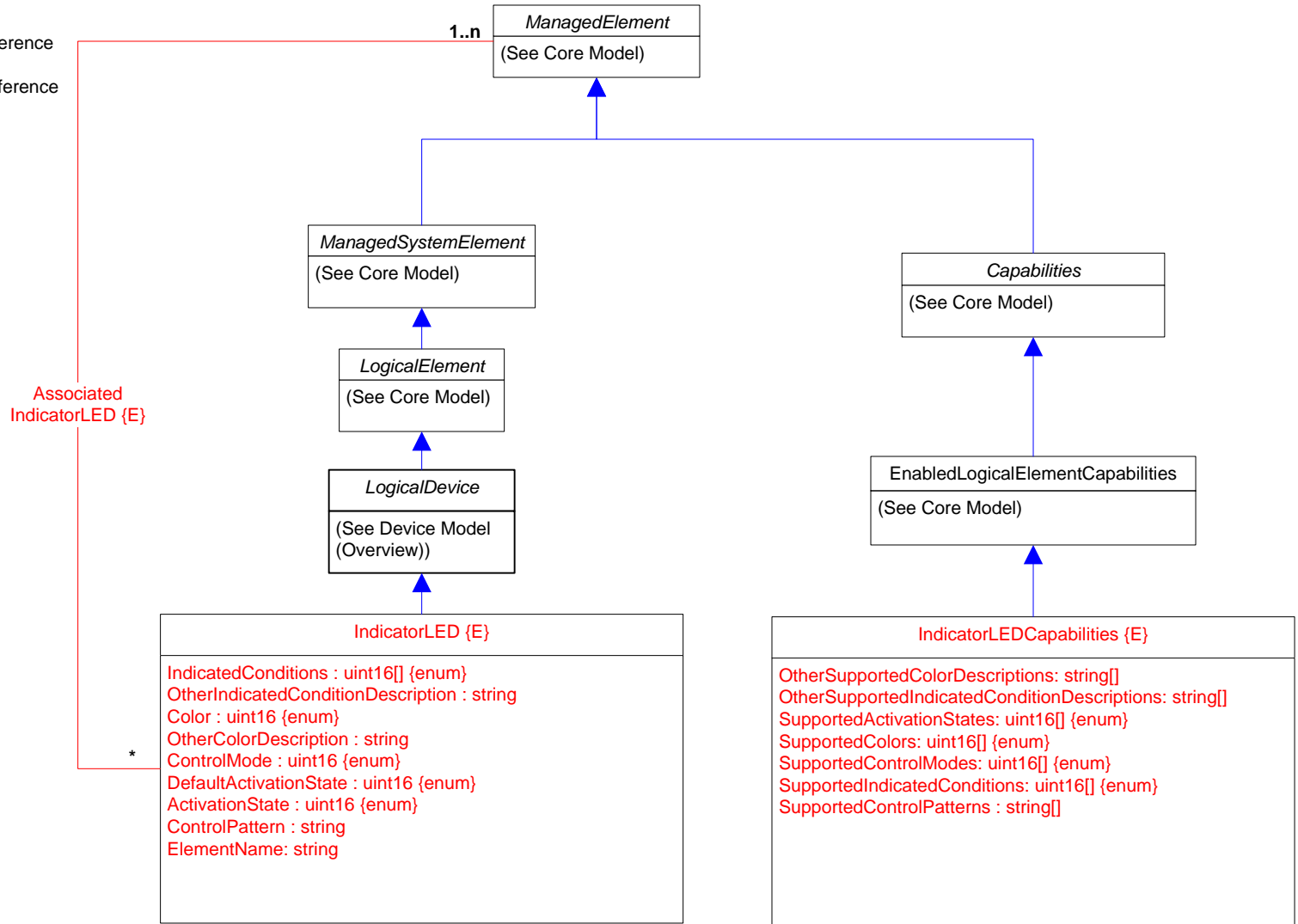











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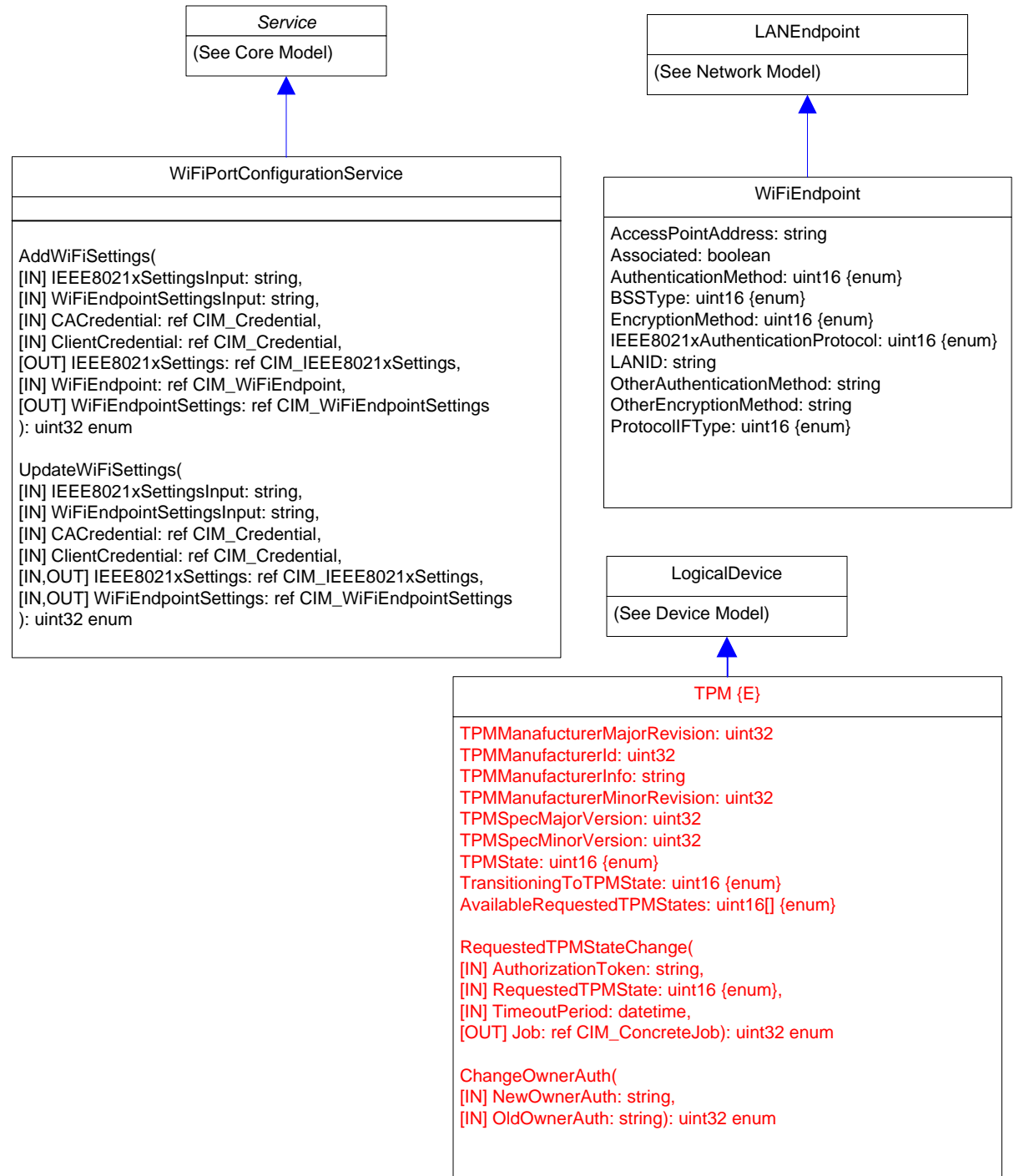
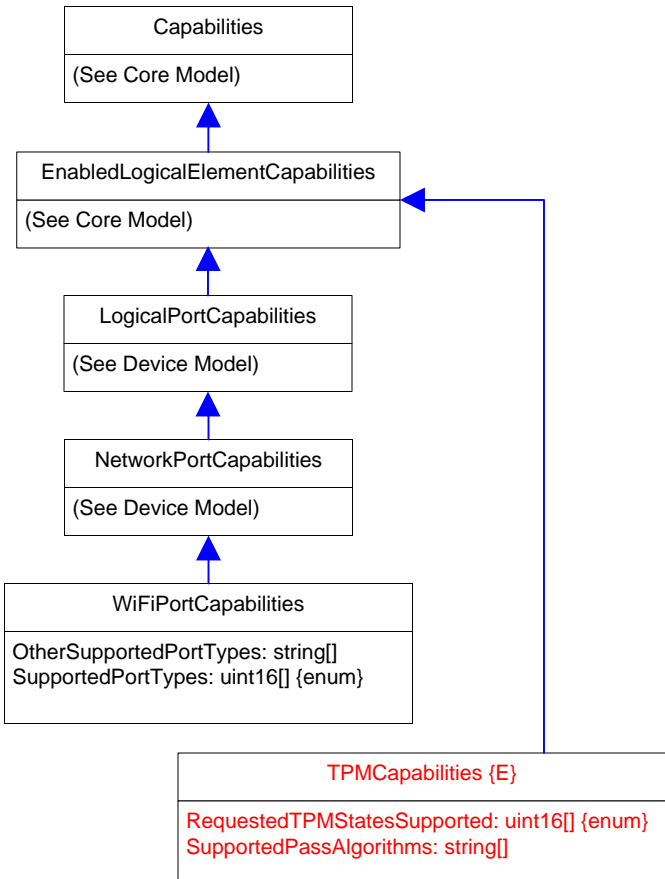
-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0..n

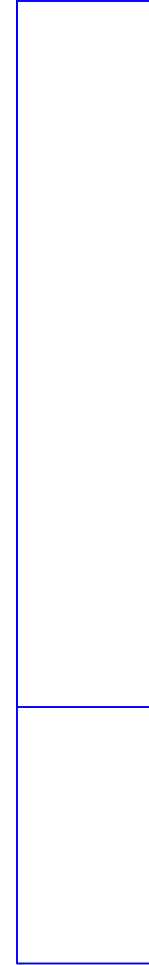
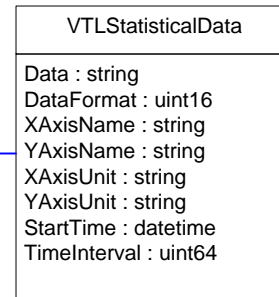
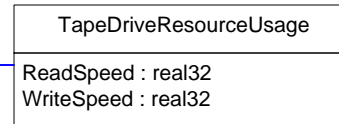
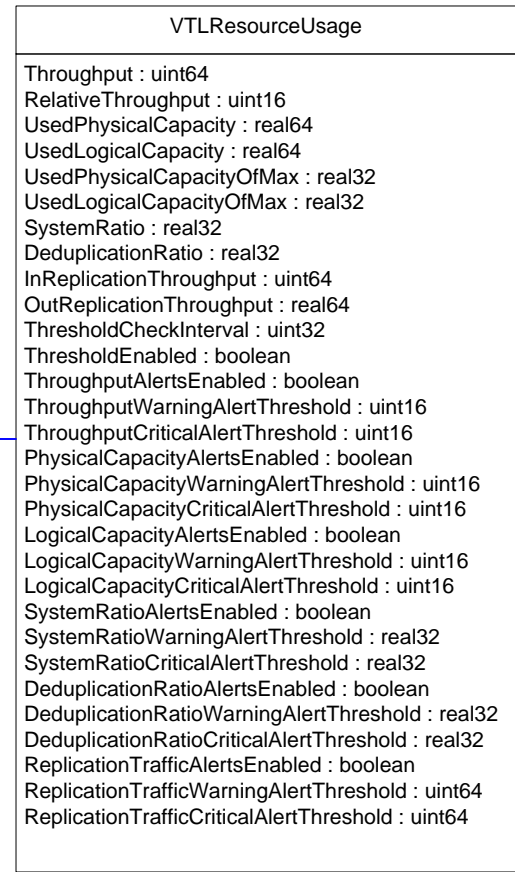
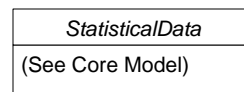
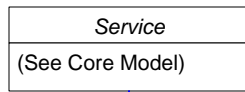


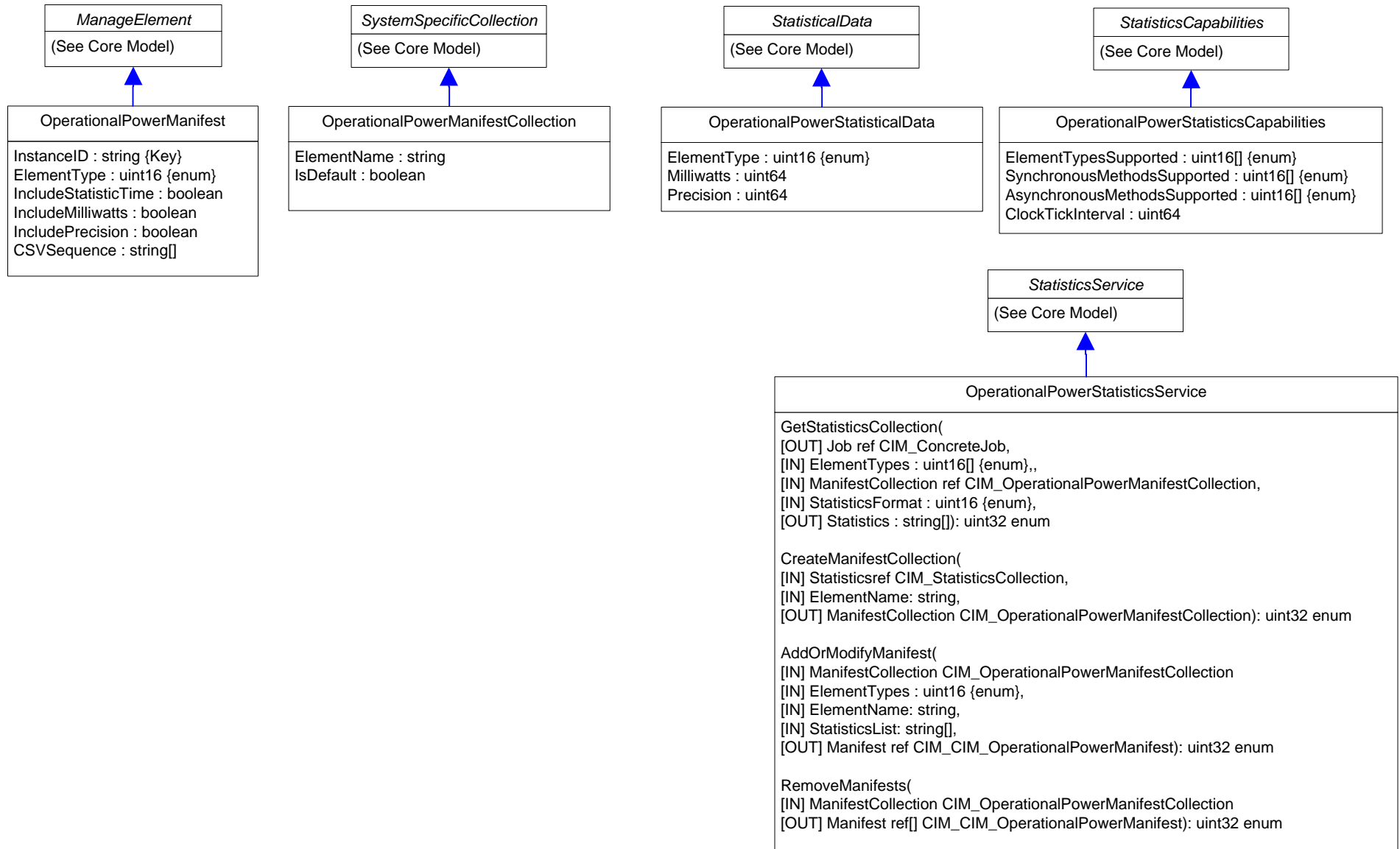
-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0 .. n



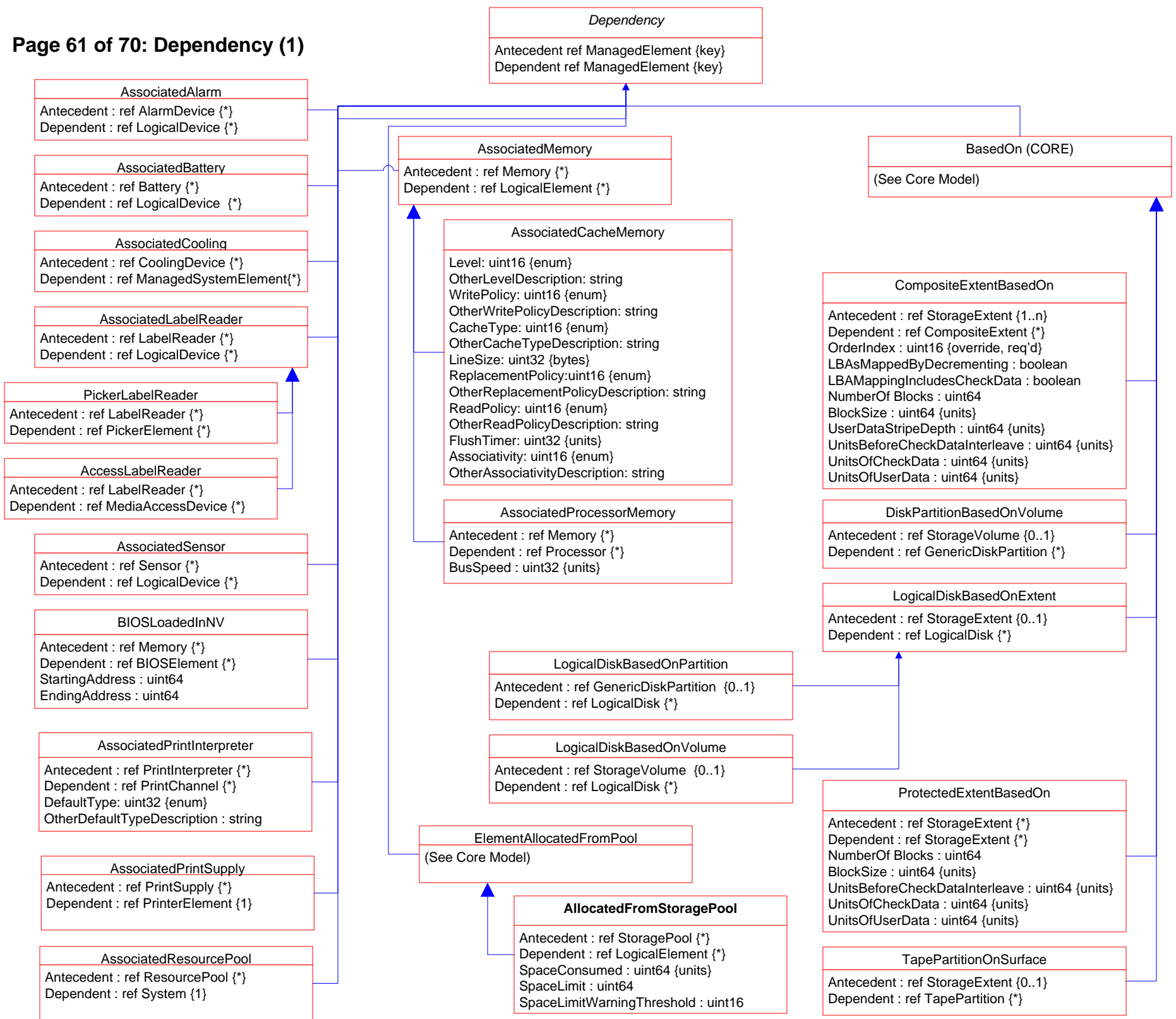
-  Inheritance
-  Association
-  Association with WEAK reference
-  Aggregation
-  Aggregation with WEAK reference
-  Composition Aggregation
-  Equivalent to: 0 .. n
-  Experimental Class or Property
-  Deprecated Class or Property

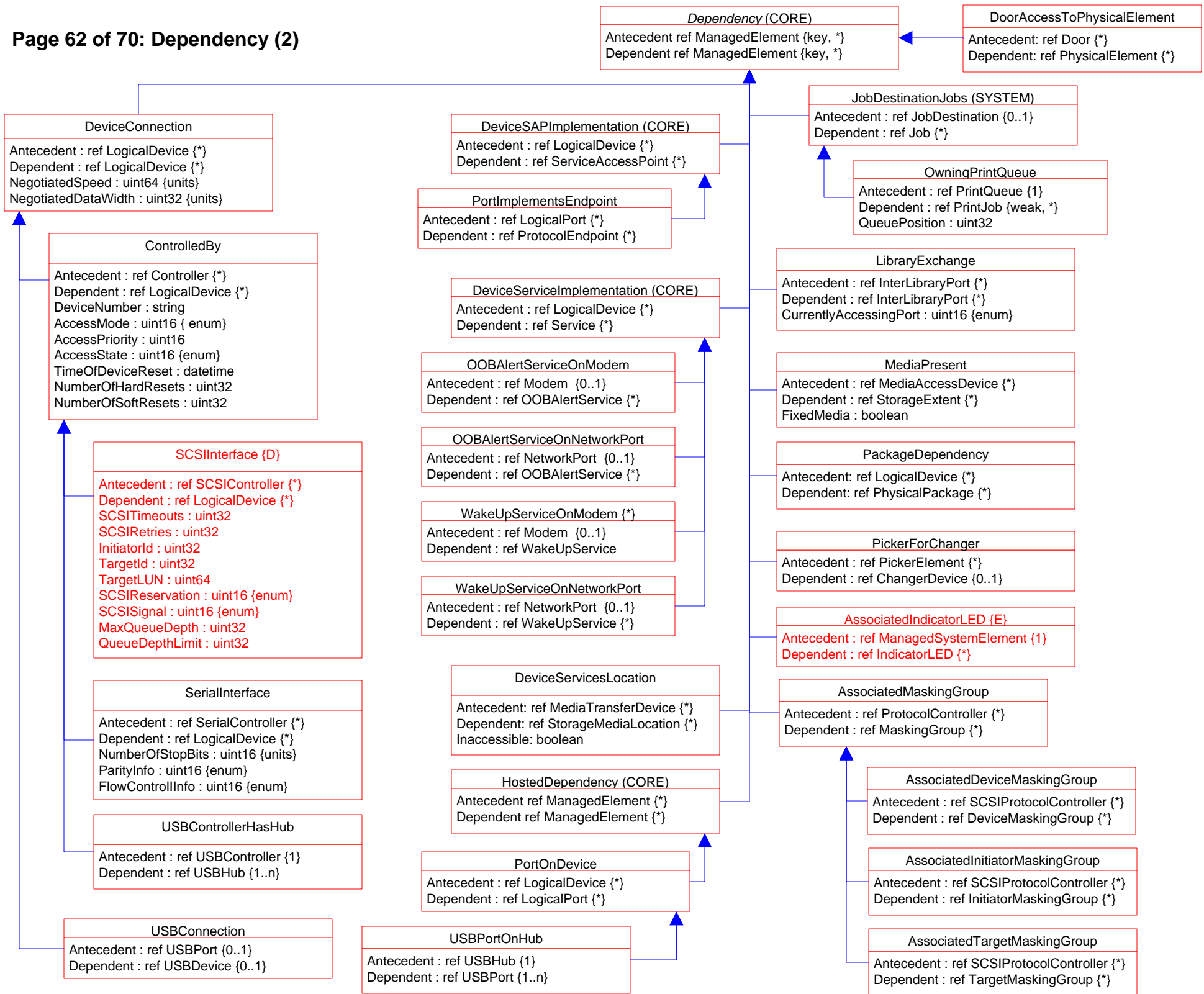


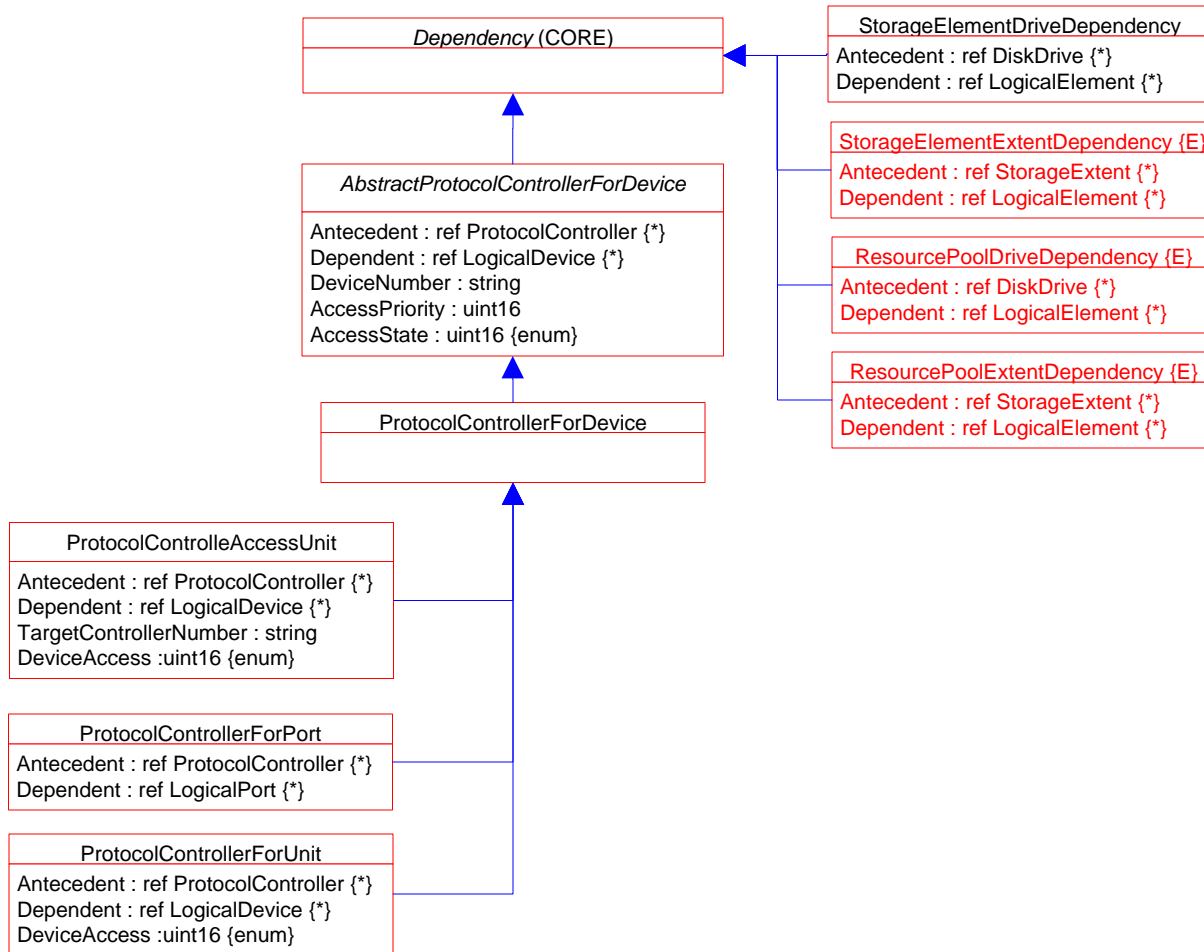




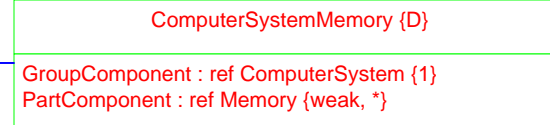
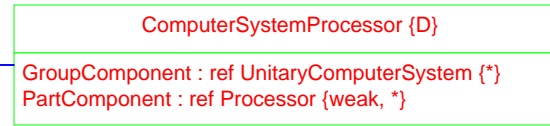
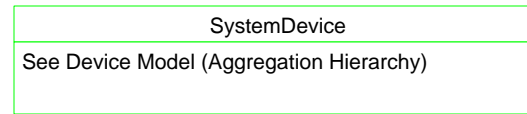
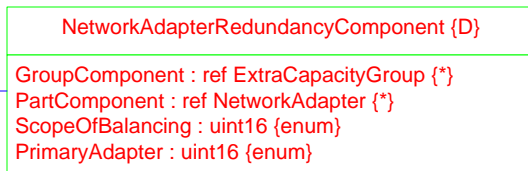
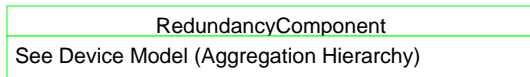
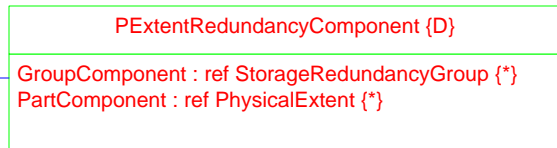
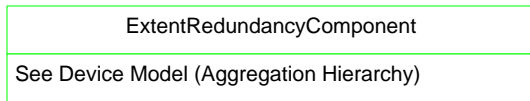
Page 61 of 70: Dependency (1)



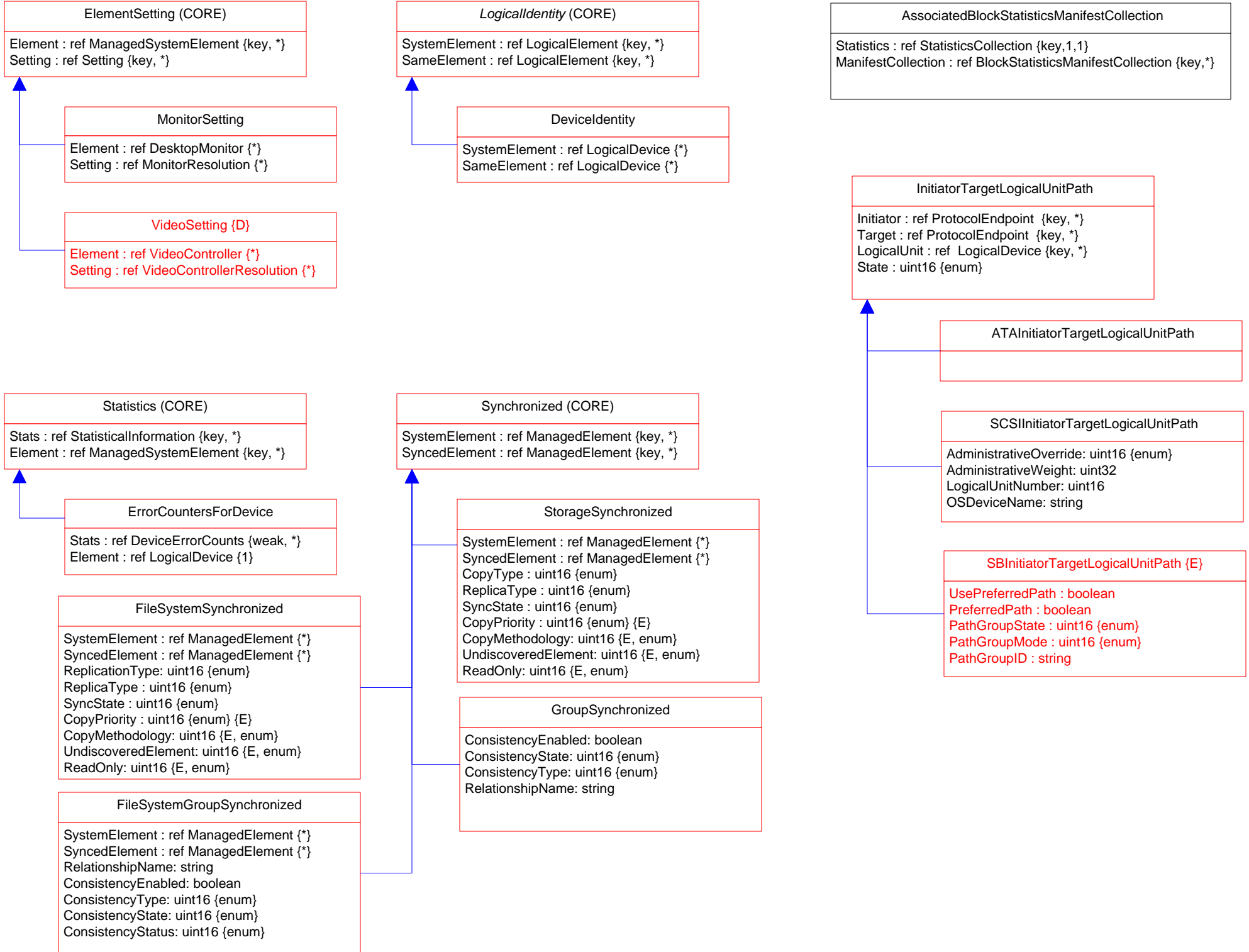




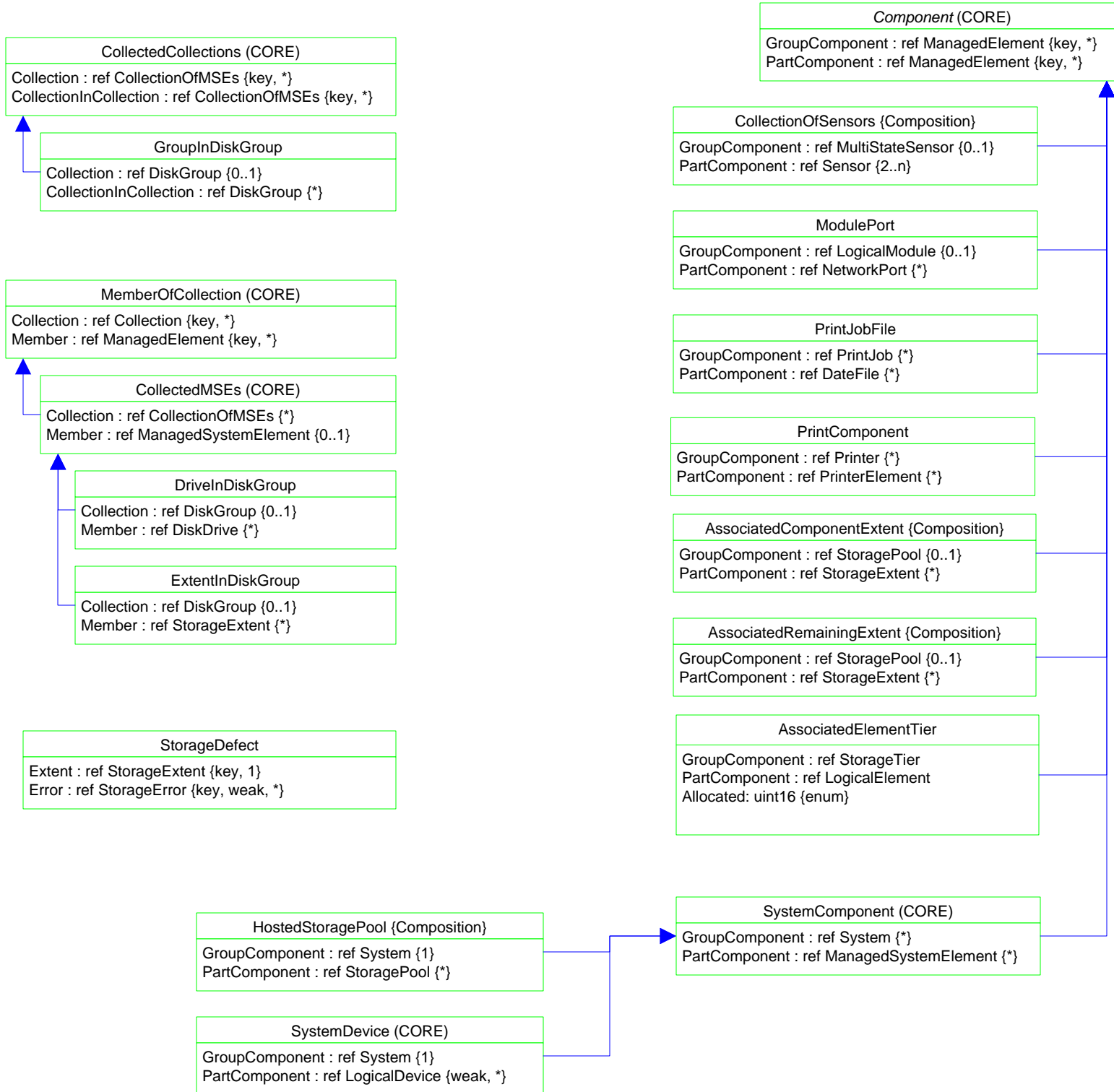
Page 65 of 70: Aggregation Deprecation



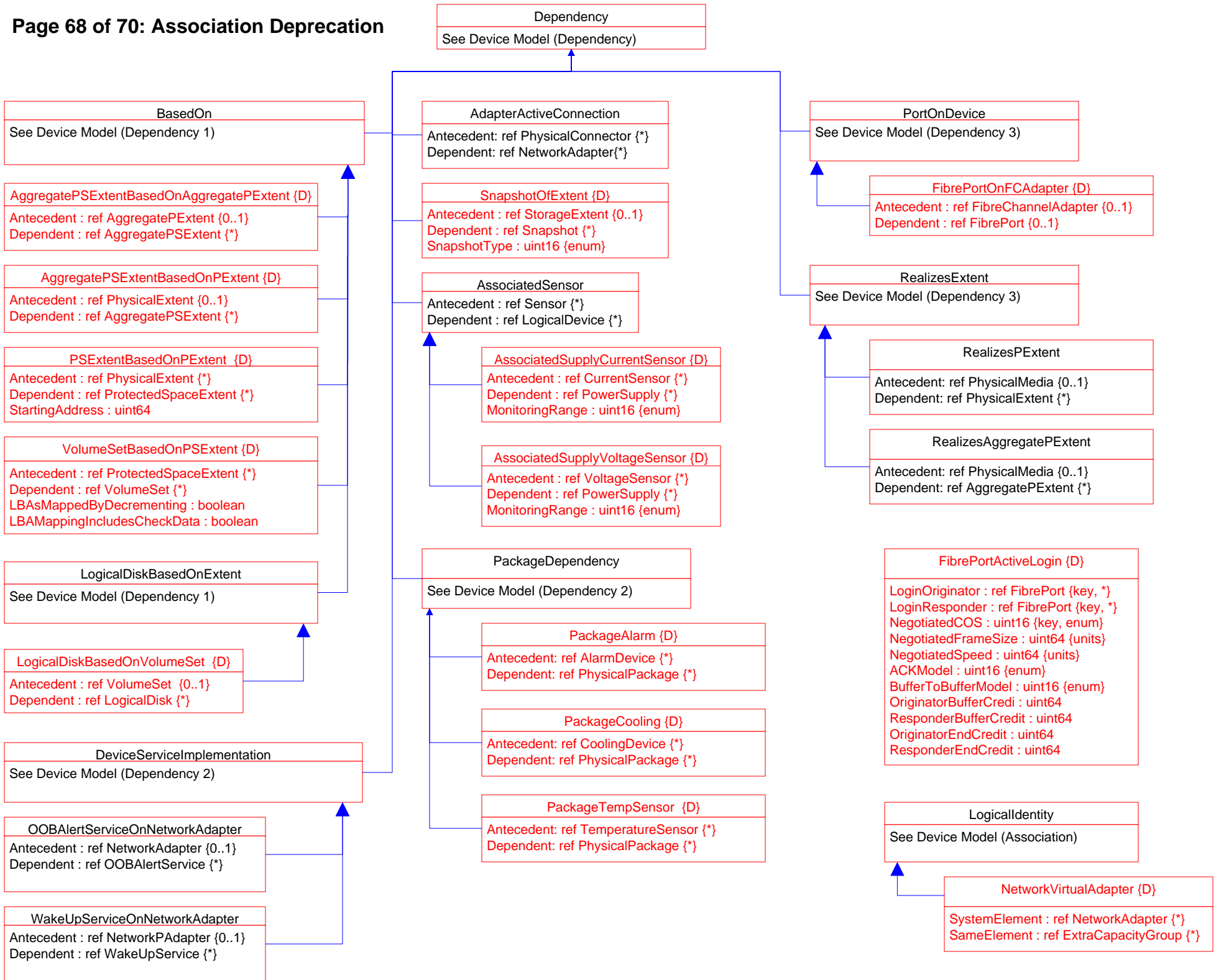
Page 66 of 70: Association Hierarchy

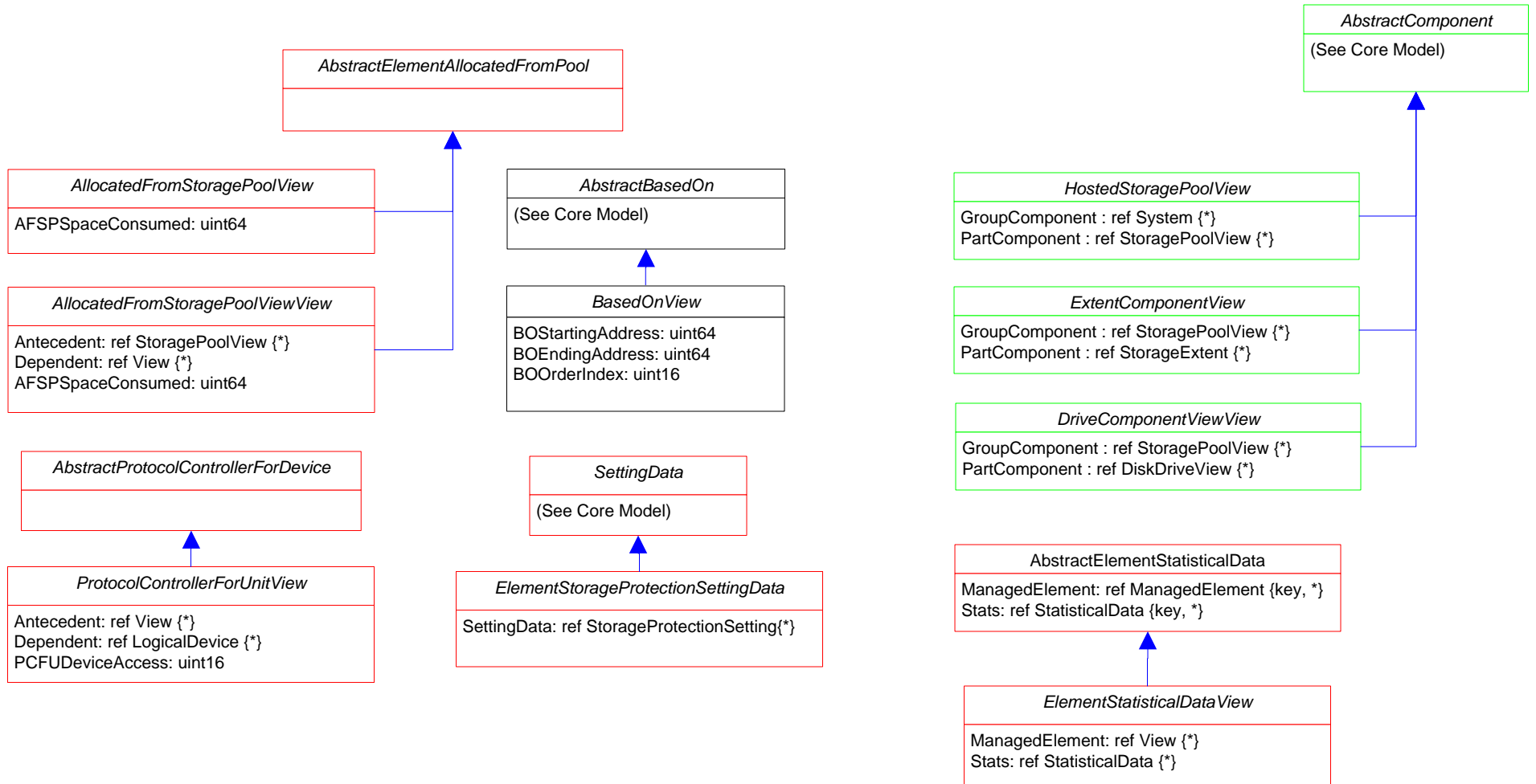


Page 67 of 70: Aggregation Hierarchy



Page 68 of 70: Association Deprecation





MaskingMappingExposedDeviceView

ProtocolEndpoint: ref ProtocolEndpoint {*}
LogicalDevice: ref LogicalDevice {*}
SPCSystemCreationClassName: string
SPCSystemName: string
SPCCreationClassName: string
SPCDeviceID: string
PCFUDeviceNumber: string
PCFUDeviceAccess: uint16

MaskingMapView

StorageHardwareID: ref StorageHardwareID{*}
LogicalDevice: ref LogicalDevice {*}
ProtocolEndpoint: ref ProtocolEndpoint{*}
SHIDStorageID: string
SHIDIDType: uint16
LDDeviceID: string
SPEPSystemCreationClassName: string
SPEPCreationClassName: string
SPEPSystemName: string
SPEPName: string
SPEPProtocolIFTType:
SPEPOtherTypeDescription: string
SPEPConnectionType:
SPEPRole: uint16
APIInstanceID: string
APPPrivilegeGranted:
APActivities[]: uint16
APElementName: string
SPCSystemCreationClassName: string
SPCCreationClassName: string
SPCSystemName: string
SPCDeviceID: string
PCFUDeviceNumber: string
PCFUDeviceAccess: uint16